

RHYTHM DESAI

Millsboro, DE | rhythmdesai22@gmail.com | (908)-873-4922
www.linkedin.com/in/rhythm-desai | rhythmd22.github.io/Portfolio/

WORK EXPERIENCE

Royal Farms

Millsboro, DE

Customer Service Associate

June 2024 - August 2024

- Provided excellent customer service by greeting customers, maintaining store standards, and demonstrating product knowledge
- Assisted with self-checkout, monitored transactions to prevent theft, and troubleshoot system issues
- Operated cash registers, processed payments, balanced drawers, and activated gift/fuel cards

Papa Johns

Millsboro, DE

Restaurant Team Member

May 2022 - August 2022

- Monitored oven and ordering systems to ensure quality food preparation
- Folded and labeled food boxes for efficient order assembly
- Maintained cleanliness and upheld health regulations through dishwashing, sanitizing, and waste disposal
- Collaborated with team members to ensure smooth workflow during peak hours
- Adapted to various roles as needed to support efficient operations

EDUCATION

University of Pittsburgh

Pittsburgh, PA

Bachelor of Science in Digital Narrative and Interactive Design, Cum Laude

SKILLS

AFFINITY PHOTO CANVA FIGMA INTERACTION DESIGN PRODUCT DESIGN
PROTOTYPING USER INTERFACE DESIGN WIREFRAMING HTML CSS JavaScript LLMs

PROJECTS

Clash Royale UI Redesign | Spring/Summer 2025

- Analyzed user feedback and created wireframes/prototype proposing improvements to reduce UI clutter and enhance navigation.

Financier - College Budgeting Web App | Spring 2025

- Conducted user research with 10 students and developed a full-stack solution (HTML/CSS/JS) from a Figma prototype.
- Designed and built a responsive web app for college students to manage budgets, track expenses, and set financial goals. Developed a mature offshoot called Magnate, tailored for the general public.

SmartShuttle - Campus Transit Tracker | Fall 2024

- Designed a mobile UI/UX concept to improve reliability of the University of Pittsburgh's shuttle service.
- Proposed real-time GPS tracking and occupancy data, documented through user research and a Figma prototype.

Interactive Fiction (Twine) | Fall 2024

- **The Guardian's Legacy:** Wrote and programmed a choice-driven fantasy narrative in Twine.
- **Archibald & the Steel Monolith:** Co-wrote and programmed a fantasy/sci-fi story with custom minigames in Twine.