Ria Ammu

competencies include various Coding skills and MS Office applications. Willingness to learn, follow instructions and work cooperatively within team environments. Takes constructive criticism well and leverages challenges into learning experiences



riaammu2002@gmail.com 9392563662

20 June, 2002

riaammu.me

linkedin.com/in/ria-ammu github.com/RiaAmmu



Android App Development Intern

IBM

 Undertook and participated in projects & programs designed to develop professional skills and mentoring from senior personnel in planning and carrying out activities and

assignments. Responsible for supporting the development team in design and development of web and mobile applications.

Digital Marketing Intern

Spade Event Management Services

- Tasked with editorial calendar maintenance to keep content timely, relevant, and engaging,
- Created unique and engaging content for a range of social media platforms including Facebook, and Instagram.
- Used Adobe Photoshop, Spark, Canva to create images and layouts for over many projects.



ritical Thinking Problem Solving





B.Tech CSE (Hons.) Lovely professional University

Data Science

Virtual Semester Exchange at Asia University

Higher Secondary Education Board of Intermediate Education, Andhra

Pradesh

Secondary Education

Board of Secondary Education, Andhra Pradesh



PROJECTS

Personal Portfolio (12/2021 - Present)

▶ This portfolio website provides professional inf mation and presents a showcase Used web stack: HTML, CSS, JavaScript, Bootstrap.

Dashboard on Top 100 Restaurant Chains in US.

(10/2021 - 11/2021) Designed an interactive dashboard that deals with the sales, YOY change in sales

and units sold, top menu categories and segments. Reverb-Media Player (06/2021 - 07/2021)

 Designed a user-friendly media player app with eye catchy Ut/UX. Developed an android app that can access and view different types of media.

Terrain Carz (02/2021 - 05/2021)

Designed a 3-D racing game using Unity Game Engine, with creative graphics and

▶ Used C# scripting for the functionality of the sprite. Flap flappy (09/2020 - 12/2020) Designed an interesting single-player 2-D arcade game using Unity Game Engine.

Used C# scripting for the functionality of the sprite. Mini UMS (03/2020 - 05/2020)

Developed a website on Student Management System using HTML, CSS and



TECHNICAL SKILLS

Programming Skills Python, R, SQL, C++, JavaScript, Java

Machine Learning

Pandas, NumPv, and scikit-learn Wah Stack

HTML, CSS, Node, is, React

Computer Skills

MS Office, G Suite, Tableau, PowerBI



CERTIFICATES & HACKATHONS

30 Days of Code by HackerRank (01/2022 - 02/2022)

HackerRank Python (Basic) Skill Certification (01/2022 - Present) Certificate in Modernizing Java EE Applications

(08/2021 - Present) Microsoft AI Classroom Series (07/2021 - Present)

Project Completion Certificate by ALLSOFT Solutions. (06/2021 - Present)