

Base64ToImage
-JPEG_MAGIC_NUMBER_LENGTH: int = 3
-JPEG_MAGIC_NUMBER_BYTE_1: byte = 0xFF
-JPEG_MAGIC_NUMBER_BYTE_2: byte = 0xD8
-JPEG_MAGIC_NUMBER_BYTE_1: byte = 0xFF
+convert(base64: String): image
+isJpeg(base64: String): boolean

IterableInt
-value: int
+IterableInt(startingValue: int): void
+next(): int
+current(): int

NumToStringFormatter
+trunkDecimal(number: Number, decimalPlaces: int): String

StaticResourceLoadingException
+StaticResourceLoadingException(): void

UtilityClassInstantiationException
+UtilityClassInstantiationException(): void

UnimplementedMethodException
+UnimplementedMethodException(): void

LoadingScreen
+loading(loadingPane: StackPane, backgroundTask: Supplier<T>, onFinish: Consumer<T>): void

SHA256
-LAST_BYTE_MASK: int = 0xff
-getSHA(input: String): byte
-toHexString(hash: byte): String
+toSHA256(originalString: String): String