# Andrea Ricci

## Curriculum Vitae

#### **EDUCATION**

2021-22 Computer Game Development Master (1 year)

UNDERWAY
University of Verona

2018-21 Master's Degree in Computer Science

110/110 WITH HONORS University of Perugia
Thesis: Investigating the effect of data clustering on recommender systems' training.

2013-18 Bachelor's Degree in Computer Science

105/110

University of Perugia

Thesis: Classification of painting style using Weka libraries on mobile environment.

#### WORK HISTORY

APR 2015 - JAN 2019

One Investigazioni S.r.l.

## **Security Guard**

Security service in places open to the public at sporting, entertainment and exhibition events.

SEP 2019 - OCT 2019

University of Perugia

## Curricular internship

Implementation of an implicit feedback recommender system in the pharmaceutical field in collaboration with Fidelity Salus S.R.L.

APR 2019 - JUN 2019

University of Perugia

## Computer science tutoring

Tutoring for the "Computer Science I and II" course for the Bachelor's degree program in Maths.

#### LINGUE

ITALIAN Native

ENGLISH Upper-intermediate

n Perugia, 01/02/1993

∠ (PG), Italy

andrearicci500@gmail.com

riccio93.github.io

#### **SKILLS**

LANGUAGES C++, C#, C, Python, Java,

SQL

GAME ENGINES Unreal Engine, Unity

MISC Git, LaTex, Windows, Office

#### SOFT SKILLS

Communication, adaptability, teamwork, work under stress capabilities acquired also in the multi-year experience in contact with the public as a security guard.

Organizational skills, accuracy and precision on the job.

#### RECENT ACADEMIC PROJECTS

#### Of Planets And Guns (PC)

**Role:** AI, UI programmer **Engine:** Unreal Engine 4

Language: C++

Rogue-like FPS set in space made by a team of 10 people as the final project of the GameDev Master. I mainly worked on enemies (gameplay, animation blueprints & AI using Behavior Trees and EQS), UI and the 3D main menu (Cine Camera).

#### Res Cogitans (PC)

Role: UI programmer

Engine: Unity Language: C#

2D Puzzle/Action game made by a team of 4 people for the 2022 edition of the Global Game Jam.

#### ABOUT ME

**Favourite videogames:** JRPGs (Final Fantasy, Shin Megami Tensei, Pokémon, etc.), Action / Adventure games (GTA, Uncharted, Yakuza, etc.), Wrestling games.

**Misc:** Car owner, available to travel.