

An On-line Gravity Estimation Method using Inverse Gravity Regressor for Robot Manipulator Control

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Abstract—When a robotic manipulator is controlled, computing gravity force of the robot is the primary issue. Exact model parameters are not easy to be known in the practical robot system due to the uncertainty of the robot dynamics. Hence, the gravity force is presented by a combination of gravity regressor and robot dynamic parameters and is compensated by the estimation of uncertain robot dynamic parameters. Previous researches conducted estimation by using transpose of gravity regressor and full form of dynamic parameters which is not general form however this paper estimates the gravity force using the generalized gravity regressor which is regardless of the dimension and structure of the robot under the quasi-static state. Once the estimation is completed, the estimated value can be used to compute the gravitational force and control the robot. It is shown that the generalized decomposition of gravity regressor and estimation process. The results are validated through an experiment by implementing the algorithm on an upper-body dual arm robot.

I. INTRODUCTION

In the beginning of the robotics research, the control of robot manipulator has studied by trying to solve the dynamics of the system. Computing the control torque using Lagrange equation [1] is not easy for the redundant and multi-manipulators which have many degrees of freedom (DoFs). Newton-Euler method is another method to compute the torque however its computation time issue comes up, and both has a uncertainty in the robot system. Instead, many robots are controlled using the proportional-integral-derivative (PID) control, virtual spring damper together with friction, gravity compensation, hybrid control, and so on. Researches in [2], [3] assume that the robot parameters such as link mass, length, center of mass (CoM) position, and kinematic information are exactly known however it is not sure in the practical robot system due to uncertainties caused by manufacturing errors or additional weight by wires, especially friction. Those effects are significant in controlling industrial robots when the robot needs to perform accurate and repeatable tasks. Hence, the estimation of the robot model parameters are necessary to obtain more accurate information of the system and to control the robot appropriately.

Estimation researches have proceeded and been classified by uncertainty on robot actual model, dynamic parameters,

and so on. Sensory feedback is necessary for each method to estimating the parameters such as encoder, vision sensor. The estimation of gravity by uncertain dynamic parameters are researched [4], [5], [6], [7], [8] by Arimoto et. al, and uncertain gravity regressor [9], [10] with various applications. Cheah et. al. researched on uncertain jacobian [11] together with estimation of dynamic parameters [12], [13], [14], [15], [16] and gravity regressor [17]. Some further researches are studied for contact force estimation and hybrid control [18], [19], [20].

Those researches on gravity estimation by using transpose of gravity regressor have no general form and always have to use full form of dynamic parameter estimation. Hence, this paper tries a new method to generalize the gravity decomposition to estimate the gravity force regardless of the dimension and structure of the robot. Once generalized, the decomposed gravity regressor and dynamic parameters are not necessary to be derived again. The estimated gravity using the generalized form is implemented to the upper-body dual arm robot simulator and compared with the control of robot with and without gravity.

The paper presents the gravity decomposition process in II through the example of three link manipulator and implementation to the simulation in III. Finally, discussion and conclusion are denoted in IV.

II. DYNAMICS AND KINEMATICS OF THE ROBOT

The paper considers a manipulator which have all revolute joints. The dynamics of the robot manipulator which has n DoFs is expressed as

$$M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau$$

where $q = [q_1, \dots, q_n]^T \in \mathbb{R}^n$ is the joint angles of the robot, \dot{q} and \ddot{q} are the angular velocity and acceleration. In addition, $M(q) \in \mathbb{R}^{n \times n}$ is the inertia matrix of the system which is symmetric and positive definite for all q and $C(q, \dot{q})$ is the coriolis and centrifugal term. $g(q)$ is the gravity term.

If system parameters are exactly known, accurate gravity force can be computed. The gravity is not perfectly compensated through above scheme because it is difficult to know the robot parameters precisely. Hence, the estimation of the gravitational force is performed using gravity decomposition.

A. Gravity decomposition

The uncertain model parameters are estimated under quasi-static state with gravity decomposition and assumption that

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the CoM of link i is located along the axial line at some distance. The gravity force $g(q)$ can be decomposed into:

$$g(q, m, p, p_c) = Z(q)s(m, p, p_c)$$

where $Z(q) \in \mathbb{R}^{n \times 3n(n+1)}$ is the gravity regressor which includes joint angles and $s(m, p, p_c) \in \mathbb{R}^{3n(n+1)}$ is the robot dynamic parameters. m is the vector of link masses. In addition, p and p_c are the position vector to $(i+1)$ -th frame and CoM position vector of link i with respect to the i -th frame respectively. Then, $\hat{g}(q, m, p, p_c)$, the estimator of $g(q, m, p, p_c)$, can be obtained by

$$\begin{aligned}\hat{g}(q) &= Z\hat{s}(q, m, p, p_c)(t) \\ \hat{s}(q, m, p, p_c)(t) &= \hat{s}_0(q, m, p, p_c) \\ &+ \int_0^t QZ^\dagger(q)(K_p(q_d(\tau) - q(\tau)) - K_d\dot{q})d\tau\end{aligned}$$

where $Q \in \mathbb{R}^{n \times n}$ denotes an positive definite constant matrix. K_p and K_d are proportional and damping gain for the gravity estimation. $q_d(\tau)$ is the desired joint angle and $\hat{s}_0(q, m, p, p_c)$ is initially estimated value and is assumed to be zero without loss of generality. Z^\dagger is the pseudo inverse of gravity regressor. The decomposition between $Z(q)$ and $s(m, p, p_c)$ is started from computing the CoM position vector of link i .

$$\begin{aligned}p_i^{com} &= p_i + {}^0R_i p_i^{com} \\ &= \sum_{j=0}^{i-1} {}^0R_j p_{j+1} + {}^0R_i p_i^{com}\end{aligned}$$

where p_i^{com} is the CoM position of the link i from origin and p_i is the i -th link position vector with respect to the origin. 0R_i is the rotation matrix from origin to i -th link and ${}^i p_i^{com}$ is the i -th CoM vector with respect to the link i coordinate frame. ${}^i p_{i+1}(\alpha_i, a_i, l_i)$ is the vector composed of the set of kinematic parameters from DH convention. It is expressed by

$$p_i^{com} = R(D_i p + \delta_{i+1} p_c)$$

where

$$R = [I_3 \quad {}^0R_1 \quad \dots \quad {}^0R_n] \in \mathbb{R}^{3 \times 3(n+1)}$$

$$p = [{}^0p_1^T \quad \dots \quad {}^{n-1}p_n^T \quad 0_3^T]^T \in \mathbb{R}^{3(n+1)}$$

$$p_c = [0_3^T \quad ({}^1p_1^{com})^T \quad \dots \quad ({}^n p_n^{com})^T]^T \in \mathbb{R}^{3(n+1)}$$

$$D_i = \begin{bmatrix} I_3^1 & & 0_3 \\ & \ddots & \\ 0_3 & & I_3^i \end{bmatrix} \in \mathbb{R}^{3(n+1) \times 3(n+1)}$$

$$\delta_i = \begin{bmatrix} 0_3 & & 0 \\ & I_3^{(i,i)} & \\ 0 & & 0 \end{bmatrix} \in \mathbb{R}^{3(n+1) \times 3(n+1)}$$

Hence, The CoM of the robot will be

$$\begin{aligned}p_{com} &= \frac{1}{M} \sum_{i=1}^n m_i p_i^{com} \\ &= \frac{1}{M} \sum_{i=1}^n m_i (p_i + {}^0R_i p_i^{com}) \\ &= \frac{1}{M} \sum_{i=1}^n m_i R(D_i p + \delta_{i+1} p_c).\end{aligned}$$

where M is the total mass of the robot and m_i is the mass of link i . The form of CoM jacobian matrix of link i is

$$J_i^{com} = [z_1 \times (p_i^{com} - p_1) \quad z_2 \times (p_i^{com} - p_2) \quad \dots \quad z_i \times (p_i^{com} - p_i) \quad 0_{3n(n-i)}]$$

where $p_i^{com} - p_k = R[(D_i - D_k)p + \delta_{i+1} p_c] = R(D_{ik}p + \delta_{i+1} p_c)$. In addition,

$$\begin{aligned}J_{com} &= \frac{1}{M} \sum_{i=1}^n m_i J_i^{com} \\ &= \frac{1}{M} \left[\sum_{i=1}^n m_i [z_1]_\times (D_{i1}p + \delta_{i+1} p_c) \right. \\ &\quad \sum_{i=2}^n m_i [z_2]_\times (D_{i2}p + \delta_{i+1} p_c) \\ &\quad \dots \quad m_n [z_n]_\times (D_{nn}p + \delta_{i+1} p_c) \left. \right] \quad (1)\end{aligned}$$

where $z_1 \times = [\cdot]_\times$ is the skew-symmetric operator. Using (1), gravity force can be computed by

$$\begin{aligned}g &= Mg_c J_{com}^T e_z = Mg_c J_{com}^T [0 \quad 0 \quad 1]^T \\ &= \begin{bmatrix} \sum_{i=1}^n m_i g_c (D_{i1}p + \delta_{i+1} p_c)^T R^T [z_1]_\times e_z \\ \sum_{i=2}^n m_i g_c (D_{i2}p + \delta_{i+1} p_c)^T R^T [z_2]_\times e_z \\ \dots \\ m_n g_c (D_{nn}p + \delta_{n+1} p_c)^T R^T [z_n]_\times e_z \end{bmatrix} \\ &= \begin{bmatrix} \sum_{i=1}^n e_z^T [z_1]_\times R \cdot m_i g_c (D_{i1}p + \delta_{i+1} p_c) \\ \sum_{i=2}^n e_z^T [z_2]_\times R \cdot m_i g_c (D_{i2}p + \delta_{i+1} p_c) \\ \dots \\ e_z^T [z_n]_\times R \cdot m_n g_c (D_{nn}p + \delta_{n+1} p_c) \end{bmatrix} \\ &= Z(q)s(m, p, p_c)\end{aligned}$$

where g_c is the gravity constant.

Therefore, the gravity regressor and dynamic parameter are chosen as

$$\begin{aligned}Z(q) &= g_c \begin{bmatrix} e_z^T [z_1]_\times R & & 0 \\ & e_z^T [z_2]_\times R & \\ & & \ddots \\ 0 & & & e_z^T [z_n]_\times R \end{bmatrix}, \\ s(m, p, p_c) &= \begin{bmatrix} \sum_{i=1}^n m_i (D_{i1}p + \delta_{i+1} p_c) \\ \sum_{i=2}^n m_i (D_{i2}p + \delta_{i+1} p_c) \\ \dots \\ m_n (D_{nn}p + \delta_{n+1} p_c) \end{bmatrix}\end{aligned}$$

In addition, generalization is extended to the multi arms in the following section.

B. Gravity decomposition for multi-arms

For body links, CoM position is computed as:

$$\mathbf{p}_i^{com} = \mathbf{p}_i + {}^0\mathbf{R}_i^i \mathbf{p}_i^{com} = \sum_{j=0}^{i-1} {}^0\mathbf{R}_j^j \mathbf{p}_{j+1} + {}^0\mathbf{R}_i^i \mathbf{p}_i^{com}$$

where $i = 1, \dots, n_b$. n_b is the number of links/joints of the body. In addition to this, for links of the arm m , CoM position is computed as:

$$\begin{aligned} \mathbf{p}_{i+k_m}^{com} &= \sum_{j=0}^{n_b-1} {}^0\mathbf{R}_j^j \mathbf{p}_{j+1} + {}^0\mathbf{R}_{n_b}^{n_b} \mathbf{p}_{1+k_m} + {}^0\mathbf{R}_{1+k_m}^{1+k_m} \mathbf{p}_{1+k_m}^{com} \\ &= \sum_{j=0}^{n_b-1} {}^0\mathbf{R}_j^j \mathbf{p}_{j+1} + {}^0\mathbf{R}_{n_b}^{n_b} \mathbf{p}_{1+k_m} \sum_{j=1}^{i-1} {}^0\mathbf{R}_{j+k_m}^{k_m+j} \mathbf{p}_{1+k_m+j} \\ &\quad + {}^0\mathbf{R}_{j+k_m}^{j+k_m} \mathbf{p}_{j+k_m}^{com} \end{aligned}$$

where $i = 2, \dots, n_a$ and n_a is the number of links/joints of an arm and

$$k_m = \begin{cases} 0 & \text{if } m = 0 \\ n_b + (m-1)n_a & \text{if } m > 0 \end{cases}$$

Hence, for link i of part m , CoM position is computed as:

$$\mathbf{p}_{i+k_m}^{com} = \mathbf{R}(\Psi_{i+k_m} \mathbf{p} + \delta_{i+k_m+1} \mathbf{p}_c)$$

where

$$\Psi_{i+k_m} = \begin{cases} D_i & \text{if } m = 0 \text{ \& } i = 1, \dots, n_b \\ D_{n_b} + \delta_{(n_b+1)(1+k_m)} + D_{i+k_m} - D_{1+k_m} & \text{if } m > 0 \text{ \& } i = 1, \dots, n_a \end{cases}$$

Then, CoM jacobian matrix for link i of the part m is computed as:

$$\mathbf{J}_{i+k_m}^{com} = \begin{bmatrix} \mathbf{J}_{i+k_m}^j \end{bmatrix}$$

$$\mathbf{J}_{i+k_m}^j = \begin{cases} [\mathbf{z}_j]_{\times} \mathbf{R}((\Psi_{i+k_m} - \Psi_j) \mathbf{p} + \delta_{i+k_m+1} \mathbf{p}_c), & \text{conditions} \\ \mathbf{0}, & \text{elsewhere} \end{cases}$$

$$\begin{aligned} \text{where conditions} &= (j \in [1, n_b] \cup [1+k_m, k_{m+1}]) \cap (m > 0) \\ &\text{or } (j \in [1, n_b]) \cup (m = 0) \end{aligned}$$

Robot CoM jacobian and gravity term can be computed with same procedure. Finally, general form of the gravity term decomposition is

$$\mathbf{Z} = g_c \begin{bmatrix} \mathbf{e}_g^T [\mathbf{z}_1]_{\times} \mathbf{R} & \mathbf{0} & \dots & \mathbf{0} \\ \mathbf{0} & \mathbf{e}_g^T [\mathbf{z}_2]_{\times} \mathbf{R} & \dots & \mathbf{0} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathbf{e}_g^T [\mathbf{z}_n]_{\times} \mathbf{R} \end{bmatrix},$$

$$\mathbf{s} = [\mathbf{s}_0^T \quad \mathbf{s}_1^T \quad \dots \quad \mathbf{s}_n^T]^T$$

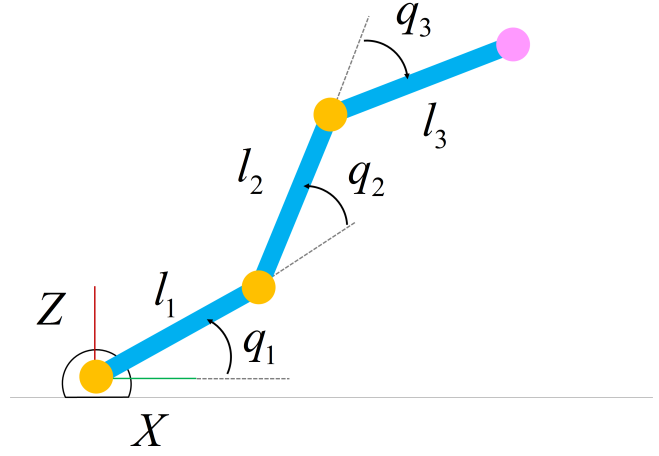


Fig. 1. 3 degrees of freedom planar manipulator.

where

$$\mathbf{s}_0 = \begin{bmatrix} \sum_{i=1}^N m_i (\Psi_{i1} \mathbf{p} + \delta_{i+1} \mathbf{p}_c) \\ \sum_{i=2}^N m_i (\Psi_{i2} \mathbf{p} + \delta_{i+1} \mathbf{p}_c) \\ \dots \\ \sum_{i=n_b}^N m_i (\Psi_{in_b} \mathbf{p} + \delta_{i+1} \mathbf{p}_c) \end{bmatrix},$$

$$\mathbf{s}_m = \begin{bmatrix} \sum_{i=1}^{n_a} m_{i+k_m} (\Psi_{(i+k_m)(1+k_m)} \mathbf{p} + \delta_{i+k_m+1} \mathbf{p}_c) \\ \sum_{i=2}^{n_a} m_{i+k_m} (\Psi_{(i+k_m)(2+k_m)} \mathbf{p} + \delta_{i+k_m+1} \mathbf{p}_c) \\ \dots \\ m_{k_{m+1}} (\Psi_{k_{m+1}k_{m+1}} \mathbf{p} + \delta_{k_{m+1}+1} \mathbf{p}_c) \end{bmatrix}$$

C. 3D planar manipulator

This is a simple example of the gravity decomposition. Let it be 3 DoFs planar manipulator as shown in Fig. 1 assuming that the CoM of link i is located along the axial line at some distance l_{gi} .

In addition, the position vector of the link is:

$$\mathbf{p}_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \quad \mathbf{p}_2 = \begin{bmatrix} l_1 c_1 \\ 0 \\ l_1 s_1 \end{bmatrix}, \quad \mathbf{p}_3 = \begin{bmatrix} l_1 c_1 + l_2 c_{12} \\ 0 \\ l_1 s_1 + l_2 s_{12} \end{bmatrix},$$

$$\mathbf{p}_4 = \begin{bmatrix} l_1 c_1 + l_2 c_{12} + l_3 c_{123} \\ 0 \\ l_1 s_1 + l_2 s_{12} + l_3 s_{123} \end{bmatrix}, \quad \mathbf{z}_1 = \mathbf{z}_2 = \mathbf{z}_3 = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}.$$

where $c_1 = \cos(q_1)$, $c_{12} = \cos(q_1 + q_2)$, $c_{123} = \cos(q_1 + q_2 + q_3)$, $s_1 = \sin(q_1)$, $s_{12} = \sin(q_1 + q_2)$, $s_{123} = \sin(q_1 + q_2 + q_3)$. With those parameters, $\mathbf{Z}(\mathbf{q})$, $\mathbf{s}(\mathbf{m}, \mathbf{p}, \mathbf{p}_c)$ can be computed as shown in Fig. 2.

$$\mathbf{Z}(\mathbf{q}) = g \begin{bmatrix} \mathbf{Z}_1 & \mathbf{Z}_2 & \mathbf{Z}_3 \end{bmatrix}$$

$$\mathbf{s}(\mathbf{m}, \mathbf{p}, \mathbf{p}_c) = [\mathbf{0}_3 \quad \mathbf{s}_1^T \quad \mathbf{0}_2 \quad \mathbf{s}_2^T \quad \mathbf{0}_2 \quad \mathbf{s}_3^T \quad \dots \quad \mathbf{0}_5 \quad \mathbf{s}_2^T \quad \mathbf{0}_2 \quad \mathbf{s}_3^T \quad \mathbf{0}_8 \quad \mathbf{s}_3^T \quad \mathbf{0}_2]^T$$

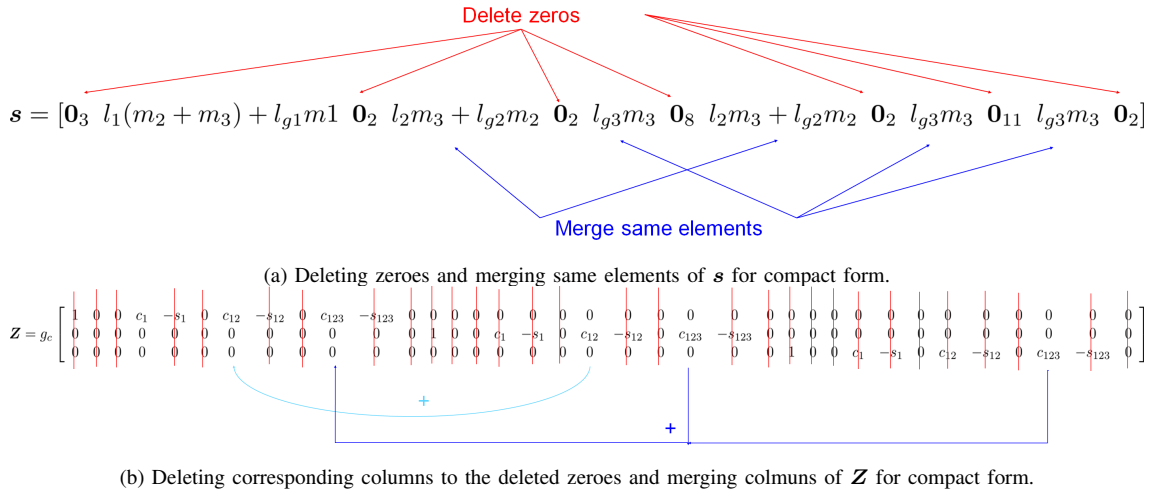
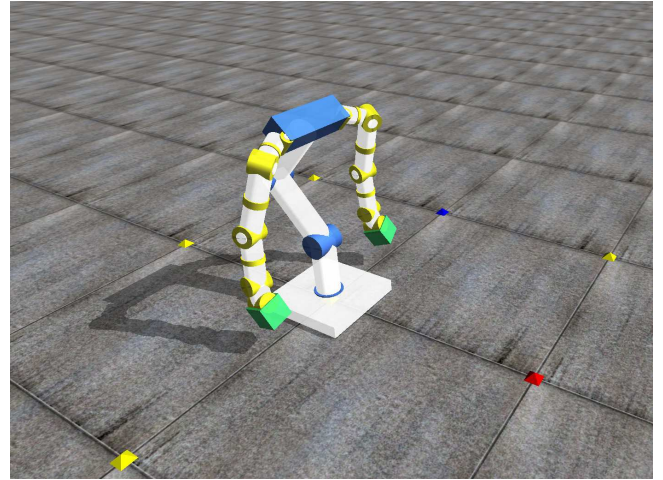


Fig. 2. Compact form derivation of gravity force of 3 DoFs manipulator.

These repeated terms can be simplified through the deleting and merging of the columns in the derived equation. As shown in the Fig. 2, the zero columns in s and corresponding rows in Z are deleted for reduction of the computation and same elements in Z are merged into one column. Through the computation, compact form can be obtained and makes computation time reduced. Hence, the compact form of the gravity decomposition becomes

$$\begin{aligned}
&= g \begin{bmatrix} c_{11} & c_{12} & c_{13} \\ 0 & c_{12} & c_{13} \\ 0 & 0 & c_{13} \end{bmatrix} \begin{bmatrix} l_1(m_2 + m_3) + l_{g1}m_1 \\ l_2m_3 + l_{g2}m_2 \\ l_{g3}m_3 \end{bmatrix} \\
&= g \begin{bmatrix} c_{11}(l_1(m_2 + m_3) + l_{g1}m_1) + c_{12}(l_2m_3 + l_{g2}m_2) + c_{13}l_{g3}m_3 \\ c_{12}(l_2m_3 + l_{g2}m_2) + c_{13}l_{g3}m_3 \\ c_{13}l_{g3}m_3 \end{bmatrix}.
\end{aligned}$$

III. EXPERIMENTAL RESULTS



the estimation state is that the robot joints should endure links falling force by gravity. If the links configurationally do not endure the gravity force, the estimation cannot be performed appropriately. Hence, the estimation should be performed under quasi-static state with gravity-endurable configuration before the robot manipulation.

A. Upper-body dual arm

ing estimation pos approaching(0.2-7s), estimation(7-12s), homing(12-17s), approaching 1(17-21s), approaching 2(22-26s), and homing(27-31s). Since this study is not focusing on trajectory planning, so this paper compares the position error only when the algorithm is implemented or not.

B. PD control with and without gravity estimation

First, joint PD controller without any compensator is used to perform the reaching task. The control torque is

$$\tau = K_p(q_d - q) - K_d\dot{q}$$

Each figure in Fig. 4 shows the position error of the trunk in Fig. 4. (a), left arm in Fig. 4. (b), and right arm in Fig. 4. (c) when the gravity estimation is not conducted. Then, joint PD controller with estimated gravity is used to perform the reaching task after the gravity estimation. The controller of the second experiment is

$$\tau = K_p(q_d - q) - K_d\dot{q} + \hat{g}(q).$$

Fig. 5 shows the errors of trunk, left arm, and right arm when the gravity estimation algorithm is implemented on the robot. In the estimation state, as the gravity estimated, the position error reduces in 7-12s. In the following, when the robot approaches to the desired position, it makes some error however it can be reduced by estimating the gravity force for long time more than this trial. In the experiment, gains of the robot are quite huge not as same as usual in the practical robot. Because non-linear effects such as friction are not considered so that the result of first experiment looks quite nice. However, this control scheme will show worse performance in real robot system due to the uncertainties.

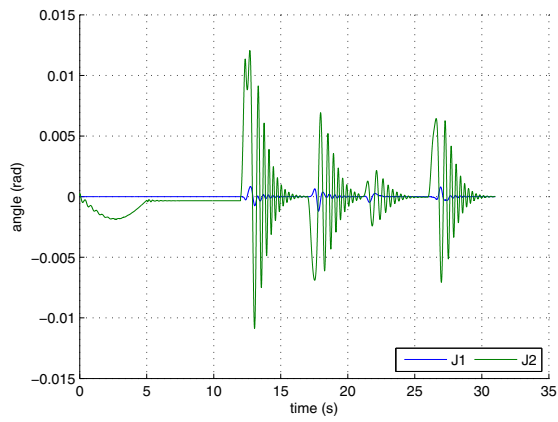
IV. DISCUSSION AND CONCLUSION

This paper shows that gravity estimation through the decomposition by generalized gravity regressor and the uncertain model parameters and its application to the robot control. The motivation of the paper is that there is the difficulties to set the equation of motion due to the uncertain dynamic parameters. Hence, the estimation of the gravity is conducted and main goal is the generalization of the gravity decomposition forming by the gravity regressor and dynamic parameters regardlessly to the any kind of robot system. The inverse of gravity regressor is used to compute the uncertain dynamic parameters. Additionally, the gravity decomposition of the upper-body dual arm robot whose 19 DoFs and the compact form either shown as an example. Another advantage of this method is that the generalized form is once decomposed, the process is no longer necessary to be derived.

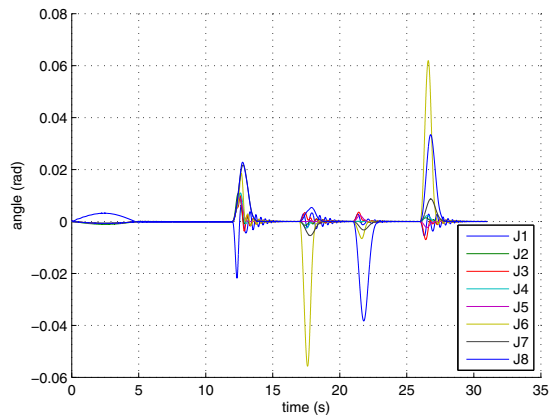
As a future work, the algorithm will be implemented in the real robot, and the generalized form can be extended to estimating the real CoM location of a robot and detecting additional weight not only at end-effector but at anywhere on the robot.

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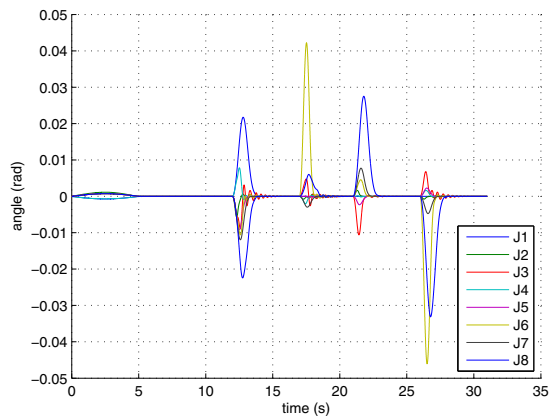
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(a) Position error of trunk joints.

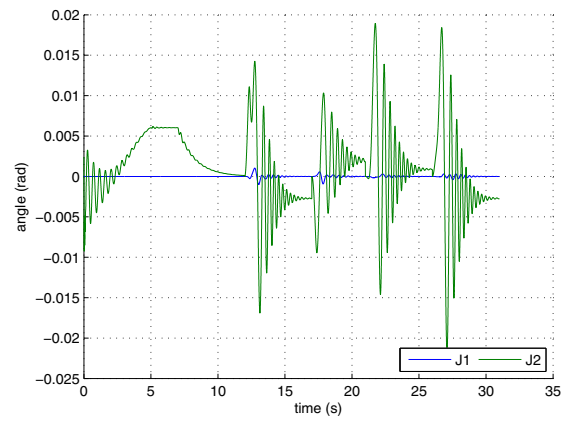


(b) Position error of left arm joints.

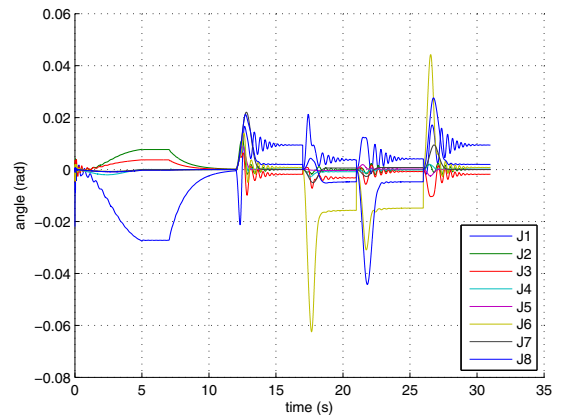


(c) Position error of right arm joints.

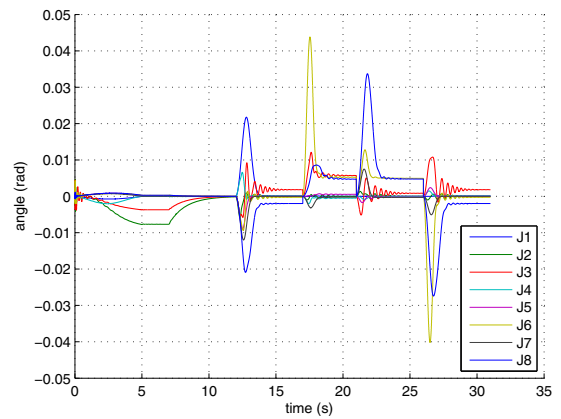
Fig. 4. Joints errors of the robot without gravity estimation.



(a) Position error of trunk joints.



(b) Position error of left arm joints.



(c) Position error of right arm joints.

Fig. 5. Joints errors of the robot with gravity estimation.