

VE281

Data Structures and Algorithms

Tree; Binary Tree Traversal

Announcement

- Midterm exam time
 - Oct. 25 (Wed.), in class

Outline

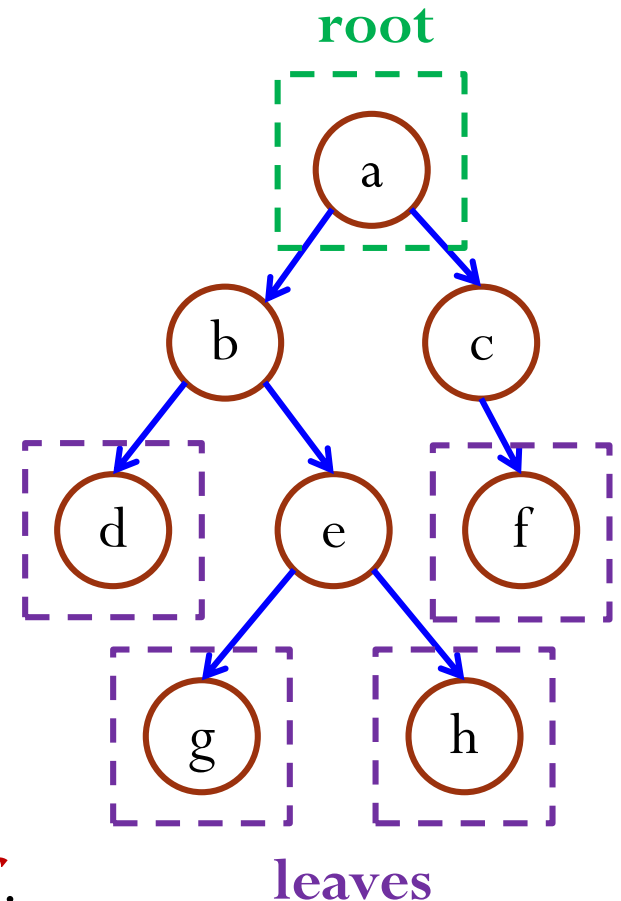
- Trees
- Binary Trees
- Binary Tree Traversal

Trees

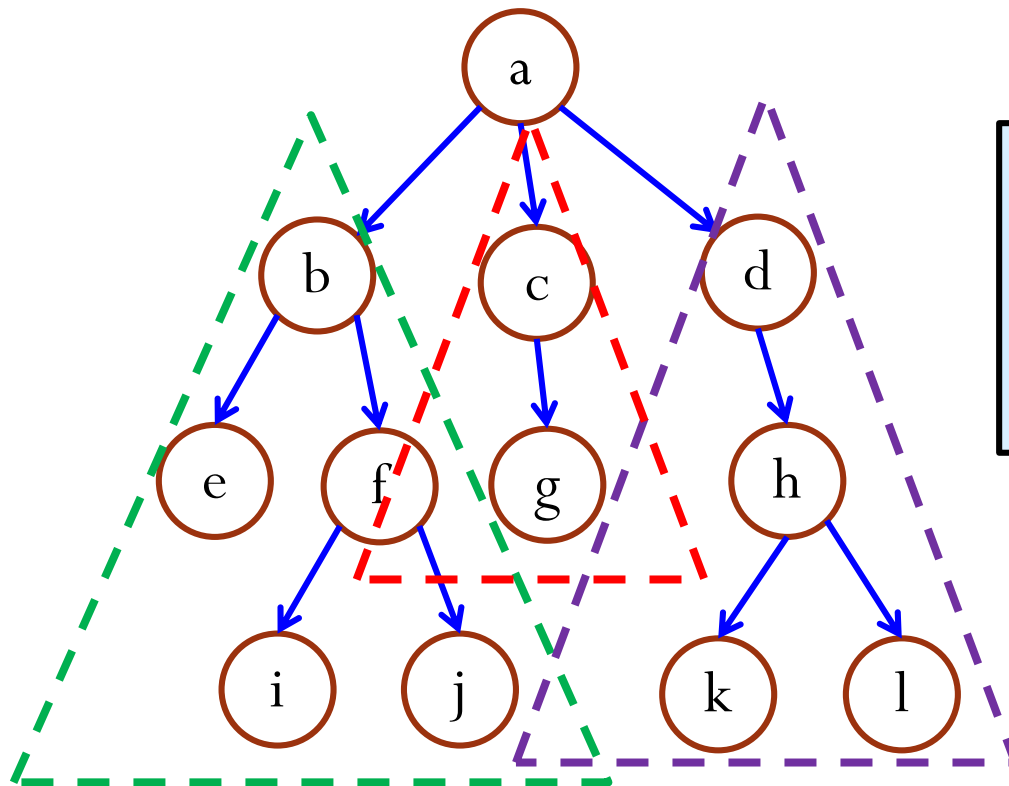
- Tree is an extension of linked list data structure:
 - Each node connects to **multiple** nodes.
- A tree is a “natural” way to represent hierarchical structure and organization.
- Many problems in computer science can be solved by breaking it down into smaller pieces and arranging the pieces in some form of hierarchical structure.
 - For example: merge sort.

Tree Terminology

- Just like lists, trees are collections of nodes.
- The node at the top of the hierarchy is the **root**.
- Nodes are connected by **edges**.
- Edges define **parent-child** relationship.
 - Root has no parent.
 - All other node has exactly one parent.
- A node with no children is called a **leaf**.



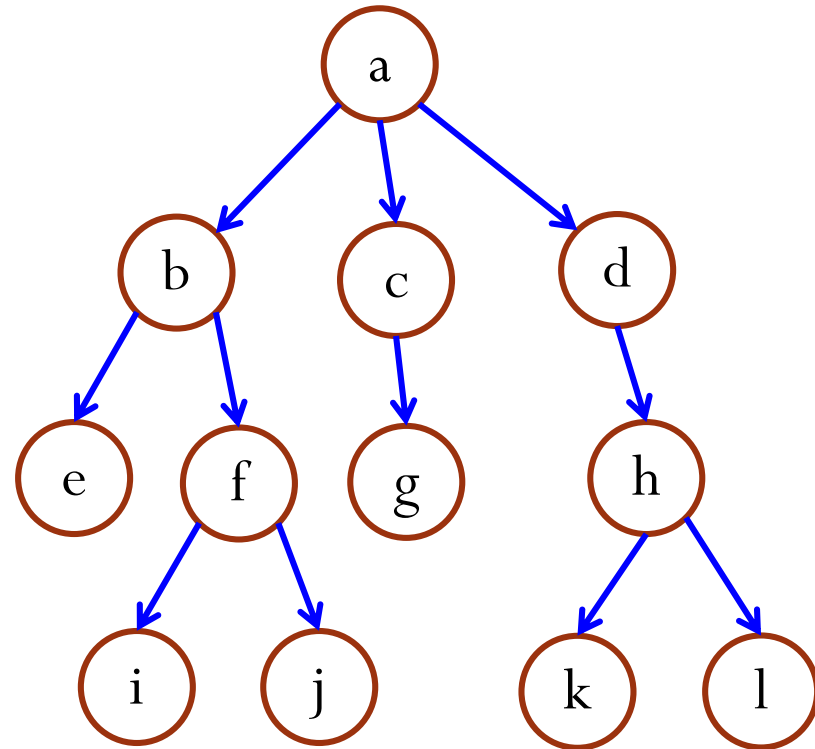
Subtrees



Subtree can be defined for any node in general, not just for the root node.

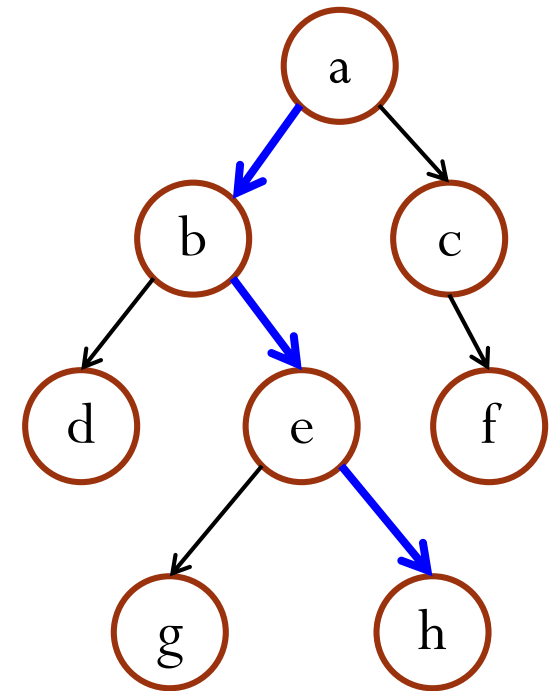
More Tree Terminology

- f is the **child** of b.
- b is the **parent** of f.
- Nodes that share the same parent are **siblings**.
 - b and c are the **siblings** of d.
 - e is the **sibling** of f.



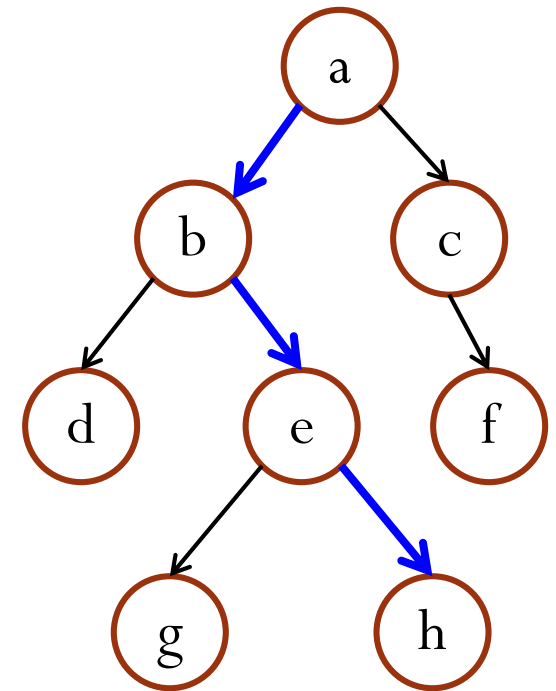
Path

- A **path** is a sequence of nodes such that the next node in the sequence is a child of the previous.
 - E.g., $a \rightarrow b \rightarrow e \rightarrow h$ is a path.
 - The path length is 3.
- Path length may be 0, e.g., b going to itself is a path and its length is 0.
- **Claim**: If there exists a path between two nodes, then this path is the **unique** path between these two nodes.



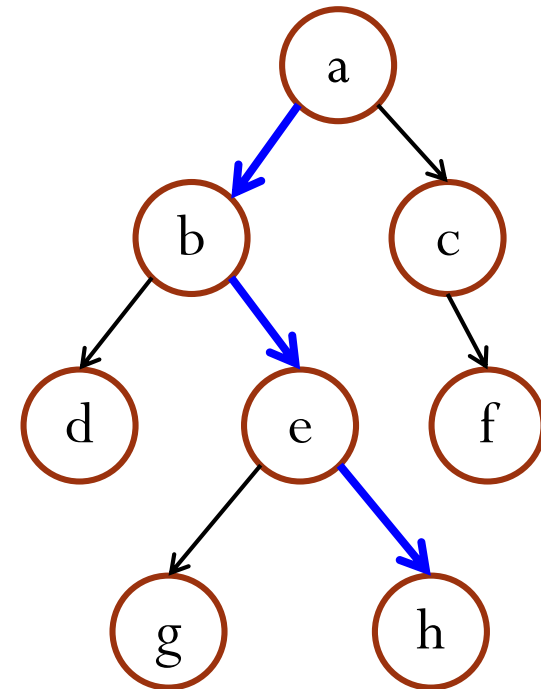
Ancestors and Descendants

- If there exists a path from a node A to a node B, then A is an **ancestor** of B and B is a **descendant** of A.
- E.g., a is an ancestor of h and h is a descendant of a.



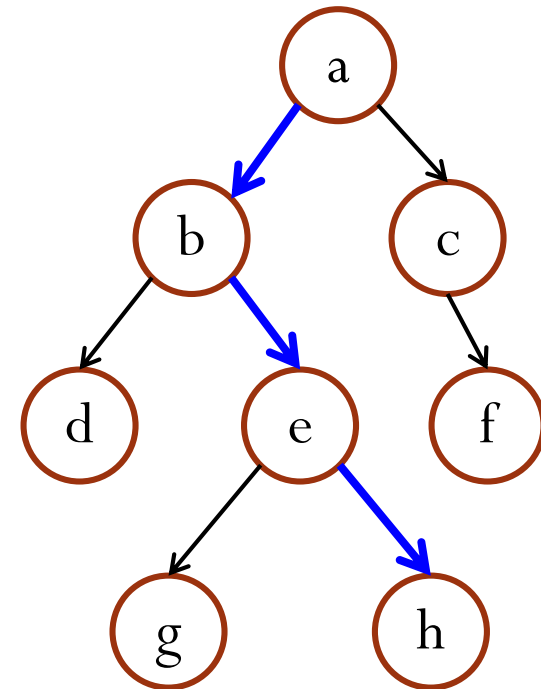
Depth, Level, and Height of a Node

- The **depth** or **level of a node** is the length of the unique path from the root to the node.
 - E.g., $\text{depth}(b)=1$, $\text{depth}(a)=0$.
- The **height of a node** is the length of the longest path from the node to a leaf.
 - E.g., $\text{height}(b)=2$, $\text{height}(a)=3$.
 - All leaves have height zero.



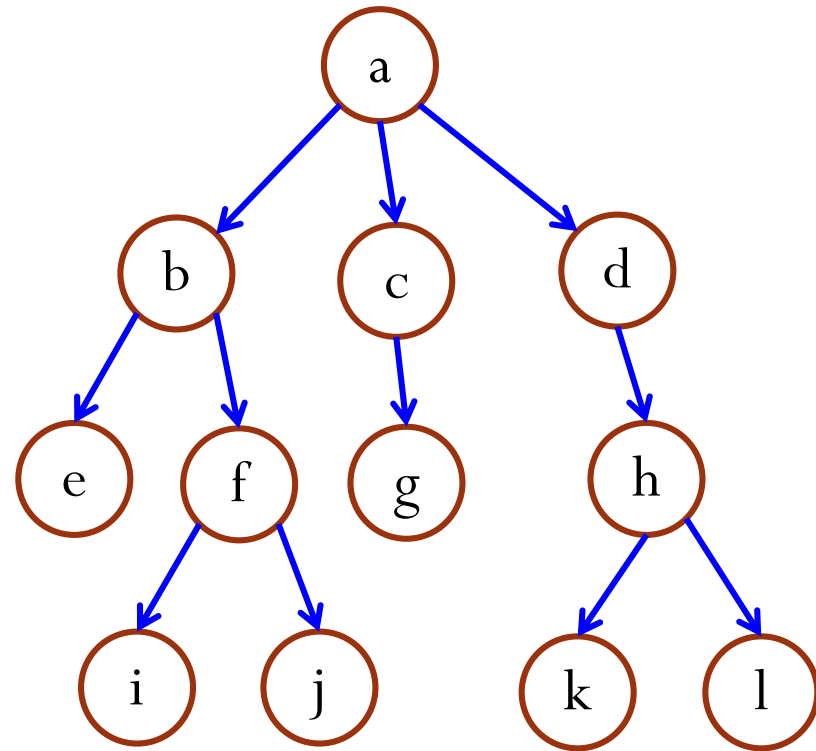
Depth, Level, and Height of a Tree

- The **height of a tree** is the height of its root.
 - This is also known as the **depth of a tree**.
 - The depth of the tree on the right is 3.
- The **number of levels of a tree** is the height of the tree **plus one**.
 - The number of levels of the tree on the right is 4.



Degree

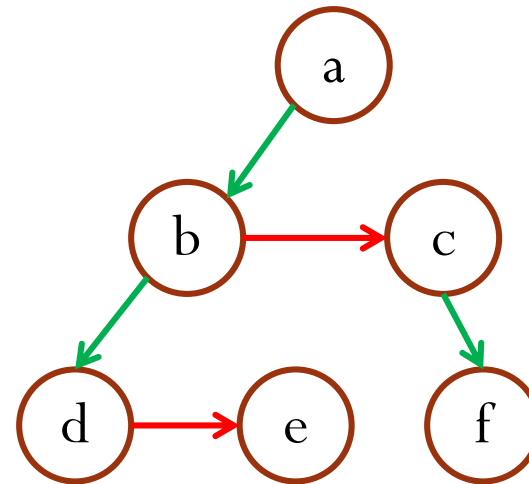
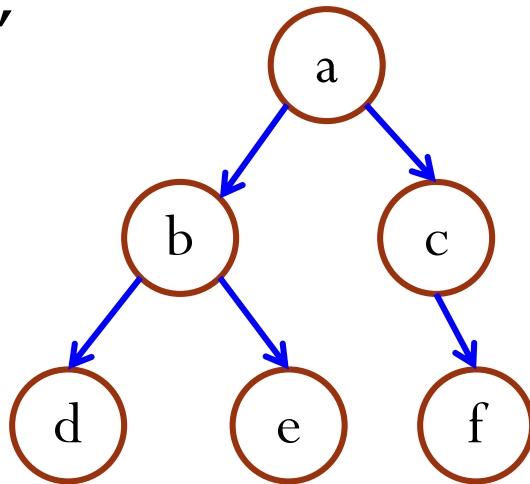
- The **degree of a node** is the number of children of a node.
 - E.g., $\text{degree}(a) = 3$,
 $\text{degree}(c) = 1$.
- The **degree of a tree** is the maximum degree of a node in the tree.
 - The degree of the tree on the right is 3.



A Simple Implementation of Tree

- Each node is part of a **linked list** of siblings.
- Additionally, each node stores a pointer to its **first child**.

```
struct node {  
    Item item;  
    node *firstChild;  
    node *nextSibling;  
};
```

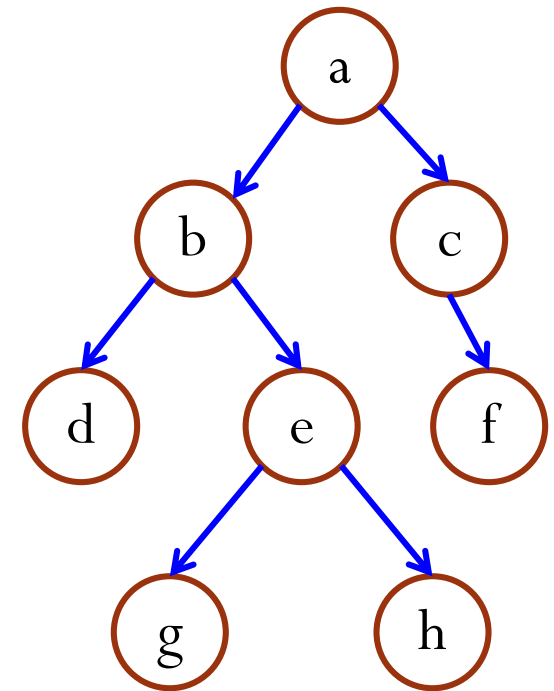


Outline

- Trees
- Binary Trees
- Binary Tree Traversal

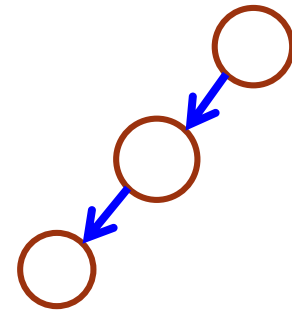
Binary Tree

- Every node can only have **at most two** children.
- An empty tree is a special binary tree.



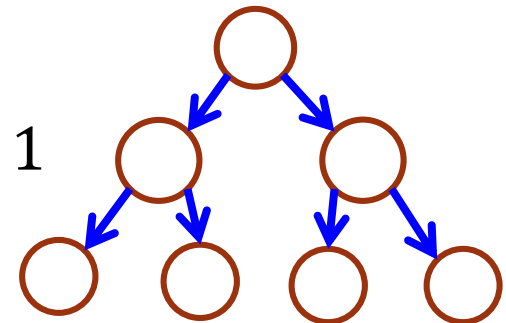
Binary Tree Properties

- What is the **minimum** number of nodes in a binary tree of height h (i.e., has $h + 1$ levels)?
 - Answer: **At least** one node at each level.
 - $h + 1$ levels means at least $h + 1$ nodes.



- What is the **maximum** number of nodes in a binary tree of height h (i.e., has $h + 1$ levels)?
 - Answer: At most 2^k nodes at level k .
 - Maximum number of nodes is

$$1 + 2 + 2^2 + \dots + 2^h = 2^{h+1} - 1$$

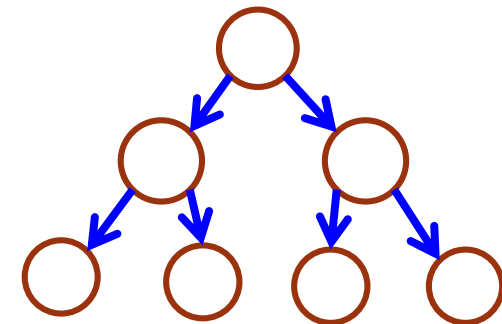
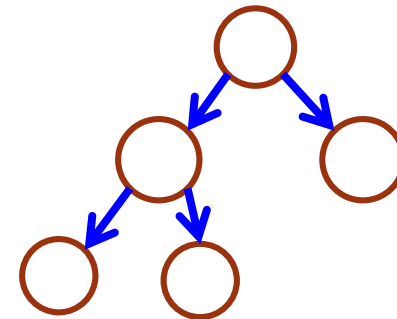
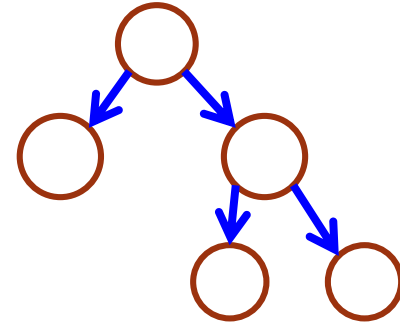


Number Of Nodes and Height

- **Claim** (from the previous slide): Let n be the number of nodes in a binary tree whose height is h (i.e., has $h + 1$ levels).
 - We have $h + 1 \leq n \leq 2^{h+1} - 1$.
- **Question**: given n nodes, what is the height h of the tree?
 - $\log_2(n + 1) - 1 \leq h \leq n - 1$

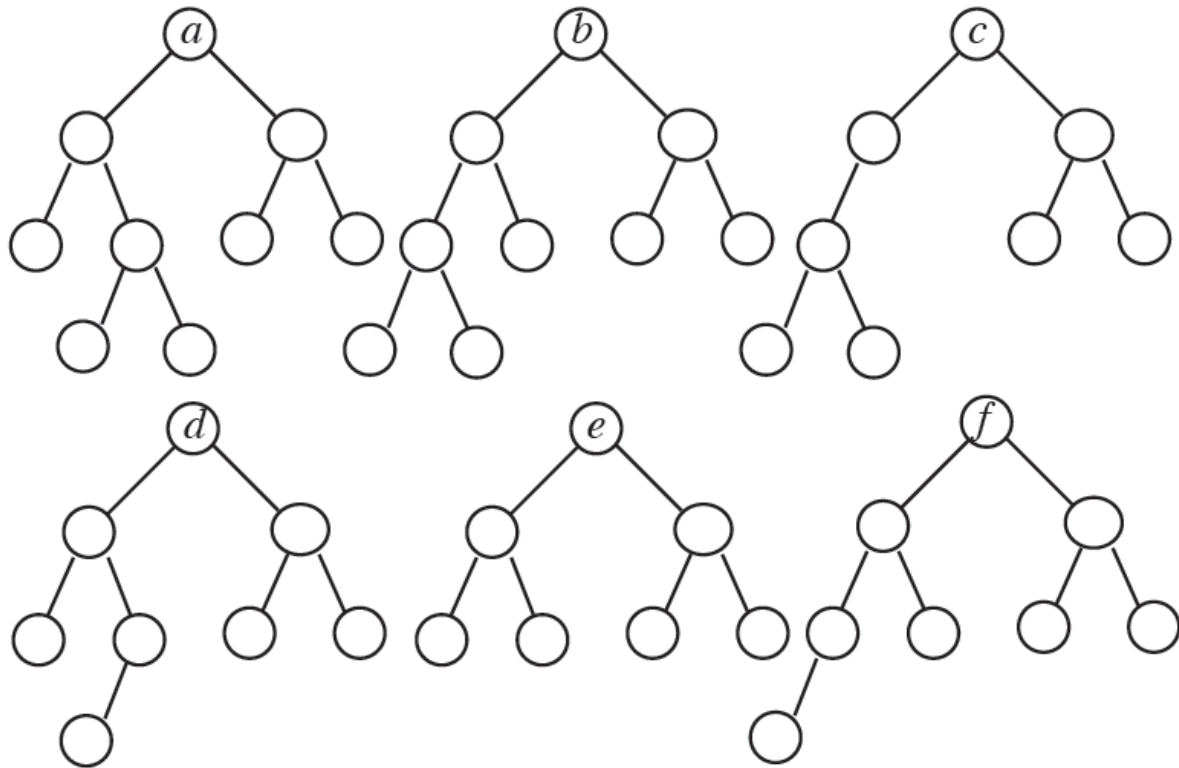
Types of Binary Trees

- A binary tree is **proper** if every node has 0 or 2 children.
- A binary tree is **complete** if:
 1. every level **except** the lowest is fully populated, and
 2. the lowest level is populated from left to right.
- A binary tree is **perfect** if **every level** is fully populated.



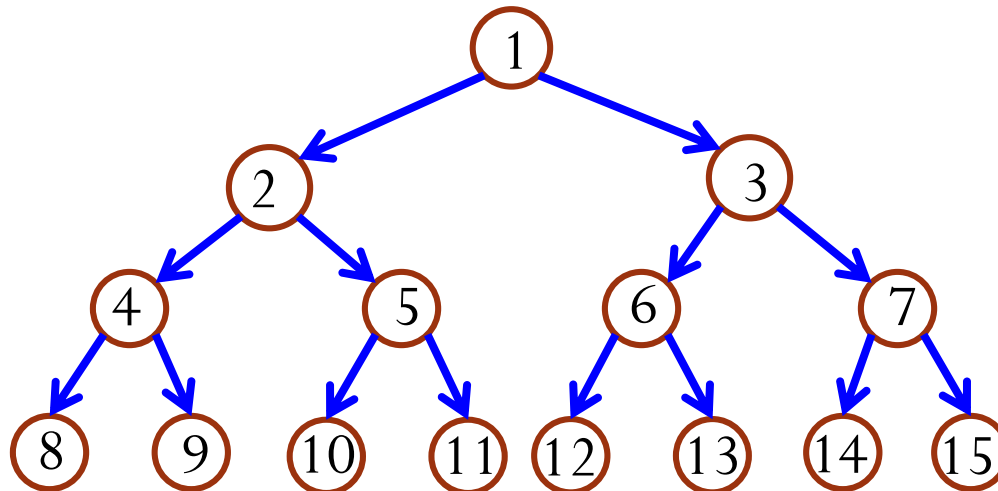
Exercises

- Identify any **proper**, **complete**, and **perfect** binary trees below:

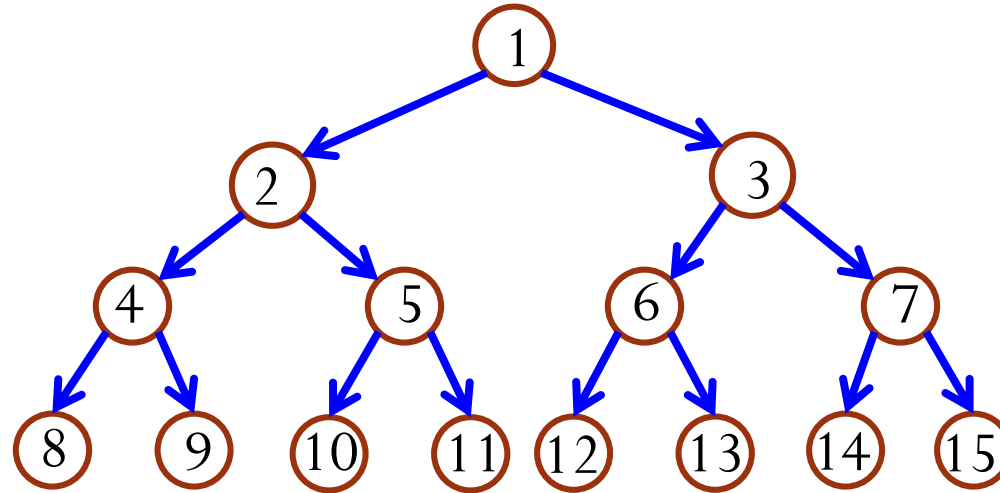


Numbering Nodes In a Perfect Binary Tree

- Numbering nodes from 1 to $2^{h+1} - 1$.
- Numbering **from top to bottom** level.
- Within a level, numbering **from left to right**.



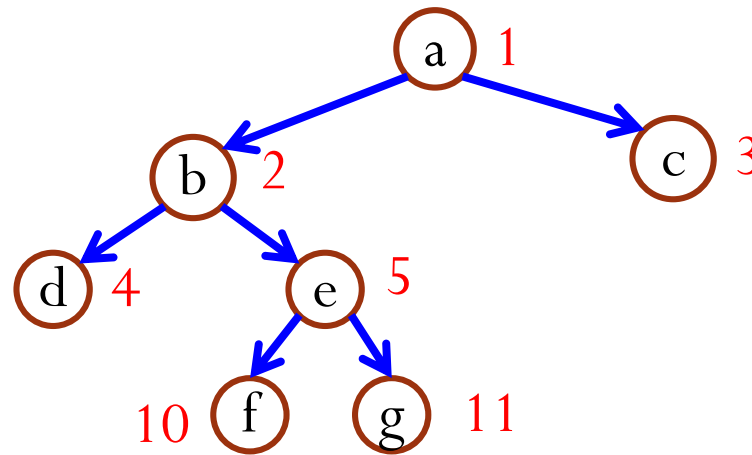
Numbering Nodes In a Perfect Binary Tree



- What is the parent of node i ?
 - For $i \neq 1$, it is $\lfloor i/2 \rfloor$. For node 1, it has no parent.
- What is the left child of node i ? Let n be the number of nodes.
 - If $2i \leq n$, it is $2i$; If $2i > n$, no left child.
- What is the right child of node i ?
 - If $2i + 1 \leq n$, it is $2i + 1$; If $2i + 1 > n$, no right child.

Representing Binary Tree Using Array

- Based on the numbering scheme for a **perfect** binary tree.
- If the number of the node **in a perfect binary tree** is i , then the node is put at index i of the array.

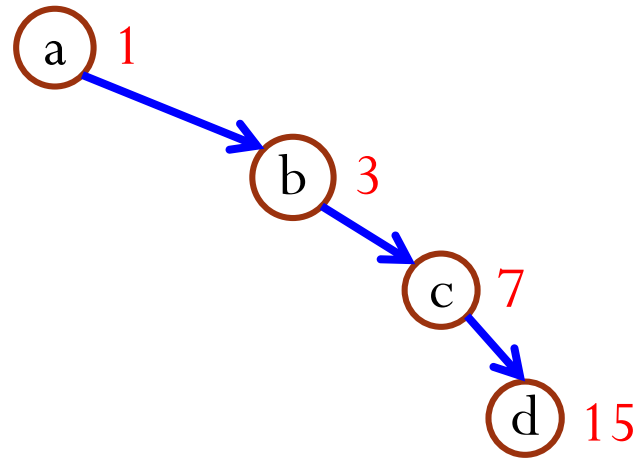


—	a	b	c	d	e	—	—	—	—	f	g
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

Representing Binary Tree Using Array

Space Efficiency

- How would you represent a **right-skewed** binary tree?



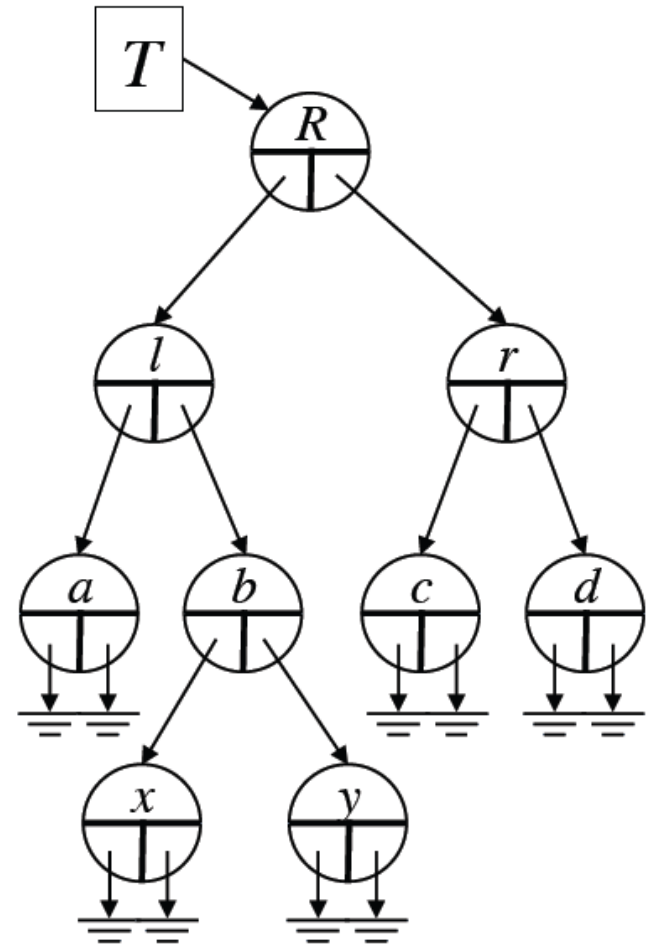
—	a	—	b	—	—	—	c	—	—	—	—	—	—	—	d
[0]	[1]		[3]		[5]		[7]		[9]		[11]		[13]		[15]

An n node binary tree needs an array whose length is between $n + 1$ and 2^n .

Representing Binary Tree Using Linked Structure

```
struct node {  
    Item item;  
    node *left;  
    node *right;  
};
```

- **left/right** points to a left/right **subtree**.
 - If the subtree is an empty one, the pointer points to **NULL**.
- For a leaf node, both its **left** and **right** pointers are NULL.



Outline

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Binary Tree Traversal

- Many binary tree operations are done by performing a **traversal** of the binary tree.
- In a traversal, each node of the binary tree is visited **exactly once**.
- During the visit of a node, all actions (making a clone, displaying, evaluating the operator, etc.) with respect to this node are taken.

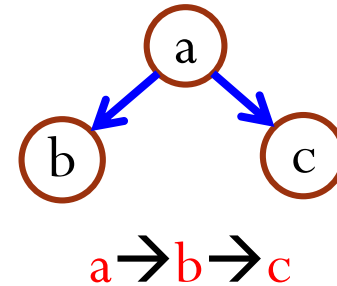
Binary Tree Traversal Methods

- Depth-first traversal
 - Pre-order
 - Post-order
 - In-order
- Level order traversal

Pre-Order Depth-First Traversal

Procedure

- Visit the node
- Visit its left subtree
- Visit its right subtree

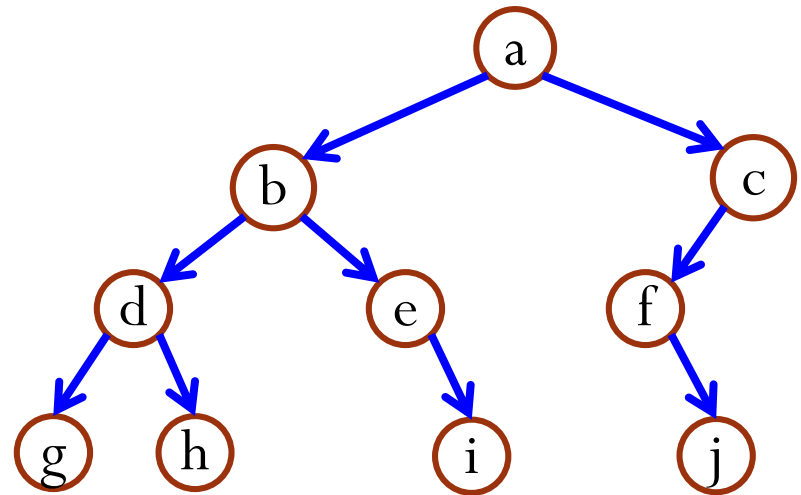



```
void preOrder(node *n) {  
    if(!n) return;  
    visit(n) ;  
    preOrder(n->left) ;  
    preOrder(n->right) ;  
}
```

Pre-Order Depth-First Traversal

Example

a
b
d
g
h
e
i
c
f
j

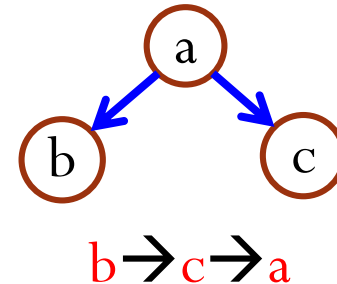


a → b → d → g → h → e → i → c → f → j

Post-Order Depth-First Traversal

Procedure

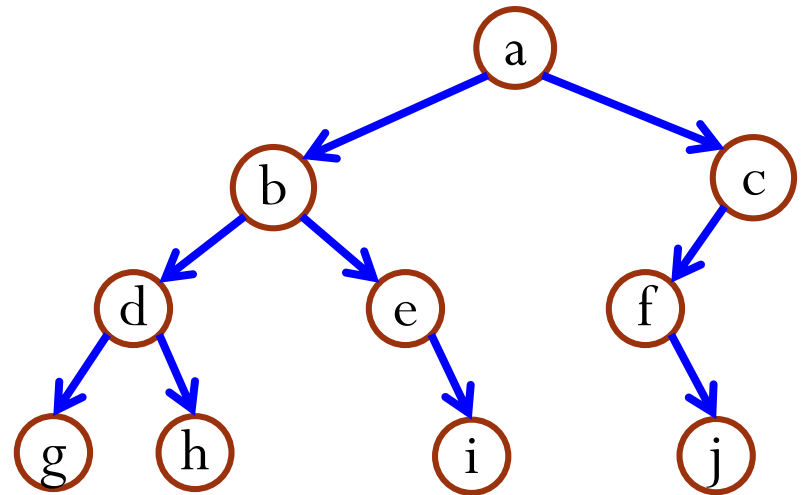
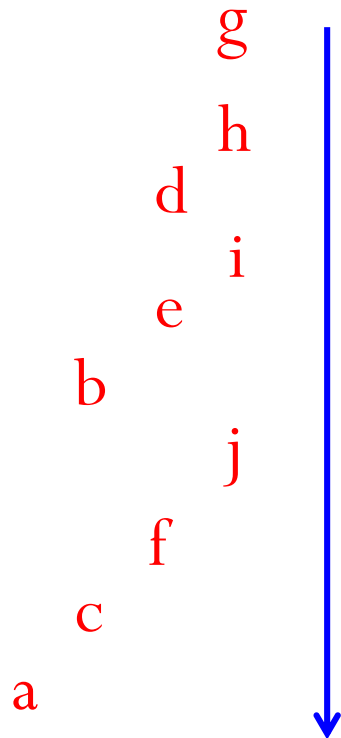
- Visit the left subtree
- Visit the right subtree
- Visit the node



```
void postOrder(node *n) {  
    if(!n) return;  
    postOrder(n->left);  
    postOrder(n->right);  
    visit(n);  
}
```

Post-Order Depth-First Traversal

Example

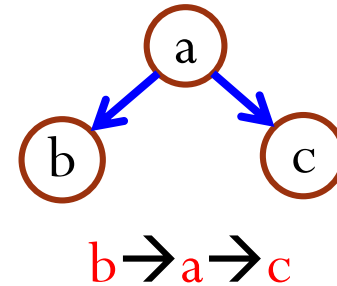


$g \rightarrow h \rightarrow d \rightarrow i \rightarrow e \rightarrow b \rightarrow j \rightarrow f \rightarrow c \rightarrow a$

In-Order Depth-First Traversal

Procedure

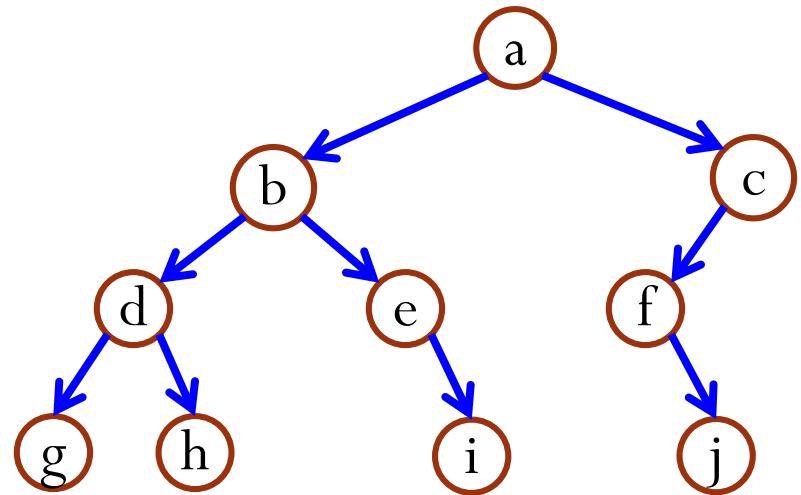
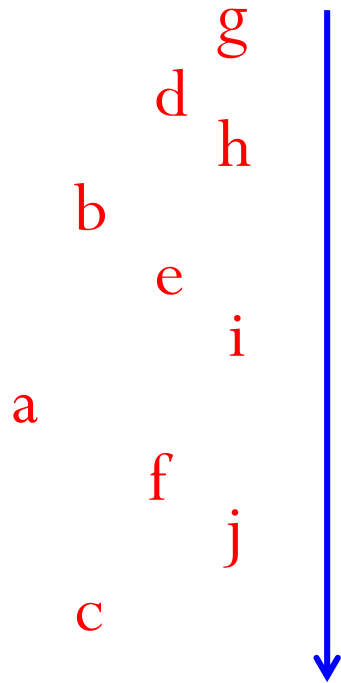
- Visit the left subtree
- Visit the node
- Visit the right subtree



```
void inOrder(node *n) {  
    if(!n) return;  
    inOrder(n->left);  
    visit(n);  
    inOrder(n->right);  
}
```


In-Order Depth-First Traversal

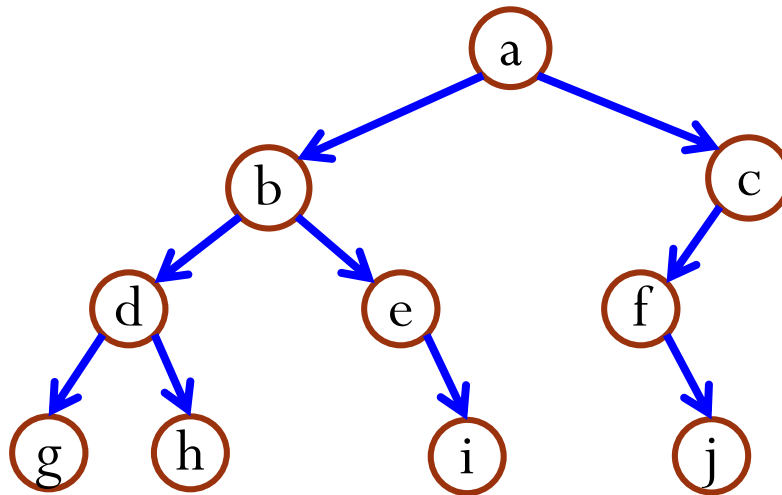
Example



$g \rightarrow d \rightarrow h \rightarrow b \rightarrow e \rightarrow i \rightarrow a \rightarrow f \rightarrow j \rightarrow c$

Level-Order Traversal

- We want to traverse the tree level by level **from top to bottom**.
- Within each level, traverse **from left to right**.



How can we implement this traversal?

a → **b** → **c** → **d** → **e** → **f** → **g** → **h** → **i** → **j**

Level-Order Traversal

Procedure

- Use a queue!

1. Enqueue the root node into an empty queue.

2. While the queue is not empty, dequeue a node from the front of the queue.

1. Visit the node.

2. Enqueue its left child (if exists) and right child (if exists) into the queue.

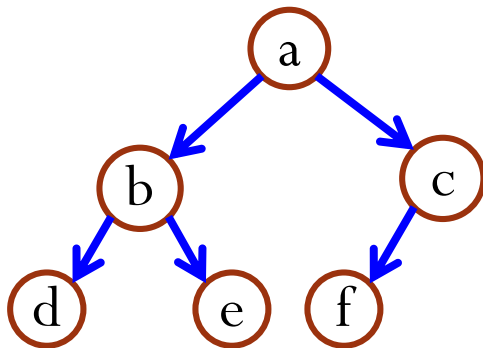
Loop



Level-Order Traversal

Code and Example

```
void levelOrder(node *root) {  
    queue q; // Empty queue  
    q.enqueue(root);  
    while(!q.isEmpty()) {  
        node *n = q.dequeue();  
        visit(n);  
        if(n->left) q.enqueue(n->left);  
        if(n->right) q.enqueue(n->right);  
    }  
}
```



Queue:

a	b	c	d	e	f
---	---	---	---	---	---

Output: a b c d e f

Binary Tree Traversal

Application

- The expression $a/b + (c - d)e$ has been encoded as a tree T .
 - The leaves are **operands**.
 - The internal nodes are **operators**.
- How would you traverse the tree T to print out the expression (ignoring parentheses)?
 - In-order depth-first traversal.
- What is the expression printed out by post-order depth-first traversal?
 - $ab/cd - e * +$
 - **Reverse Polish Notation**

