Laboratório de Programação Avançada 2018/19 Week 4 – Dynamic Programming



Universidade de Coimbra

Outline

- 1. Introduction
- 2. Longest Increasing Subsequence

Reading about problem solving with dynamic programming

- J. Erickson, Algorithms, Chapter 3
- ▶ T. Cormen et al., Introduction to Algorithms, Chapter 15
- ▶ J. Edmonds, How to think about algorithms, Chapter 18 and 19
- S.S. Skiena, M.G. Revilla, Programming Challenges, Chapter
 11

Problem decomposition

- A problem may be decomposed in a sequence of nested sub-problems
- The original problem is solved by combining the solutions to the various sub-problems
- The choices made at the inner levels influence the choices to be made at the outer levels (in general)

Problem decomposition

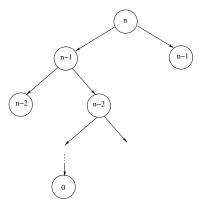
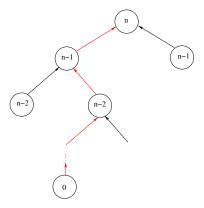


Illustration of problem decomposition in a recursion call tree.

Problem decomposition



Computation of the solution in a recursion call tree.

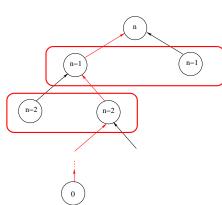
Dynamic Programming

- Solve an optimization problem by caching subproblem solutions (*memoization*) rather than recomputing them
- Usually, the number of sub-problems is "small" (ideally, polynomial in the input size)

Two properties:

- Optimal substructure property: An optimal solution to a problem contains within it optimal solutions to sub-problems
- 2. *Overlapping sub-problems*: The solution to sub-problems can be reused several times

An example

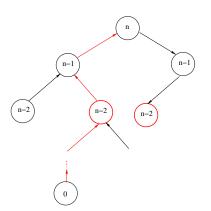


Optimal substructure: An optimal solution to a sub-problem of size k contains an optimal solution to a sub-problem of size k-1

Then, to obtain the optimal solution to the sub-problem of size k, select the best solution from all sub-problems of size k-1 and update it accordingly.

Note: In other problems, the optimal solution of size k may contain the optimal solution to a subproblem of size j < k - 1

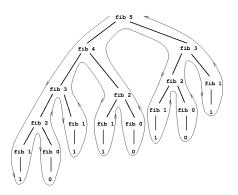
An example



Overlapping sub-problems: The solution to a sub-problem can be reused several times.

Then, store the solutions of the sub-problems to avoid solving them again later on.

```
 \begin{aligned} & \textbf{Function } \mathit{fib}(n) \\ & \textbf{if } n = 0 \textbf{ or } n = 1 \textbf{ then} \\ & \textbf{return } n \\ & \textbf{else} \\ & \textbf{return } \mathit{fib}(n-1) + \mathit{fib}(n-2) \end{aligned} \qquad \begin{cases} \mathsf{base \ case} \rbrace \\ \end{aligned}
```



Top-down Dynamic Programming (with memoizing)

```
Function fib(n)

if T[n] is cached then

return T[n]

if n = 0 or n = 1 then

T[n] = n

return T[n]

else

T[n] = fib(n-1) + fib(n-2)

return T[n]
```

Bottom-up Dynamic Programming

```
Function fib(n)
T[0] = 0
T[1] = 1
for i = 2 to n do
T[i] = T[i-2] + T[i-1]
return T[n]
```

Our approach for a given problem

- 1. Find a suitable notion of sub-problem*
- 2. Define the recurrence for that notion of sub-problem
- 3. Build a recursive algorithm
- 4. Build a top-down dynamic programming approach
- 5. Build a bottom-up dynamic programming approach

^{*} Suitable means that both properties hold in general (using induction). In the following examples, we only prove the optimal substructure property.

Problems

- Sequence prefixes: Longest Increasing Subsequence, Longest Common Subsequence, Edit Distance and Sequence Alignment
- Subset sub-problems: Coin Changing, Subset Sum and Knapsack.

Consider this sequence of integers(0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 15, 7)

- What is the longest (monotonically) increasing subsequence?

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- Not unique. For instance: (0, 4, 6, 9, 11, 15)

Subproblem: Given a sequence $S = (s_1, ..., s_n)$, let LIS(i) be the longest increasing subsequence (LIS) that ends with s_i .

The longest among $LIS(1), LIS(2), \ldots, LIS(n)$ gives the solution to the problem.

Optimal substructure property:

Given a sequence $S = (s_1, \ldots, s_n)$, let LIS(i) be the LIS that ends with s_i . Then if s_i is removed from LIS(i), we obtain 1) LIS(j), $s_j < s_i$, j < i, or 2) the empty sequence. Let's prove 1 by contradiction:

- 1 (assumption) Assume that LIS(i) is the LIS that ends with s_i
- 2 (negation) Now, assume that $|LIS(j)| > |LIS(i) \setminus \{s_i\}|$
- 3 (consequence) Then, appending s_i to LIS(j) generates a sequence longer than LIS(i): $|LIS(j) \cup \{s_i\}| > |LIS(i)|$
- 4 (contradition) But, this leads to a contradiction of 1

Therefore, $LIS(i)\setminus \{s_i\}$ must be LIS(j)

Recursion to compute L(i) = |LIS(i)|.

$$L(i) = egin{cases} 1 & ext{if } i = 1 \ 1 + \max\{L(j): 1 \leq j < i ext{ and } s_j < s_i\} \end{cases}$$
 otherwise

LIS can be solved recursively (only the size of the LIS of S)

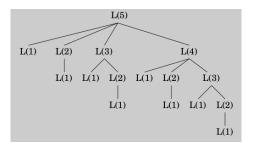
```
Function lis(S, i)

if i = 1 then
L_1 = 1
else
L_i = 0
for j = 1 to i - 1 do
L_j = lis(S, j)
if s_j < s_i and L_j > L_i then
L_i = L_j
L_i = L_i + 1
return L_i

{L_i gives the size of LIS(i)}
```

The size of the LIS is given by the maximum of L_1, L_2, \ldots, L_n

You may get exponentally many nodes in the call recursion tree:



But L(i) can be cached - Top-down DP.

Top-down dynamic programming

```
Function lis(S, i)
  if LIS[i] is cached then
     return LIS[i]
  if i = 1 then
     LIS[i] = 1
  else
     LIS[i] = 0
     for j = 1 to i - 1 do
        LIS[i] = lis(S, i)
        if s_i < s_i and LIS[j] > LIS[i] then
           LIS[i] = LIS[i]
     LIS[i] = LIS[i] + 1
  return LIS[i]
                                                 \{LIS[i] \text{ gives the size of } LIS(i)\}
```

The size of the LIS is given by the maximum of $LIS[1], LIS[2], \ldots, LIS[n]$

- There are O(n) overlapping sub-problems, which suggests a $O(n^2)$ (bottom up) dynamic programming algorithm:
 - 1. For each position i = 1, ..., n, find the largest LIS for positions j < i such that $s_j < s_i$; append s_i to it.
 - 2. Return the largest LIS found.

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Example

	S	0	8	4	12	2	10	6	14	1	9	5	13	3	11	15	7
#	LIS	1	2	2	3	2	3	3	4	2	4	3	5	3	5	6	4

The largest LIS contains 6 characters

Bottom-up dynamic programming

```
Function lis(S)

LIS[1] = 1

for i = 2 to n do

LIS[i] = 0

for j = 1 to i - 1 do

if s_j < s_i and LIS[j] > LIS[i] then

LIS[i] = LIS[j]

LIS[i] = LIS[i] + 1

return max(LIS[1], ..., LIS[n])
```

It has $O(n^2)$ time complexity.

Example

S	0	8	4	12	2	10	6	14	1	9	5	13	3	11	15	7
#LIS	1	2	2	3	2	3	3	4	2	4	3	5	3	5	6	4

How to reconstruct an optimal subsequence?

Example

S	0	8	4	12	2	10	6	14	1	9	5	13	3	11	15	7
#LIS	1	2	2	3	2	3	3	4	2	4	3	5	3	5	6	4

Start from the largest LIS and scan from right to left, choosing a smaller number with next unitary decrement in # LIS