

Introduction to L^AT_EX

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Abstract

In this article, we learn some basics of writing documents using L^AT_EX.

1 Advice

To become comfortable in writing documents using L^AT_EX you must practice it as much as you can. Whenever you face some problem in writing particular type setting / style / diagram / table etc., use Google search to find out what you are looking for. There are many well written webpages, where you can find solutions for most of the problems you will be facing at the beginning. This is a continuous process, and may takes years of time to become comfortable with using L^AT_EX. So don't give up at the beginning, and keep practising.

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2 Basics of a L^AT_EX document

2.1 Different types of fonts

Example of various font styles: *italics*, **bold**, type writer font etc.

In math mode, you can use: R , \mathbf{R} , \mathbb{R} , \mathcal{R} , \mathscr{R} , \mathfrak{R} etc.

Tiny font: a b c d..

Small font: a b c d..

Large font: a, b, c, d..

Extra large font: a, b, c, d...

Huge font: a, b, c, d...

Extra huge font: a, b, c, d...

For more details, see <https://en.wikibooks.org/wiki/LaTeX/Fonts>.

Accents: á, à, ä etc.

Subscript and superscript: a^2 , x_1 etc.

Colouring text: red, dark-red, blue, dark-blue, cyan, green, dark-green etc.

2.2 Equations

Example of an equation:

$$(2.2.1) \quad (x + y + z)^2 = x^2 + y^2 + z^2 + 2xy + 2yz + 2zx.$$

When you want to write an equation, which is not fitting into a line, you should use:

$$(2.2.2) \quad \begin{aligned} (x_1 + x_2 + x_3 + x_4 + x_5 + x_6 + x_7)^2 &= x_1^2 + x_2^2 + x_3^2 + x_4^2 + x_5^2 + x_6^2 \\ &\quad + 2(x_1x_2 + x_2x_3 + x_3x_4 + x_4x_5 + x_5x_6) \\ &\quad + 2(x_1x_3 + x_2x_4 + x_3x_5 + x_4x_6) \\ &\quad + 2(x_1x_4 + x_2x_5 + x_3x_6) + 2(x_1x_5 + x_2x_6) + 2x_1x_6 \end{aligned}$$

Example of equation array:

$$(2.2.3) \quad \begin{aligned} A + B + C &= C + B + A \\ &= B + A + C \\ &= A + C + B \end{aligned}$$

Example of a matrix:

$$(2.2.4) \quad A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$$

Example of two matrices side by side:

$$(2.2.5) \quad A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} \quad \text{and} \quad B = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

Example of a multiline equation:

$$(2.2.6) \quad f(x) = \begin{cases} x^2 & \text{if } 0 \leq x < \infty, \\ x^3 & \text{if } x \leq 0. \end{cases}$$

2.3 Theorems, Proposition, Lemma, Corollary etc.

Proposition 2.3.1. *Let A be a commutative ring with identity. Let \mathfrak{a} be an ideal of A .*

(a) *\mathfrak{a} is a prime ideal of A if and only if A/\mathfrak{a} is an integral domain.*

(b) *\mathfrak{a} is a maximal ideal of A if and only if A/\mathfrak{a} is a field.*

Theorem 2.3.2. *Let A be a commutative ring with identity. Let \mathfrak{a} be an ideal of A .*

(i) *\mathfrak{a} is a prime ideal of A if and only if A/\mathfrak{a} is an integral domain.*

(ii) *\mathfrak{a} is a maximal ideal of A if and only if A/\mathfrak{a} is a field.*

Proof. (i) Write a proof here.

(ii) Write a proof here.

□

Lemma 2.3.3. *Let A be a commutative ring with identity. Let \mathfrak{a} be an ideal of A .*

(I) *\mathfrak{a} is a prime ideal of A if and only if A/\mathfrak{a} is an integral domain.*

(II) *\mathfrak{a} is a maximal ideal of A if and only if A/\mathfrak{a} is a field.*

Now we write a proof of Proposition 2.3.1 here.

Proof of Proposition 2.3.1. Write a proof of Proposition 2.3.1 here.

□

Corollary 2.3.4. *content...*

Remark 2.3.5. *content...*

2.4 Writing diagrams

Here is an example of various diagrams.

(i) A simple diagram using `tikzcd`:

$$(2.4.1) \quad \begin{array}{ccc} A & \xrightarrow{f} & B \\ \downarrow g & & \downarrow h \\ C & \xrightarrow{i} & D \end{array}$$

(ii) Drawing diagram with curved arrows using `tikzcd`:

$$(2.4.2) \quad \begin{array}{ccccc} & & & & \\ & & & & \\ Z & \xrightarrow{\quad b \quad} & & & Y \\ & \searrow c & & & \uparrow \\ & & X \times_k Y & \xrightarrow{f_Y} & Y \\ & & \downarrow g_X & & \downarrow g \\ & & X & \xrightarrow{f} & k \\ & \nearrow a & & & \end{array}$$

(iii) Drawing diagram with curved arrows using `xymatrix`:

(2.4.3)

$$\begin{array}{ccccc}
 Z & & & & \\
 \searrow \phi & & & & \\
 & X \times_k Y & \xrightarrow{p_2} & Y & \\
 \searrow f & \downarrow p_1 & & \downarrow \xi & \\
 & X & \xrightarrow{\eta} & k &
 \end{array}$$

The diagram shows a commutative diagram with nodes Z , $X \times_k Y$, Y , X , and k . Arrows include ϕ (dashed), f (curved), g (curved), p_1 , p_2 , η , and ξ .

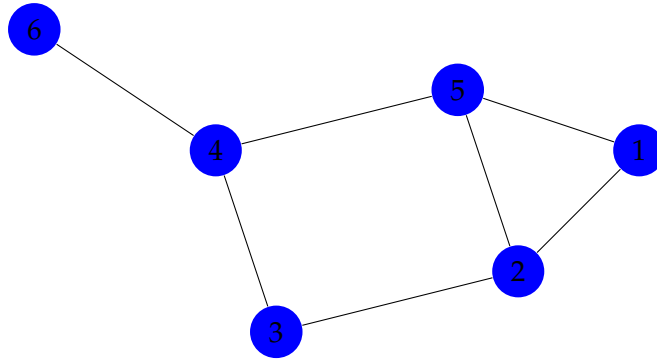
(iv) Diagram using `xymatrix` package.

(2.4.4)

$$\begin{array}{ccccccc}
 0 & \longrightarrow & A_1 & \xhookrightarrow{f_1} & A_1 \oplus A_2 & \xrightarrow{f_2} & A_2 \longrightarrow 0 \\
 & & \parallel v_1 & & \downarrow v_2 \simeq & & \downarrow v_3 \\
 0 & \dashrightarrow & B_1 & \xrightarrow{\quad g_1 \quad} & B_2 & \xrightarrow{\quad g_2 \quad} & B_3 \longrightarrow 0
 \end{array}$$

The diagram shows a commutative diagram with nodes 0 , A_1 , $A_1 \oplus A_2$, A_2 , 0 , B_1 , B_2 , B_3 , and 0 . Arrows include \longrightarrow , \dashrightarrow , \xhookrightarrow , \xrightarrow , $\xrightarrow{\quad}$, and $\xrightarrow{\quad}$. Vertical arrows are labeled v_1 , v_2 , v_3 , and v'_3 .

(v) Drawing Graph using `tikzpicture`:



2.5 Creating tables

Here we show some simple examples of writing table in \LaTeX . For more complicated tables, according to your requirements, you can see the following page:

<https://www.overleaf.com/learn/latex/Tables>.

| | | | |
|---|---|---|---|
| 1 | A | B | C |
| 2 | D | E | F |
| 3 | G | H | I |

Table 1: Simple Table

Here is an example of two tables placed side by side.

| Sample space 1 | | | |
|----------------|---|---|---|
| 1 | A | B | C |
| 2 | D | E | F |
| 3 | G | H | I |

Table 2: List of items 1

| Sample space 2 | | | |
|----------------|---|---|---|
| 1 | A | B | C |
| 2 | D | E | F |
| 3 | G | H | I |

Table 3: List of items 2

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