CIARC PARTICIPANTS FEEDBACK QUESTIONNAIRE

Fill out all the fields with grey background. For questions with pre-defined possible answers, mark the answer you choose with an X.

Team number	4

1 CHALLENGE UNDERSTANDING

(a) **Challenge objectives:** How well did you understand the main goal of the challenge?

low   o   o   o   **o**   o   x   o   high

(b) **Challenge objectives: Can you describe what you think is expected of you in a few words?**

> Scan an entire map and some events that happens during the travel

(c) **Team composition:** According to you, how many students per team was the optimal number? Put one digit in bold, or two digits in bold to express an interval between two numbers.

1   2   3   4   **5**   6   7+

(d) **Challenge accessibility from outside the space sector:** Do you feel that this challenge was easily accessible for students from outside the space sector?

low   o   o   o   **o**   o   o   x   high

2   NETWORK AND ACCESS

(e) **VPN access:** How often did you encounter connexion issues to the VPN during the challenge?

Never   o   o   o   **o**   o   o   x   Often

(f) **VPN access:** If you encountered VPN connexion issues during the challenge, were they fixed or improved during the challenge?

No   o   o   o   **x**   o   o   o   Yes

(g) **VPN access:** Is there something you want to add on this part?

> Every team member should be able to connect to the vpn without timeouting the others

(h) **MELVIN access:** How often did you encounter connexion issues to MELVIN during the challenge?

Never   o   o   o   **o**   o   x   o   Often

(i) **MELVIN access:** If you encountered MELVIN connexion issues during the challenge, were they fixed or improved during the challenge?

No   o   o   o   **o**   o   x   o   Yes

(j) **MELVIN access:** Is there something you want to add on this part?

> Once resolved the bug related to the simulation reset the MELVIN access has never given other problems

(k) **Communication slots:** How often did you encounter connexion issues to the slots display page during the challenge?

Never   x   o   o   **o**   o   o   o   Often

(l) **Communication slots:** If you encountered connexion issues to the slots display page during the challenge, were they fixed or improved during the challenge?

No   o   o   o   **o**   o   o   o   Yes

(m) **Communication slots:** Is there something you want to add on this part?

> Add the chance to create custom slots in training phase

(n) **Network simulation:** How often did you encounter issues enabling/disabling the network simulation during the challenge?

Never   o   o   x   **o**   o   o   o   Often

(o) **Network simulation:** If you encountered issues with the network simulation during the challenge, were they fixed or improved during the challenge?

No   o   o   o   **o**   o   o   x   Yes

(p) **Network simulation:** Is there something you want to add on this part?

3   INTERFACE

(a) **Melvin telemetry:** How useful was the telemetry from Melvin?

poor   o   o   o   **o**   o   o   **x**   good

(b) **Melvin telemetry:** If any, please list variables that would have been interesting to add in the telemetry for the challenge. You can add rows if needed.

1.	
2.	
3.	

(c) **Objectives and events:** How interesting were the types of events offered in the challenge?

poor   o   o   o   **o**   o   o   x   good

(d) **Objectives and events:** Do you think other types of objectives or events could be used and if so which ones?

(e) **Grading system:** Do you think the temporary score displayed was useful to your team (Good)? Or on the contrary counterproductive (Poor)?

poor   o   x   o   **o**   o   o   o   Good

4 USER RESOURCES AND DOCUMENTATION

(a) Please rate the global amount of documentation provided for the challenge.

poor　　o　　　x　　　o　　　**o**　　　o　　　o　　　o　　Good

(b) How helpful was the PowerPoint presentation and Q&A session to understand the challenge?

poor　　o　　　o　　　o　　　**o**　　　o　　　x　　　o　　Good

(c) Please add any suggestions you might have to improve the PowerPoint presentation and Q&A session

Make the Q&A registration available faster and add some more details about the challenge

(d) How clear and useful was the user manual?

poor　　o　　　o　　　o　　　**o**　　　x　　　o　　　o　　Good

(e) Please add any suggestions you might have to improve the user manual

Some code snippets with comments should be added to better explain the http requests

5 FUTURE EVOLUTIONS OF THE CHALLENGE

(a) Would you want to participate to a future edition of the challenge with new objectives and features?

No   o   o   o   **o**   o   x   o   Yes

(b) Do you think this challenge was set to the right amount of difficulty and the right duration?

No   o   o   o   **X**   o   o   o   Yes

(c) Please add any comment you might have on the difficulty or duration of the challenge

> The duration was proportionate to the challenge's difficulty but the real amount of time that we had was less due to the several bugs that we encountered. At the start of the challenges some phases should have been faster so they did not take too time for the development.

(d) In a future edition of the challenge, what could be the new theme applied to this type of competition?

6 OTHER COMMENTS

(a) Do you have any other comments or observations you would like to add?

> The challenge itself was very interesting but all the issues we've faced had a negative impact on our perception of it.
>
> The assistance team has always been quite fast in reply to the email.
>
> For the testing phase would have been useful to have the chance to speed up the time (2x, 3x), create custom objectives and connection slots.

(b) Did you enjoy participating in this challenge?

Yes   o   o   o   **o**   o   x   o   Yes of course