

Prog&edit
Kross2

Pot 1



Pot 2



Pot 3



Pot 4



Pot 5



Pot 6



Pot 7



Pot 8



F1: ch 1	Attack	Release	CutOff	Resonance	Portamento	Vol ch 1	VolCh 10	VolCh 16
F2: ch 1	MOD 2	PAN	LFOspeed	LFOdepth	LFOdelay	Vol ch 1	VolCh 10	VolCh 16
F3: ch 1	Attack	Decay	Sustain	Release	FilterEG	Vol ch 1	VolCh 10	VolCh 16
F4: ch 1	Arp Gate	Arp Vel	Arp Swing	Attack	Decay	Vol ch 1	VolCh 10	VolCh 16
F5: Fx1	FX send 1	FX send 2	RevebTime	FX1Return	FX2Return	CC 16	CC 87	CC 88
F6: Fx	ifx1 send1	ifx2 send1	ifx3 send1	ifx4 send1	ifx5 send1	Vol ch 1	VolCh 10	VolCh 16
F7: Fx	ifx1 send2	ifx2 send2	ifx3 send2	ifx4 send2	ifx5 send2	Vol ch 1	VolCh 10	VolCh 16
F8: Fx	ON/Off ifx1	ON/Off ifx2	ON/Off ifx3	ON/Off ifx4	ON/Off ifx5	Vol ch 1	VolCh 10	VolCh 16
F9: CCs	CC 12	CC 13	CC 16	CC 17	CC 19	Vol ch 1	VolCh 10	VolCh 16
F10: ch10	Attack	Decay	CutOff	Resonance	Pitch	Vol ch 1	VolCh 10	VolCh 16
F11: ch10	Pan	Mod1	Mod2	LFOspeed	LFOdepth	Vol ch 1	VolCh 10	VolCh 16
F12: ch10	FX send 1	FX1 send 2	IFX on/off	MTX on/off	CC 12	Vol ch 1	VolCh 10	VolCh 16
Desp:ch16	Attack	Decay	CutOff	Resonance	Pitch	Vol ch 1	VolCh 10	VolCh 16
Dorm:ch16	Pan	Mod1	Mod2	LFOspeed	LFOdepth	Vol ch 1	VolCh 10	VolCh 16
Apag:ch16	FX send 1	FX1 send 2	IFX on/off	MTX on/off	CC 12	Vol ch 1	VolCh 10	VolCh 16
Esc: ch 1	OSC1 vol	OSC2 vol	OSC1 oct	OSC2 oct	Unison Detune	Vol ch 1	VolCh 10	VolCh 16