

MSc in Computer Science and Engineering

## **Learning and Decision Making 2016-2017**

## Homework 3. Partially Observable Markov Decision Problems

1. (a)

 $X = \{A, A, A, A\}$ , the first state means the opponent is holding Ace of Clubs and the second one means he's holding Ace of Diamonds.

 $\triangle = \{GA \clubsuit, GA \spadesuit, peek\}$ , the first and second actions are Guess Ace of Clubs and Ace of Diamonds respectively and the third one is peek.

 $Z = \{OA \clubsuit, OA \spadesuit$ , nothing  $\}$ , the possible observations are Observe Ace of Clubs and Observe Ace of Diamonds respectively.

**(b)** 

$$\bigcirc = \{ O_{Guess\ Ace\ of\ Clubs} = O_{Guess\ Ace\ of\ Diamonds} = \begin{matrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{matrix}, \qquad O_{Peek} = \begin{matrix} 0.9 & 0.1 & 0 \\ 0.1 & 0.9 & 0 \end{matrix} \}$$

$$C = \begin{pmatrix} 0 & 1 & 0.1 \\ 1 & 0 & 0.1 \end{pmatrix}$$

(c)

The initial belief is that the opponent has an ace of clubs with probability 0.7 which means that the distribution for that belief is [0.7, 0.3].

The agent decides to peek and observes an ace of diamonds, which means that the agent performs the action "peek" and receives the observation  $OA \blacklozenge$ .

Using the forward algorithm:

$$\mu_0 = [0.7 \ 0.3]$$
.

$$Z_{1:1} = \{ OA \bullet \}$$

$$\alpha_0 = \mu_0^T$$

$$\alpha_1 = \operatorname{diag}(O_1) * P^T * \alpha_0 = \begin{matrix} 0.1 & 0.0 \\ 0.0 & 0.9 \end{matrix} * \begin{matrix} 1.0 & 0.0 \\ 0.0 & 1.0 \end{matrix} * \begin{matrix} 0.7 \\ 0.3 \end{matrix} = \begin{matrix} 0.07 \\ 0.27 \end{matrix}$$

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Normalizing: 
$$\alpha_1 = \begin{array}{c} 0.206 \\ 0.794 \end{array}$$

Which means the the belief of the agent after action peek and observation OA ♦ is the distribution:

Belief = 
$$[0.206, 0.794]$$