

Controllable

```
graph BT; CameraComponent --> GraphicsComponent; GraphicsComponent --> Component; Component --> Controllable;
```

The diagram illustrates a vertical hierarchy of four components. At the base is 'CameraComponent', which points up to 'GraphicsComponent'. 'GraphicsComponent' points up to 'Component', which in turn points up to 'Controllable' at the top. Each component is enclosed in a rectangular box, and the arrows are vertical lines with triangular heads pointing upwards.

Component

GraphicsComponent

CameraComponent