

Written assessment, July uno, 2023

# Last name, First name

## Exercise 1 (value 8)

The Daily New needs to redesign its distribution network. The newspapers are printed in an single print house, than are transported to some distribution centers (DCs), and later are transported from the distribution centers to the kiosks. Let us denote with 0 the print house, with  $C = \{..., n\}$  the set of DCs, and with  $S = \{1, ..., m\}$  the set of kiosks. Each kiosk  $j \in S$  requires  $d_j$  newspapers. Each DC  $i \in C$  has a maximum storage capacity of  $u_i$  newspapers. The transport times from the print house to the DCs and from the these to the kiosks are given and independent of the quantity of newspapers transported. Let  $t_i, i \in C$  denote the transport time from the print shop and DC i, and let  $\hat{t}_{ij}$  denote the transport time from DC  $i \in C$  to kiosk  $j \in S$ . Each kiosk must be served by a unique DC. It is given a maximum time T to serve each kiosk, i.e., supposing that the newspapers are printed at time zero, each kiosk must receive its newspapers within T time units. Help the company to find an optimal solution where the number of used DCs is minimized, by writing an Integer Linear Program.

## Exercise 2 (value 11)

Consider the following LP problem.

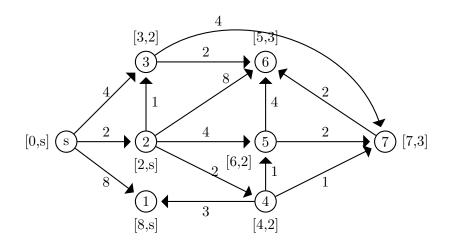
$$z = \min \quad x_1 + x_2 + 2x_3$$
$$x_1 + 2x_2 = 10$$
$$4x_1 + x_2 - x_3 = 4$$
$$x_1, x_2, x_3 \ge 0$$

- Write the dual problem, the complementary slackness and calculate the dual solution associated with a primal basic solution with  $x_1$  and  $x_2$  in the basis.
- Is the dual solution optimal? (justify)

#### Exercise 3 (value 8)

Consider the following graph G = (V, A) and the labels associated to the vertices after some iterations of the Dijkstra algorithm, starting from vertex s (the labels are [value, predecessor]). Answer to the following demands (justifying your assertions)

- What vertices have permanent labels (i.e., a label with a value corresponding to the shortest path from s)?
- Has the shortest path from s to 1 value 8?
- If we are looking for the shortest path from s to all other vertices, how many iterations we have still to perform?



# Written assessment, June 19, 2023

## Solution sketch

#### Exercise 1

Variables

 $f_i$  = number of newspapers from print house to DC i  $\hat{f}_{ij}$  = number of newspapers from DC i to kiosk j  $x_i = 1$  if DC i receives newspapers; 0 otherwise  $\hat{x}_{ij} = 1$  if kiosk j receives newspapers from DC i; 0 otherwise  $\tau_j$  = time in which kiosk j receives the newspapers

min 
$$\sum_{i \in C} x_i$$

$$f_i - \sum_{j \in S} \hat{f}_{ij} = 0 \qquad i \in C$$

$$f_i \leq u_i x_i \quad i \in C$$

$$\hat{f}_{ij} = d_j \hat{x}_{ij} \quad i \in C, j \in S$$

$$(t_i + \hat{t}_{ij}) \hat{x}_{ij} \leq \tau_j \quad i \in C, j \in S$$

$$\tau_j \leq T \quad j \in S$$

$$f_i \geq 0 \quad i \in C$$

$$\hat{f}_{ij} \geq 0 \quad i \in C, j \in S$$

$$x_i \in \{0, 1\} \quad i \in C$$

$$\hat{x}_{ij} \in \{0, 1\} \quad i \in C, j \in S$$

### Exercise 2

$$z = \min \quad x_1 + x_2 + 2x_3 \qquad \qquad z = \max \quad 10u_1 + 4u_2$$

$$x_1 + 2x_2 = 10 \qquad \qquad u_1 + 4u_2 \le 1$$

$$4x_1 + x_2 - x_3 = 4 \qquad \qquad 2u_1 + u_2 \le 1$$

$$x_1, x_2, x_3 \ge 0 \qquad \qquad -u_2 \le 2$$

$$u_1, u_2 \text{ free}$$

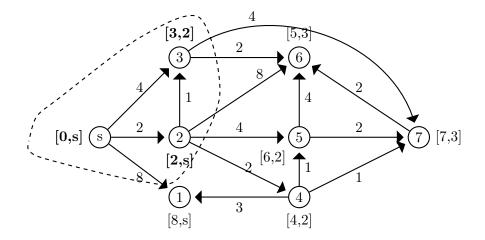
Complementary slackness

$$\begin{cases} (u_1 + 4u_2 - 1)x_1 = 0 \\ (2u_1 + u_2 - 1)x_2 = 0 \\ (-u_2 - 2)x_3 = 0 \end{cases} \Rightarrow \begin{cases} (u_1 + 4u_2) = 1 \\ 2u_1 + u_2 = 1 \\ -- \end{cases} \Rightarrow (u_1 = 3/7, u_2 = 1/7) \ z_D = 34/7$$

The dual solution is feasible The primal solution is

$$\begin{cases} x_1 + 2x_2 = 10 \\ 4x_1 + x_2 = 4 \end{cases} \Rightarrow (x_1 = -2/7x_2 = 36/7)$$

unfeasible, therefore the dual solution is not optimal.



- The algorithm has performed three iterations. Permanent labels have been given to vertices s, 2 and 3.
- The label of vertex 1 is not yet permanent. If we continue the algorithm the next vertex to be selected is vertex 4 which will relabel vertex 1 with a path of length 7.
- Since there are 5 vertices with a non permanent label, to compute the shortest path to each vertex we need other 4 iterations.