Ricardo Ferreira
Cacheira

Gameplay Programmer

Highly passionate Gameplay Programmer with good communication skills and some experience in game design

CONTACT

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📍 Travessa das Manteigadas n3

🌐 ricardo-cacheira.github.io

SKILLS

C#

JavaScript

SQL

Git

Perforce

SOFTWARES

Unity Engine

Unreal Engine

Photoshop

INTERESTS

Games
Tecnology
Music
Travelling

PERSONAL INFORMATION

My academic experience has greatly contributed to the development of my collaboration, communication and problem-solving skills.

Always looking to learn and improve, my goal is to craft experiences with the same passion and quality as those that have shaped me.

EDUCATION

2020-2020	Exchange Semester - IGAD
	BUas - Breda University of Applied Sciences
2017-2020	Games and Apps Development Bachelor
	IADE - Faculdade de Design Tecnologia e Comunicação da Universidade Europeia
2015-2017	High School
	Escola Secundária D. Manuel Martins

WORK EXPERIENCE

2020-2020	ULHT / HEI-LAB
	Game designer / programmer
	VR game for motor and cognitive rehabilitation with adaptative difficulty managed by bio-feedback.
2017-2017	AF Informática
	Web Developer Intern
	Designed and developed visually-pleasing, user-friendly and mobile ready interfaces with intuitive navigation. Redesign and deploy the database according to the required needs of the product.