

# CS F351 Theory of Computation

## Tutorial-4

Note: \* marked problems can be left to the students to try after the tutorial.

**Problem 1** Construct NFA for the following languages:

$L_3 = \{\omega \in \{a_0, a_1, a_2\}^* \mid \omega \text{ is a string in which at least one } a_i \text{ occurs even number of times (not necessarily consecutive), where } 0 \leq i \leq 2\}$ .

**Solution:**

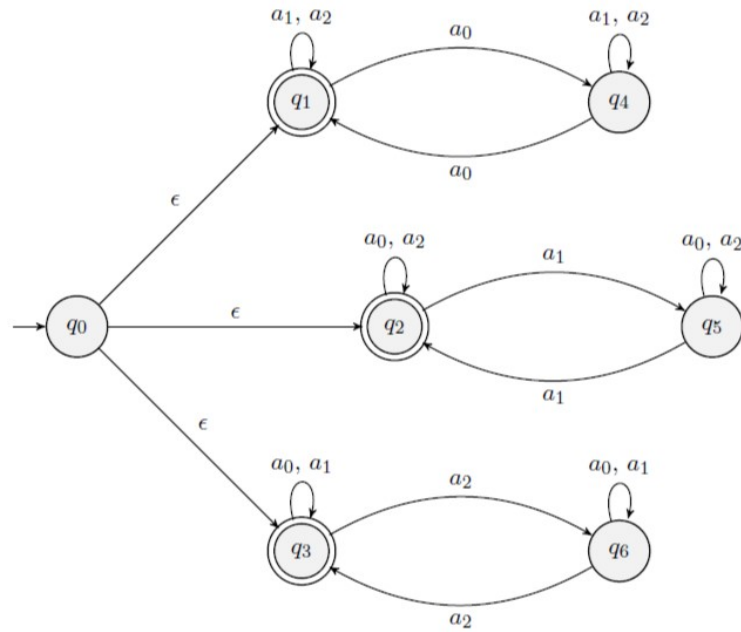


Figure 1: Solution to Problem 2.1.

**Problem 2** Let  $A \subseteq \Sigma^*$  be a language. Show that if  $A$  is regular then  $A^R$  is also regular where  $A^R = \{x^R \mid x \in A\}$ .

**Solution Idea:** Let  $M = (Q = \{q_0, q_1, \dots, q_k\}, \Sigma, \delta, q_0, F)$  be an NFA such that  $L(M) = A$ .

To construct an NFA  $M'$  for  $A^R$ , in  $M$  reverse the direction of the edges, make  $q_0$  as the final state. If  $F$  has a unique state, then make it as the starting state for  $M'$ , otherwise create a new start state  $s$  and put an  $\epsilon$ -transition from  $s$  to each state in  $F$  (now a unique start state is defined for  $M'$ ).

**Problem 3** (\*) For languages  $A$  and  $B$ , let the **perfect shuffle** of  $A$  and  $B$  be a language

$\{w \mid w = a_1b_1a_2b_2 \dots a_kb_k, \text{ where } a_1a_2 \dots a_k \in A \text{ and } b_1b_2 \dots b_k \in B, \text{ each } a_i, b_i \in \Sigma\}$ .

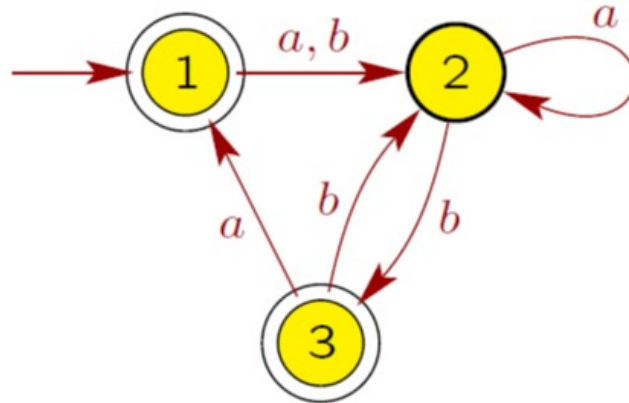
Show that if  $A$  and  $B$  are regular then perfect shuffle of  $A$  and  $B$  is also regular.

**Solution:**

Please see a solution on page 2, problem 5

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**Problem 4** Use the procedure discussed in the class to convert the following DFA to regular expression.



**Solution:**

Please see solution on Problem 2.

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**Problem 5** Use the procedure discussed in the class to convert the regular expression  $((00)^*(11) + 01)^*$  into an NFA (with  $\epsilon$ -transitions).

**Solution:**

Please see solution on Problem 1.

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