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Mobile app development

⇒ pubspec.yaml:

A configuration file in flutter that manages the project's metadata, dependencies and assets in in yaml format.

2: Dependency:

An external package or library that an app relies on to function typically defined in a configuration files

3: Gradle:

A build automation tool used in Android development to manage dependencies automate the build process and configure project setting.

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4: **API:**

A Set of protocols and tools that allow different software applications to communicate and exchange data with each other.

5: **~~App~~ local storage**

A method for storing data on a mobile device such as using shared preferences, databases or files, to persist app data locally.