Meeting Minutes 09/10/2017

CSCI-P465/565 (Software Engineering I)

Meeting Attendees

Gulshan Madhwani

Xinquan Wu

Jayendra Khandare

Shubham Basu

General Meeting Info

Meeting Purpose: Initial meet. To discuss proficiency of each member, discuss project ideas and decide on presentation time.

Start Time: 7:30 AM

Stop Time: 9:00 AM

Old Business

Action Item Status: Discuss the expertise of group members. Decide on the project ideas.

New Business

Discussions Summary: Initially we discussed about the proficiency of each group member. After a brainstorming session, we came up with five project ideas and they were:

1. **Social Network: JobRefer**
   This would be a social networking site to find people near you, your alumni or connection's connection. This can be used to find those people and they refer you for job, help you find near-by job if they want.
   Modules:
   - Login
   - Profile page
   - Find people near-by
   - Find Alumni

2. **Unity3d: 3D Object Viewer**
   It helps people to get a more detailed idea of objects from others. It can assist people in visualizing how the object will appear in real world when they use it. It can be useful for ecommerce websites like Amazon, eBay.
   - register
   - upload 2d photos
   - generate 3d object
   - share to friend
   - view from different viewpoints

3. **Unity3d based development: Sims of IU**
   - The user will be able to visit various places in IU like IMU, Wells, stadiums, museums and all.
   - The users can interact with each other through messages.
   - They will get information about various events and how to get there.
   - They will have some side quests and obstacles.
   - They will be given information about stuff just like the "online orientation" or "sexual misconduct" thing.

4. **Social Network: IU Network**
   - The user creates an online profile where he/she provides information about their hobbies, interests and stuff.
   - They can subscribe to various bulletins/feeds about various events based on their interests.
   - They can get information about places to eat depending on their tastes and all.
   - News-boards will provide information about part-time jobs on the campus and parties going on.

5. Travel Management: Travel Friend
- Searching for places of interest near-by.
- Searching for flights, hotel and making reservations.
- Adding people to group to discuss about the travel, make plans, budgets.
- Auto-splitting the expenses incurred during the travel.
- User review for the place.
- Finding someone who is traveling to the same destination.
- Finding local travel guides.

Decisions Summary: We decided on the following project themes:
1. Social Network
   - JobRefer
   - IU Network
2. Unity3d based development: Sims of IU
3. Travel Management: Travel Friend

New Action Items:
Creating GitHub Repository – Gulshan
Creating Initial User Stories on JIRA – Jayendra
Creating Initial project plan document – Shubham/Wu