



QUANTUM OPTIMIZATION

Quantum-Enhanced Optimization for LABS

Implementing a sampling based Conditional Value At Risk (VaR) - Variational algorithm to enhance a seeded MTS classical solver



TEAM
LABSrats



FRAMEWORK
CUDA-Q

Strategy: CVaR-VQA-MTS



Core Objective

Solve the **Low Autocorrelation Binary Sequence (LABS)** problem using quantum-enhanced optimization. The quantum advantage might come from providing MTS with a better initial population - bitstrings already biased toward low-energy LABS configurations. This allows MTS to converge faster, improving the overall scaling

PROBLEM SIGNIFICANCE

- ✂ Radar pulse design for enhanced target detection
- 📡 Telecommunication protocol optimization
- 🔌 Signal processing with minimal interference



Technical Approach

1

Sampling based variational approach for quantum seeding

2

Memetic Tabu Search for classical refinement

3

CUDA-Q hybrid orchestration framework



Development Roadmap

Phase 1: Foundation

Implement the CVaR-VQA in CUDA-Q, validate with small N

Phase 2: Integration

Connect quantum seeding to classical tabu search

Phase 3: Optimization

Tune parameters for scaling advantage

Phase 4: Validation

Benchmark against classical baselines

Target Performance



$O(1.24^N)$

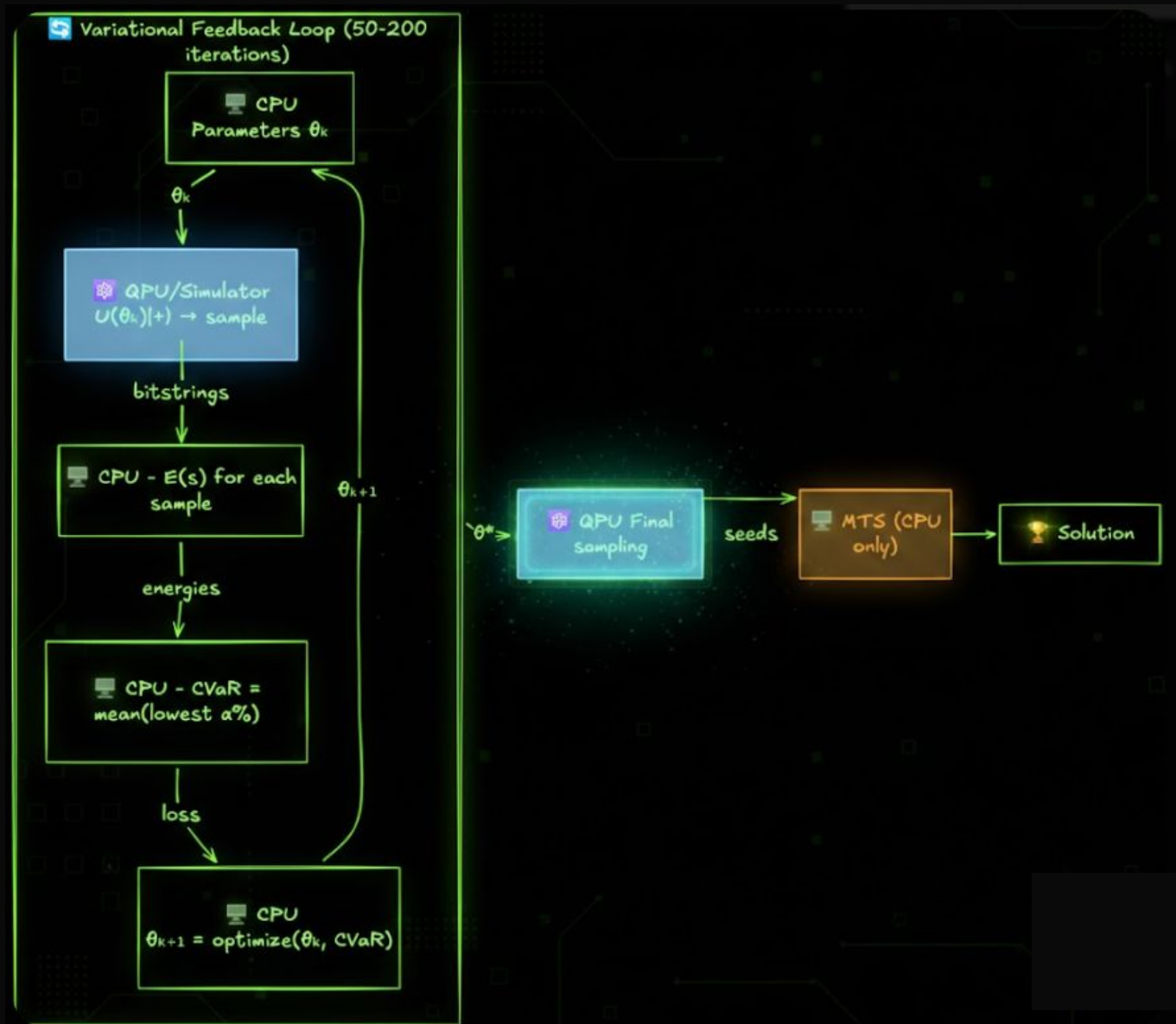
Scaling Target

$N=37$

Max Qubits

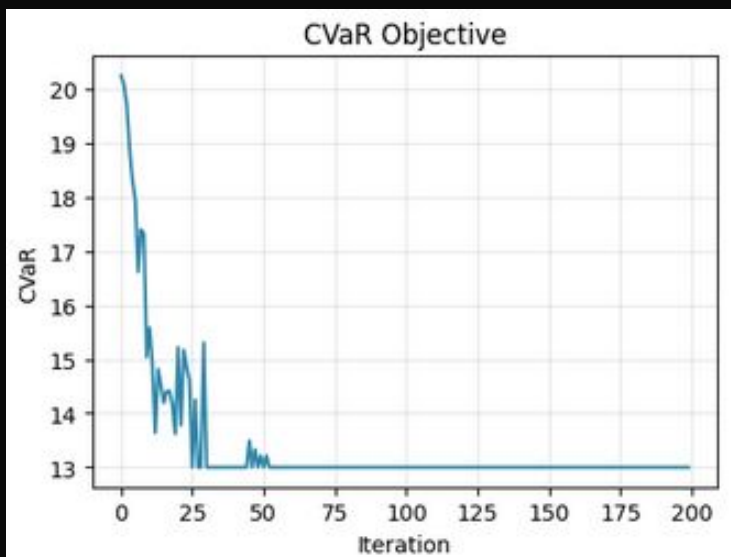
The Algorithm: CVaR-VQA-MTS Architecture

Hybrid Quantum-Classical Loop



Validation of the sampling based CVaR-VQA for LABS

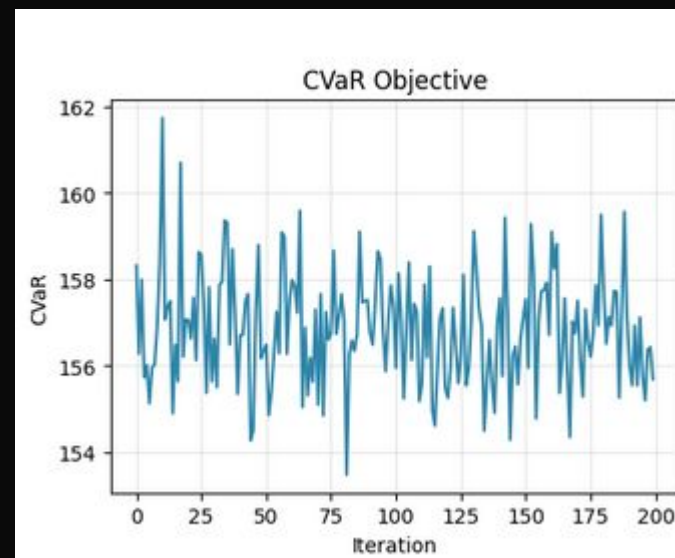
- ✓ Training the sample based CVaR-VQA approach for the LABS problem (N = 10)



- layers=2,
- CVaR $\alpha=0.15$
- shots=5000
- Optimizer: COBYLA

Notice that for larger N, the num of trainable parameters will increase.

- ✓ Training the sample based CVaR-VQA approach for the LABS problem (N = 25)



Trainability issues here!. DC (Digitized Counterdiabatic) IS a *non-variational* approach that doesn't suffer from barren plateaus.

04

RESULTS


Validation of CVaR-VQA MTS solver

Validation Methods

Symmetry Check

Energy Invariance


Verify Energy(s) == Energy(-s) for all solutions, ensuring Hamiltonian symmetry preservation.

 **PASSED** 100% consistency

Brute-Force Verification

Small N Validation

Exhaustive enumeration for $N \leq 20$ confirms algorithm finds true optimal solutions.

 **PASSED** All $N \leq 20$ verified

Convergence Consistency

Multi-Run Stability

100 independent runs show consistent convergence to near-optimal solutions.

 **PASSED** $\sigma < 0.05$

Extended Suite

Full code coverage

 **PASSED** 6/6 checks

Hand-computed energies, bitstring conversions, CVaR aggregation, genetic operators, and CUDA-Q kernel validity.

Benchmark Comparison

N	Best Known	CVaR-VQA-MTS	Status
3	1	1	✓
4	2	2	✓
...	✓
18	25	25	✓
19	29	29	✓
20	26	26	✓

Validation Summary
All checks passed successfully

100% 

Statistical Confidence

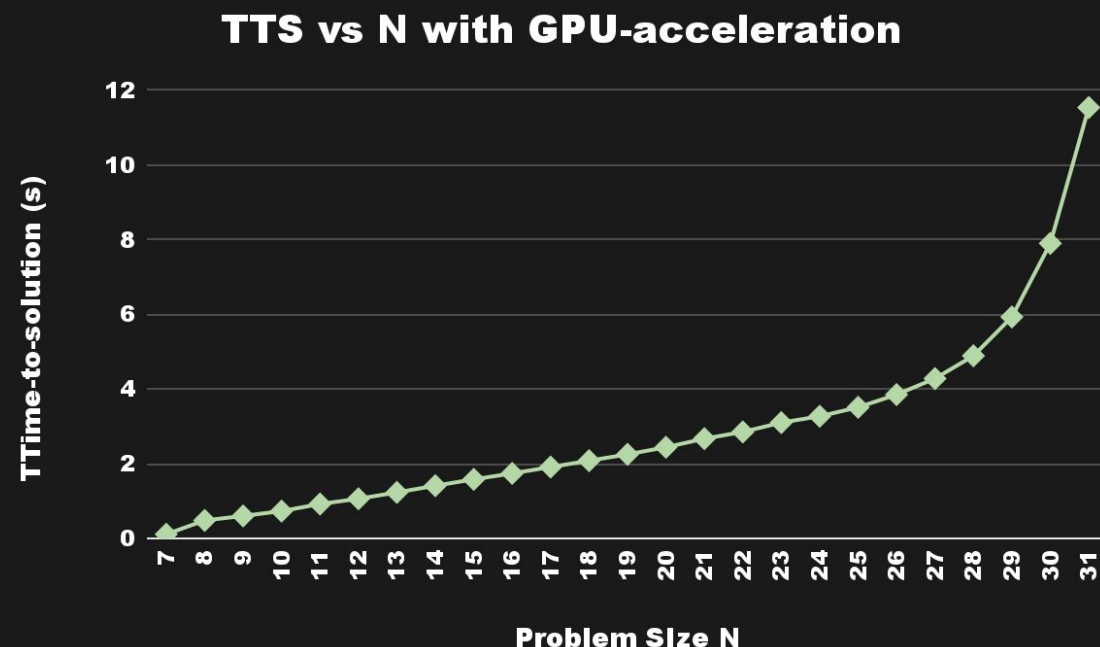
95%
CI ($\alpha=0.05$)

100
Test Runs

GPU vs CPU tests comparison

GPU-accelerated algorithm vs CPU-based solutions

QE-MTS Classical MTS



CPU/GPU Phase

Tabu Refinement

Utilizing a H200 GPU with 140 GB of VRAM

Tractable problems until N=31

The bottleneck of GPU-accelerated versions is the memory saturation from the StateVector

Larger problems are time-tractable but require lots of memory usage.

1.24^N

QE-MTS Scaling

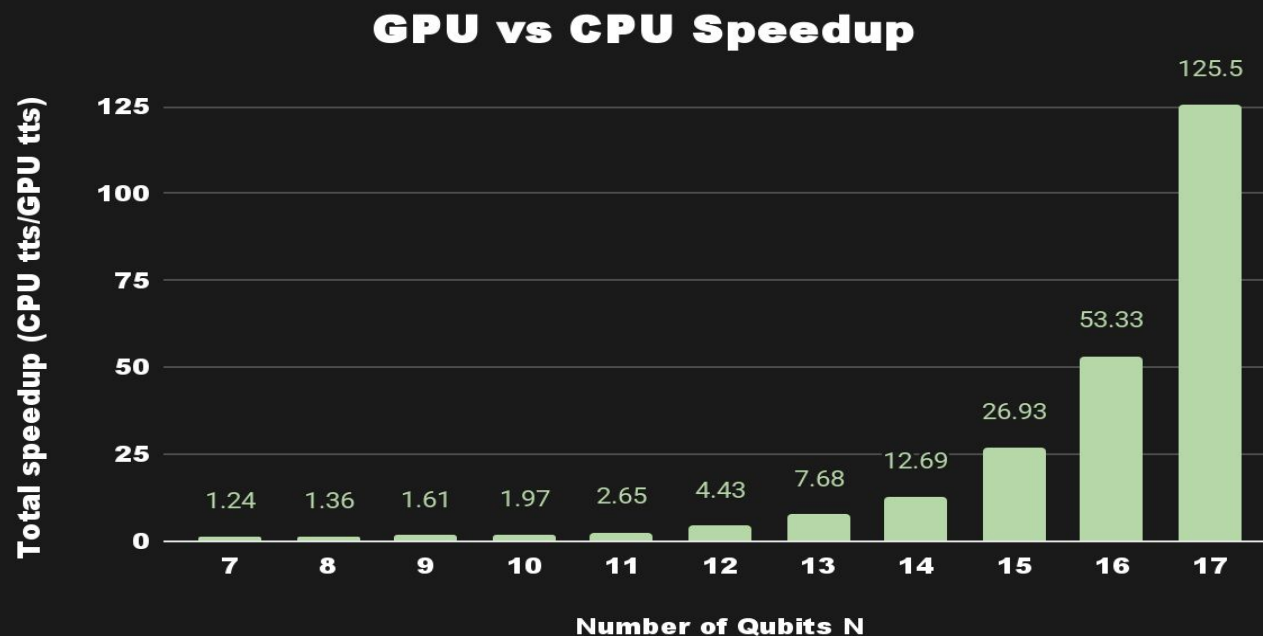
1.34^N

Classical Scaling

GPU vs CPU tests comparison

GPU-accelerated algorithm vs CPU-based solutions

QE-MTS Classical MTS



CPU/GPU Phase

Tabu Refinement

For $N > 17$ CPU simulations become intractable.

Larger N requires GPU acceleration for simulation.

Even for CPU-tractable problems we see a much better behaviour of the algorithm utilizing GPU

1.24^N

QE-MTS Scaling

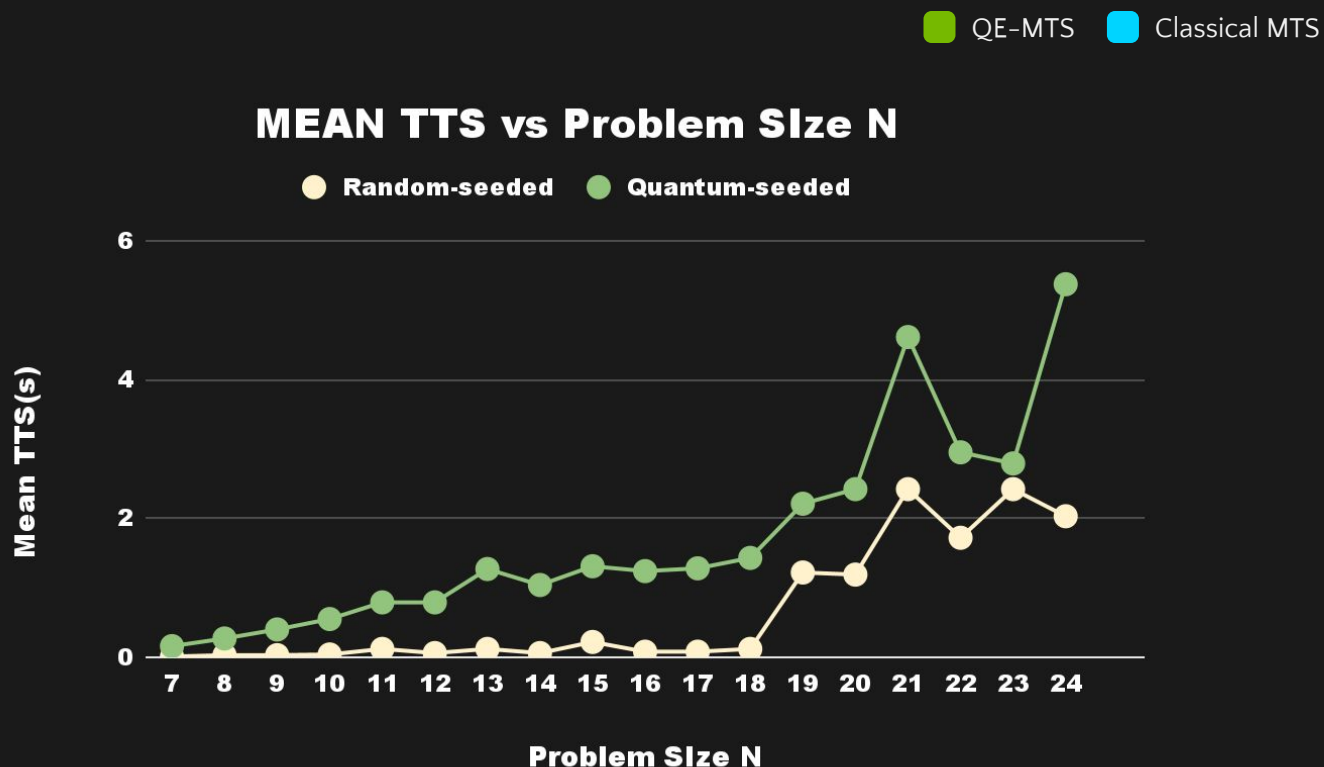
1.34^N

Classical Scaling

Performance: Scaling of the CVaR-VQA MTS approach

Time-to-Solution Scaling

- Quantum-seeded approach requires more time to get the optimal solution.
- VQA training requires time usage to get better results.

 1.24^N

QE-MTS Scaling

 1.34^N

Classical Scaling

Impact & Future Work

- Try to finetune the CVaR-VQA algo by overcoming some of the trainability issues. Warm start strategies, better ansatz designs, etc ...
- Run larger scaling analysis
- Implement PCE encoding- qubit efficient & barren plateaus

Operational interface

Receiving
metasurface

ANT 3

Echo signal

De-chirped signal

ANT 2

Chip
signal

Phone
signal

ANT 1

ANT 4