

# Andrea Ricci

## Curriculum Vitae

### EDUCATION

2021-22 **Computer Game development Master (1 year)**

UNDERWAY

University of Verona

2018-21 **Master's Degree in Computer Science**

110/110 WITH HONORS

University of Perugia

Thesis: Investigating the effect of data clustering on recommender systems' training.

2013-18 **Bachelor's Degree in Computer Science**

105/110

University of Perugia

Thesis: Classification of painting style using Weka libraries on mobile environment.

### WORK HISTORY

APR 2015 – JAN 2019

One Investigazioni S.r.l.

#### Security Guard

Security service in places open to the public at sporting, entertainment and exhibition events.

SEP 2019 – OCT 2019

University of Perugia

#### Curricular internship

Implementation of an implicit feedback recommender system in the pharmaceutical field in collaboration with Fidelity Salus S.R.L.

APR 2019 – JUN 2019

University of Perugia

#### Computer science tutoring

Tutoring for the "Computer Science I and II" course for the Bachelor's degree course in Maths.

### LINGUE

ITALIAN Native

ENGLISH Upper-intermediate

**n** | Perugia, 01/02/1993  
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**🔗** | riccio93.github.io

### SKILLS

LANGUAGES C++, C#, C, Python, Java, SQL

GAME ENGINES Unreal Engine, Unity

MISC Git, LaTeX, Windows, Office

### SOFT SKILLS

Strong communication, adaptability, teamwork and work under stress capabilities acquired in the multi-year experience in contact with the public as a security guard.

Good at organizing my work schedule and accurate about my work.

### RECENT ACADEMIC PROJECTS

#### Of Planets And Guns (PC)

**Role:** AI, UI programmer

**Engine:** Unreal Engine 4

**Language:** C++

Rogue-like FPS set in space made by a team of 10 people as the final project of the GameDev Master. I mainly worked on enemies (gameplay, animations & AI using Behavior Trees and EQS) and the 3D main menu (Cine Camera) and its UI.

#### Res Cogitans (PC)

**Role:** UI programmer

**Engine:** Unity

**Language:** C#

2D Puzzle/Action game made by a team of 4 people for the 2022 edition of the Global Game Jam.

### ABOUT ME

**Favourite videogames:** JRPGs (Final Fantasy, Shin Megami Tensei, Pokémon, etc.), Action / Adventure games (GTA, Uncharted, Yakuza, etc.), Wrestling games.

**Misc:** car owner, available to travel.