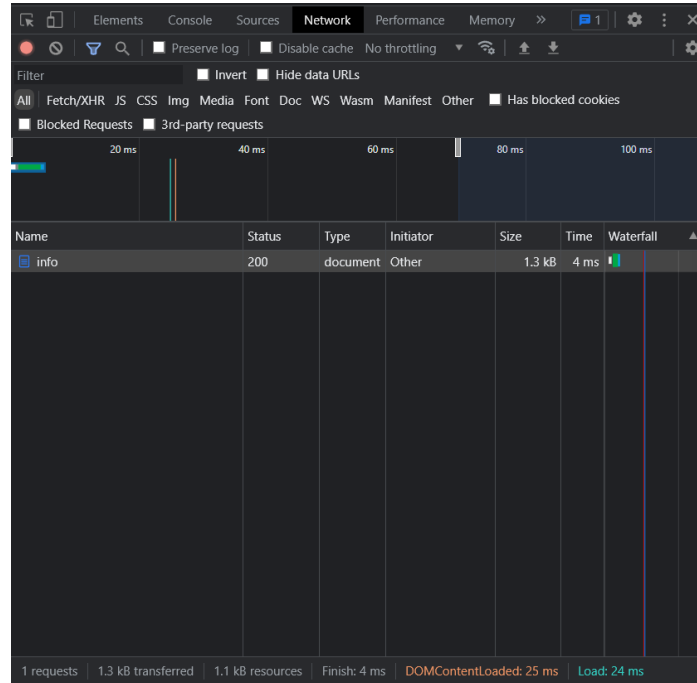
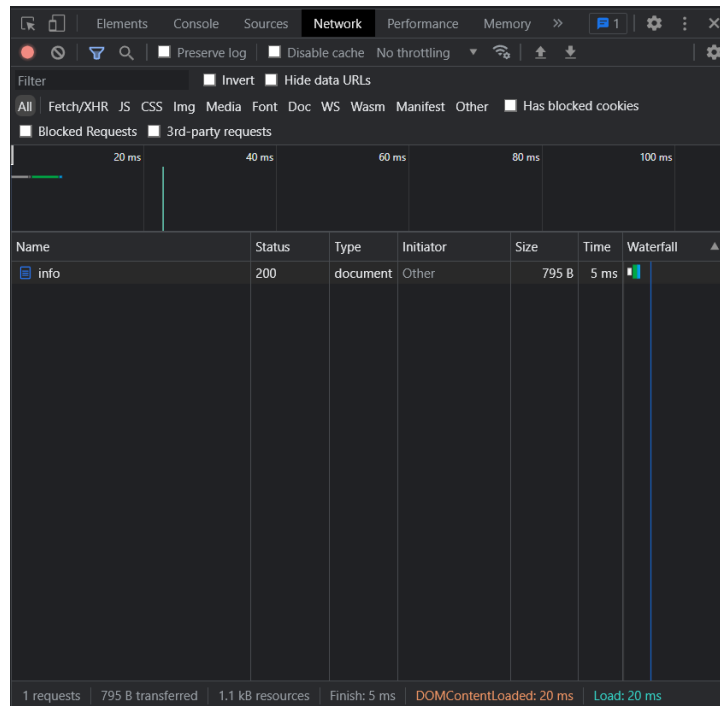


Desafío 16

- Info sin compresión:



- Info con compresión:



- --Prof con console.log:

```
[Summary]:
```

ticks	total	nonlib	name
4	0.1%	100.0%	JavaScript
0	0.0%	0.0%	C++
3	0.1%	75.0%	GC
4983	99.9%		Shared libraries

- --Prof sin console.log:

```
[Summary]:
```

ticks	total	nonlib	name
6	0.3%	100.0%	JavaScript
0	0.0%	0.0%	C++
5	0.2%	83.3%	GC
2101	99.7%		Shared libraries

- Artillery con console.log:

```
Phase started: unnamed (index: 0, duration: 1s) 14:50:39(-0300)

Phase completed: unnamed (index: 0, duration: 1s) 14:50:40(-0300)

-----
Metrics for period to: 14:50:40(-0300) (width: 0.665s)
-----

http.codes.200: ..... 34
http.request_rate: ..... 34/se
http.requests: ..... 34
http.response_time:
  min: ..... 5
  max: ..... 13
  median: ..... 5
  p95: ..... 8.9
  p99: ..... 10.1
http.responses: ..... 34
vusers.created: ..... 34
vusers.created_by_name.0: ..... 34

-----
Metrics for period to: 14:50:50(-0300) (width: 0.307s)
-----

http.codes.200: ..... 16
http.request_rate: ..... 16/se
http.requests: ..... 16
http.response_time:
  min: ..... 4
  max: ..... 8
  median: ..... 5
  p95: ..... 6
  p99: ..... 6
http.responses: ..... 16
vusers.created: ..... 16
vusers.created_by_name.0: ..... 16
```

- Artillery sin console.log:

```
Phase started: unnamed (index: 0, duration: 1s) 14:05:39(-0300)
Phase completed: unnamed (index: 0, duration: 1s) 14:05:40(-0300)

Metrics for period to: 14:05:40(-0300) (width: 0.14s)

http.codes.200: ..... 7
http.request_rate: ..... 8/sec
http.requests: ..... 8
http.response_time:
  min: ..... 2
  max: ..... 38
  median: ..... 5
  p95: ..... 27.9
  p99: ..... 27.9
http.responses: ..... 7
vusers.created: ..... 8
vusers.created_by_name.0: ..... 8

Metrics for period to: 14:05:50(-0300) (width: 0.839s)

http.codes.200: ..... 43
http.request_rate: ..... 42/sec
http.requests: ..... 42
http.response_time:
  min: ..... 2
  max: ..... 6
  median: ..... 3
  p95: ..... 4
  p99: ..... 4
http.responses: ..... 43
vusers.created: ..... 42
vusers.created_by_name.0: ..... 42
```

- Autocannon con console.log:

```
Running 20s test @ http://localhost:8080/info
100 connections
```

Stat	2.5%	50%	97.5%	99%	Avg	Stdev	Max
Latency	340 ms	379 ms	549 ms	629 ms	390.2 ms	54.85 ms	657 ms

Stat	1%	2.5%	50%	97.5%	Avg	Stdev	Min
Req/Sec	186	186	257	285	253.9	23.89	186
Bytes/Sec	251 kB	251 kB	346 kB	384 kB	342 kB	32.2 kB	251 kB

Req/Bytes counts sampled once per second.
of samples: 20

5k requests in 20.07s, 6.84 MB read

- Autocannon sin console.log:

```
Running 20s test @ http://localhost:8080/info
100 connections
```

Stat	2.5%	50%	97.5%	99%	Avg	Stdev	Max
Latency	117 ms	136 ms	181 ms	193 ms	138.47 ms	17.05 ms	250 ms

Stat	1%	2.5%	50%	97.5%	Avg	Stdev	Min
Req/Sec	540	540	720	795	717.85	61.54	540
Bytes/Sec	727 kB	727 kB	969 kB	1.07 MB	966 kB	82.8 kB	727 kB

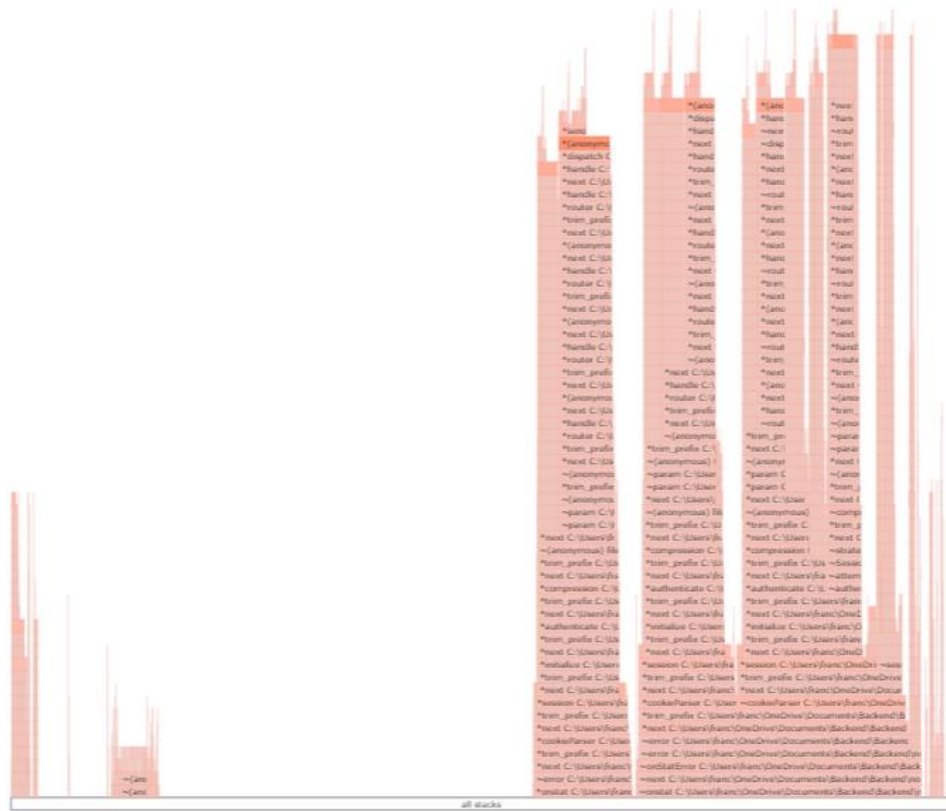
Req/Bytes counts sampled once per second.
of samples: 20

14k requests in 20.05s, 19.3 MB read

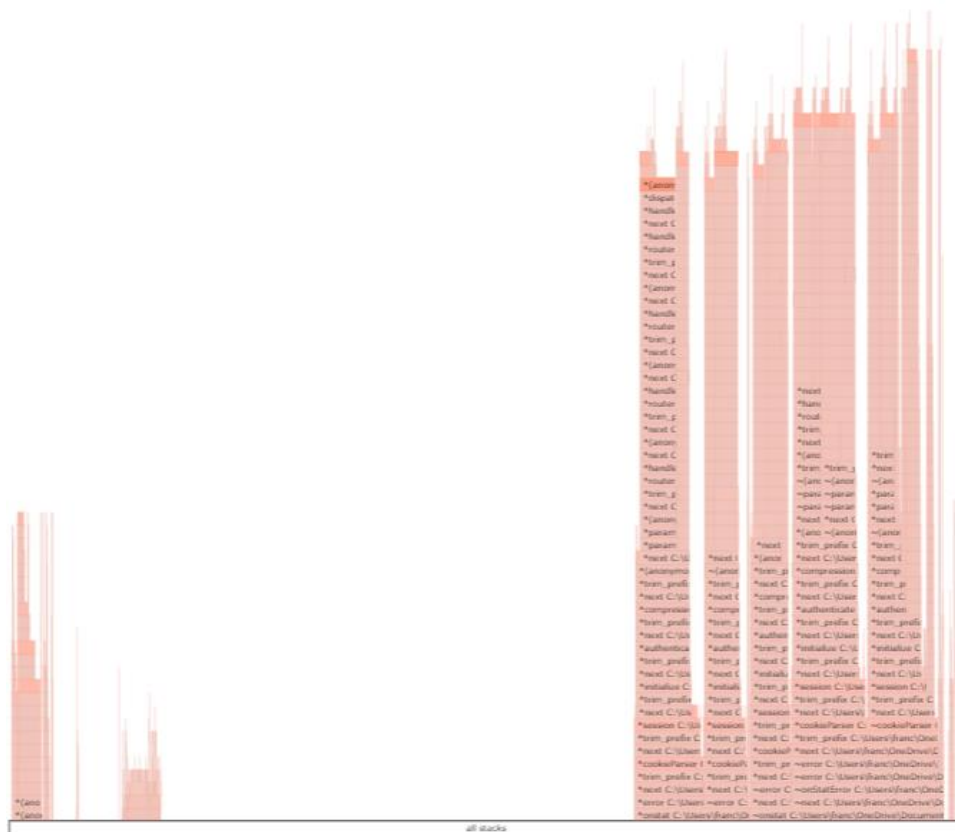
- Inspector:

Self Time	Total Time	Function
19482.9 ms	19482.9 ms	(idle)
14.0 ms 14.27 %	21.3 ms 21.71 %	↳ consoleCall
7.1 ms 7.20 %	7.1 ms 7.20 %	(program)
4.5 ms 4.63 %	4.5 ms 4.63 %	↳ writeUTF8String
3.8 ms 3.90 %	3.8 ms 3.90 %	↳ getCPUs
1.9 ms 1.95 %	1.9 ms 1.95 %	(garbage collector)
1.8 ms 1.83 %	2.6 ms 2.68 %	↳ nextTick
1.8 ms 1.83 %	1.8 ms 1.83 %	↳ writev
1.8 ms 1.83 %	5.4 ms 5.49 %	↳ deserializeObject
1.3 ms 1.34 %	1.4 ms 1.46 %	↳ asString
1.2 ms 1.22 %	483.6 ms 492.56 %	↳ next
1.2 ms 1.22 %	1.2 ms 1.22 %	↳ Hash
1.1 ms 1.10 %	50.3 ms 51.22 %	↳ cookieParser
1.0 ms 0.98 %	49.7 ms 50.61 %	↳ initialize
0.8 ms 0.85 %	78.1 ms 79.51 %	↳ emit
0.8 ms 0.85 %	0.8 ms 0.85 %	↳ match
0.8 ms 0.85 %	1.0 ms 0.98 %	↳ writeBuffer
0.7 ms 0.73 %	1.1 ms 1.10 %	↳ IncomingMessage
0.7 ms 0.73 %	2.4 ms 2.44 %	↳ hash
0.7 ms 0.73 %	409.8 ms 417.44 %	↳ trim_prefix
0.7 ms 0.73 %	16.8 ms 17.07 %	↳ (anonymous)
0.7 ms 0.73 %	1.1 ms 1.10 %	↳ parseAcceptEncoding
0.6 ms 0.61 %	1.3 ms 1.34 %	emitHook
0.6 ms 0.61 %	10.3 ms 10.49 %	parserOnHeadersComplete
0.6 ms 0.61 %	15.0 ms 15.24 %	↳ _write
0.6 ms 0.61 %	0.6 ms 0.61 %	↳ Long
0.6 ms 0.61 %	1.0 ms 0.98 %	↳ header

- 0x con console.log:



- 0x sin console.log:



Conclusión: Siempre es recomendable utilizar funciones no bloqueantes, ya que éstas tienen un impacto negativo en el rendimiento del servidor.