

Recursion and efficiency

Example 1

```
let rec sum = function (* computes the sum of the elements of a list *)
  hd::tl -> hd + sum tl (* inductive case *)
  | _ -> 0;; (* base case [] *)

let l=List.init 100_000 (fun x->x+1) (*creates [1;2;...;100_000]*)
in sum l;;
- : int = 5000050000

let l=List.init 1_000_000 (fun x->x+1) (*creates [1;2;...;1_000_000]*)
in sum l;;
Stack overflow during evaluation (looping recursion?).
```

Module List

- List is a predefined OCaml module
- List.init is a function defined in List
- The documentation of List is available at

<https://caml.inria.fr/pub/docs/manual-ocaml/libref/List.html>

Recursion and efficiency

Example 2

```
let rec reverse = function
  hd::tl -> reverse tl @ [hd] (* inductive case *)
  | _ -> [];; (* base case [] *)

let l=List.init 10_000 (fun x->x+1) (*creates list [1;2;...;10_000]*)
in reverse l;; (* it takes time! *)
```

Time complexity

- `tl @ [hd]` linear in the length of `tl`
- `reverse l` quadratic in the length of `l`!

Recursion and efficiency

Example 3

```
(* Fibonacci numbers *)  
let rec fib n = if n<=1 then n else fib(n-2)+fib(n-1);;  
  
(* binomial coefficients *)  
let rec bin n k = if n=k||k=0 then 1 else bin(n-1)(k-1)+bin(n-1) k;;
```

Time complexity

- `fib n` is **exponential** in n !
- `bin n n/2` is **exponential** in n !

Accumulators

Can we simulate a loop?

```
(* example with imperative programming, this is not OCaml ! *)
sum(l){
  acc=0; (* initial value of the accumulator *)
  while(l matches with hd::tl){
    acc=acc+hd;
    l=tl;
  }
  (* when l is empty the value in acc is returned *)
  return acc;
}
```

In OCaml

```
let rec loop acc l = match l with (* loop : int -> int list -> int *)
  (* if l=hd::tl then increment acc by hd and try the next "loop" with tl *)
    hd::tl -> loop (acc+hd) tl
  (* if l=[] then return acc *)
    | _ -> acc
(* loop is called with the initial value of acc *)
in loop 0;; (* loop 0 : int list -> int *)
```

Tail recursion

Tail recursion in a nutshell

- the recursive application is always the last performed operation
- it can be implemented with a real loop, no stack needed

This is not tail recursion

```
let rec sum = function
  hd::tl -> hd + sum tl  (* last operation: addition *)
  | _ -> 0;;
```

This is tail recursion

```
let rec loop acc = function
  hd::tl -> loop (acc+hd) tl  (* last operation: recursive application *)
  | _ -> acc
in loop 0;;
```

Accumulators and tail recursion

Full example 1

```
let acc_sum =  
  let rec aux acc = function  
    hd::tl -> aux (acc+hd) tl  
    | _ -> acc  
  in aux 0;;  
  
let l=List.init 1_000_000 (fun x->x+1) (*creates [1;2;...;1_000_000]*)  
in acc_sum l;;  
- : int = 500000500000
```

Remarks

- `aux` is tail recursive with an accumulator
- `aux` is instrumental to the definition of `acc_sum`
- `aux` is an hidden implementation detail
- `acc_sum` applies `aux` and decides the initial value of `acc` (0 in this case)

Accumulators and tail recursion

Full example 2

```
let acc_rev l = (*parameter l needed to get a polymorphic function*)
  let rec aux acc = function
    hd::tl -> aux (hd::acc) tl
    | _ -> acc
  in aux [] l;;

let l=List.init 10_000 (fun x->x+1) (*creates list [1;2;...;10_000]*)
in acc_rev l;;
```

Time complexity

- `hd::acc` takes constant time
- `acc_rev l` is linear in the length of `l`

Remark

Linear time reverse available in module `List: List.rev`

Polymorphic functions

Example

```
let acc_rev l = (* acc_rev : 'a list -> 'a list *)
  let rec aux acc = function
    hd::tl -> aux (hd::acc) tl
  | _ -> acc
  in aux [] l;;
```

```
acc_rev [1;2;3];;
- : int list = [3; 2; 1]
```

```
acc_rev [true;true;false];;
- : bool list = [false; true; true]
```

Remarks

- `acc_rev` has a polymorphic type
- it can be applied to values of different types
- example: `int list` \neq `bool list`

Polymorphic functions

Example

```
let no_poly_rev = (* no_poly_rev : 'weak1 list -> 'weak1 list *)
  let rec aux acc = function
    hd::tl -> aux (hd::acc) tl
    | _ -> acc
  in aux [] ;;
```

```
no_poly_rev [1;2;3]
- : int list = [3; 2; 1]
```

```
no_poly_rev [true;true;false]
```

Error: This expression has type bool but an expression was expected of type int

Remarks

- `no_poly_rev` is **not** polymorphic
- problem with the limitations of the type inference algorithm of OCaml

Strings in OCaml

In a nutshell

- primitive type `string` supported
- standard literals (the only constructors)
 - ▶ `" "` is the empty string, `"hello world"` is a non-empty string
- concatenation `^`: left-associative, lower precedence than application
- predefined module `String`
(<https://caml.inria.fr/pub/docs/manual-ocaml/libref/String.html>)

Examples

```
let s="hello"^" "^"world";;  
val s : string = "hello world"  
(^);;  
- : string -> string -> string = <fun>  
String.length s;;  
- : int = 11  
String.uppercase_ascii s;;  
- : string = "HELLO WORLD"  
String.lowercase_ascii "HELLO WORLD";;  
- : string = "hello world"
```

Generic functions in List

Function map

- `List.map : ('a -> 'b) -> 'a list -> 'b list`
- `List.map f [x1;...;xn] = [f x1;...;f xn]`

A possible efficient definition with tail recursion

```
let map f l =  
  let rec aux acc = function (* acc contains a list *)  
    hd::tl -> aux (f hd::acc) tl (* put f hd on the head of acc *)  
    | _ -> acc  
  in aux [] (List.rev l);; (* reverse the list *)
```

Remarks

- `::` allows time complexity to be linear in the length of the list (if f is $O(1)$)
- but the list needs to be reversed before or after application of `aux`
- this is a general pattern for functions on lists with accumulator

Generic functions in List

Examples of use of function `map`

```
map (fun x->x+1) [1;2;3];;  
- : int list = [2; 3; 4]
```

```
map String.length ["apple"; "orange" ];;  
- : int list = [5; 6]
```

```
map String.uppercase_ascii ["apple"; "orange" ];;  
- : string list = ["APPLE"; "ORANGE"]
```

Generic functions in List

Function fold_left

- generic pattern for functions on lists with accumulator
- `List.fold_left` : $(\text{'a} \rightarrow \text{'b} \rightarrow \text{'a}) \rightarrow \text{'a} \rightarrow \text{'b list} \rightarrow \text{'a}$
- `List.fold_left` $f\ a_0\ [x_1; \dots; x_n] = a_n$ where:
 - ▶ a_0 is the initial value of the accumulator
 - ▶ $a_1 = f\ a_0\ x_1$
 - ▶ $a_2 = f\ a_1\ x_2$
 - ▶ ...
 - ▶ $a_n = f\ a_{n-1}\ x_n$
- $f : \text{'a} \rightarrow \text{'b} \rightarrow \text{'a}$ is used to combine
 - ▶ the current value of the accumulator (`acc` of type `'a`)
 - ▶ the current element of the list (`hd` of type `'b`)to get the new value of the accumulator (of type `'a`)

Generic functions in `List`

A possible efficient definition with tail recursion

```
let fold_left f =  
  let rec aux acc = function  
    hd::tl -> aux (f acc hd) tl  
    | _ -> acc  
  in aux;;
```

Remarks

The function is tail recursive

Generic functions in List

Examples of use of function `fold_left`

```
let sum_list = fold_left (+) 0;; (* (+):int -> int -> int *)  
val sum_list : int list -> int = <fun>
```

```
sum_list [1;2;3;4];;  
- : int = 10
```

```
let prod_list = fold_left ( * ) 1;; (* ( * ):int -> int -> int *)  
val prod_list : int list -> int = <fun>
```

```
prod_list [1;2;3;4]  
- : int = 24
```

```
let square_list = fold_left (fun acc hd -> acc+hd*hd) 0  
val square_list : int list -> int = <fun>
```

```
square_list [1;2;3;4]  
- : int = 30
```