

Security Attacks, Actors, Motives

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Hackers

Someone who is paid by an organization
Or someone who has time and knowledge

Internal Users

Most likely to cause security problems
Intentional or not - sale of information most common

Hacktivists

Similar to governments but no much financial power
Normally reveal information to public

Governments

Have most power and can impact economy or geopolitics

Actors

Motivations

Gain Money

Just play

Hire me!

Political movements

Types of Attacks (Major ones)

Supply chain - ASUS's auto-update process hacked
to deliver malware

SWIFT - Financial data i.e. VISA transfers

Tools

SeaDogg + SeaDuke

BlackEnergy

Shamoon

Dogy and Flame

DarkSeoul

WannCry

infrastructure and
data access

Attack Classification

Passive - eavesdropping, traffic analysis, messages
. undetected for a long time
. hard to detect
. messages are still received and pass security checks
. no evidence of tampering

Active - 4 basic categories

Masquerade - intruder pretending to be someone else

Replay - man in the middle, intercept message and pass on

. it can be modified

Masquerader - ~~inventor~~
 Replay - man in the middle, intercept message and pass on
 Modification - intercepted data can be modified
 Denial of service - stop data being received at other end
 Goal - detect those ASAP

Security Services

Specific kind of protection

Intended to counter security attacks

Enhance security of data processing and transfer

X.800 - high level definitions of security services

RFC 2828 -

Authentication
 Access control
 Data Confidentiality
 Data Integrity
 Non-repudiation - protects against denial by one of the parties in a communication
 Availability

Security Mechanisms

Combination of :

- hardware
- software
- processes

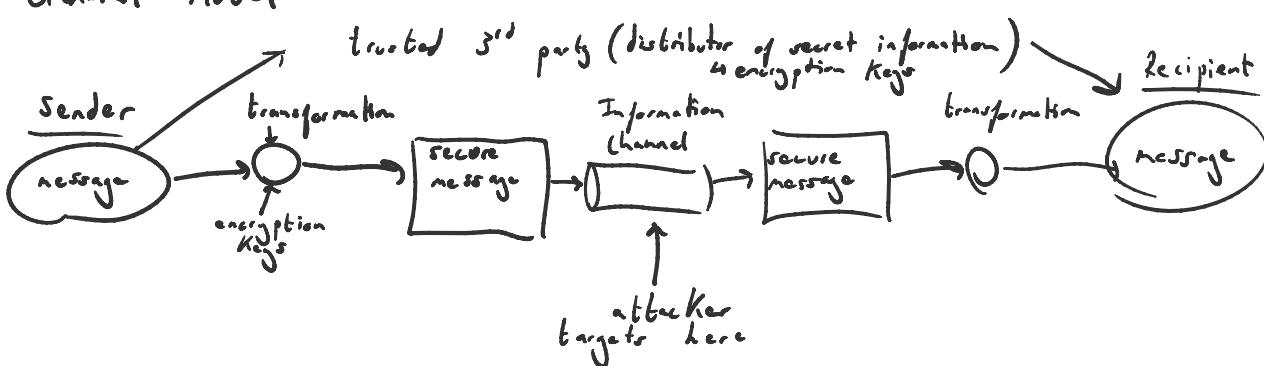
Use security services to enforce security policy

Examples : cryptography
 digital signatures
 access controls
 traffic padding
 routing control

} X.800

Network Security Model

General model



Security : minimizing vulnerabilities of assets and resources

any exploitable
 weakness

anything of
 value

Motivation of security in open systems

- increasing dependence on computers
- more desire for data protection - v. valuable

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To protect - data/information

- communication
- equipment + facilities

Threats

- Destruction
 - Corruption / modification
 - Theft, removal, loss
 - Disclosure
 - Interruption of services
- } harder to detect
of data/information

Accidental - not malicious

Intentional - human with intent

→ if results in action => becomes attack

Passive - no immediate change to system

Active - significant change to system

Attacks

Considered an attack whether it fails or succeeds

2 forms of passive attacks

- disclosure : content of message revealed to non-authorized users

- traffic analysis : simply monitoring data about a message (size, time, sender, receiver) or just the fact a message was sent can be useful

4 forms of active attacks

- masquerade : impersonate a known person or organization (friend - Google etc)
Attack on authentication of origin of message

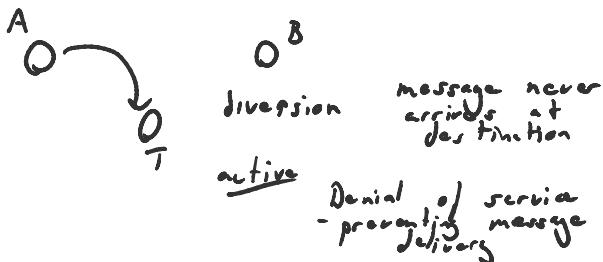
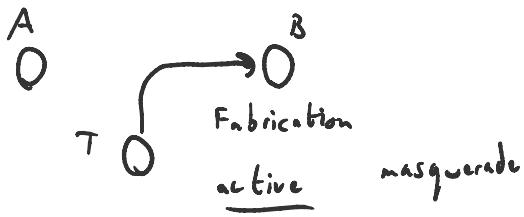
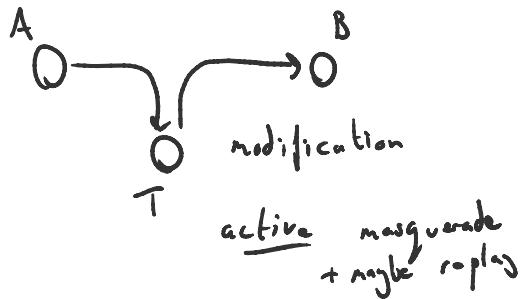
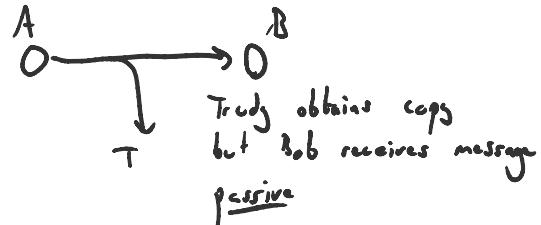
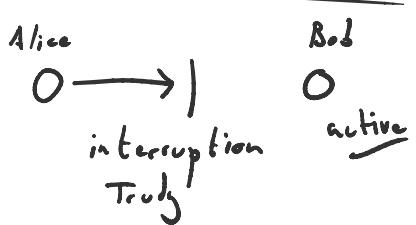
- replay : message intercepted, delayed, re-transmitted later
Attack on integrity of system
- financial orders & stocks affected by money transfers etc.

- denial of service : prevent authorized users from accessing system
Attack on availability

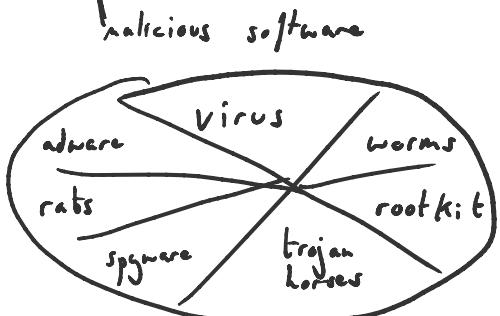
- modification

-modification

Security - Architecture Attacks



Malware and Ransomware



polymorphic virus
- has code that can self replicate

worms - turns computer into zombie

ransomware - data and access taken hostage

others ...

botnets - take over computers (zombies, drones) to maliciously attack others (large scale DDoS)

logic bombs - dormant code which is triggered by event

keyloggers - records keystrokes

APTs - get access and monitor network

Protection :

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technical	administrative
anti virus	policies (password)
IPS IDS UTM	training
updates	revision and tracking → up to date

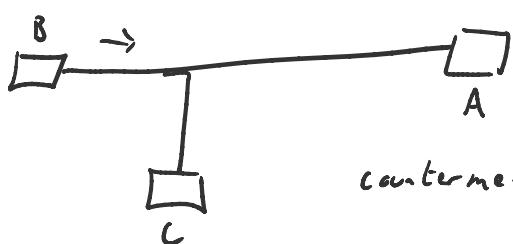
Network Mapping

- checking out the network and services
- use ping to determine hosts & addresses
- port scanning, try to establish TCP with each port
- nmap (tool for exploring and auditing network)

countermeasures:

- record traffic on boring network
- look for suspicious activity (IPs, ports being scanned)
- host scanner, keep inventory of hosts on network
↳ can see if whitelist has been tampered with

Packet Sniffing



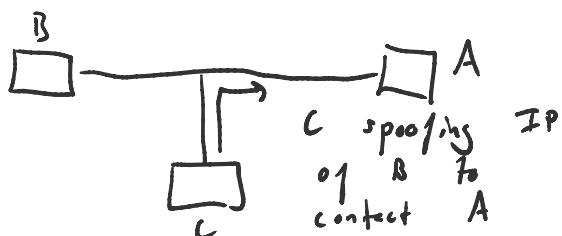
payload B → A

C sniffing packet sent from B to A

countermeasures: all hosts in organization run software that checks if other hosts are in promiscuous mode

- network card (NIC) needs to be running in promiscuous mode to packet sniff

IP Spoofing



ingress filtering - partial solution

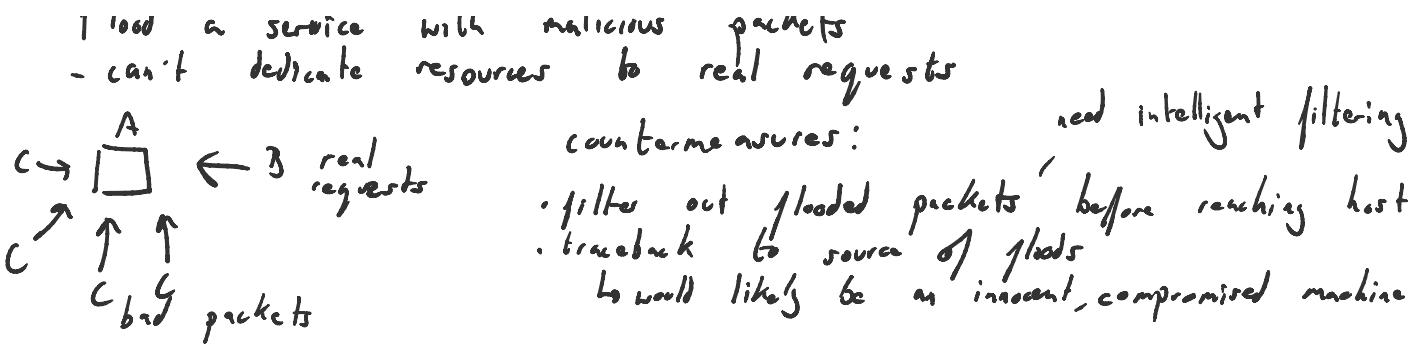
↳ routers setup to not forward invalid IP address

- can't mandate this on all networks

Denial of Service

Flood a service with malicious packets

- can't dedicate resources to real requests



Host Insertions

insertion of new host in the network, once attacker is internal
↳ normally inserted in sleeper mode

countermeasures: keep inventory of hosts by MAC addresser

- constantly scan for hosts that aren't present in whitelist
- missing hosts are ok

Cyber Kill Chain

- 1/ Recon - research & identify target
- 2/ Weaponization - pair malware with payload i.e. PDF
- 3/ Delivery - transmit to target (email, USB..)
- 4/ Exploitation - trigger exploit
- 5/ Installation - install backdoor for persistent access
- 6/ Command & Control - outside server communicates through backdoor
- 7/ Action on Objective - destroy/exploit data, access another target

Social Engineering

Using someone for cyber purposes

Manipulating someone to do something they don't want to do

Tool: Setoolkit

- create/clone fake websites
- setup phishing emails

Tool: Graphish

- setup a phishing campaign to test your security system

Cyber Warfare & Cyber Crime

Cyber Warfare & Cyber Crime

(csis.org)

log of incidents in different countries

IBM XForce reports