

Ria Ammu

Data Scientist

Engineering student versed in computer competencies include various Coding skills and MS Office applications. Willingness to learn, follow instructions and work cooperatively within team environments. Takes constructive criticism well and leverages challenges into learning experiences.



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20 June, 2002

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github.com/RiaAmmu

EXPERIENCE

Android App Development Intern

IBM

06/2021 - 07/2021

- Undertook and participated in projects & programs designed to develop professional skills and carried out activities and assignments.
- Responsible for supporting the development team in design and development of mobile applications.

Digital Marketing Intern

Spade Event Management Services Pvt Ltd

04/2020 - 06/2020

- Tasked with editorial calendar maintenance to keep content timely, relevant, and engaging.
- Created unique and engaging content for a range of social media platforms including Facebook, and Instagram.
- Used Adobe Photoshop, Spark, Canva to create images and layouts for over many projects.

SOFT SKILLS

Adaptability

Creativity

Critical Thinking

Problem Solving

EDUCATION

B.Tech CSE (Hons.) (07/2019 - 07/2023)

Lovely professional University, Punjab, India.

► CGPA: 7.42

Data Science (09/2021 - 01/2022)

Virtual Semester Exchange at Asia University, Taiwan, Asia.

► Credits: 3, Score: 100

Intermediate Education (05/2017 - 05/2019)

Board of Intermediate Education, Andhra Pradesh

► CGPA: 9.5

Secondary Education (05/2016 - 03/2017)

Board of Secondary Education, Andhra Pradesh

► CGPA: 9.8

PROJECTS

Personal Portfolio (12/2021 - 02/2022)

- This portfolio website provides professional information and presents a showcase of my work.
- Used web stack: HTML, CSS, JavaScript, Bootstrap.

Dashboard on Top 100 Restaurant Chains in US. (10/2021 - 11/2021)

- Designed an interactive dashboard that deals with the sales, YOY change in sales and units sold, top menu categories and segments.

Reverb-Media Player (06/2021 - 07/2021)

- Designed a user-friendly media player app with eye catchy UI/UX.
- Developed an android app that can access and view different types of media.

Terrain Carz (02/2021 - 05/2021)

- Designed a 3-D racing game using Unity Game Engine, with creative graphics and UI.
- Used C# scripting for the functionality of the sprite.

Flap flappy (09/2020 - 12/2020)

- Designed an interesting single-player 2-D arcade game using Unity Game Engine.
- Used C# scripting for the functionality of the sprite.

Mini UMS (03/2020 - 05/2020)

- Developed a website on Student Management System using HTML, CSS and JavaScript.

TECHNICAL SKILLS

Programming Skills

Python, R, SQL, C++, JavaScript, Java

Machine Learning

Pandas, NumPy, and scikit-learn

Web Stack

HTML, CSS, Node.js, React

Computer Skills

MS Office, G Suite, Tableau, PowerBI, Adobe XD, Figma, Canva

CERTIFICATES & HACKATHONS

30 Days of Code by HackerRank

HackerRank Python (Basic) Skill Certification (01/2022 - Present)

Certificate in Modernizing Java EE Applications (08/2021 - Present)

Project Completion Certificate by ALLSOFT Solutions (06/2021 - Present)

Completed an Industry-Oriented project