

Ria Ammu

Data Scientist

Engineering student versed in computer competencies include various Coding skills and MS Office applications. Willingness to learn, follow instructions and work cooperatively within team environments. Takes constructive criticism well and leverages challenges into learning experiences.



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WORK EXPERIENCE

Android App Development Intern IBM

06/2021 - 07/2021

Achievements/Tasks

- Undertook and participated in projects and programs designed to develop professional skills and receive guidance, training, and mentoring from senior personnel in planning and carrying out activities and assignments.
- Responsible for support development team in design and development of web and mobile applications.

Digital Marketing Intern Spade Event Management Services

04/2020 - 06/2020

Achievements/Tasks

- Tasked with editorial calendar maintenance to keep content timely, relevant, and engaging.
- Created unique and engaging content for a range of social media platforms including Facebook, and Instagram.
- Used Adobe Photoshop, Spark, Canva to create images and layouts for over many projects.

EDUCATION

B.Tech CSE (Hons.)

Lovely professional University

07/2019 - 07/2023

Punjab, India

Data Science

Virtual Semester Exchange at Asia University

09/2021 - 01/2022

Taiwan, Asia

Higher Secondary Education

Aditya Junior College

05/2017 - 05/2019

Andhra Pradesh, India

Secondary Education

Sri Gowthami (E.M) High School

07/2014 - 03/2017

Andhra Pradesh, India

ORGANIZATIONS

Student Organization SPADE (01/2020 - 07/2021)

Head of Database Department.

Student Organization GRIP (08/2019 - 02/2020)

Event Coordinator

SKILLS

C

C++

Python

Android

Java

MS Office

Data Science

Problem Solving

Critical Thinking

Data Structures and Algorithms

PERSONAL PROJECTS

Dashboard on Top 100 Restaurant Chains in US.
(10/2021 - 11/2022)

- Designed an interactive dashboard that deals with the sales, YOY change in sales and units sold, top menu categories and segments.

Reverb-Media Player (06/2021 - 07/2021)

- Designed a user friendly media player app with eye catchy UI/UX.

Terrain Carz (02/2021 - 05/2021)

- Designed a 3-D racing game using Unity Game Engine, with creative graphics and UI.

Flap Flappy (09/2020 - 12/2020)

- Designed an interesting single-player 2-D arcade game using Unity Game Engine.

Mini UMS (03/2020 - 05/2020)

- Developed a website on Student Management System using HTML, CSS and JavaScript.

CERTIFICATES

Project Completion Certificate by ALLSOFT Solutions.
(06/2021 - Present)

Completed an Industry-Oriented project

Certificate in Modernizing Java EE Applications
(08/2021 - Present)

LANGUAGES

English

Full Professional Proficiency

Hindi

Native or Bilingual Proficiency

Telugu

Native or Bilingual Proficiency

French

Professional Working Proficiency

INTERESTS

Listening to music

Travelling & Exploring

Playing Tennis and Chess