CSC373S: Algorithm Design, Analysis & Complexity

# LECTURE 12

#### Wednesday February 1, 2017

based on notes by Denis Pankratov

## Graph Algorithms

Definition of a Graph: a graph is a pair (V, E), where V is a set of vertices and E is a set of edges.

Undirected Graph: 
$$E \subseteq (V//2) = \{S \subseteq V | |S| = 2\}$$

Directed Graph:  $E \subseteq V \times V$ 

Examples:

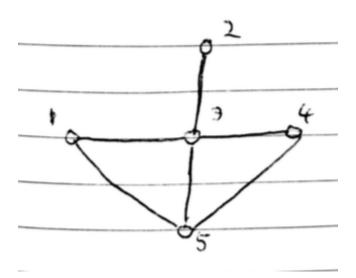


Figure 1: Undirected graph

$$V = \{1, 2, 3, 4, 5\}$$
 
$$E = \{\{1, 3\}, \{2, 3\}, \{4, 3\}, \{5, 3\}, \{5, 4\}, \{1, 5\}\}$$

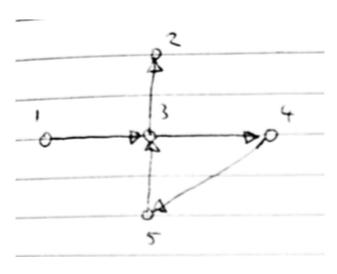


Figure 2: Directed graph

$$V = \{1, 2, 3, 4, 5\}$$
 
$$E = \{\{1, 3\}, \{3, 2\}, \{3, 4\}, \{4, 5\}, \{5, 3\}\}$$

<u>Def:</u> A weighted graph is a pair  $(G = (V, E), w), w : E \to \mathbb{R}$ 

### Standard Representations

- 1. List of edges / adjacencies linked list of edges uses space  $\mathcal{O}(|E|)$ , linked list of names of vertives uses space  $\mathcal{O}(|V|)$
- 2. Adjacency lists Adj array of size  $|V|, \forall v \in V, \text{Adj}[v]$  linked list of vertices adjacent to v, size  $\mathcal{O}(|V| + |E|)$
- 3. Adjacency matrix A of G = (V, E) is  $|V| \times |V|$ :

$$A_{u,v} = \begin{cases} 1, & \text{if } \{u,v\} \in E(\text{or } (u,v) \in E) \\ 0, & \text{otherwise} \end{cases}$$

Assumed Background: BFS, DFS, Union-Find datastructure

Example: Adj - adj. lists representation of G = ([n], E)

Construct Adj' - adj. lists representation of G so that  $\forall v \in V$ , Adj'[v] is sorted in increasing order in time  $\mathcal{O}(|V| + |E|)$ .

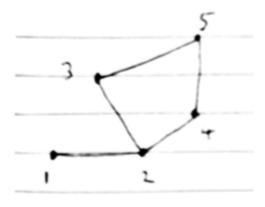


Figure 3: Adj[2] = (4, 1, 3), Adj'[2] = (1, 3, 4)

<u>Definition</u>: undirected G = (V, E) is a tree if it is *connected* (each node is reachable from every other node) & acyclic (does not have closed walks [cycles])

<u>Definition</u>: G = (V, E), G' = (V', E') is a subgraph of G denoted  $G \subseteq G'$ , if:

- 1.  $V' \subseteq V$
- 2.  $E' \subseteq E$ , only vertices from V' appear in E'
- 3.  $G' = (V', E') \subseteq G = (V, E)$  is called spanning if V' = V

### Minimum Spanning Tree

**Input:** Adj - adj. lists of  $G = (V, E), w : E \to \mathbb{R}$ 

Output:  $T \subseteq G$  - spanning tree of minimum weight

### Kruskal's Algorithm

- Consider edges in increasing order of weights; keep adding the edges, diregarding those that create cycles
- Runtime  $\mathcal{O}(|E|\log|E|)$  using Union-Find data structure

### Prim's Algorithm

- Start with an arbitrary vvertex  $s \in V$
- Keep growing the partial tree by adding a least-weight edge going outside of the tree

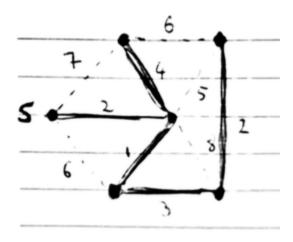


Figure 4: Prim is greedy: it ignores future grabs

Correctness: Definition:  $T_i$  - the tree constructed by Prim's algorithm after i steps (addition of an edge)

<u>Loop Invariant</u>:  $T_i$  can be extended to a *Minimum Spanning Tree* (MST) using edges not between vertices in  $T_i$ 

Proof by induction on i:  $i = 0, T_i = (\{s\}, \emptyset \text{ clearly extends to an MST using edges from } E$ 

Induction Assumption: Assume  $T_i$  extends to an MST  $T_i*$  for some  $i \geq 0$ 

Induction Step: Let e be the edge chosen by Prim's algorithm in step i+1

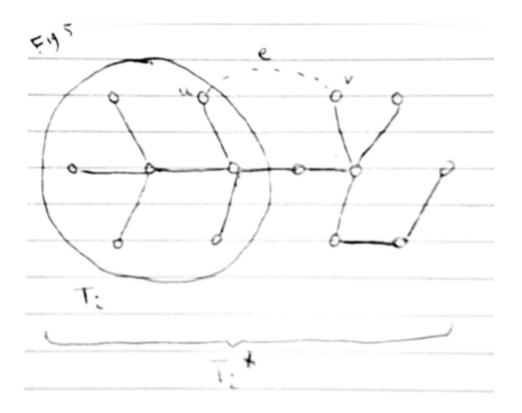


Figure 5: Visualization of problem

Case 1:  $e \in T_i$ \*, then we are done

<u>Case 2:</u>  $e \notin T_i*$ , so adding e to  $T_i*$  creates a cycle C.

C contains an edge  $e' \neq e$  that goes across the cut (partition)  $(V(T_i), V(G) - V(T_i))$ .

(Aside: V(G) - vertices of G, E(G) - edges of G)

By greedy choice of Prim's algorithm,  $w(e) \leq w(e')$ .

Removing e' from  $T_i*$  creates 2 connected components. Adding e reconnects them & gives a new tree  $T_{i+1}*=(T_i*\{e'\})\cup\{e\}$ 

 $w(T_{i+1}*) = w(T_i*) - w(e') + w(e) \le w(T_i*) \to T_{i+1}*$  is an MST and agrees with  $T_{i+1}$ . Algorithm:

```
1  def Prims(Adj,w):
2    Pick arbitrary s in V
3    init arrays cost of size |V|, prev of size |V|
4    
5    for v in V:
6       cost[v] = float('inf')
7       prev[v] = None
8    
9    cost[s] = 0
```

```
10
     Q - MinPriorityQueue(V) /* by cost */
11
12
13
     while Q is not empty:
14
       v = Q.ExtractMin
       for u in Adj[v]:
15
16
          if w(v, w) < cost[u]:
            cost[u] = w(v,u) \# causes decrease key
17
18
            prev[u] = v
19
20
     return prev
```

Runtime: using binary heap:  $\mathcal{O}((|V| + |E|) \log |V|)$ 

#### Facts:

- G = (V, E) is a tree  $\rightarrow |E| = |V| 1$
- G = (V, E) is connected &  $|E| = |V| 1 \rightarrow G$  is a tree
- $\bullet$  G = (V, E) is a tree if and only iff there is a unique path between any two nodes