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Requirements Analysis - Airport Management

Actors

- Airport Travelers (Primary)
- Airport Workers
- Taxi Drivers
- Hotel Managers
- Management/Security

Fully Dressed Use Cases

- 1. RegisterBankingInfo
 - a. Primary Actor(s):
 - Airport Employees
 - Bank
 - b. Stakeholders and Interests:
 - Airport Employees: Submits data to be used for banking
 - Bank: Manages data from user
 - c. Preconditions
 - Employee has a valid bank account
 - d. Success Guarantee:
 - Bank account is connected to an employee.
 - Employees are able to receive payments.
 - e. Main Success Scenario:
 - Employer requests for employee bank account information through the app.
 - Employees securely send information through the app.
 - App queries bank to establish if information is valid
 - Employee is registered for direct deposit
 - f. Extensions:
 - Employee doesn't send information through app
 - 1. App re-requests employee information
 - Bank indicates information is invalid
 - 1. App re-requests employee information

- 2. Employee re enters information
- 3. Bank attempts to verify information
- Account used for payment does not have sufficient funds
 - 1. App notifies manager that there are insufficient funds
 - 2. Manager sends the required amount of funds to account
 - 3. Deposit is sent to employees
- g. Special Requirements:
 - The system should secure the provided information from hackers
- h. Technology and Data Variation:
 - Account data is entered via scanner or manual entry
 - Employees can manage accounts from apps or websites.
- i. Frequency of Occurrence:
 - Occurs every time a new user is added to the system

2. DeliverWorkerPayment

- a. Primary Actor(s):
 - Airport Employees
 - Manager
 - Bank
- b. Stakeholders and Interests:
 - Airport Employees: Receives direct deposit money
 - Manager: Can manage employees on payroll
 - Bank: Manages account and money of employee
- c. Preconditions:
 - Employee has a valid bank account
- d. Success Guarantee:
 - Payment profile for each employee can be managed
 - Employee receives money on scheduled days
- e. Main Success Scenario:
 - Employer sets pay rate and pay schedule for employee
 - Employee works for a normal pay period
 - Employees are directly sent money at the end of the pay period.
- f. Extensions:
 - Employer attempts to set an invalid pay rate or schedule
 - 1. Employer is notified of the error and prompts them to retry until a valid series of values is entered.
 - Employee works overtime
 - 1. Employer is able to set overtime rates
 - 2. Employee is sufficiently compensated for overtime hours
- g. Special Requirements:

- The system should be able to deposit the wages into their bank account within 3 business days
- h. Technology and Data Variation:
 - Employees can manage their account from the app or website.
- i. Frequency of Occurrence:
 - Generally only occurs at the beginning of employment period for employees.

3. CollectRevenue

- a. Primary Actor(s):
 - Managers
 - Airport Employees
- b. Stakeholders and Interests:
 - Managers: Can monitor the revenue flow through the system
 - Airport Employees: Handles transaction for which revenue originates from
- c. Preconditions:
 - Employees are registered in the system to allow them to be the arbiter of a transaction
 - Managers are registered in the system to allow them to manage funds in the system.
- d. Success Guarantee:
 - Manager is able to manage the flow of revenue through each of the separate business entities in the airport.
 - Employees are able to conduct valid transactions with customers
- e. Main Success Scenario:
 - Employee conducts a valid transaction with a customer
 - Transaction is logged in the system, and combined with funds corresponding to the respective business entity.
 - Manager moves funds between business entities as necessary.
- f. Extensions:
 - An invalid transaction is made (rejected card)
 - 1. Funds are not logged in the system
 - 2. System awaits a valid transaction to occur.
 - Manager attempts to move an invalid amount of funds
 - 1. Manager is notified that the amount of funds that was attempted to have been moved is invalid.
 - 2. Manager is prompted to enter a valid amount of funds.
- g. Special Requirements:
 - The system should be able to deposit the revenue into the intended account in 3 business days

- h. Technology and Data Variation:
 - Managers can securely manage funds from the app or website.
- i. Frequency of Occurrence:
 - As often as desired (at the discretion of the management)
- 4. WorkerPaymentNotification
 - a. Primary Actor(s):
 - Airport Employees
 - b. Stakeholders and Interests:
 - Airport Employees: Can receive and manage the notifications they receive for payments.
 - c. Preconditions:
 - Employee has a direct deposit account set up
 - d. Success Guarantee:
 - Employees will receive notifications as soon as they are paid.
 - Employees will receive notifications indicating any information that is needed or should be updated in their account.
 - e. Main Success Scenario:
 - Employee is paid via direct deposit
 - Employee sets the visibility of notifications
 - Employee receives notifications as has been set
 - f. Extensions:
 - Employee does not set up custom visibility for notifications
 - 1. Default notification level is set, and the user is notified as normal.
 - g. Special Requirements:
 - N/A
 - h. Technology and Data Variation:
 - Employee can set the level of visibility of notifications
 - i. Frequency of Occurrence:
 - Occurs as often as Employee is paid or other information is requested.
- 5. AuthenticatePassengers
 - a. Primary Actor(s): Passengers
 - b. Stakeholders and Interests:
 - Passenger: So that they can indicate that they have entered the airplane
 - Airport Manager: Compile a list of unboarded passengers
 - c. Preconditions: The passenger has a scannable identification number/ QR code
 - d. Success Guarantee: The list of boarded passengers will update with a new entry relating to that passenger who successfully entered.
 - e. Main Success Scenario:

- 1. Passenger arrives at the gate area
- 2. Passenger gets called to board the plane
- 3. Passenger brings up the identification QR code on their phone
- 4. Passenger scans the QR code on the image scanner
- 5. Passenger waits for the green light signaling them to continue

f. Extensions:

- Passenger is shown a red light and a attendant will manually check the passenger and input them into the system
- The QR code does not load, the passenger must go to a attendant and that attendant will manually check the passenger and input them into the system
- g. Special Requirements:
 - Scans the QR in less that 1 second
- h. Technology and Data Variation:
 - Camera
 - LED light
- i. Frequency of Occurrence: All boarding flights will use this method of authentication

6. UserLogin

- a. Primary Actor(s): Airplane travelers and Airport workers
- b. Stakeholders and Interests:
 - Airplane travelers: So that they can log in and securely access their saved data
 - Airport workers: So that they can log in and securely access their saved data
- c. Preconditions: The user has already signed up with their authenticated email and password before attempting to sign in.
- d. Success Guarantee: The user has access to their specific saved data.
- e. Main Success Scenario:
 - 1. The user taps the login button
 - 2. The system prompt the user to enter their username and password
 - 3. The user will enter their username and password properly and correctly
 - 4. The system will authenticate the inputted username and password
 - 5. The system will indicate that the username and password are both correct and a valid pair within the system.
 - 6. The system will load all the user's saved information before allowing the user to continue from the prompt
 - 7. The user will be able to access the system with their saved information displayed

f Extensions:

- The system could not load the user's saved information
 - 1. The system will signal a help agent to assist in restoring the user information
 - 2. The system will indicate to the user that their saved information cannot be loaded
 - 3. The system will load up the default settings and information
- The password is not in the system database or the password is incorrectly typed
 - 1. The system will check to see if the password is in the system
 - 2. The system will tell the user that the password is wrong
 - 3. The system will ask the user to retype their username and password
- The username is not in the system database or the username is incorrectly typed
 - 1. The system will check to see if the username is in the system
 - 2. The system will tell the user that the username is wrong
 - 3. The system will ask the user to do two things, sign up or retype their username and password
- g. Special Requirements:
 - The system will be able to load thousands of users' saved information to their respective owners in less than 10 seconds
- h. Technology and Data Variation:
 - Username and password keyboard
- i. Frequency of Occurrence:
 - Very often, when users try to sign in

7. PromptingLocationData

- a. Primary Actor(s): Airplane Travelers and Airport Workers
- b. Stakeholders and Interests:
 - Airplane Travelers: To allow travelers to send their location information to the system
 - Airport Workers: To track the traveler's path while in the the airport
- c. Preconditions: The user has a device that can transmit location data
- d. Success Guarantee: The system will be able to log the user's location into a database in real time
- e. Main Success Scenario:
 - 1. The app prompts the user to allow the app to access the location data
 - 2. The user will press the yes option and allow the app to access the location data

- 3. The app/system will have access to their data
- f. Extensions:
 - The user will press the no option and will not allow the app/system access to their location data
- g. Special Requirements:
 - Be able to secure their data from potential hackers
- h. Technology and Data Variation:
 - Use of a touchscreen device
- i. Frequency of Occurrence:
 - One time prompt when the user installs the app
- 8. CertifyPassportBoardingPass
 - a. Primary Actor(s): Airplane Travelers and Airplane Manager
 - b. Stakeholders and Interests:
 - Airplane Travelers: So that they can streamline the process of going through TSA
 - c. Preconditions: The airplane traveler should have an image of their passport and boarding pass
 - d. Success Guarantee: The airplane traveler should be able to bypass the check-in for TSA and boarding
 - e. Main Success Scenario:
 - 1. The app prompts the user to upload their passport
 - 2. The user uploads an image of their passport
 - 3. The system should certify their passport
 - 4. The app prompts the user to upload their boarding pass
 - 5. The user uploads an image of their boarding pass
 - 6. The system should certify their boarding pass
 - 7. After both certifications, they system will give them a bypass pass
 - f. Extensions:
 - Unreadable image
 - 1. Prompt the user to reupload the picture
 - Cannot certify passport or boarding pass
 - 1. The system will not give them a bypass pass
 - 2. Inform the user to talk to an airport worker for manual certification
 - g. Special Requirements:
 - Be able to secure their data from potential hackers
 - h. Technology and Data Variation:
 - Use of a touchscreen device
 - Use of a camera

- i. Frequency of Occurrence:
 - One time certification when the user installs the app
 - When the passport is updated
- 9. Registering baggage to a specific flight
 - a. Primary Actor(s):
 - Airport travelers
 - Airport workers
 - b. Stakeholders and Interests:
 - Airport travelers travelers will utilize this functionality to hand over and receive baggage
 - Airport travelers hand over baggage to the airport and airport is in charge to transporting baggage onto flights and giving them back to travels
 - c. Preconditions:
 - Traveler should already be registered/checked in with the flight database before checking in baggage
 - d. Success Guarantee:
 - Baggage is successfully linked to the correct airport traveler user account. Users are able to utilize information provided after to locate their baggage after the flight.
 - e. Main Success Scenario:
 - Traveler hands over baggage
 - Airport workers register the baggage to an ID with the baggage management system
 - Airport workers transport baggage onto plane
 - Plane lands at other airport, workers unload baggage and transport it to a location pertaining to the ID
 - Traveler uses ID to locate baggage location
 - f. Extensions:
 - Baggage ID invalid
 - 1. Baggage was lost
 - a. User contacts support
 - b. Submits a lost baggage claim
 - 2. Baggage was assigned the incorrect ID
 - a. User contacts support
 - b. Submits a lost baggage claim
 - g. Special Requirements:
 - Functionality should be easy to understand for both airport travelers and workers

- Traveler should receive their baggage ID within a few minutes of dropping it off
- h. Technology and Data Variation:
 - Airport worker creates tag for baggage and uploads data to application
- i. Frequency of Occurrence:
 - Once per flight

10. Registering plane to track

- a. Primary Actor(s):
 - Flight attendants/Pilots
- b. Stakeholders and Interests:
 - Plane workers flight attendants/pilots should register the plane for tracking
 - Airport travelers/users should be able to track flights after they are registered
- c. Preconditions:
 - Plane must already be in the air flying at its expected speed before registering, as to avoid any incorrect real-time data tracking
- d. Success Guarantee:
 - Plane takes off and is successfully registered on the application. Users are able to view plane progress afterwards
- e. Main Success Scenario:
 - Travelers load onto plane
 - Plane workers prepare the flight
 - Flight takes off
 - Pilots communicate with communications tower
 - Plane's data is successfully sent to app
- f. Extensions:
 - Flight isn't initially registered correctly
 - 1. Communication tower receives signal that flight wasn't registered
 - 2. Contacts pilots to re-register plane
 - The real time updates are incorrect
 - 1. Communications tower has to resync flight with application
- g. Special Requirements:
 - Plane tracking should be in real-time: updated every ~30 seconds to 1 minute
 - Location displayed on app should be accurate
- h. Technology and Data Variation:
 - Pilot makes contact with communications tower and the plane is registered through the tower

- The pilots directly register the flight with the application
- i. Frequency of Occurrence:
 - Once for each flight

11. Check plane timings

- a. Primary Actor(s):
 - Air traveler
 - Receiving airport workers
- b. Stakeholders and Interests:
 - Air traveler travelers can view the status of their flights, as well as other flights (before or during)
 - Airport workers workers can plan their workload/schedule around flights
 - Airport airport can manage flight actions based on when they land
- c. Preconditions:
 - Planes should have taken off by the time this functionality is relevant.
- d. Success Guarantee:
 - User logs onto application and is able to view the route of a flight, its course, and its current location
- e. Main Success Scenario:
 - Users opens application
 - Chooses to view flights
 - Searches for the flight they are looking for
 - Finds it, and the plane is rendered, alongside its route and current location
- f. Extensions:
 - Flight is delayed
 - 1. Travelers and plane workers wait for flight time to register planes
 - 2. Then proceed as described in main success scenario
 - Flight is canceled
 - 1. Flight never ends up being tracked
- g. Special Requirements:
 - When viewing plane timings, there should be an accurate estimated arrival time
 - Should function similarly to car GPS
- h. Technology and Data Variation:
 - Inclement weather causes flight data to change
 - Flight being far from communication towers could result in less accurate data
- i. Frequency of Occurrence:
 - As many times a user wants to check plane statuses

- 12. NF: Capability to display a large amount of different flights happening simultaneously
 - a. Primary Actor(s):
 - Air travelers
 - Airport
 - b. Stakeholders and Interests:
 - Air travelers will benefit from being able to view any flights that are currently happening
 - Airport can utilize functionality to keep track of all flights
 - c. Preconditions:
 - There must be active flights to track
 - d. Success Guarantee:
 - The functionality for viewing flights will not crash when having to track a lot of flights in real time
 - e. Main Success Scenario:
 - Users open application
 - Chooses a flight to view the status of
 - Back track
 - Seamlessly choose a new flight to view
 - f. Extensions:
 - Flight viewer can track large amounts of flights successfully
 - Flight viewer crashes due to too much data
 - 1. Filter out irrelevant flights in order to reduce the amount of resources being used
 - g. Special Requirements:
 - Application should not crash when there are a large amount of flights being tracked concurrently
 - h. Technology and Data Variation:
 - Flight data received from various sources, some more accurate than others
 - i. Frequency of Occurrence:
 - Every time a new flight occurs
- 13. Taxi availability
 - a. Primary Actor(s):
 - Taxi Driver
 - Taxi Passenger
 - b. Stakeholders and Interests:
 - Taxi Driver: to make themselves available to airport passengers
 - Taxi Passenger: to judge taxi availability near the airport and reserve taxis
 - c. Preconditions: the user has a device that can transmit location data

- d. Success Guarantee: the system will be able to notify the user if taxis are available in a 5 mile radius near the airport
- e. Main Success Scenario:
 - The app notifies the user of available taxis
 - The user interacts with the notification and clicks on it
 - The user is taken to the screen with a list of available taxis
- f. Extensions:
 - The user dismisses the notification
- g. Special Requirements:
 - Notification should be brief, for ex: "[#] taxis available near you"
- h. Technology and Data Variation:
 - Use of a touchscreen device
- i. Frequency of Occurrence:
 - Once after user is on the outer side of the security check, based on location

14. Restaurant availability

- a. Primary Actor(s):
 - Restaurant Workers
 - Restaurant Diners
- b. Stakeholders and Interests:
 - Restaurant Workers: to make tables in the restaurant available to restaurant diners in the airport
 - Restaurant Diners: to judge the restaurant table availability near their location in the airport and either reserve a table if availability is near capacity or judging the capacity go to a restaurant that has comparatively less reservations
- c. Preconditions: the user has a device that can transmit location data
- d. Success Guarantee: the system will be able to notify the user if a table at a restaurant is available in a 500 feet radius inside the airport
- e. Main Success Scenario:
 - the app notifies the user of restaurant table availabilities within a 500 feet radius of the user
 - The user interacts with the notification and clicks on it
 - The user is taken to the screen with a list of available tables sorted by groups of restaurants
- f. Extensions:
 - The user dismisses the notification
- g. Special Requirements:
 - Notification should be brief, for ex: "[#] tables available in [Name of Restaurant] near you"

- h. Technology and Data Variation:
 - Use of a touchscreen device
- i. Frequency of Occurrence:
 - Once after user is idle at a particular location for more than 5 minutes

15. Parking Spot Availability

- a. Primary Actor(s):
 - Driver
- b. Stakeholders and Interests:
 - Driver: to judge the parking availability near the airport and park in open spots
- c. Preconditions:
 - the airport parking is equipped with parking scanners
 - The user has a device that can transmit location data
- d. Success Guarantee:
 - The system will be able to notify the user if parking spots are available and which floor of the garage they are on (if applicable)
- e. Main Success Scenario:
 - The app notifies the user of available parking spots in the parking area designated for the airport
 - The user interacts with the notification and clicks on it
 - The user is taken to the screen with a list of available parking spots
- f. Extensions:
 - The user dismisses the notification
- g. Special Requirements:
 - Notification should be brief, for ex. "Parking available in [area of the parking garage]"
- h. Technology and Data Variation:
 - Use of a touchscreen device
- i. Frequency of Occurrence:
 - Once the user is in proximity of the parking area designated for the airport, such as when the user is entering the parking area, based on location

16. Hotel Availability

- a. Primary Actor(s):
 - Hotel Employees
 - Hotel Residents
- b. Stakeholders and Interests:
 - Hotel Employees: to make rooms in the hotel available to potential hotel residents

- Hotel Residents: to judge the availability of the rooms in the hotel that is near the airport and either reserve a table if availability is near capacity or judging the capacity go to a hotel that has comparatively less reservations
- c. Preconditions: the user has a device that can transmit location data
- d. Success Guarantee: the system will be able to notify the user if a hotel room is available at hotels near the airport in a 5 mile radius
- e. Main Success Scenario:
 - The app notifies the user of hotel room availabilities within a 5 mile radius of the user
 - The user interacts with the notification and clicks on it
 - The user is taken to the screen with a list of available room, categorized by hotels
- f. Extensions:
 - The user dismisses the notification
- g. Special Requirements:
 - Notification should be brief, for ex: "[#] hotel rooms available in [Name of Hotel] near you"
- h. Technology and Data Variation:
 - User of a touchscreen device
- i. Frequency of Occurrence:
 - Once after user is in proximity of a in-airport hotel, based on location

17. Show Service Location

- a. Primary Actor(s):
 - Airport travelers
 - Location services
- b. Stakeholders and Interests:
 - Travelers: getting to know the location of any available airport service
- c. Preconditions:
 - Traveler has device with location tracking enabled
- d. Success Guarantee:
 - Travelers will be able to find the service they are looking for
- e. Main Success Scenario:
 - Airport traveler opens map on smartphone for the airport
 - Traveler searches for desired service, restaurant
 - Map shows all nearby restaurants in the airport
 - Location services allow map to show the traveler current location
 - Traveler walks to desired location
- f. Extensions:
 - The traveler cannot view current location due to tracking turned off

- g. Special Requirements:
 - Locations should be shown on map within 5 seconds
- h. Technology and Data Variation:
 - Smartphone with touch screen
- i. Frequency of Occurrence:
 - At least once for each service per airport traveler

18. Provide Feedback

- a. Primary Actor(s):
 - Airport travelers
- b. Stakeholders and Interests:
 - Travelers: to be able to provide feedback
 - Airport workers: to view feedback for improvements for the future
- c. Preconditions:
 - Traveler must have device with Internet connection
- d. Success Guarantee:
 - Comments are shown on airport website
- e. Main Success Scenario:
 - Airport traveler opens airport website
 - Traveler clicks on review button
 - Traveler types in comment on airport services
 - Other travelers can see this comment
- f. Extensions:
 - Traveler changes mind and decides to not leave a comment
- g. Special Requirements:
 - Feedback option should be seen easily on home page
- h. Technology and Data Variation:
 - Devices with Internet connection
- i. Frequency of Occurrence:
 - 1 in 1000 travelers

19. Monitor Traffic

- a. Primary Actor(s):
 - Airport travelers
 - Traveler tracking system
- b. Stakeholders and Interests:
 - Travelers: to learn how busy the airport is
- c. Preconditions:
 - Traveler must have device with Internet connection
 - Device must have location services enabled

- d. Success Guarantee:
 - Travelers can see busy traffic within airport to avoid wait times
- e. Main Success Scenario:
 - Traveler opens airport website on device
 - Traveler clicks on traffic option
 - Tracking system shows traveler the amount of traffic in airport
 - Traveler avoids areas of high traffic
- f. Extensions:
 - Location services are off and user cannot track traffic
- g. Special Requirements:
 - Diagram should show traffic within 10 seconds
 - Diagram should color code density of traffic
- h. Technology and Data Variation:
 - Device can connect to the Internet
- i. Frequency of Occurrence:
 - 1-2 times per traveler

20. Translate Text

- a. Primary Actor(s):
 - Airport traveler
 - Translation software
- b. Stakeholders and Interests:
 - Traveler: to set the language to their preferred locale
- c. Preconditions:
 - Translation software must have a wide enough coverage of languages for for almost all travelers who come by the airport
 - Traveler should have device that can display text from the airport
- d. Success Guarantee:
 - The traveler can read airport information in his or her preferred language
- e. Main Success Scenario:
 - Traveler opens airport website on phone
 - The information is shown in English
 - Traveler's preferred language is Spanish
 - Traveler opens language options on site and sets the language to Spanish
 - The translation software translates all text on the site to Spanish
- f. Extensions:
 - The preferred language is not in the database so translation fails
- g. Special Requirements:
 - The website info should be translated within 10 seconds
- h. Technology and Data Variation:

- Device can connect to the Internet and display text
- NO Google Translate
- i. Frequency of Occurrence:
 - 1 in 2 travelers

21. Notify Inclement Weather

- a. Primary Actor(s):
 - Travelers
- b. Stakeholders and Interests:
 - Traveler: can prepare if a bad weather happens and potential flight delay and cancellation
 - Airline staff: can warn the customer about the bad weather
- c. Preconditions:
 - The app must be configured and registered with a Push Notification Service Provider.
 - The users allows access to their locations data
 - The users turn on their notifications setting
- d. Success Guarantee:
 - The system notifies users of any impending inclement weather near the airport that would delay their travels.
 - The traveler will receive notifications as soon as the system receives the updates data from the database services.
- e. Main Success Scenario:
 - The weather near the airport is getting inclement.
 - The system receives the updates data from the database services.
 - Notifications database services is used to configure and display notifications to the user.
 - The users/travelers receive a notification/message pop up on their phones.

f. Extensions:

- The weather near the airport is getting inclement.
 - 1. Different weather conditions and states (raining, cloudy, windy, potential storm, etc.)
 - 2. Temporary inclement weather in a short period of time.
 - 3. Extreme weather is expected to happen in a long period of time.
- The system receives the updates data from the database services.
 - 1. Database services also handle the Create, Read, Update and Delete operations.
 - 2. Get Weather Alerts for a specific location.
 - 3. Get severe weather alerts from official Government Meteorological Agencies and leading global weather alert providers.

- Notifications database services is used to configure and display notifications to the user.
- The users/travelers receive a notification/message pop up on their phones.
 - 1. If the users turn on notifications, they will receive the notification.
 - 2. If the users turn off notifications, they will not receive the notifications.
- g. Special Requirements:
 - HTTP request should be approximated to less than 0.5 seconds.
- h. Technology and Data Variation:
 - AccuWeather API
 - Google Maps API
- i. Frequency of Occurrence:
 - Occurs only when the weather is getting extreme and can cause potential dangers.

22. Notify Delay

- a. Primary Actor(s):
 - Travelers
 - Airport Employees
- b. Stakeholders and Interests:
 - Traveler: can prepare if a delay happens and potential cancellation
 - Airline staff: can alert the customer about the delay
- c. Preconditions:
 - The app must be configured and registered with a Push Notification Service Provider.
 - The users allow sending messages from airport management.
 - The users turn on their notifications setting
- d. Success Guarantee:
 - The system notifies users of any delays and potential cancellation.
 - The traveler will receive notifications as soon as the system receives the updated data from the database services.
- e. Main Success Scenario:
 - The weather near the airport is getting inclement and the flight is delayed.
 - The system receives the updates data from the Airport database services.
 - Notifications database services are used to configure and display notifications to the user.
 - The users/travelers receive a notification/message pop up on their phones.
- f. Extensions:
 - The plane gets delayed.
 - 1. Different reasons (extreme weather, behind schedule, etc.)

- The system receives the updates data from the Local Airport database services.
 - 1. Database services also handle the Create, Read, Update and Delete operations.
 - 2. Get Delay Alarms for a specific location.
- Notifications database services is used to configure and display notifications to the user.
- The users/travelers receive a notification/message pop up on their phones.
 - 1. If the users turn on notifications, they will receive the notification.
 - 2. If the users turn off notifications, they will not receive the notifications.
- g. Special Requirements:
 - HTTP request should be approximated to less than 0.5 seconds.
- h. Technology and Data Variation:
 - Airport API
 - Google Maps API
- i. Frequency of Occurrence:
 - Occurs only when the flight gets delayed.

23. Notify Landing

- a. Primary Actor(s):
 - Travelers
 - Airport Employees
- b. Stakeholders and Interests:
 - Traveler: can plan for their trips and time traveling
 - Airline staff: can update the customer about the landing
- c. Preconditions:
 - The app must be configured and registered with a Push Notification Service Provider.
 - The users allow sending messages from airport management.
 - The users turn on their notifications setting
- d. Success Guarantee:
 - Whenever a plane lands, the air traffic controller will update the plane database to set that plane as landing.
 - The traveler will receive notifications as soon as the system receives the updated data from the database.
- e. Main Success Scenario:
 - The traveler is traveling by plane.
 - The plane is landing.
 - The system receives the updates data from the air traffic controller.

- Notifications database services is used to configure and display notifications to the user.
- The users/travelers receive a notification/message pop up on their phones.

f. Extensions:

- The system receives the updates data from the air traffic controller.
 - 1. Databases also handle the Create, Read, Update and Delete operations.
 - 2. Get signal from the air traffic controller.
- The users/travelers receive a notification/message pop up on their phones.
 - 1. If the users turn on notifications, they will receive the notification.
 - 2. If the users turn off notifications, they will not receive the notifications.
- g. Special Requirements:
 - HTTP request should be approximated to less than 0.5 seconds.
- h. Technology and Data Variation:
 - The air traffic controller
 - Database
- i. Frequency of Occurrence:
 - Occurs only when the plane is landing.

24. Notify Gate Number

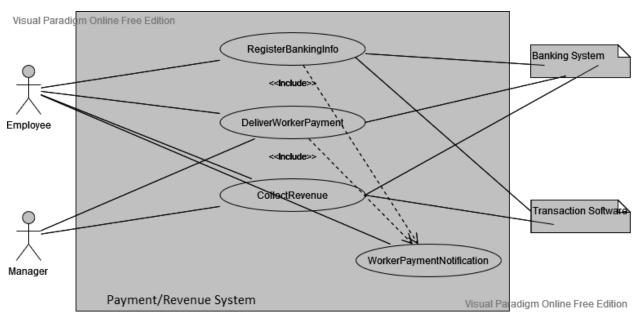
- a. Primary Actor(s):
 - Travelers
 - Airport Employees
- b. Stakeholders and Interests:
 - Traveler: can navigate to their fight gate
 - Airline staff: can make sure their customer can navigate to the right location in the airport
- c. Preconditions:
 - The user provides information about their flights.
 - The app must be configured and registered with a Push Notification Service Provider.
 - The users allow sending messages from airport management.
 - The users turn on their notifications setting
- d. Success Guarantee:
 - The traveler will receive notifications of their gate location an hour before the plane takes off.
- e. Main Success Scenario:
 - The traveler is navigating to their gates.

- The system receives the updates data from user location and airline database system.
- Notifications database services are used to configure and display notifications to the user.
- The users/travelers receive a notification/message pop up on their phones.

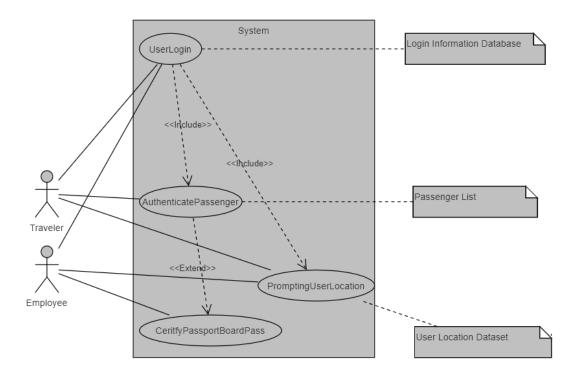
f. Extensions:

- The system receives the updated data.
 - 1. Databases also handle the Create, Read, Update and Delete operations.
- The users/travelers receive a notification/message pop up on their phones.
 - 1. If the users turn on notifications, they will receive the notification.
 - 2. If the users turn off notifications, they will not receive the notifications.
- g. Special Requirements:
 - HTTP request should be approximated to less than 0.5 seconds.
- h. Technology and Data Variation:
 - The location API
 - Airport database
- i. Frequency of Occurrence:
 - Occurs only when the traveler navigate to their gates

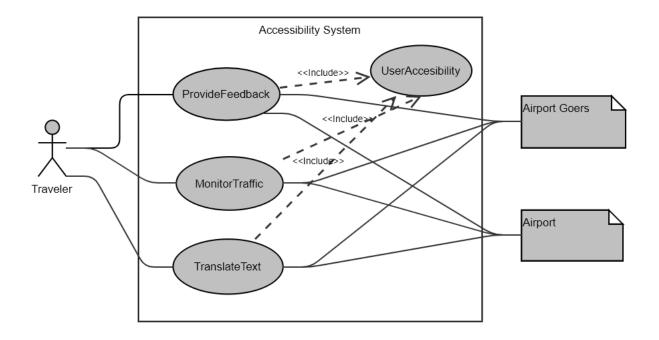
<u>Use Case Diagrams</u> (A representation of interactions between actors and the system)



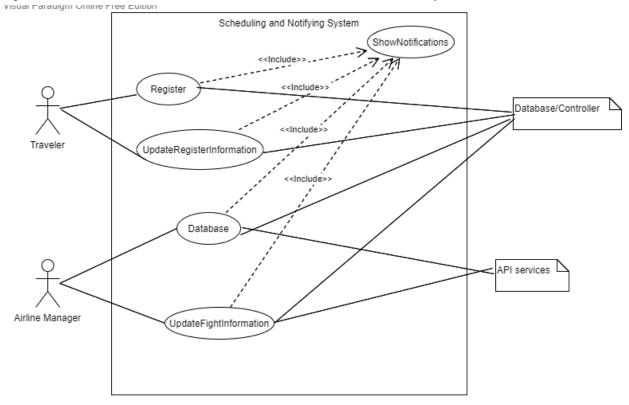
Represents use cases: 1, 2, 3, 4



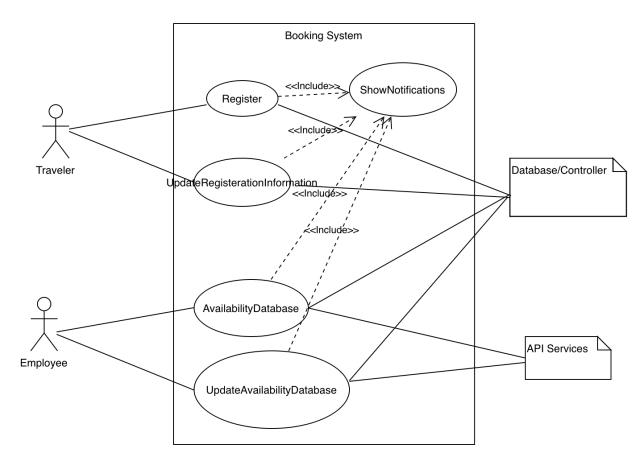
Represents use cases: 5, 6, 7, 8



Represents functional and nonfunctional use cases of the accessibility module



Represent use cases: 21, 22, 23, 24



Represents use cases: 13, 14, 15, 16

Conceptual Class Diagrams:

Possible Initial Domain Model (Classes):

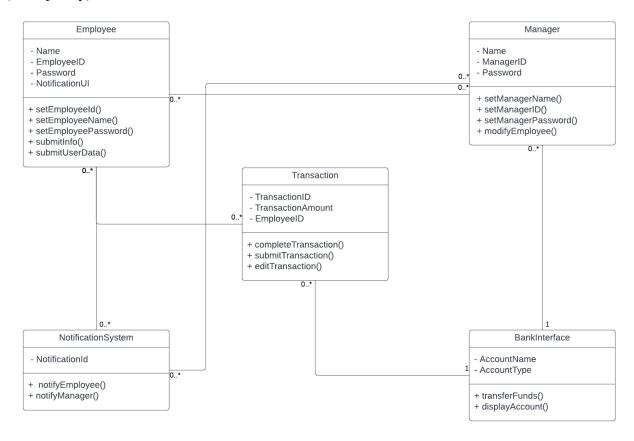
• Flight – this contains all the flight details in an Airport

Decide Attributes:

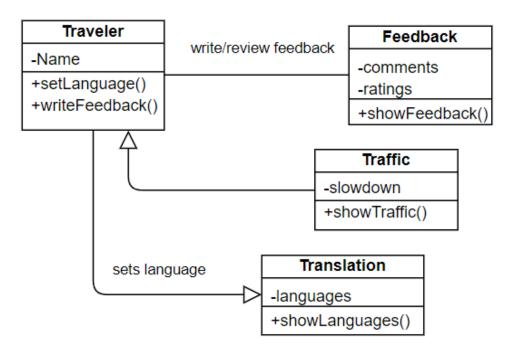
• Flight – FlightId, FlightName, Capacity, StartingTime, ReachingTime, Source, Destination, Price

Description Class:

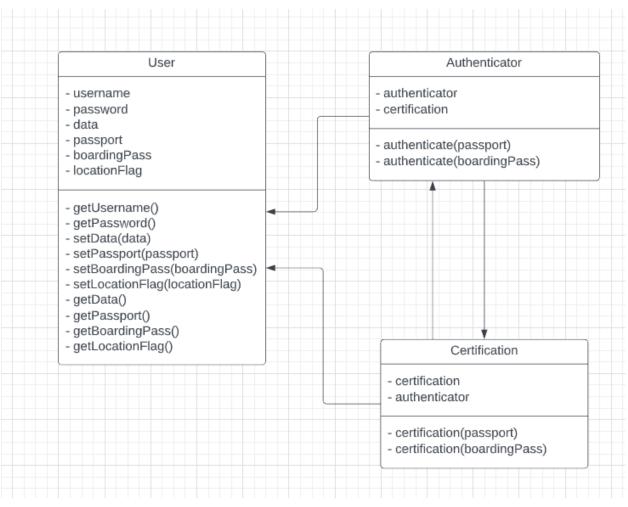
Identify Associations - Relationship between instances of conceptual classes (Multiplicity)



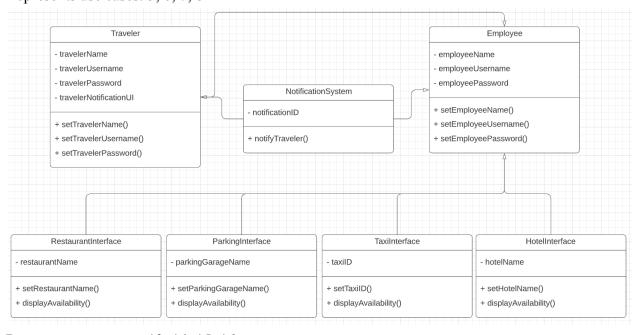
Represents use cases: 1, 2, 3, 4



Represents accessibility module



Represents use cases: 5, 6, 7, 8



Represents use cases: 13, 14, 15, 16

Airport Name Address Flight Flight Gate FlightIde FlightIde Landing time Landing time Landing time Landing time Send the updatest data to the controller/manager Airport Manager Send notifications to the uraveller Controller Locations of the updatest data to the controller/manager Airport Manager Send notifications to the uraveller Locations of the updatest data to the controller/manager

Conceptual Class Diagram

Scheduling and Notifying System

Represent use cases: 20, 21, 22, 23, 24

Supplementary Specifications

Non-functional requirements:

Reliability:

• The main pillar of reliability of the system is the backup of the database which is continuously maintained and updated to reflect the most recent changes.

Scalability:

• The system can take the stress of large amounts of users and data and continue to function both properly and efficiently.

Usability:

• The application should be easy to navigate, widgets and text should be clear and legible to cover a wide base of potential users.