#### Ria Ammu

Engineering student versed in computer competencies include various Coding skills and MS Office applications. Willingness to learn, follow instructions and work cooperatively within team environments. Takes constructive criticism well and leverages challenges into learning experiences.



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20 June, 2002

riaammu me linkedin.com/in/ria-ammu github.com/RiaAmmu



# Android App Development Intern

IBM

- Undertook and participated in projects & programs designed to develop professional skills and mentoring from senior personnel in planning and carrying out activities and
- assignments. Responsible for supporting the development team in design. and development of web and mobile applications.

#### Digital Marketing Intern

### Spade Event Management Services

- Tasked with editorial calendar maintenance to keep content timely, relevant, and engaging.
- Created unique and engaging content for a range of social media platforms including Facebook, and Instagram.
- Used Adobe Photoshop, Spark, Canva to create images and layouts for over many projects.











## B.Tech CSE (Hons.)

Lovely professional University

Data Science Virtual Semester Exchange at Asia University

Higher Secondary Education Board of Intermediate Education, Andhra

Pradesh

Secondary Education Board of Secondary Education, Andhra Pradesh



Personal Portfolio (12/2021 - Present)

vebsite provides professional information and presents a showcase

Used web stack: HTML, CSS, JavaScript, Bootstrap.

Dashboard on Top 100 Restaurant Chains in US. (10/2021 - 11/2021)

Designed an interactive dashboard that deals with the sales, YOY change in sales and units sold, top menu categories and segments.

Reverb-Media Player (06/2021 - 07/2021) Designed a user-friendly media player app with eve catchy UI/UX

Developed an android app that can access and view different types of media.

Terrain Carz (02/2021 - 05/2021)

Designed a 3-D racing game using Unity Game Engine, with creative graphics and

▶ Used C# scripting for the functionality of the sprite.

Flap flappy (09/2020 - 12/2020)

Designed an interesting single-player 2-D arcade game using Unity Game Engine. ■ Used C# scripting for the functionality of the sprite.

Mini UMS (03/2020 - 05/2020)

Developed a website on Student Management System using HTML, CSS and



### **TECHNICAL SKILLS**

Programming Skills

Python, R. SOL, C++, JavaScript, Java

Machine Learning Pandas, NumPy, and scikit-learn

HTML, CSS, Node,is, React

Computer Skills

MS Office, G Suite, Tableau, PowerBI



# **CERTIFICATES & HACKATHONS**

30 Days of Code by HackerRank (01/2022 - 02/2022)

HackerRank Python (Basic) Skill Certification (01/2022 - Present)

Certificate in Modernizing Java EE Applications (08/2021 - Present)

Microsoft Al Classroom Series (07/2021 - Present)

Project Completion Certificate by ALLSOFT Solutions. (06/2021 - Present)