**6.User Interface Design**

**6.1 Design Choices**

The idea, always present within the project, is to create a tool that is easy and immediate for the user, and the user interface is designed to meet these requirements.

From the mockups already presented in the RASD, it is in fact clear that the aim is to present the users a neat and minimal interface, in order to make the procedures intuitive and as quick as possible.

6.2 **User Interface and Page Flow**

Here it is presented a diagram that, with the proper stereotypes ("page" and "form"), shows how pages are related, what important components are present, every input form, and how the navigation through the website is structured.

The graph is presented as a class diagram, and the symbols have the same meaning as if they were used in that kind of diagrams; it is important to notice that *<<page>>* means that the class represents a web page, and *<<form>>* identifies an input form contained in a specific page.

The home page structure is the same for all the users, focused on the fast request for a taxi; every user home page is then developed from this point, adding links and features associated to the relative user.

Following these links every customer can navigate through the pages, but only through those for which he has permission.

Here are presented only direct flows, associations representing cancellations or links to previous or home pages are omitted in order to simplify the reading of the graph.