

# Techniques for proving NP-Completeness

- ❖ Restriction
- ❖ Local replacement
- ❖ Component design

## Restriction

- The simplest, and perhaps the most frequently applicable.
- Way:
  - show that problem  $\Pi$  contains a known NP-complete problem  $\Pi'$  as a special case,
  - Or equivalently, showing that placing some additional restrictions on instances of  $\Pi$  so that the resulting restricted problem is NP-complete.
- Why the above is a way of NP-completeness proof for  $\Pi$ ?
- Examples we have shown:
  - X3C: was shown to be NP-complete by restricting its instances to 3-sets that contain one element from a set  $W$ , one from a set  $X$  and one from a set  $Y$ , where  $W$ ,  $X$ , and  $Y$  are disjoint sets having the same cardinality, there by obtaining the 3DM problem.
  - Directed Hamiltonian Circuit: restricting each directed arc  $(u,v)$  to occurs only in conjunction with oppositely directed arc  $(v,u)$ .

## Restriction--Examples (I)

### 1. Minimum Cover

**Instance:** Collection  $C$  of subset of a set  $S$ , positive integer  $K$ .

**Question:** Does  $C$  contain a cover for  $S$  of size  $K$  or less, that is, a subset  $C' \subseteq C$  with  $|C'| \leq K$  and such that  $\cup_{c \in C'} c = S$ ?

**Proof:** Restrict to X3C by allowing only instances having  $|c|=3$  for all  $c \in C$  and having  $K=|S|/3$ .

### 2. Subgraph Isomorphism (子图同构)

**Instance:** Two graphs,  $G=(V_G, E_G)$  and  $H=(V_H, E_H)$ .

**Question:** Does  $G$  contain a subgraph isomorphic to  $H$ , that is, a subset  $V \subseteq V_G$  and a subset  $E \subseteq E_G$  such that  $|V|=|V_H|$ ,  $|E|=|E_H|$ , and there is a one-to-one function  $f: V_H \rightarrow V$  satisfying  $\{u, v\} \in E_H \Leftrightarrow \{f(u), f(v)\} \in E$ ?

**Proof:** Restrict to CLIQUE by allowing only instances for which  $H$  is a complete graph.

## Restriction--Examples (II)

### 3. KNAPSACK (背包)

**Instance:** A finite set  $U$ , a "size"  $s(u) \in \mathbb{Z}^+$  and a "value"  $v(u) \in \mathbb{Z}^+$  for each  $u \in U$ , and a size constraint  $B \in \mathbb{Z}^+$ , and a value goal  $K \in \mathbb{Z}^+$ .

**Question:** Is there a subset  $U' \subseteq U$  such that  $\sum_{u \in U'} s(u) \leq B$  and  $\sum_{u \in U'} v(u) \geq K$ ?

**Proof:** Restrict to PARTITION by allowing only instances in which  $s(u)=v(u)$  for all  $u \in U$  and  $B=K=(1/2)\sum_{u \in U} s(u)$ .

## Local replacement

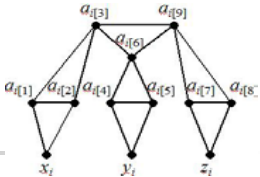
- The transformations by local replacement:
  - Pick up some aspect of the known NP-complete problem  $\Pi'$  to make up a collection of **basic units**.
  - Obtain the corresponding instance of the target problem  $\Pi$  by replacing each unit, in a uniform way, with a different structure.
- Examples we have shown:
  - SAT  $\rightarrow$  3SAT:
    - The basic units of an instance of SAT are the clauses.
    - Each clause is replaced by a set of clauses according to the same general rule.
  - 3SAT  $\rightarrow$  VC.
  - 3DM  $\rightarrow$  SS.

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## Local replacement –An example



### Partition Into Triangles (PIT)

**Instance:** A graph  $G=(V, E)$ , with  $|V|=3q$  for a positive integer  $q$ . **Question:** Is there a partition of  $V$  into  $q$  disjoint sets  $V_1, V_2, \dots, V_q$  of three vertices each such that, for each  $V_i = \{v_{i[1]}, v_{i[2]}, v_{i[3]}\}$ , the edges  $\{v_{i[1]}, v_{i[2]}\}, \{v_{i[1]}, v_{i[3]}\},$  and  $\{v_{i[2]}, v_{i[3]}\}$  all belong to  $E$ ?

**Proof:** We transform X3C to PIT.

Let the set  $X$  with  $|X|=3q$  and the collection  $C$  of 3-element subsets of  $X$  be an arbitrary instance of X3C.

We shall construct a graph  $G=(V, E)$ , with  $|V|=3q'$  such that the desired partition exists for  $G$  if and only if  $C$  contains an exact cover.

The basic units of the X3C instance are the 3-element subsets in  $C$ .

The local replacement substitutes for each such subset  $c_i = \{x_i, y_i, z_i\} \in C$  the collection  $E_i$  of 18 edges shown in the figure.

Thus  $G=(V, E)$  is defined by

$$V = X \cup \bigcup_{1 \leq i \leq q'} \{a_{i[j]} \mid 1 \leq j \leq 9\} \text{ and } E = \bigcup_{1 \leq i \leq q'} E_i.$$

If  $C' = \{c_1, c_2, \dots, c_{q'}\} \subseteq C$  forms an exact cover for  $X$ , then the corresponding partition  $V = V_1 \cup V_2 \cup \dots \cup V_{q'}$  of  $V$  is given by taking  $\{a_{i[1]}, a_{i[2]}, x_i\}, \{a_{i[4]}, a_{i[5]}, y_i\}, \{a_{i[7]}, a_{i[8]}, z_i\}, \{a_{i[3]}, a_{i[6]}, a_{i[9]}\}$  whenever  $c_i = \{x_i, y_i, z_i\} \in C'$  and by taking  $\{a_{i[1]}, a_{i[2]}, a_{i[3]}\}, \{a_{i[4]}, a_{i[5]}, a_{i[6]}\}, \{a_{i[7]}, a_{i[8]}, a_{i[9]}\}$  whenever  $c_i \notin C'$ . The converse argument is left to you.

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## Component design

- Examples we have shown:
  - 3SAT  $\rightarrow$  VC
  - VC  $\rightarrow$  HC
  - 3SAT  $\rightarrow$  3DM
  - “making choice” component.
    - E.g., Selecting vertices, choose truth values for variables, ....
  - “testing” component.
    - E.g., checking that each edge is covered, checking that each clause is satisfied....
  - “Communication” component.
    - To join the first two types of components.
- Basic idea: to design certain “components”.
- In general, there are three basic types of components.

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