

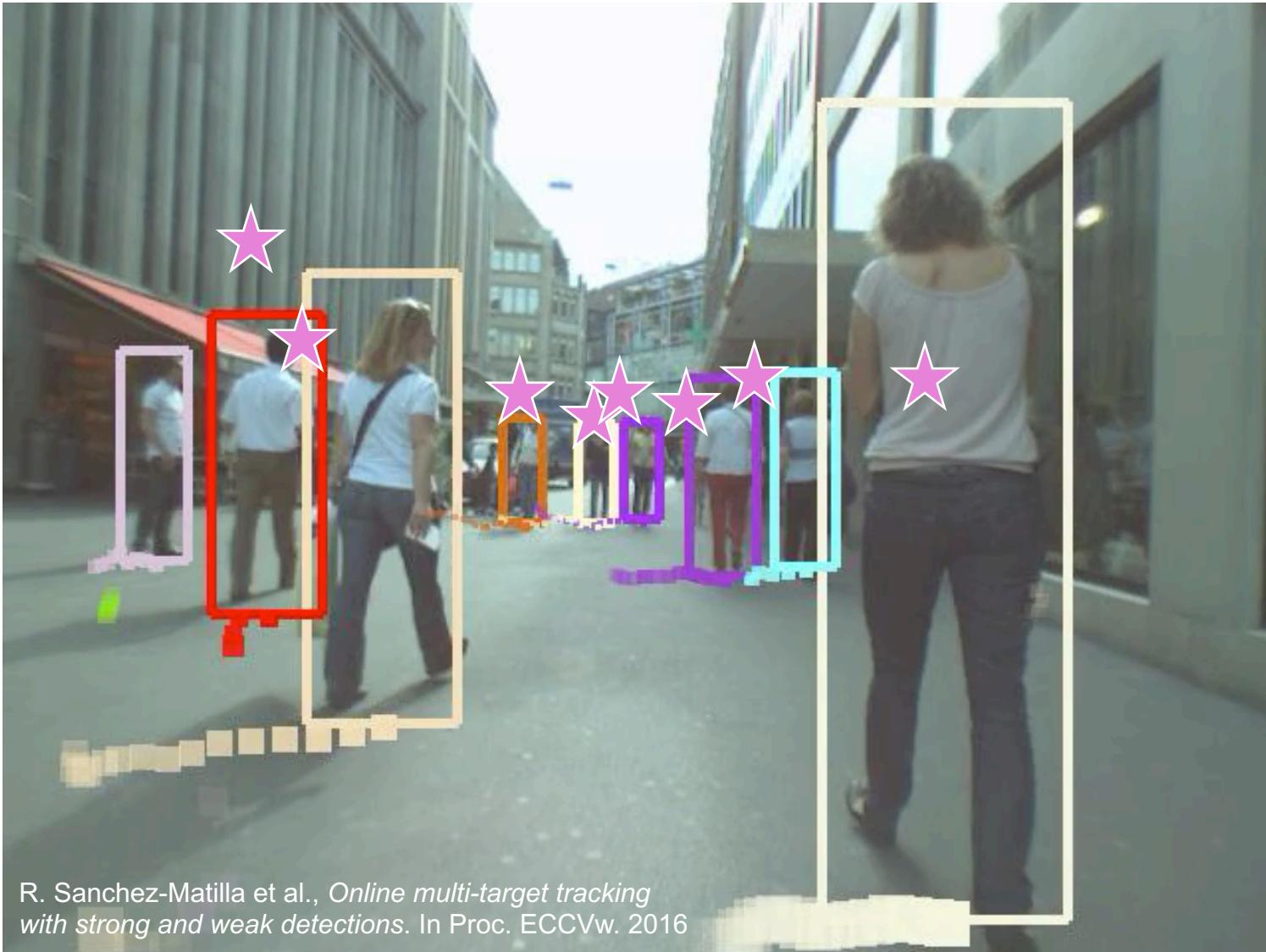
A predictor of moving objects for first-person vision

Ricardo Sanchez-Matilla and Andrea Cavallaro

Linear motion prediction for tracking

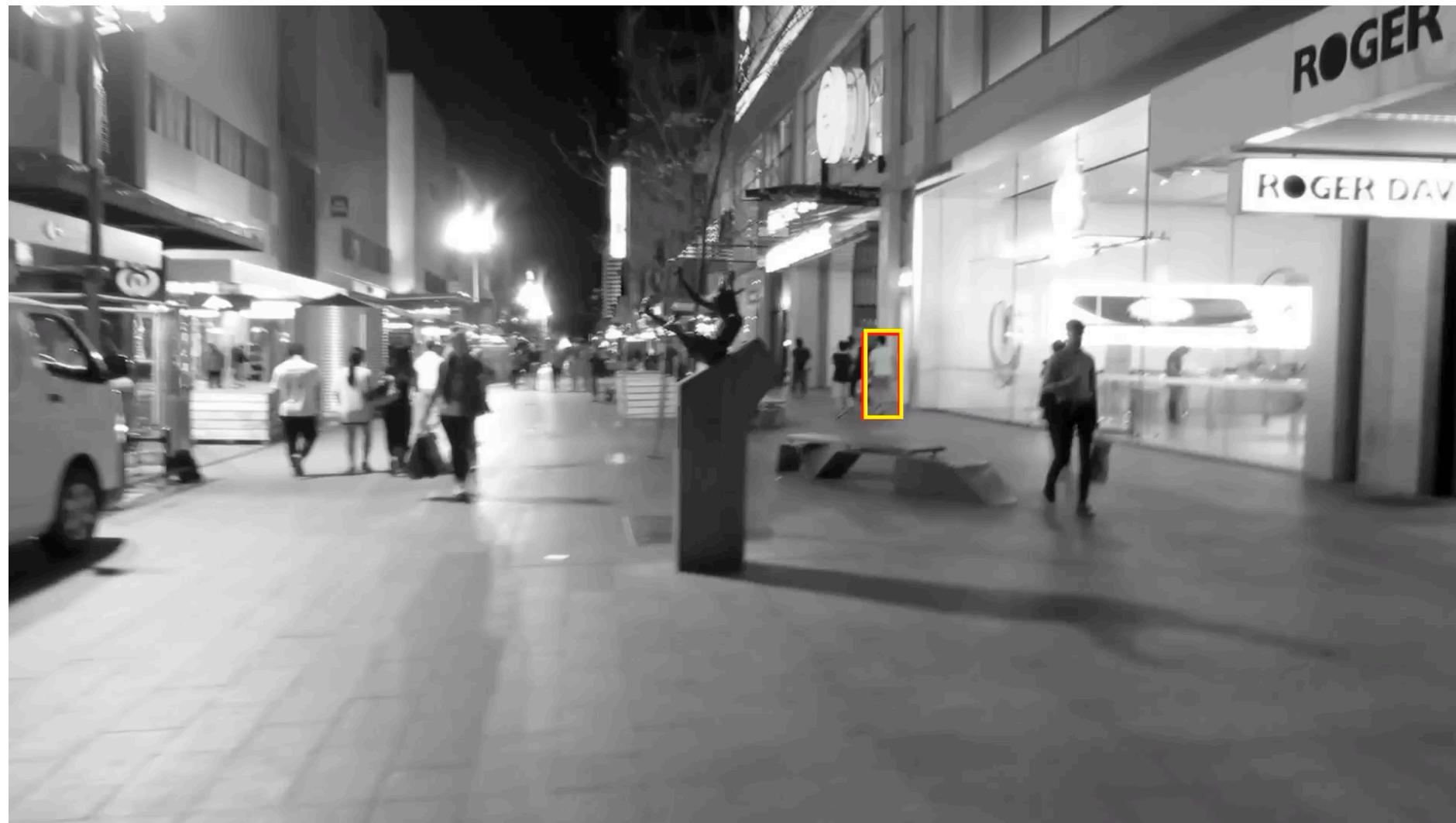


Drifting tracks



Note
tracker does not use
appearance features

Linear prediction of a moving object (with a moving camera)



Manual annotation

Linear prediction

Challenges

- unknown camera motion
- unknown object motion

What information is needed?

	Assumption		
Reference	Camera calibration	Scene specific	Object-location specific

What information is needed?

	Assumption		
Reference	Camera calibration	Scene specific	Object-location specific
[1]			

[1] J. Arrospide et al., *Homography-based ground plane detection using a single on-board camera*. In IET ITS. 2017

What information is needed?

	Assumption		
Reference	Camera calibration	Scene specific	Object-location specific
[1]			
[2]			

[1] J. Arrospide et al., *Homography-based ground plane detection using a single on-board camera*. In IET ITS. 2017

[2] G. Mattyus et al., *Multi target tracking on aerial videos*. In Proc. ISPRS Workshop. 2010

What information is needed?

	Assumption		
Reference	Camera calibration	Scene specific	Object-location specific
[1]	👎	👎	👎
[2]		👎	👎
[3]		👎	👎

[1] J. Arrospide et al., *Homography-based ground plane detection using a single on-board camera*. In IET ITS. 2017

[2] G. Mattyus et al., *Multi target tracking on aerial videos*. In Proc. ISPRS Workshop. 2010

[3] S. Li et al., *Visual object tracking for unmanned aerial vehicles: A benchmark and new motion models*. In Proc. AAAI 2017

What information is needed?

	Assumption		
Reference	Camera calibration	Scene specific	Object-location specific
[1]	👎	👎	👎
[2]		👎	👎
[3]		👎	👎
[4]		👎	👎

[1] J. Arrospide et al., *Homography-based ground plane detection using a single on-board camera*. In IET ITS. 2017

[2] G. Mattyus et al., *Multi target tracking on aerial videos*. In Proc. ISPRS Workshop. 2010

[3] S. Li et al., *Visual object tracking for unmanned aerial vehicles: A benchmark and new motion models*. In Proc. AAAI 2017

[4] S. Lankton et al., *Improved tracking by decoupling camera and target motion*. In Proc. SPIE. 2018

What information is needed?

	Assumption		
Reference	Camera calibration	Scene specific	Object-location specific
[1]			
[2]			
[3]			
[4]			
[5]			

[1] J. Arrospide et al., *Homography-based ground plane detection using a single on-board camera*. In IET ITS. 2017

[2] G. Mattyus et al., *Multi target tracking on aerial videos*. In Proc. ISPRS Workshop. 2010

[3] S. Li et al., *Visual object tracking for unmanned aerial vehicles: A benchmark and new motion models*. In Proc. AAAI 2017

[4] S. Lankton et al., *Improved tracking by decoupling camera and target motion*. In Proc. SPIE. 2018

[5] W. Choi et al., *A general framework for tracking multiple people from a moving camera*. IEEE TPAMI. 2018

What information is needed?

	Assumption		
Reference	Camera calibration	Scene specific	Object-location specific
[1]	👎	👎	👎
[2]		👎	👎
[3]		👎	👎
[4]		👎	👎
[5]	👎		
Proposed	👍	👍	👍

[1] J. Arrospide et al., *Homography-based ground plane detection using a single on-board camera*. In IET ITS. 2017

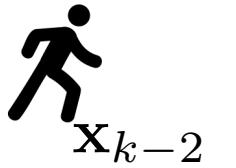
[2] G. Mattyus et al., *Multi target tracking on aerial videos*. In Proc. ISPRS Workshop. 2010

[3] S. Li et al., *Visual object tracking for unmanned aerial vehicles: A benchmark and new motion models*. In Proc. AAAI 2017

[4] S. Lankton et al., *Improved tracking by decoupling camera and target motion*. In Proc. SPIE. 2018

[5] W. Choi et al., *A general framework for tracking multiple people from a moving camera*. IEEE TPAMI. 2018

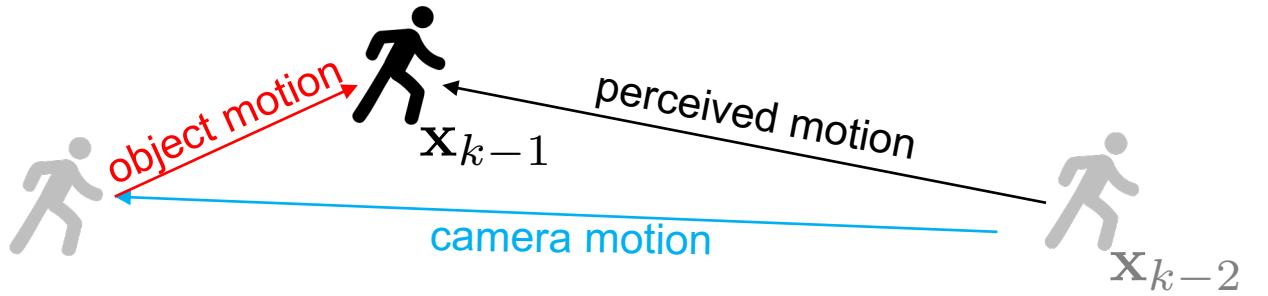
The idea



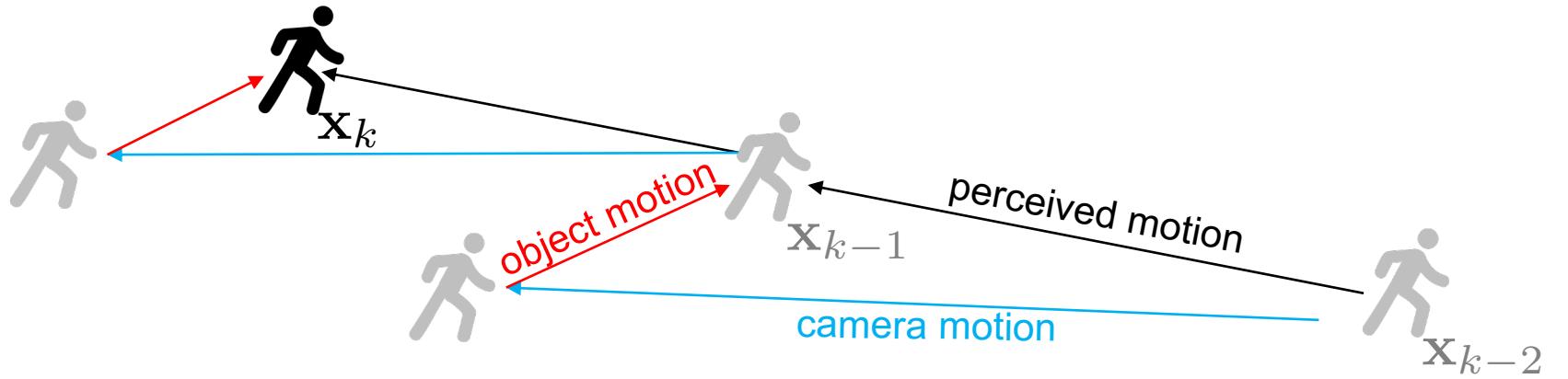
The idea



The idea

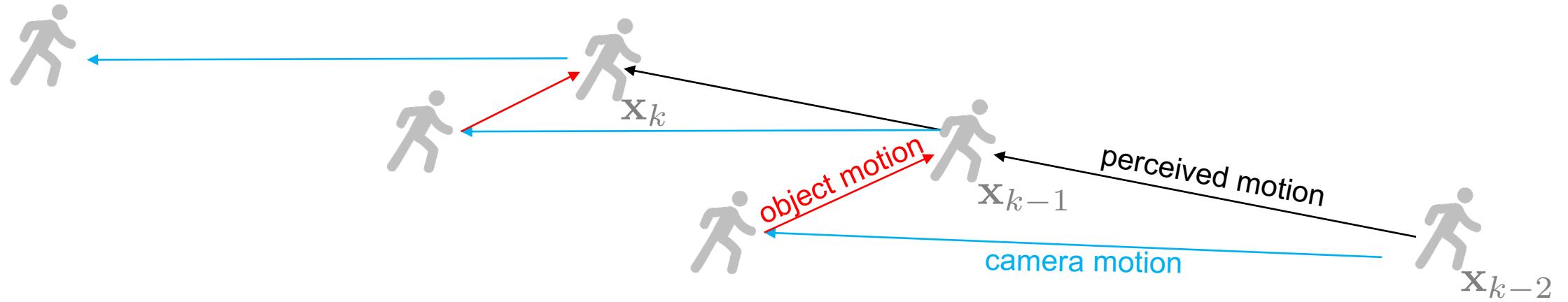


The idea



The proposed approach

T_P : observed frames

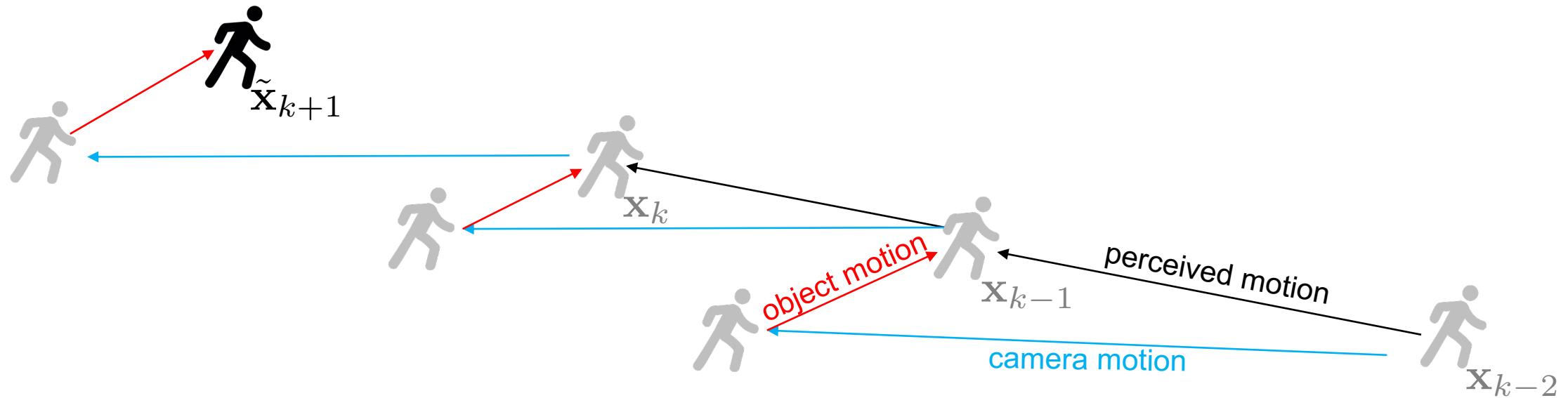


$$\frac{1}{\alpha_k} \mathbf{H}_{k|k-1} \mathbf{x}_k$$

camera motion

The proposed approach

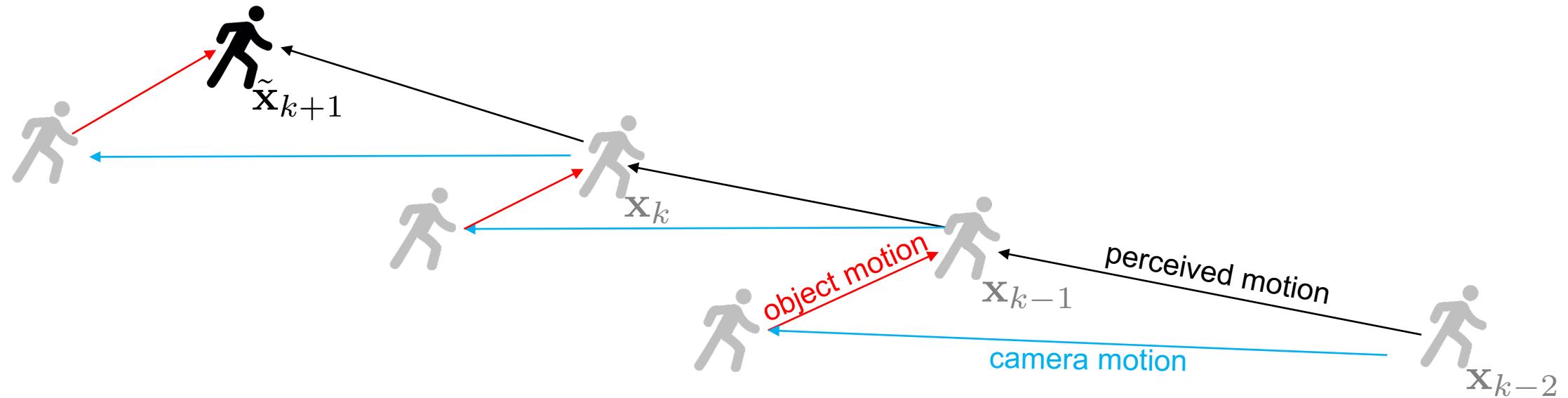
T_P : observed frames



$$\frac{1}{\alpha_k} \mathbf{H}_{k|k-1} \mathbf{x}_k + \dot{\mathbf{x}}_{k|k-T_P+1}$$

The proposed approach

T_P : observed frames



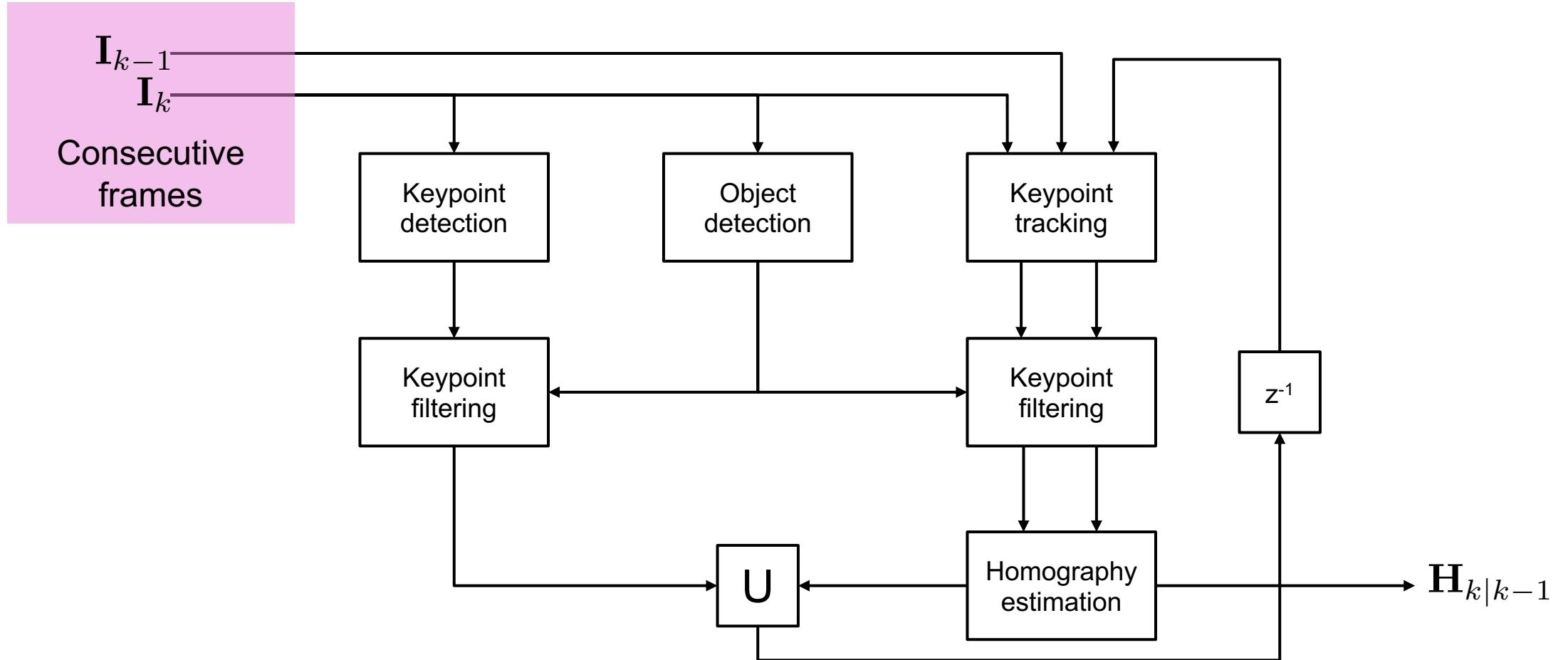
$$\tilde{\mathbf{x}}_{k+1} = \frac{1}{\alpha_k} \mathbf{H}_{k|k-1} \mathbf{x}_k + \dot{\mathbf{x}}_{k|k-T_P+1}$$

object state

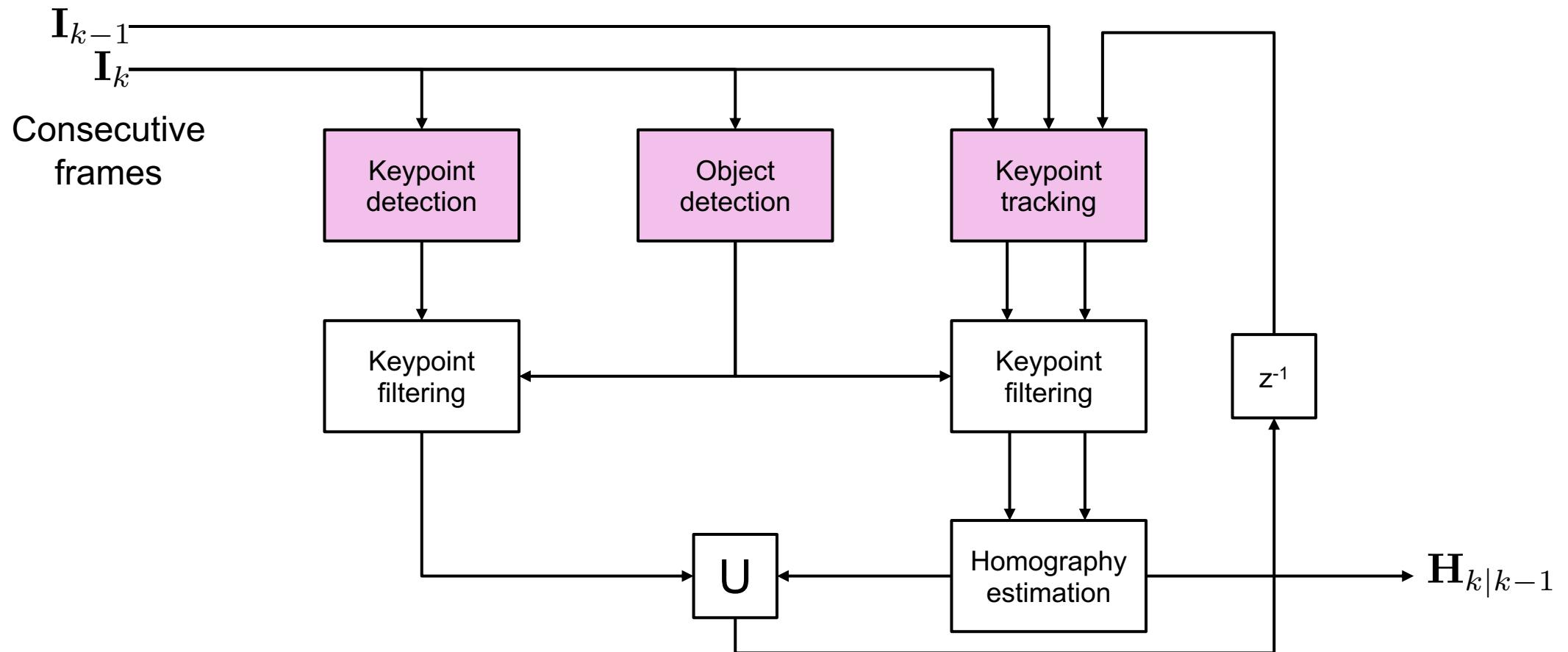
camera motion

object motion

Camera motion estimation

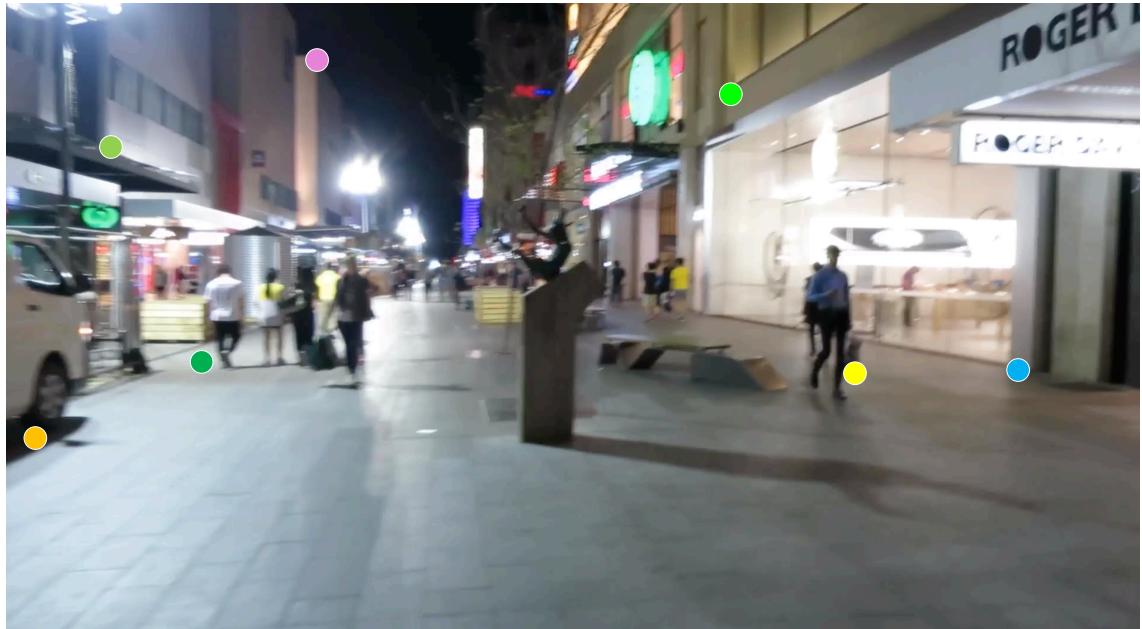


Camera motion estimation



Keypoint detection

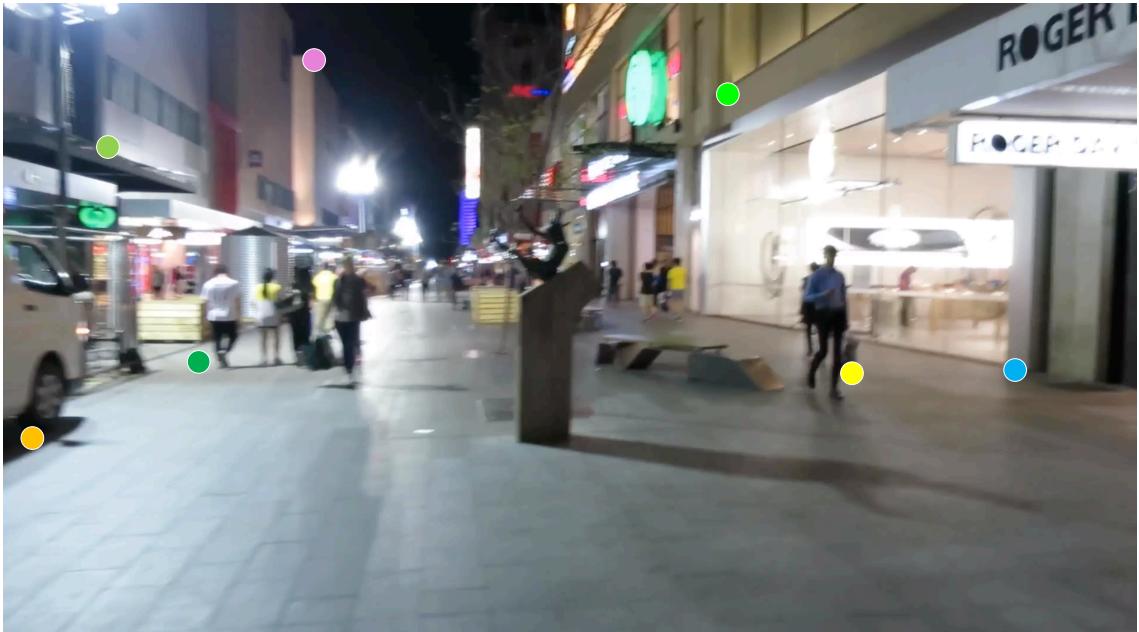
Frame k-2



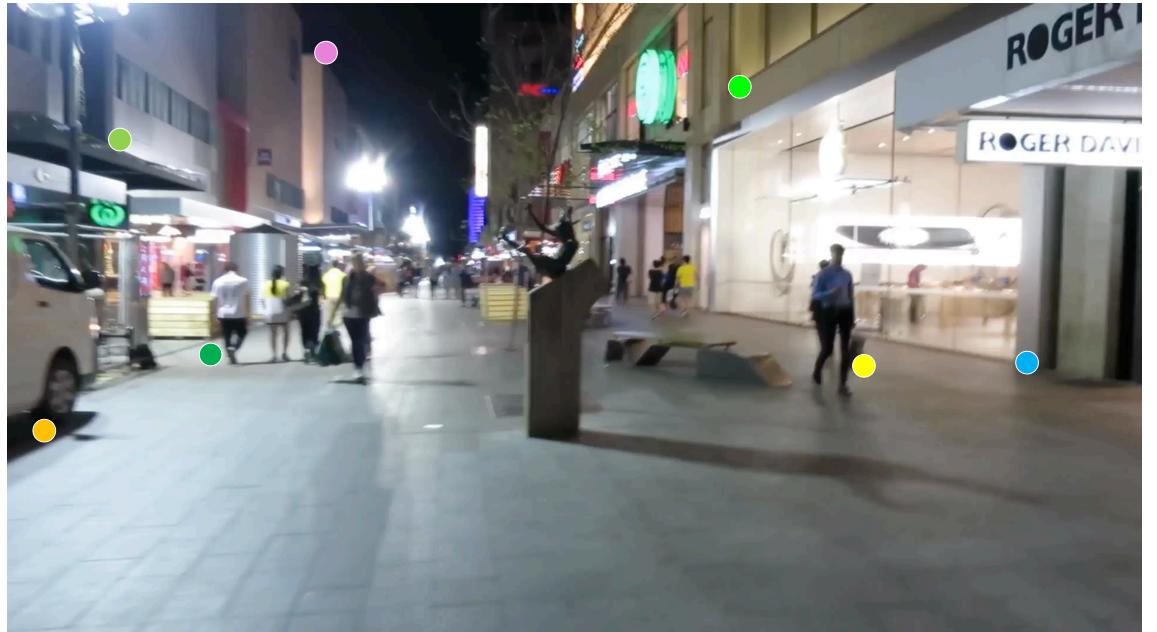
• • • • Keypoints

Keypoint tracking

Frame k-2



Frame k-1

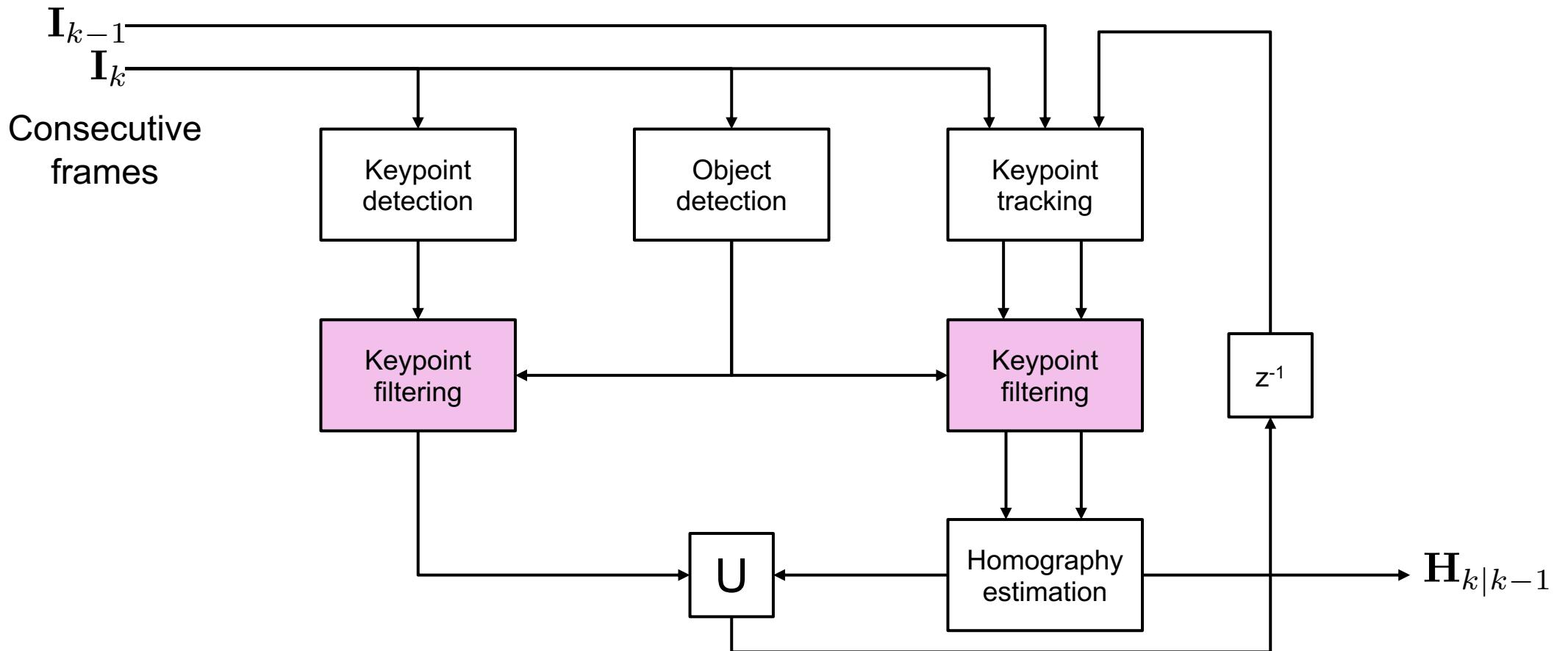


• • • • Keypoints

Note

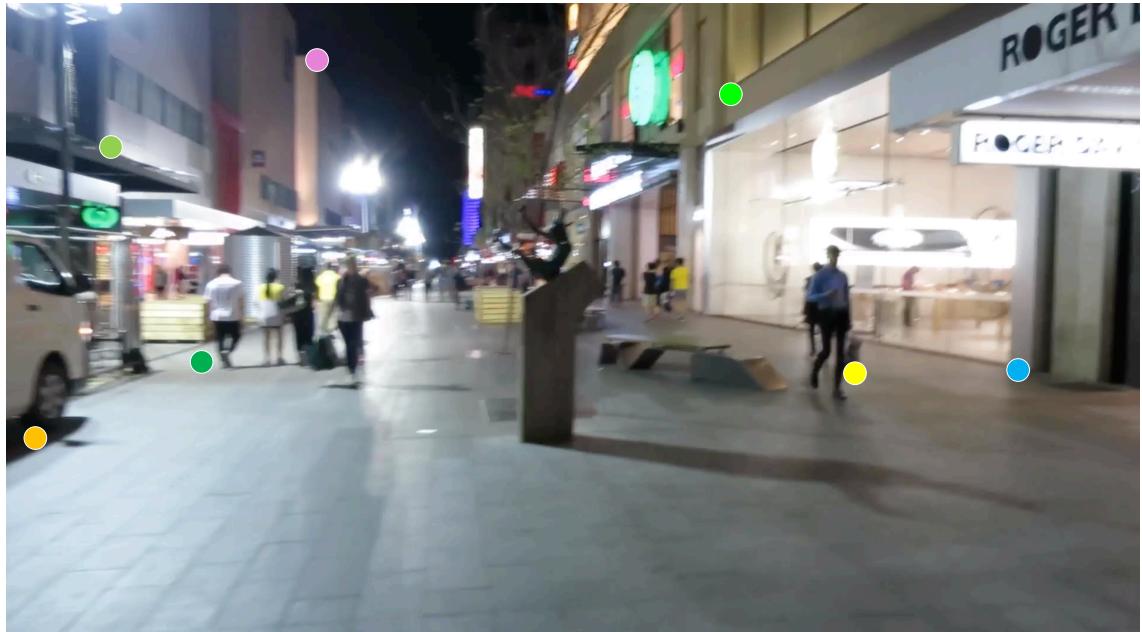
The colours indicate the association between keypoints

Camera motion estimation

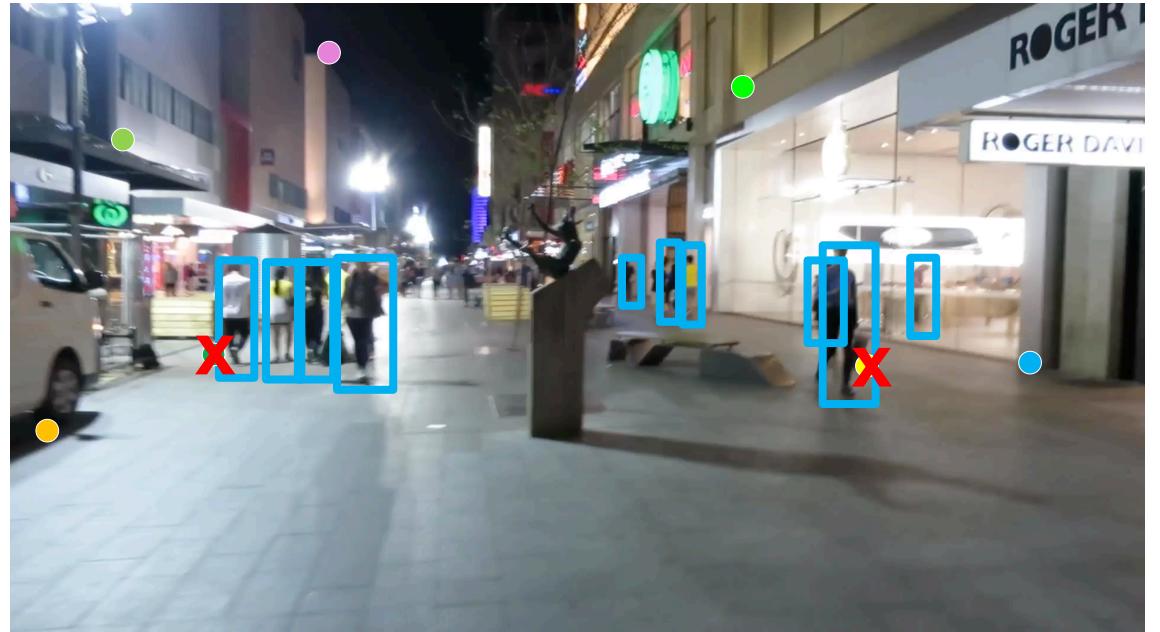


Keypoint filtering

Frame k-2



Frame k-1

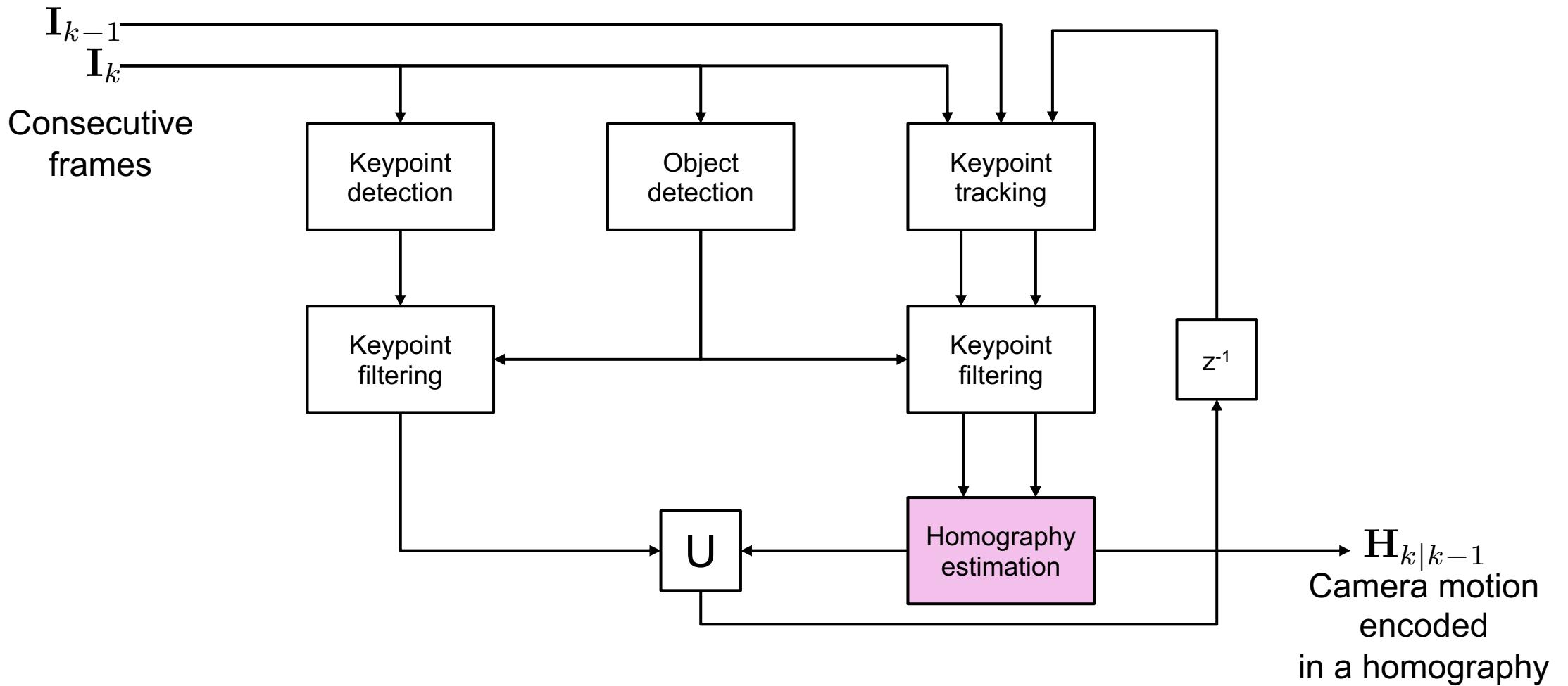


Keypoints within (potential) moving objects
are removed

• ● ○ ■ □ Keypoints

□ Object detection

Camera motion estimation



Validation

- Dataset: Multiple Object Tracking Challenge 2015, 2016 and 2017
- Prediction accuracy: mean squared error (bounding boxes centres)
- Comparison
 - Location based
 - Static Prediction (SP)
 - Linear Prediction (LP) [6]
 - Exponential Prediction (EM) [7]
 - Linear Regression (LR)
 - LSTM [8]
 - Location and image based
 - Simple Homography-based prediction (SH) [3]
 - Proposed with keypoints on ground plane (GMG)
 - Proposed (GM)

[3] S. Li et al., *Visual object tracking for unmanned aerial vehicles: A benchmark and new motion models*. In Proc. AAAI. 2017

[6] K. Shafique et al., *A rank constrained continuous formulation of multi-frame multi-target tracking problem*. In CVPR. 2018

[7] V. Akbarzadeh et al., *Target trajectory prediction in PTZ camera networks*. In CVPR. 2013

[8] M. Babaee et al., *Occlusion handling in tracking multiple people using RNN*. In Proc. ICIP. 2018

Prediction accuracy [pixels]

→ number of observed frames
 → number of frames to predict

T_P	T_F	SP	LP	EM	LR	LSTM	SH	GMG	Proposed
2	1								
	10								
	20								
	30								
10	1								
	10								
	20								
	30								
20	1								
	10								
	20								
	30								
30	1								
	10								
	20								
	30								

Prediction accuracy [pixels]

→ number of observed frames
 → number of frames to predict

T_P	T_F	SP	LP	EM	LR	LSTM	SH	GMG	Proposed
2	1	7.3 (8.2)	2.1 (4.2)	2.1 (4.2)					
	10	35.0 (47.4)	13.7 (19.6)	13.7 (19.6)					
	20	60.3 (81.2)	31.2 (40.5)	31.2 (40.5)					
	30	80.5 (106.1)	50.7 (62.2)	50.7 (62.2)					
10	1	7.2 (8.2)	2.8 (3.4)	2.7 (3.4)					
	10	35.0 (46.8)	15.4 (18.7)	14.9 (18.3)					
	20	59.9 (79.4)	32.0 (38.0)	31.3 (37.5)					
	30	79.4 (101.8)	49.7 (57.6)	49.0 (57.0)					
20	1	7.2 (8.2)	3.6 (3.8)	3.3 (3.7)					
	10	34.9 (46.2)	18.4 (21.7)	17.1 (20.4)					
	20	59.3 (76.8)	35.7 (41.5)	33.8 (39.7)					
	30	78.8 (99.3)	52.9 (60.7)	50.8 (58.7)					
30	1	7.2 (8.2)	4.0 (4.3)	3.5 (3.9)					
	10	34.6 (45.3)	20.3 (23.7)	18.1 (21.5)					
	20	59.2 (76.0)	38.0 (44.3)	35.1 (41.1)					
	30	78.8 (99.1)	55.4 (65.0)	52.0 (60.8)					

Prediction accuracy [pixels]

→ number of observed frames
 ↳ number of frames to predict

T_P	T_F	SP	LP	EM	LR	LSTM	SH	GMG	Proposed
2	1	7.3 (8.2)	2.1 (4.2)	2.1 (4.2)	2.1 (4.2)	6.1 (7.0)	2.8 *		
	10	35.0 (47.4)	13.7 (19.6)	13.7 (19.6)	13.7 (19.6)	27.3 (36.9)	69.9 *		
	20	60.3 (81.2)	31.2 (40.5)	31.2 (40.5)	31.2 (40.5)	47.4 (62.9)	194.6 *		
	30	80.5 (106.1)	50.7 (62.2)	50.7 (62.2)	50.7 (62.2)	64.8 (82.7)	292.7 *		
10	1	7.2 (8.2)	2.8 (3.4)	2.7 (3.4)	5.2 (5.8)	5.3 (6.5)	10.9 *		
	10	35.0 (46.8)	15.4 (18.7)	14.9 (18.3)	17.6 (20.2)	25.0 (35.5)	55.4 *		
	20	59.9 (79.4)	32.0 (38.0)	31.3 (37.5)	34.1 (39.2)	44.0 (60.5)	140.3 *		
	30	79.4 (101.8)	49.7 (57.6)	49.0 (57.0)	51.9 (58.8)	59.9 (78.2)	199.8 *		
20	1	7.2 (8.2)	3.6 (3.8)	3.3 (3.7)	12.1 (11.5)	5.6 (6.5)	11.1 *		
	10	34.9 (46.2)	18.4 (21.7)	17.1 (20.4)	26.1 (26.8)	27.1 (35.9)	63.4 *		
	20	59.3 (76.8)	35.7 (41.5)	33.8 (39.7)	42.8 (45.5)	49.6 (57.2)	145.4 *		
	30	78.8 (99.3)	52.9 (60.7)	50.8 (58.7)	59.8 (64.2)	68.6 (76.3)	200.5 *		
30	1	7.2 (8.2)	4.0 (4.3)	3.5 (3.9)	19.7 (18.5)	5.9 (6.4)	11.7 *		
	10	34.6 (45.3)	20.3 (23.7)	18.1 (21.5)	34.2 (33.4)	28.2 (34.8)	53.6 *		
	20	59.2 (76.0)	38.0 (44.3)	35.1 (41.1)	50.8 (51.7)	49.4 (59.1)	193.3 *		
	30	78.8 (99.1)	55.4 (65.0)	52.0 (60.8)	67.2 (71.1)	65.1 (81.4)	247.5 *		

Prediction accuracy [pixels]

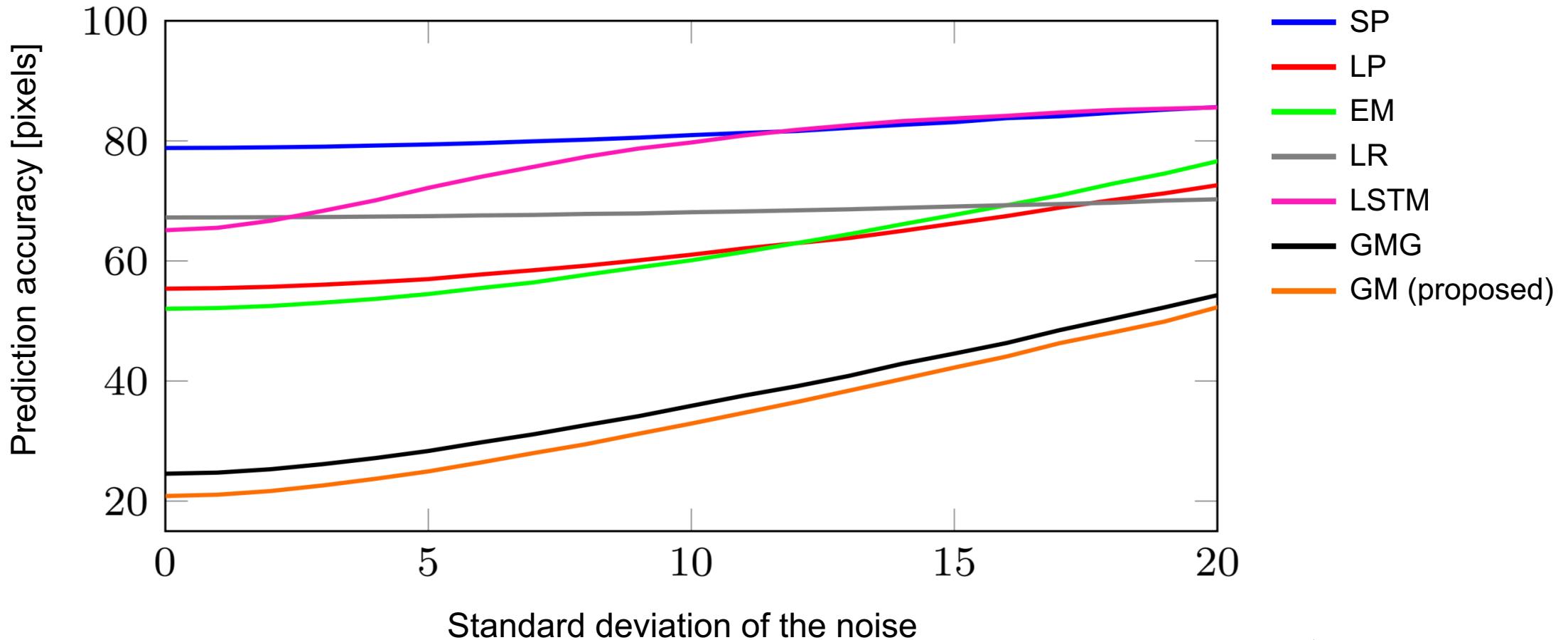
→ number of observed frames
 → number of frames to predict

T_P	T_F	SP	LP	EM	LR	LSTM	SH	GMG	GM	Proposed
2	1	7.3 (8.2)	2.1 (4.2)	2.1 (4.2)	2.1 (4.2)	6.1 (7.0)	2.8 *	2.2 (4.2)	2.2 (4.2)	
	10	35.0 (47.4)	13.7 (19.6)	13.7 (19.6)	13.7 (19.6)	27.3 (36.9)	69.9 *	16.0 (26.4)	13.0 (16.8)	
	20	60.3 (81.2)	31.2 (40.5)	31.2 (40.5)	31.2 (40.5)	47.4 (62.9)	194.6 *	31.0 (42.6)	25.1 (31.9)	
	30	80.5 (106.1)	50.7 (62.2)	50.7 (62.2)	50.7 (62.2)	64.8 (82.7)	292.7 *	46.1 (61.3)	37.5 (46.0)	
10	1	7.2 (8.2)	2.8 (3.4)	2.7 (3.4)	5.2 (5.8)	5.3 (6.5)	10.0 *	3.5 (5.2)	2.9 (3.7)	
	10	35.0 (46.8)	15.4 (18.7)	14.9 (18.3)	17.6 (20.2)	25.0 (35.5)	*	11.5 (18.8)	9.5 (14.2)	
	20	59.9 (79.4)	32.0 (38.0)	31.3 (37.5)	34.1 (39.2)	44.0 (54.3)	140.3 *	19.2 (30.4)	16.0 (24.2)	
	30	79.4 (101.8)	49.7 (57.6)	49.0 (57.0)	51.9 (58.8)	55.0 (63.2)	199.8 *	26.7 (39.8)	22.3 (33.0)	
20	1	7.2 (8.2)	3.6 (3.8)	3.3 (3.7)	12.1 (11.5)	10.0 (6.5)	11.1 *	3.6 (5.6)	3.0 (3.9)	
	10	34.9 (46.2)	18.4 (21.7)	17.1 (20.4)	26.1 (25.7)	27.1 (35.9)	63.4 *	11.1 (18.6)	9.4 (15.1)	
	20	59.3 (76.8)	35.7 (41.5)	33.8 (39.7)	44.1 (45.5)	49.6 (57.2)	145.4 *	17.8 (28.8)	15.2 (24.8)	
	30	78.8 (99.3)	52.9 (60.7)	50.8 (58.7)	59.8 (64.2)	68.6 (76.3)	200.5 *	24.5 (37.5)	20.6 (32.3)	
30	1	7.2 (8.2)	4.0 (4.3)	3.5 (3.9)	19.7 (18.5)	5.9 (6.4)	11.7 *	3.6 (5.3)	3.1 (4.2)	
	10	34.6 (45.3)	20.3 (23.7)	18.1 (21.5)	34.2 (33.4)	28.2 (34.8)	53.6 *	11.3 (18.6)	9.7 (16.2)	
	20	59.2 (76.0)	38.0 (44.3)	35.1 (41.1)	50.8 (51.7)	49.4 (59.1)	193.3 *	18.0 (29.1)	15.5 (25.9)	
	30	78.8 (99.1)	55.4 (65.0)	52.0 (60.8)	67.2 (71.1)	65.1 (81.4)	247.5 *	24.6 (37.9)	20.8 (33.3)	

Up to × 2.75 times more accurate

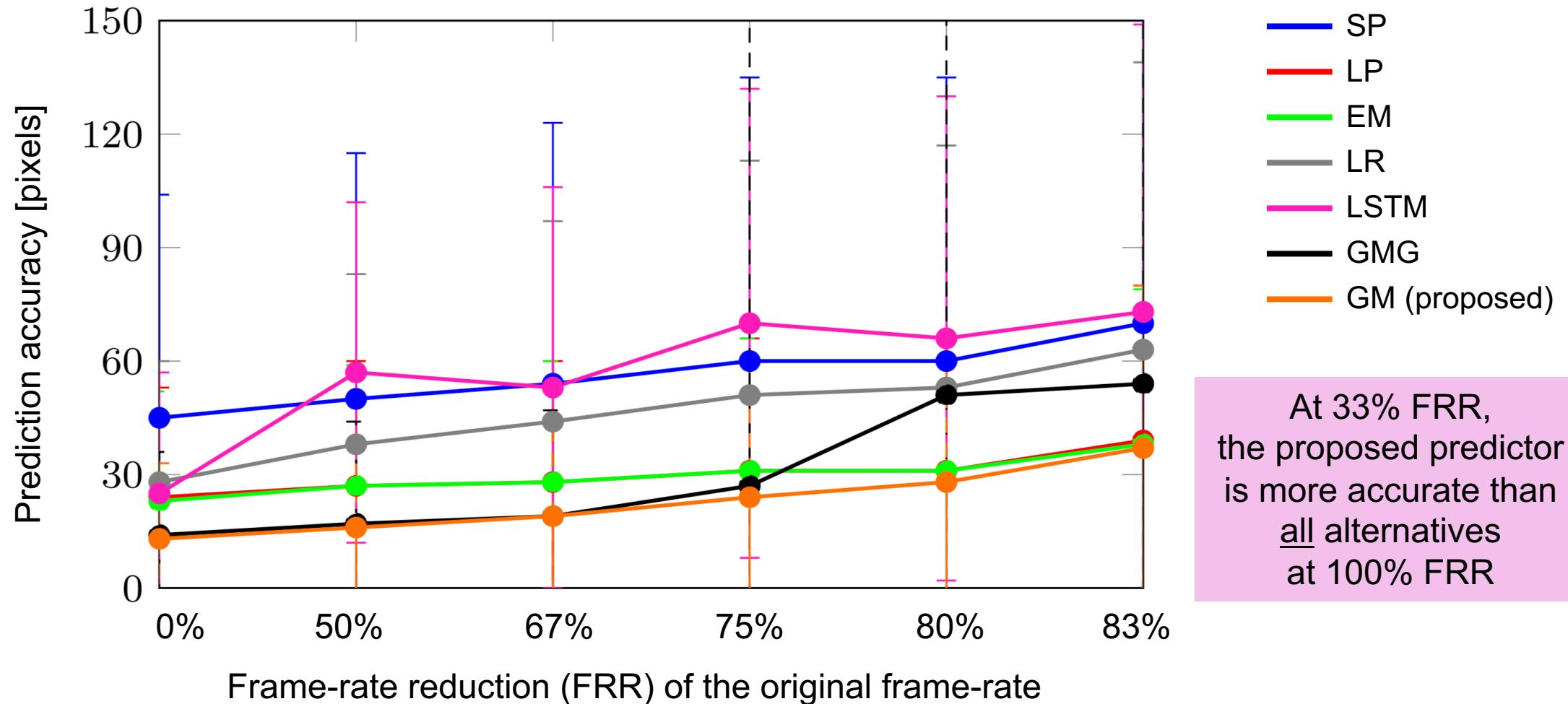
Robustness to noisy observations

- Gaussian noise introduced to observed past locations
- Prediction accuracy on all objects and for all frames of the test dataset

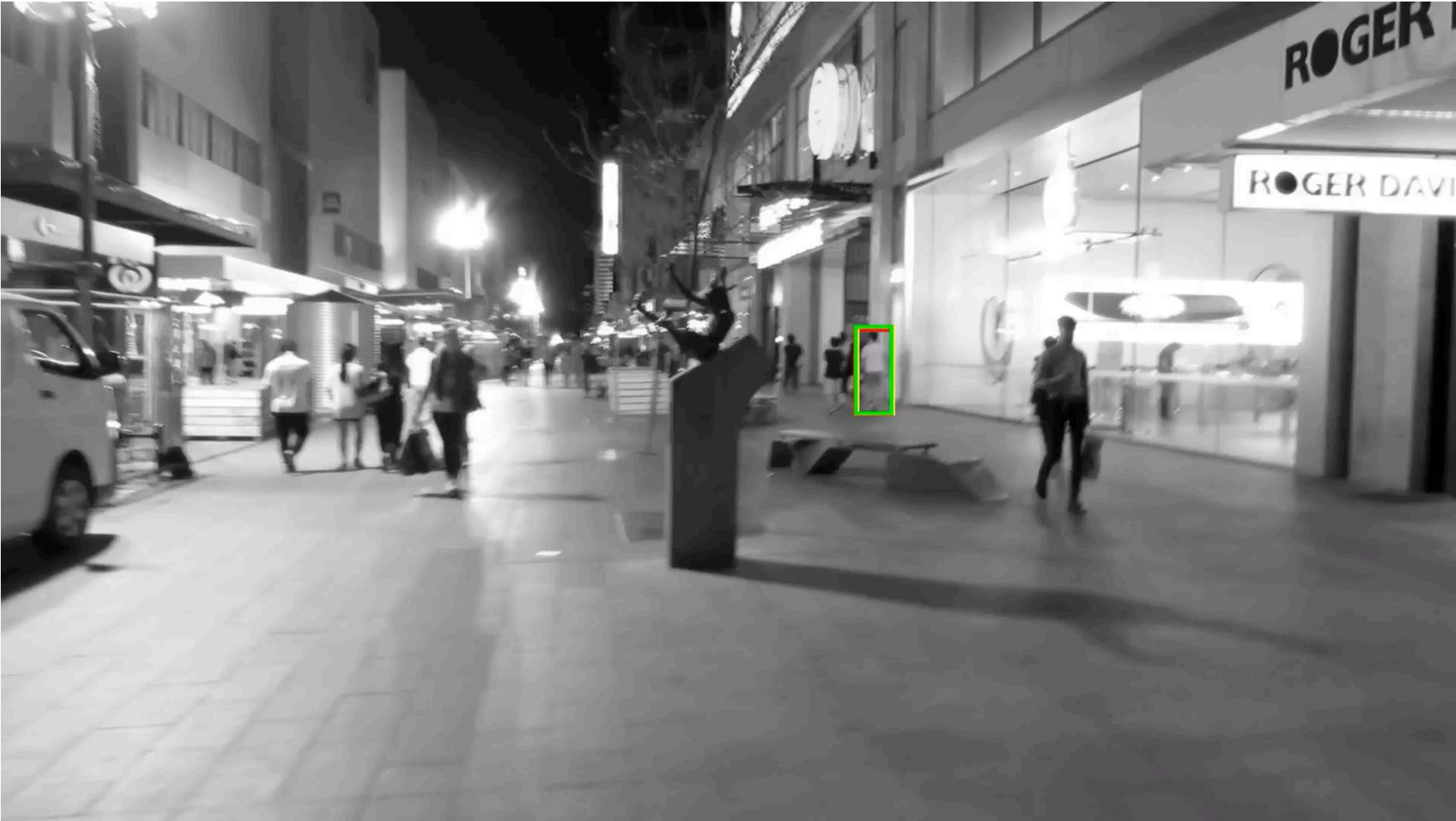


Robustness to frame-rate reduction

- Prediction accuracy on all objects and for all frames of the test dataset



Example



$T_P = 10$ past observed frames
 $T_F = 60$ future predicted frames

Example



- Manual annotation
- Linear prediction
- Proposed

Example of error (occlusions)

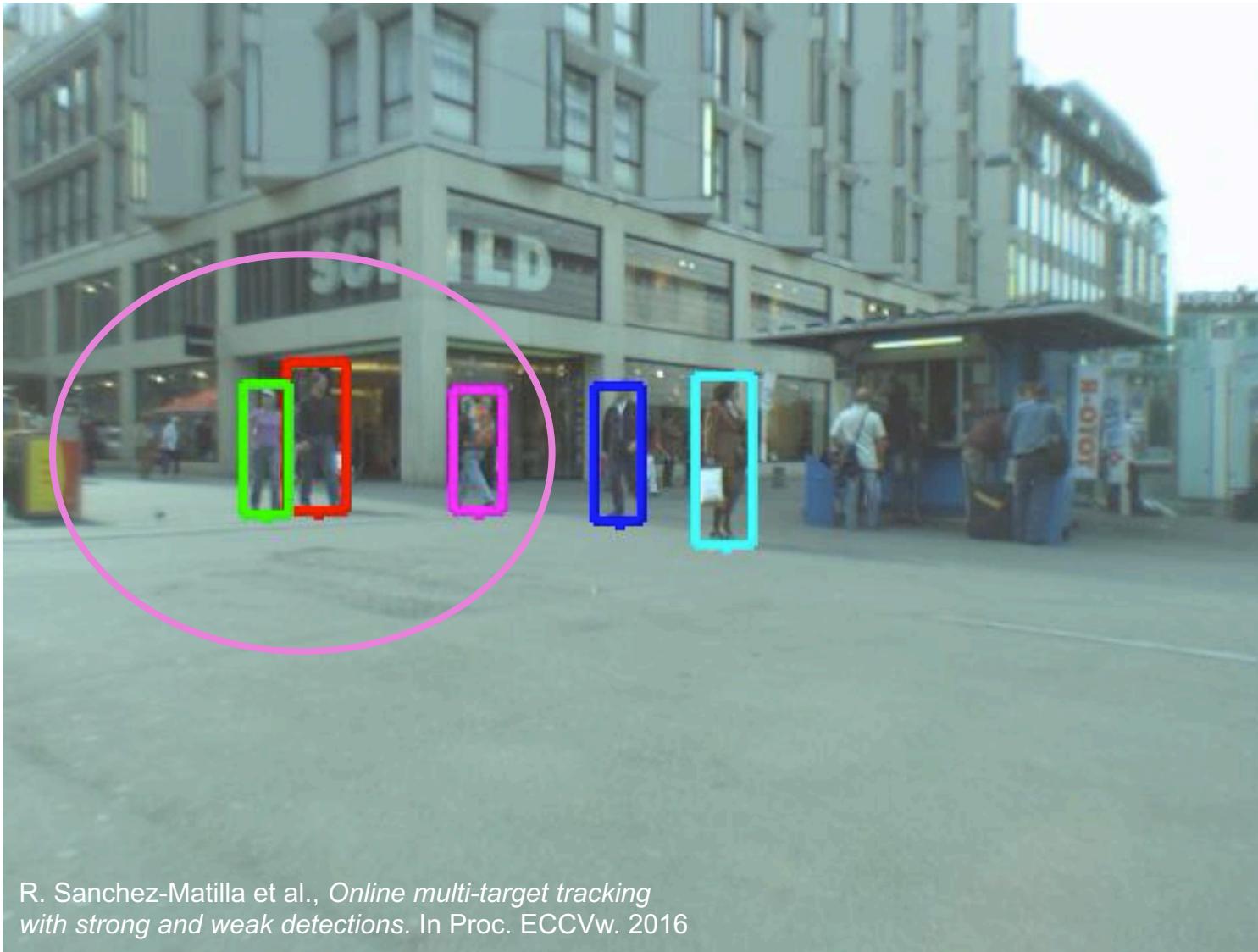


- Manual annotation
- Linear prediction
- Proposed

$T_P = 10$ past observed frames
 $T_F = 60$ future predicted frames

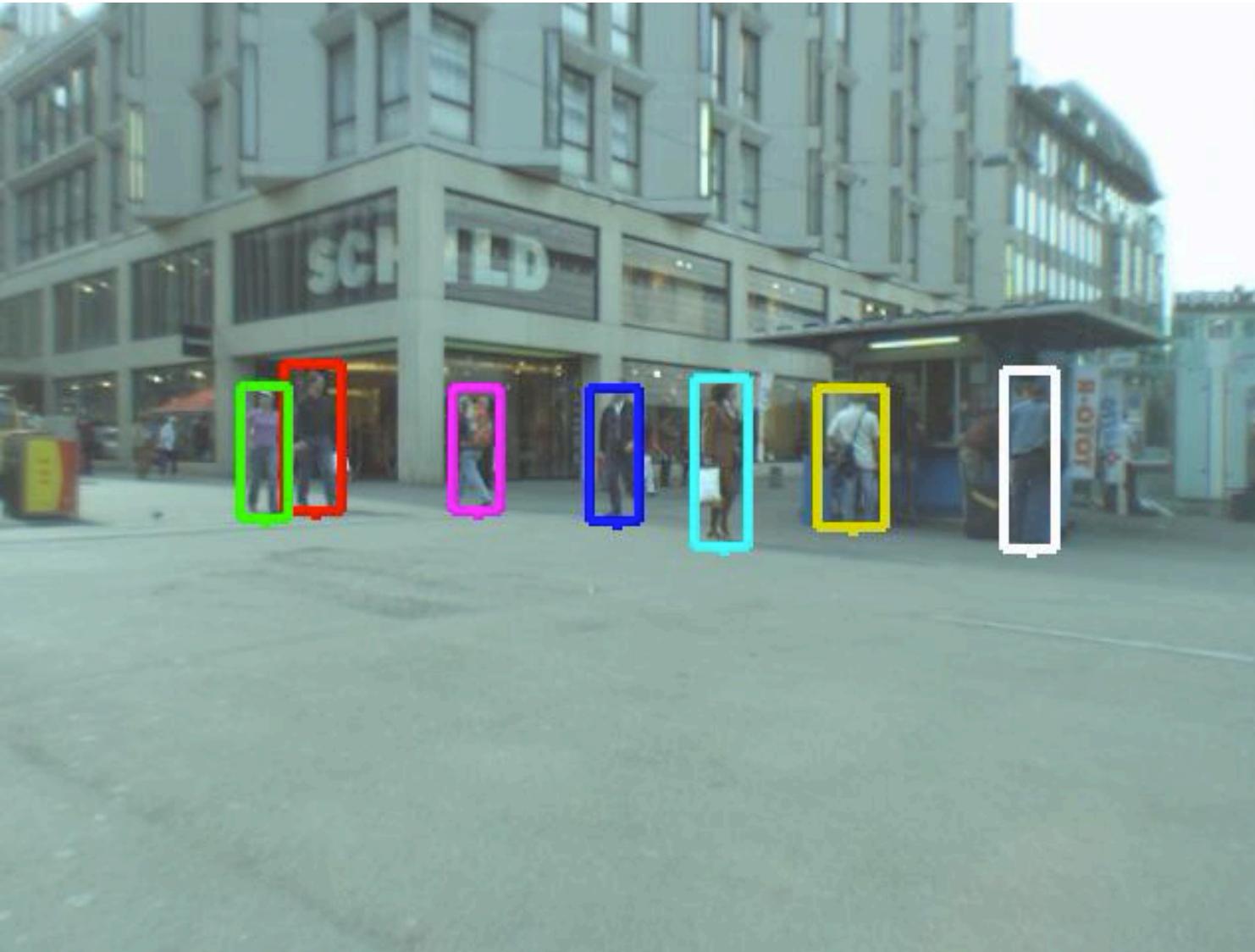
Tracking with linear motion prediction

False-positive initialisations



Note
Tracking does not use appearance features

Sample of tracking with proposed motion prediction



Note
Tracking does not use
appearance features

Conclusions

- Simple object motion predictor that
 - requires no camera calibration, scene nor object location assumptions
 - is 3x more accurate than LSTM and 2x more accurate than linear prediction
 - is as accurate as linear prediction when processing only 1/3 of the frames
 - is real-time
 - improves tracking results
- Future work
 - integration on a moving platform (robot) for navigation
 - energy consumption analysis