

Introduction à la sécurité des systèmes d'information Authentication

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User Authentication

- fundamental security building block
 - basis of access control & user accountability
- is the process of verifying an identity claimed by or for a system entity
- has two steps:
 - identification - specify identifier
 - verification - bind entity (person) and identifier
- distinct from message authentication

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User Authentication

Authentication
Who are you?

Authorization
How much can you spend?

Accounting
What did you spend it on?

Account Summary

Reference Number	Sold	Posted	Activity Since Last Statement	Amount
43210987	01-03	01-13	Payment, Thank You	\$14.25
01234567	01-12	01-13	Wings 'N' Things	\$25.25
17891234	01-14	01-17	Renard Petcare	\$40.00
45678901	01-14	01-17	Sports Stadium	\$75.25
3210987	01-22	01-23	Tie Tack	\$20.75
76543210	01-29	01-30	Electronic World	\$69.25
2345678	01-30	01-30	Transaction Fees	\$1.00
34567890	01-01	01-01	Annual Fee	\$25.00

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Means of User Authentication

- four means of authenticating user's identity
- based on something the individual
 - Knows
 - possesses
 - is (static biometrics)
 - does (dynamic biometrics)
 - Give examples of each
- can use alone or combined
- all can provide user authentication
- all have issues

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Password authentication

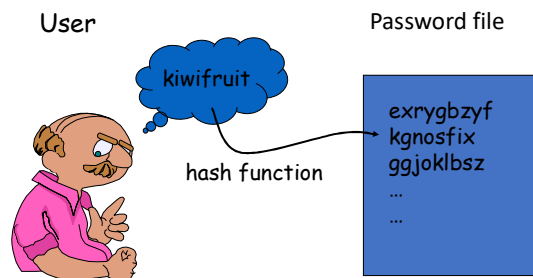
- Basic idea
 - User has a secret password
 - System checks password to authenticate user
- Issues
 - How is password stored?
 - How does system check password?
 - How easy is it to guess a password?
 - Difficult to keep password file secret, so best if it is hard to guess password even if you have the password file

Password Authentication

- widely used user authentication method
 - user provides name/login and password
 - system compares password with that saved for specified login
- authenticates ID of user logging and
 - that the user is authorized to access system
 - determines the user's privileges
 - is used in discretionary access control

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Basic password scheme



Basic password scheme

- Hash function $h : \text{strings} \rightarrow \text{strings}$
 - Given $h(\text{password})$, hard to find password
 - No known algorithm better than trial and error
- User password stored as $h(\text{password})$
- When user enters password
 - System computes $h(\text{password})$
 - Compares with entry in password file
- No passwords stored on disk



Use of Hashed Passwords

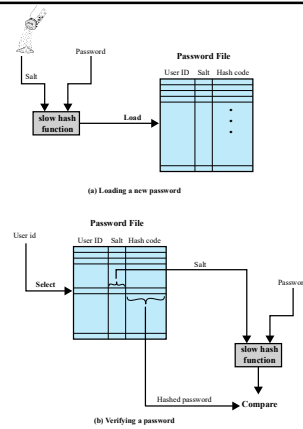


Figure 3.1 UNIX Password Scheme

Improved Implementations

- have other, stronger, hash/salt variants
- many systems now use MD5
 - with 48-bit salt
 - password length is unlimited
 - is hashed with 1000 times inner loop
 - produces 128-bit hash
- OpenBSD uses Blowfish block cipher based hash algorithm called Bcrypt
 - uses 128-bit salt to create 192-bit hash value

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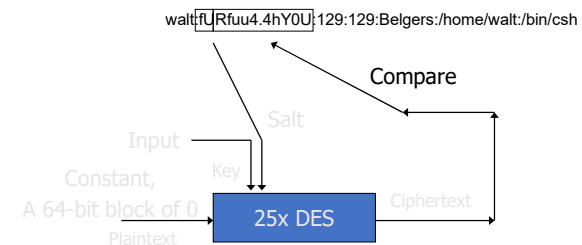
UNIX Implementation

- original scheme
 - 8 character password form 56-bit key
 - 12-bit salt used to modify DES encryption into a one-way hash function
 - 0 value repeatedly encrypted 25 times
 - output translated to 11 character sequence
- now regarded as woefully insecure
 - e.g. supercomputer, 50 million tests, 80 min
- sometimes still used for compatibility

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Salt

• Password line



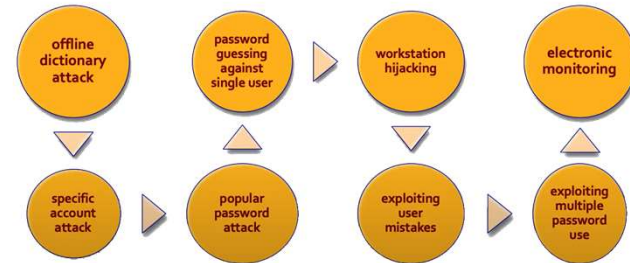
When password is set, salt is chosen randomly
12-bit salt slows dictionary attack by factor of 2^{12}

Password Cracking

- Dictionary attacks
 - try each word then obvious variants in large dictionary against hash in password file
- Rainbow table attacks
 - precompute tables of hash values for all salts
 - a mammoth table of hash values
 - e.g. 1.4GB table cracks 99.9% of alphanumeric Windows passwords in 13.8 secs
 - not feasible if larger salt values used
- Brute Force Attack

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Password Vulnerabilities



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Countermeasures

- stop unauthorized access to password file
- intrusion detection measures
- account lockout mechanisms
- policies against using common passwords but rather hard to guess passwords
- training & enforcement of password policies (L;m@\$jj!)
- automatic workstation logout
- encrypted network links

Password Choices

- users may pick short passwords
 - e.g. 3% were 3 chars or less, easily guessed
 - system can reject choices that are too short
- users may pick guessable passwords
 - so crackers use lists of likely passwords
 - e.g. one study of 14000 encrypted passwords guessed nearly 1/4 of them

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Password File Access Control

- can block offline guessing attacks by denying access to encrypted passwords
 - make available only to privileged users
 - often using a separate shadow password file
- still have vulnerabilities
 - exploit O/S bug
 - accident with permissions making it readable
 - users with same password on other systems
 - access from unprotected backup media
 - sniff passwords in unprotected network traffic

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Proactive Password Checking

- rule enforcement plus user advice, e.g.
 - 8+ chars, upper/lower/numeric/punctuation
 - may not suffice
- password cracker
 - time and space issues
- Markov Model
 - generates guessable passwords
 - hence reject any password it might generate
- Bloom Filter
 - use to build table based on dictionary using hashes
 - check desired password against this table

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Token Authentication

- object user possesses to authenticate, e.g.
 - embossed card
 - magnetic stripe card
 - memory card
 - smartcard

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Remote User Authentication

- authentication over network more complex
 - problems of eavesdropping, replay
- generally use challenge-response
 - user sends identity
 - host responds with random number
 - user computes $f(r, h(P))$ and sends back
 - host compares value from user with own computed value, if match user authenticated
- protects against a number of attacks

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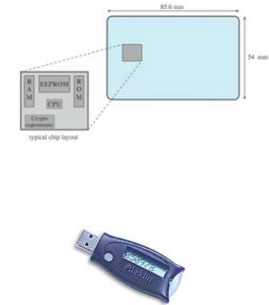
Memory Card

- store but do not process data
- magnetic stripe card, e.g. bank card
- electronic memory card
- used alone for physical access
- with password/PIN for computer use
- drawbacks of memory cards include:
 - need special reader
 - loss of token issues
 - user dissatisfaction

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Smartcard

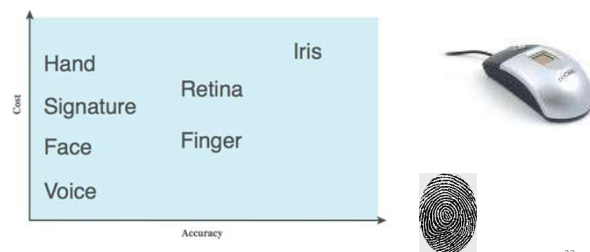
- credit-card like
- has own processor, memory, I/O ports
 - wired or wireless access by reader
 - may have crypto co-processor
 - ROM, EEPROM, RAM memory
- executes protocol to authenticate with reader/computer
- also have USB dongles



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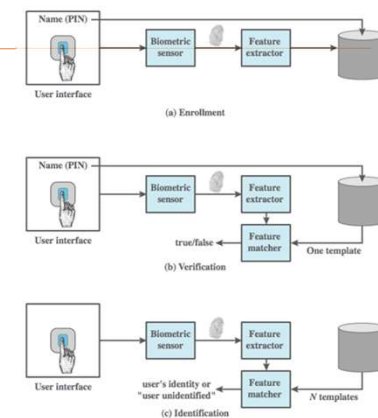
Biometric Authentication

- authenticate user based on one of their physical characteristics



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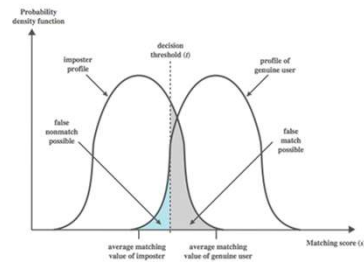
Operation of a Biometric System



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Biometric Accuracy

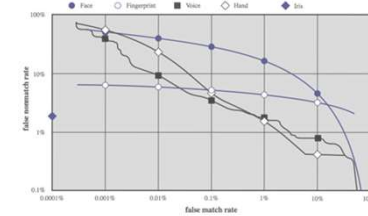
- never get identical templates
- problems of false match / false non-match



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Biometric Accuracy

- can plot characteristic curve
- pick threshold balancing error rates



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Authentication Security Issues

- client attacks
- host attacks
- eavesdropping
- replay
- trojan horse
- denial-of-service

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Summary

- introduced user authentication
 - using passwords
 - using tokens
 - using biometrics
- remote user authentication issues

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Means of User Authentication

- four means of authenticating user's identity
- based on something the individual
 - knows - e.g. password, PIN
 - possesses - e.g. key, token, smartcard
 - is (static biometrics) - e.g. fingerprint, retina
 - does (dynamic biometrics) - e.g. voice, sign
- can use alone or combined
- all can provide user authentication
- all have issues