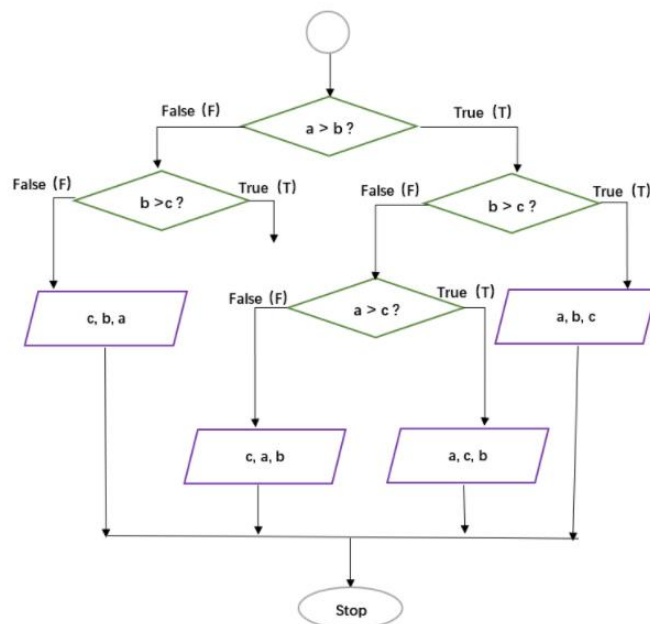


1. Flowchart

[10 points] Write a function `Print_values` with arguments `a`, `b`, and `c` to reflect the following flowchart. Here the purple parallelogram operator is to print values in the given order. Report your output with some random `a`, `b`, and `c` values.



Here are my codes for problem 1:

```
@author: zyq17713
"""
import random

def Print_values():
    a=random.random()
    b=random.random()
    c=random.random()
    if (a>b):
        if (b>c):
            return a,b,c
        elif (a>c):
            return a,c,b
        else:
            return c,a,b
    elif (b>c):
        if (a>c):
            return None
        else:
            return None
    else:
        return c,b,a

print(Print_values())
```

Firstly, I use “random” to produce 3 random numbers. Then translate the flow chart to “if” statements. Here are my outputs:

```
In [23]: runfile('D:/ESE5023/PS1/PS1_1.py', wdir='D:/ESE5023/PS1')
(0.9618996374989408, 0.549375072167861, 0.2325820510403629)
```

In addition, there is no description about the range of the numbers, so I assume that they are random numbers in $[0,1]$.

2. Matrix multiplication

2.1 [5 points] Make two matrices M_1 (5 rows and 10 columns) and M_2 (10 rows and 5 columns); both are filled with random integers from 0 and 50 .

2.2 [10 points] Write a function `Matrix_multip` to do matrix multiplication, i.e., $M_1 * M_2$. Here you are **ONLY** allowed to use `for` loop, `*` operator, and `+` operator.

Problem 2 requires us to write codes of matrix multiplication. [After checking online, I know I can use numpy.](#) Here are my codes for problem 2:

```
import numpy as np
M1=np.mat(np.random.randint(0,51,[5,10]))
M2=np.mat(np.random.randint(0,51,[10,5]))
print(M1)
print(M2)

def Matrix_multip(M1,M2):
    M3=[]
    for i in range(len(M1)):
        temp=[]
        for j in range(len(M2[0].T)):
            s=0
            for k in range(len(M2)):
                s+=(M1[i,k])*(M2[k,j])
            temp.append(s)
        M3.append(temp)
    return np.mat(M3)

print(Matrix_multip(M1,M2))

print(M1*M2)#To prove the accuracy of the function
```

Firstly, I need to create two random matrixes and print them. It is the result of 2.1.

```
In [24]: runfile('D:/ESE5023/PS1/PS1_2.py', wdir='D:/ESE5023/PS1')
[[27 15  0 20 45 46  4 48 39 46]
 [39 16 28  7 34 27 46 37 47  0]
 [18 26 46 30 24 33 26  7  6 11]
 [ 9  2 20 18  0  2 46 43 29 22]
 [16 23 29 30 30 32 35 28 47  9]]
[[45 21 33 49 11]
 [ 1 47 41 10  6]
 [41 25 21 24 26]
 [17  9 43 39 18]
 [ 7 44 11  0 26]
 [36 44 40 29 45]
 [26 35  8 35 47]
 [ 9 21 38  0  6]
 [48 44 44 30 48]
 [ 5 32  5 42 13]]
```

Secondly, I write the for loop according to the rule of matrix multiplication. Finally, I write “print(M1*M2)” to prove the accuracy of the codes I wrote before. Here are my outputs for 2.2:

```
[[6179 9792 8503 6829 6933]
 [8033 9473 8128 6819 8118]
 [5670 7201 6293 5925 5894]
 [4690 5526 5041 5105 5143]
 [7267 9309 8437 6821 8014]]
[[6179 9792 8503 6829 6933]
 [8033 9473 8128 6819 8118]
 [5670 7201 6293 5925 5894]
 [4690 5526 5041 5105 5143]
 [7267 9309 8437 6821 8014]]
```

3. Pascal triangle

[20 points] One of the most interesting number patterns is [Pascal's triangle](#) (named after Blaise Pascal). Write a function `Pascal_triangle` with an argument `k` to print the k^{th} line of the Pascal triangle. Report `Pascal_triangle(100)` and `Pascal_triangle(200)`.

Pascal triangle is a famous rule in mathematics. One of its properties is that

every number equals the sum of the two numbers above it when the row number is more than 3 and the number is not on the side. Here are my codes for problem 3:

```
@author: zyq17713
"""

def Pascal_triangle(k):
    tri=[]
    for i in range(k):
        if i==0:
            tri.append([1])
        else:
            temp=[]
            for j in range(i+1):
                if j==0 or j==i:
                    temp.append(1)
                else:
                    temp.append(tri[i-1][j]+tri[i-1][j-1])
            tri.append(temp)

    s=str(tri[len(tri)-1])
    print(s.center(10*k))

Pascal_triangle(100)
Pascal_triangle(200)|
```

Here I create a list named tri to set every row of the triangle. For each row, I use the list named temp to store. Then I can get the 100th row and the 200th row:

```
...: Pascal_triangle(100)
[1, 99, 4851, 156849, 3764376, 71523144, 1120529256, 14887031544, 171200862756, 1731030945644, 15579278510796, 126050526132804,
924370524973896, 6186171974825304, 38000770702498296, 215337700647490344, 1130522928399324306, 5519611944537877494, 25144898858450330806,
107196674080761936594, 428786696323047746376, 1613054714739084379224, 5719012170438571889976, 19146258135816088501224,
60629817430084280253876, 181889452290252840761628, 517685364210719623706172, 1399667836569723427057428, 3599145865465003098147672,
8811701946483283447189128, 20560637875127661376774632, 45764000431735762419272568, 97248500917438495140954207, 197443926105102399225573693,
383273503615787010261407757, 711793649572175876199757263, 1265410932572757113244012912, 2154618614921181030658724688,
3515430371713505892127392912, 5498493658321124600506947888, 8247740487481686900760421832, 11868699725888281149874753368,
16390109145274293016493707032, 21726423750712434928840495368, 27651812046361280818524266832, 33796659167774898778196326128,
39674339023040098565708730672, 44739148260023940935799206928, 48467410615025936013782474172, 50445672272782096667406248628,
50445672272782096667406248628, 48467410615025936013782474172, 44739148260023940935799206928, 39674339023040098565708730672,
33796659167774898778196326128, 27651812046361280818524266832, 21726423750712434928840495368, 16390109145274293016493707032,
11868699725888281149874753368, 8247740487481686900760421832, 5498493658321124600506947888, 3515430371713505892127392912,
2154618614921181030658724688, 1265410932572757113244012912, 711793649572175876199757263, 383273503615787010261407757,
197443926105102399225573693, 97248500917438495140954207, 45764000431735762419272568, 20560637875127661376774632, 8811701946483283447189128,
3599145865465003098147672, 1399667836569723427057428, 517685364210719623706172, 181889452290252840761628, 60629817430084280253876,
19146258135816088501224, 5719012170438571889976, 1613054714739084379224, 428786696323047746376, 107196674080761936594, 25144898858450330806,
5519611944537877494, 1130522928399324306, 215337700647490344, 38000770702498296, 6186171974825304, 924370524973896, 126050526132804,
15579278510796, 1731030945644, 171200862756, 14887031544, 1120529256, 71523144, 3764376, 156849, 4851, 99, 1]
```

3483467986478957419938961123146134421380, 340937834424345800818427106512217894995936, 113464594889115256680475702170406949665132,
30819616961908715736568994662761281347401268, 1162725369607471915604280884084384674161302, 357170735028828991566766810234819277578,
10686925512162699575320812142149901762, 328657, 3097438088214289612217126187615461248, 87364348392397839344586104215089745835332, 2932758269386520839694424655459184,
106869255121626995753208121429901762, 328657, 3097438088214289612217126187615461248, 87364348392397839344586104215089745835332, 2932758269386520839694424655459184,
232983218256262584573627261641189901762, 1162725369607471915604280884084384674161302, 357170735028828991566766810234819277578,
1162725369607471915604280884084384674161302, 357170735028828991566766810234819277578,
51437259439355439134895847326047108, 99666384321354362598297167238259098, 18984121580176537637770890172040332, 3482724942688067651234654059108248,
610457225935131666269678954584262, 104217237839692138453413846955678, 1696506345520694410407132923812, 264718087502950397351403893978, 39549691553839276089013872632,
56552145876065160180773418376, 7704765461585644954828192324, 1005153870961331747708763067, 123785234541902056991548018324, 145228089176615066047532876, 16135877896735007338614764,
3483467986478957419938961123146134421380, 340937834424345800818427106512217894995936, 113464594889115256680475702170406949665132,
30819616961908715736568994662761281347401268, 1162725369607471915604280884084384674161302, 357170735028828991566766810234819277578,
106869255121626995753208121429901762, 328657, 3097438088214289612217126187615461248, 87364348392397839344586104215089745835332, 2932758269386520839694424655459184,
232983218256262584573627261641189901762, 1162725369607471915604280884084384674161302, 357170735028828991566766810234819277578,
1162725369607471915604280884084384674161302, 357170735028828991566766810234819277578,
51437259439355439134895847326047108, 99666384321354362598297167238259098, 18984121580176537637770890172040332, 3482724942688067651234654059108248,
610457225935131666269678954584262, 104217237839692138453413846955678, 1696506345520694410407132923812, 264718087502950397351403893978, 39549691553839276089013872632,
56552145876065160180773418376, 7704765461585644954828192324, 1005153870961331747708763067, 123785234541902056991548018324, 145228089176615066047532876, 16135877896735007338614764,
3483467986478957419938961123146134421380, 340937834424345800818427106512217894995936, 113464594889115256680475702170406949665132,
30819616961908715736568994662761281347401268, 1162725369607471915604280884084384674161302, 357170735028828991566766810234819277578,
106869255121626995753208121429901762, 328657, 3097438088214289612217126187615461248, 87364348392397839344586104215089745835332, 2932758269386520839694424655459184,
232983218256262584573627261641189901762, 1162725369607471915604280884084384674161302, 357170735028828991566766810234819277578,
1162725369607471915604280884084384674161302, 357170735028828991566766810234819277578,
51437259439355439134895847326047108, 99666384321354362598297167238259098, 18984121580176537637770890172040332, 3482724942688067651234654059108248,
610457225935131666269678954584262, 104217237839692138453413846955678, 1696506345520694410407132923812, 264718087502950397351403893978, 39549691553839276089013872632,
56552145876065160180773418376, 7704765461585644954828192324, 1005153870961331747708763067, 123785234541902056991548018324, 145228089176615066047532876, 16135877896735007338614764,
3483467986478957419938961123146134421380, 340937834424345800818427106512217894995936, 113464594889115256680475702170406949665132,
30819616961908715736568994662761281347401268, 1162725369607471915604280884084384674161302, 357170735028828991566766810234819277578,
106869255121626995753208121429901762, 328657, 3097438088214289612217126187615461248, 87364348392397839344586104215089745835332, 2932758269386520839694424655459184,
232983218256262584573627261641189901762, 1162725369607471915604280884084384674

4. Add or double

[20 points] If you start with 1 RMB and, with each move, you can either double your money or add another 1 RMB, what is the smallest number of moves you have to make to get to exactly x RMB? Here x is an integer randomly selected from 1 to 100. Write a function `Least_moves` to print your results. For example, `Least_moves(2)` should print 1, and `Least_moves(5)` should print 3.

In this problem, my classmate Weihao Deng told me a fact. And it is the key to solve this problem.

The thing that should be thought carefully is that $x/2$ is always no more than $x-1$ when x is larger than 1. So, for a certain number x , if x can be divided by 2, use 2 to divide first. Otherwise, minus 1 first, then divide by 2.

Here are my codes for problem 4:

```

@author: zyq17713
"""

import random
x=random.randint(1,100)
print("x="+str(x))

def Least_moves(x):
    n=0
    if x==1:
        n=0
    else:
        #For x>=2, x/2<=x-1
        while x!=1:
            if x%2==0:
                x=x/2
                n=n+1
            else:
                x=x-1
                n=n+1
    return n

print("Least_moves("+str(x)+")="+str(Least_moves(x)))

```

Here are my outputs:

```

...: def Least_moves(x):
...:     n=0
...:     if x==1:
...:         n=0
...:     else:
...:         #For x>=2, x/2<=x-1
...:         while x!=1:
...:             if x%2==0:
...:                 x=x/2
...:                 n=n+1
...:             else:
...:                 x=x-1
...:                 n=n+1
...:     return n
...:
...: print("Least_moves("+str(x)+")="+str(Least_moves(x)))
x=12
Least_moves(12)=4

```

In addition, for any x, it can print the Least_moves.

5. Dynamic programming

Insert `+` or `-` operation anywhere between the digits `123456789` in a way that the expression evaluates to an integer number. You may join digits together to form a bigger number. However, the digits must stay in the original order.

5.1 [30 points] Write a function `Find_expression`, which should be able to print every possible solution that makes the expression evaluate to a random integer from `1` to `100`. For example, `Find_expression(50)` should print lines include:

$$1 - 2 + 34 + 5 + 6 + 7 + 8 - 9 = 50$$

and

$$1 + 2 + 34 - 56 + 78 - 9 = 50$$

5.2 [5 points] Count the total number of suitable solutions for any integer i from `1` to `100`, assign the count to a list called `Total_solutions`. Plot the list `Total_solutions`, so which number(s) yields the maximum and minimum of `Total_solutions`?

Actually, this problem has puzzled me for a long time. I found no way to deal with it. And I asked my classmate Shuai Wang for advice, and read his codes for 5.1. I noticed that he used the thought of recursion, which means use the function in the function itself. In this way, I get the codes for 5.1:

```
#5.1 The space between each number can be filled with "+", "-" or "", 递归思想
import random
x=random.randint(1,100)
print("x="+str(x))

def fun(x, digit, aa: str):
    if len(digit) == 1:
        for i in range(len(digit)):
            a = digit[i]
            b = digit[:i]
            b.pop(i)
            temps = str(a)
            aa = aa + temps
            if eval(aa) == x:
                print(aa + "=" + str(x))
    else:
        for i in range(len(digit)):
            a = digit[i]
            b = digit[:i]
            b.pop(i)
            temps = str(a)
            aa = aa + temps
            fun(x, b, aa + '+')
            fun(x, b, aa + '-')
            fun(x, b, aa + '')
        return True

def Find_expression(x):
    digit = [1, 2, 3, 4, 5, 6, 7, 8, 9]
    return fun(x,digit,'')

result=Find_expression(x)
```

Here are my outputs for 5.1:

```
x=22
1+2-3-4-56-7+89=22
1-2+34+5-6+7-8-9=22
1-23+4-56+7+89=22
1-23-4+56-7+8-9=22
12+3+4+5+6-7+8-9=22
12+3-4-5+6-7+8+9=22
12-3+4+5-6-7+8+9=22
12-3+4-5+6+7-8+9=22
12-3-4+5+6+7+8-9=22
12-3-4-5-67+89=22
123-4+5-6-7-89=22
```

However, in this way, it is hard to count the number of solutions for a certain x by adding “count” to codes. That is because the codes of recursion can set the count 0 each time. Therefore, I changed another view to solve 5.2.

The new way is the method of exhaustion. I use 8 for loops to calculate all possibilities. Here are my codes for 5.2:

```
def Find_count(x):
    sym = ['+', '-', '']
    s = ''
    count = 0
    for i in range(3):
        for j in range(3):
            for k in range(3):
                for l in range(3):
                    for m in range(3):
                        for n in range(3):
                            for o in range(3):
                                for p in range(3):
                                    digit = ['1', '2', '3', '4', '5', '6', '7', '8', '9']
                                    digit.insert(1, sym[i])
                                    digit.insert(3, sym[j])
                                    digit.insert(5, sym[k])
                                    digit.insert(7, sym[l])
                                    digit.insert(9, sym[m])
                                    digit.insert(11, sym[n])
                                    digit.insert(13, sym[o])
                                    digit.insert(15, sym[p])
                                    ex = s.join(digit)
                                    if eval(ex) == x:
                                        count = count + 1
                                continue
    return count

Total_solutions = []

for i in range(100):
    temp = Find_count(i+1)
    Total_solutions.append(temp)
print(Total_solutions)

a = max(Total_solutions)
b = min(Total_solutions)
for j in range(100):
    if Total_solutions[j] == a:
        print("i="+str(j+1)+" can yield the maximum number "+str(a)+" of Total_solutions.")
    if Total_solutions[j] == b:
        print("i="+str(j+1)+" can yield the minimum number "+str(b)+" of Total_solutions.")
```


We can easily get the list Total_solutions and find the index of maximum and minimum number. Here are my outputs for 5.2:

```
[26, 11, 18, 8, 21, 12, 17, 8, 22, 12, 21, 11, 16, 15, 20, 8, 17, 11, 20, 15, 16, 11, 23, 18, 13, 14,
21, 15, 19, 17, 14, 19, 19, 7, 14, 19, 19, 17, 18, 16, 17, 18, 10, 15, 26, 18, 15, 16, 12, 17, 19, 9,
17, 21, 16, 13, 14, 16, 17, 17, 11, 13, 22, 14, 13, 15, 15, 15, 17, 7, 14, 17, 15, 12, 13, 14, 14, 14,
10, 9, 19, 12, 13, 13, 12, 11, 12, 6, 12, 14, 16, 13, 11, 11, 10, 11, 7, 9, 17, 11]
i=1 can yield the maximum number 26 of Total_solutions.
i=45 can yield the maximum number 26 of Total_solutions.
i=88 can yield the minimum number 6 of Total_solutions.
```