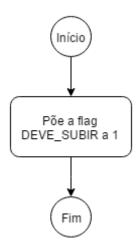
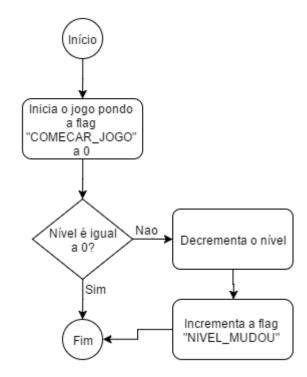
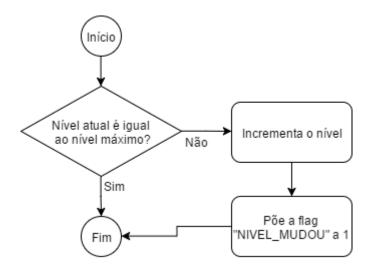
I0Premido:



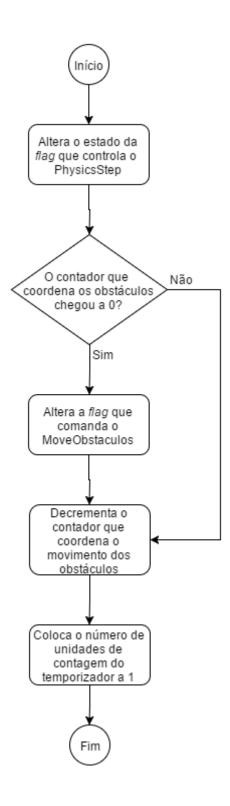
I1Premido:



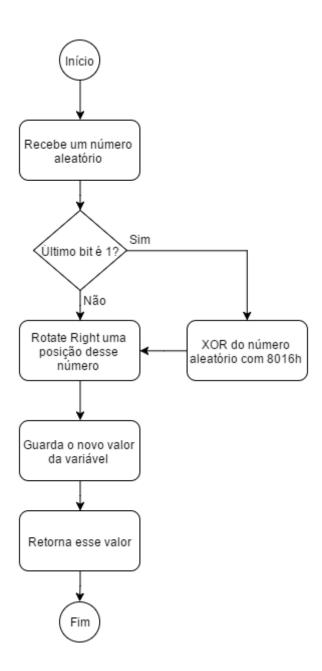
I2Premido:



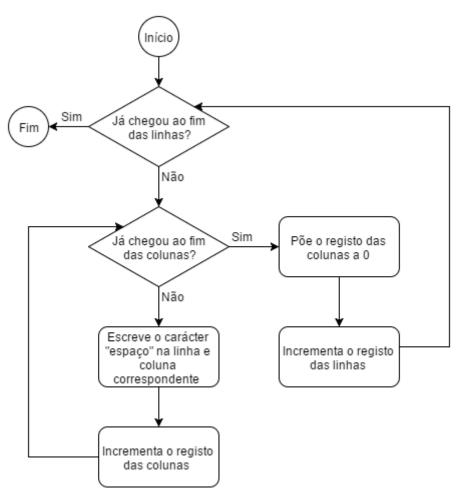
TempAtivado:



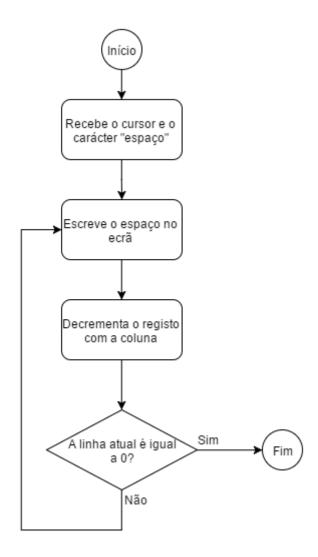
Random:



LimpaJanela:



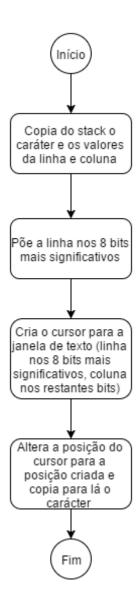
LimpaLCD:



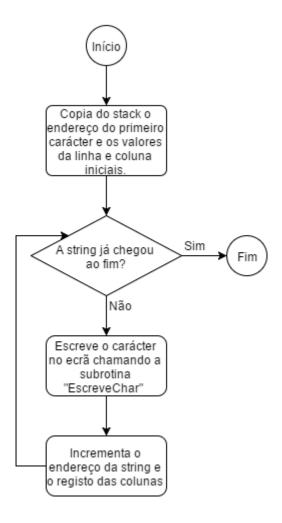
LimpaDisplay7S



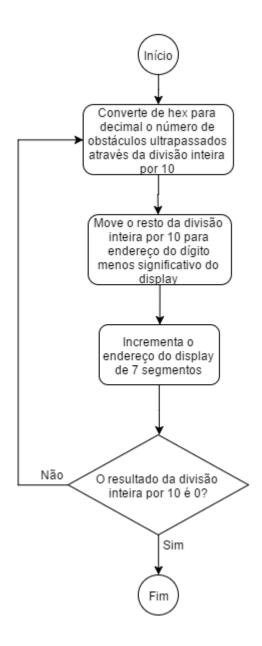
EscreveChar:

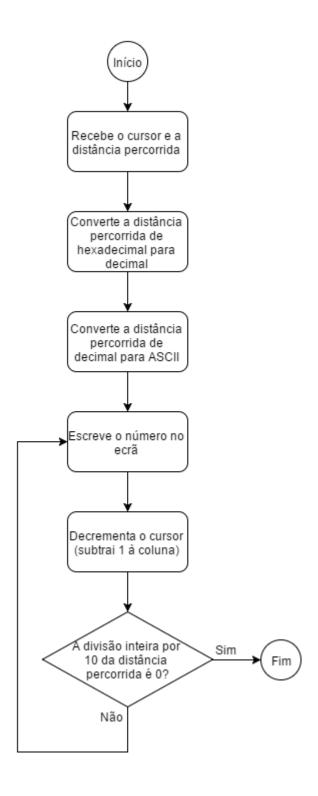


EscreveStr:

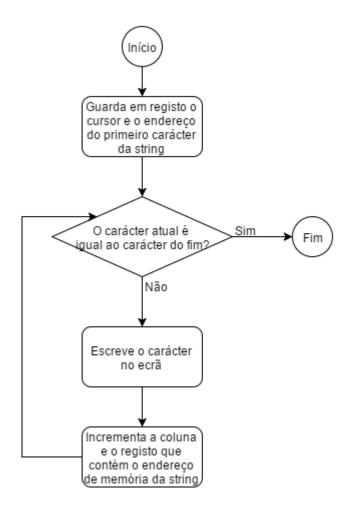


AtualDisplay7S:

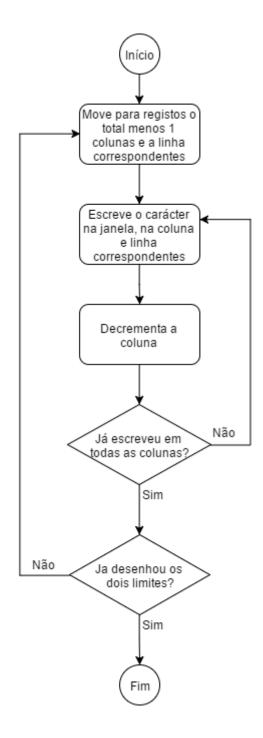




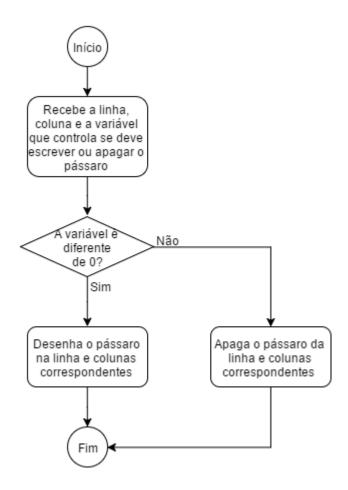
EscreveStrLCD:



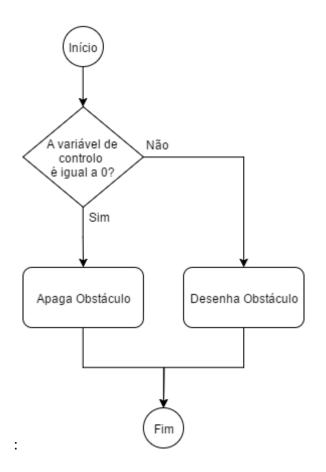
DesenhaLimites:



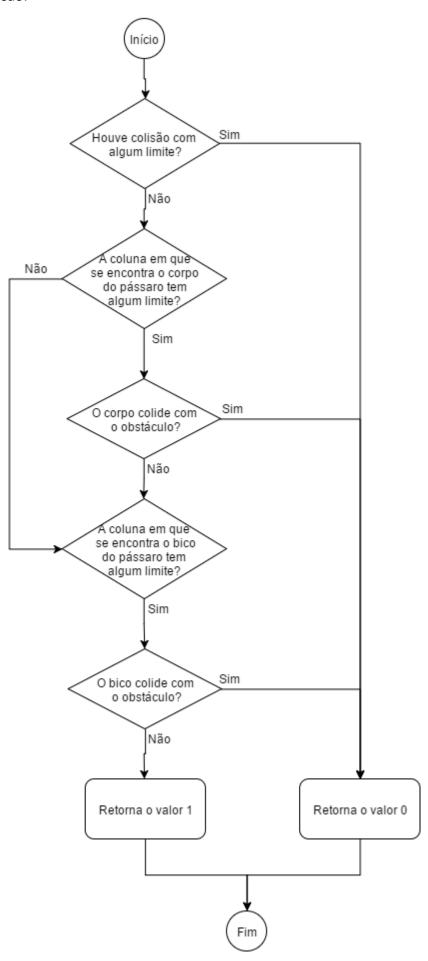
AtualizaPassaro:



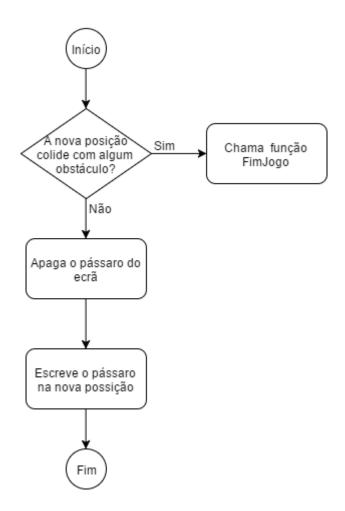
AtualizaObst



VerificaColisao:



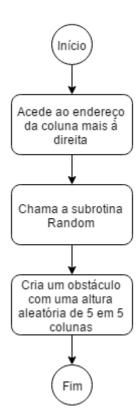
MudaPassaro:



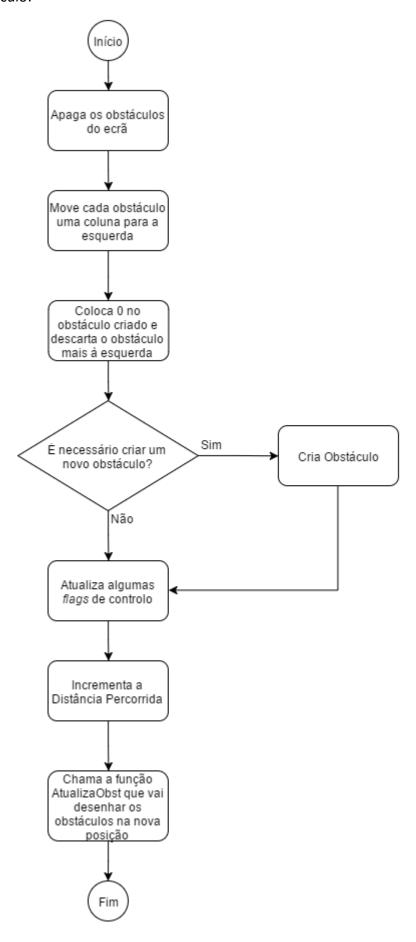
SobePassaro:



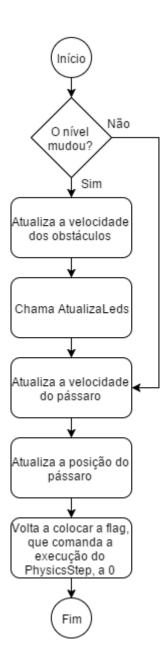
CriaObstaculo:



MoveObstaculo:



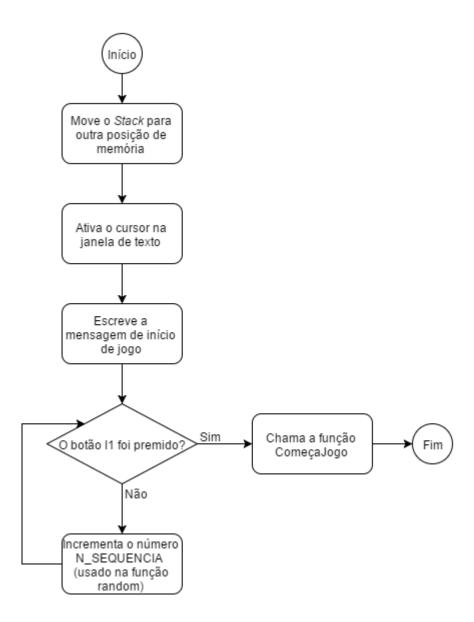
PhysicsStep:



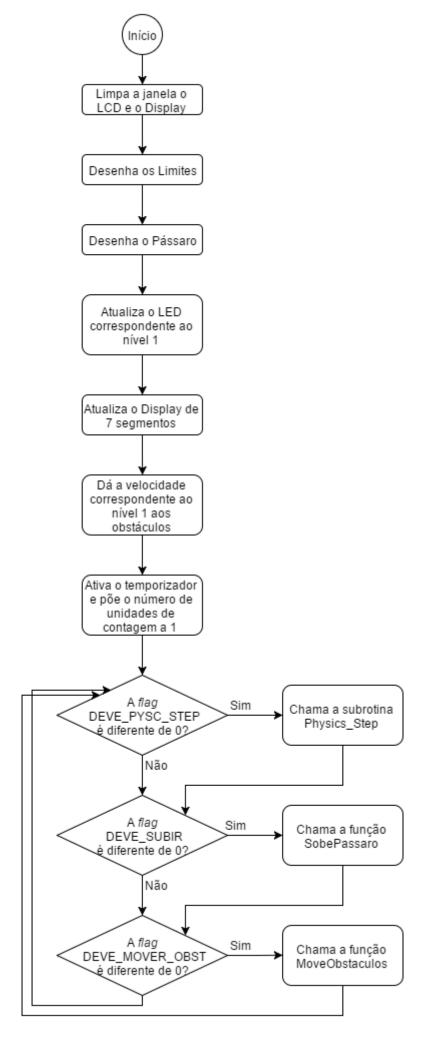
ReiniciaJogo:



Início:



ComeçaJogo:



FimJogo:

