# Git: https://github.com/Ricearoni26/CECS-491-Project

**Product Requirements Documents** 

Team name: FutureGoogleDevs

Team Leader: Hadi Al Lawati

Joey Rice

Malhar Pandya

Michael Ching

Instructor: Arash Saifhashemi

California State University, Long Beach
College of Engineering
CECS 491A, Sec 07 122553,
Fall 2022 September 16, 2022

### **App Name: Crave**

#### **Elevator Pitch:**

- Introduce your team:
  - Michael Ching
    - A software developer. He has been programming for about 5 years, and has taken courses in data structures, algorithms, and databases. His expertise is in the backend, as he is most familiar with Java and Python.
  - Hadi Al Lawati
    - An amateur computer science major with 22 years of experience in backend and frontend. especially (python and C++).
  - Joey Rice
    - A software engineer with 5 years experience. He specializes in C++, but knows 6 other programming languages. He has experience with app development using Google's Flutter open source framework.
  - Malhar Pandya
    - A software developer with 5 years of experience in Python, Java and C++. Malhar also has valuable experience in Databases and Machine Learning. He is most comfortable working on the backend but is eager to learn more about Software Engineering for the front end.
- Introduce a pain:
  - Are you indecisive? Have you ever been stuck trying to figure out what to eat?
- Promote a Product:
  - With our app, we can help indecisive people find appropriate restaurants for them.
- Describe your market:
  - Our app is built for anyone in the public that wants to find a place to eat.
- Who is your competition/How are you different:

 What makes our app special is that with our app, we can build profiles that are tailored to our users preferences. It can be used to suggest, find, and rate food in a user-specified zone or, if they're feeling adventurous, we can find a random restaurant fit for them.

How are we different to Yelp	Our app focuses heavily on the user experience and tailors the recommendations based on the user's profile. On top of this, we can choose random restaurants for you!
How are we different to Google maps	We make searching for restaurants even easier by tailoring the preferences according to the user's profile. We also allow the user to draw a custom area to search for restaurants!

# **User Persona:**

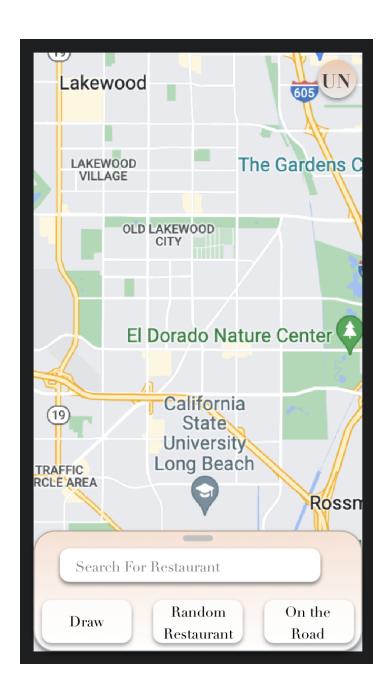
Food Enthusiast	Indecisive People	Low Spenders	Hungry People
Goal: Find a good restaurant that sparks their interest	Goal: Choose a restaurant for them	Goal: Finding a cheap restaurant	Goal: Find food quickly
Motivation: Being able to discover new restaurants	Motivation: Picking a restaurant that fits their demands	Motivation: Reasonable budget	Motivation: Satisfy their cravings based on a personalized profile
Frustrations: Not able to find restaurants that peak their interests	Frustrations: Not being able to choose a restaurant	Frustrations: Expensive restaurants	Frustrations: Not being able to find the right restaurant fast enough

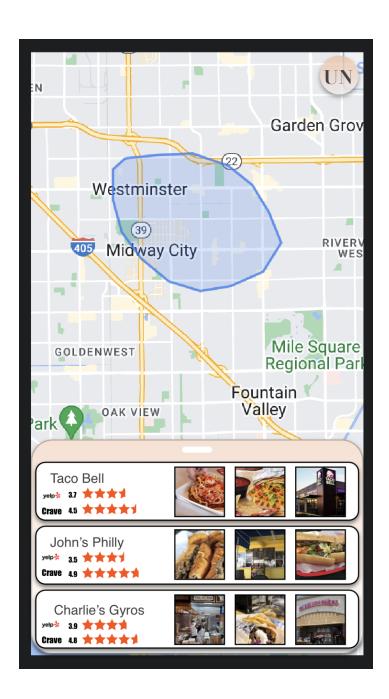
# UI/UX:

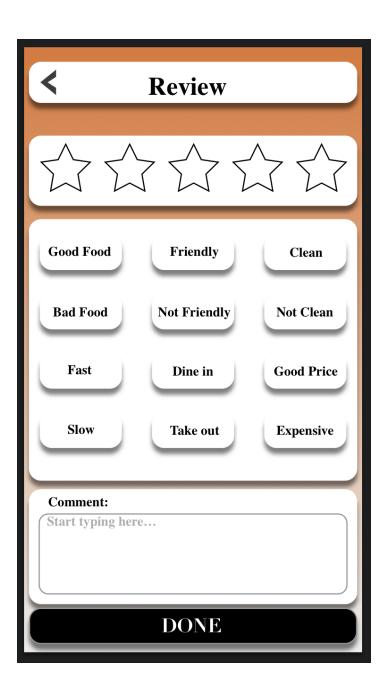
- External Interface Requirements:
  - User interface

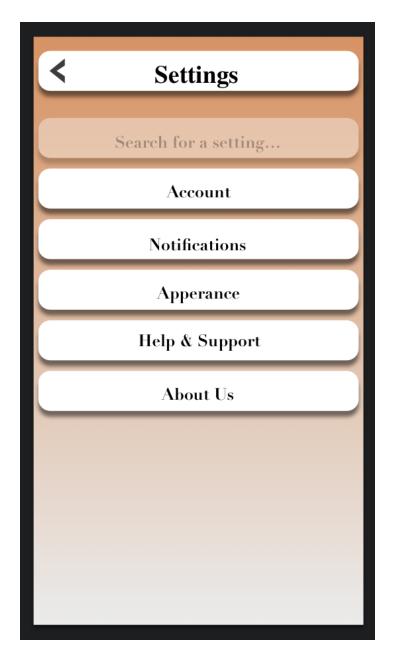












- Hardware Interfaces:
  - Phone running android 6.0 and up or IOS 10.0 and up
- Software Interfaces
  - Phone running android 6.0 and up or IOS 10.0 and up
- Communication Interfaces
  - Dart will access the data and bring it to the users client

# **Use Cases:**

P0	
Use Case 1	Register Account
Actors	User
Pre-Conditions	<ul><li>User not logged in</li><li>Require network connection</li></ul>
Post-Conditions	<ul><li>User profile is now displayed</li><li>Restaurant History available</li></ul>
Error-Condition	<ul> <li>Invalid user input</li> <li>Invalid username or password</li> <li>Confirmation Email not working</li> </ul>
Non-Functional Requirements	Logging in should take less than 5 seconds

P2	
Use Case 2	Delete Account
Actors	User
Pre-Conditions	<ul> <li>User must be logged in</li> <li>Must be on account settings page</li> <li>Require network connection</li> </ul>
Post-Conditions	<ul> <li>User will no longer have access to the account.</li> <li>Database is changed and updated.</li> </ul>

Error-Condition	Lost network connection
Non-Functional Requirements	Data will be saved in another location.

P2	
Use Case 3	Update User Account
Actors	User
Pre-Conditions	<ul> <li>User must be logged in</li> <li>Must be on account settings page</li> <li>Require network connection</li> </ul>
Post-Conditions	User will have made changes to the account. Database is changed and updated.
Error-Condition	Lost network connection
Non-Functional Requirements	<ul> <li>Updating should take less than 5 seconds.</li> </ul>

P0	
Use Case 4	Search for Restaurant

Actors	User, Yelp API
Pre-Conditions	<ul><li>User must be logged in</li><li>Must be on main page</li><li>Require network connection</li></ul>
Post-Conditions	<ul> <li>Users will have found the restaurant searched and will be guided.</li> </ul>
Error-Condition	<ul><li>Lost network connection</li><li>Restaurant not found</li></ul>
Non-Functional Requirements	Searching should take less than 7 seconds.

P2	
Use Case 5	Randomize Restaurant
Actors	User, Yelp API
Pre-Conditions	<ul> <li>User must be logged in</li> <li>Must be on main page</li> <li>Require network connection</li> </ul>
Post-Conditions	User will receive a random restaurant and will be guided.
Error-Condition	<ul><li>Lost network connection</li><li>No restaurant in area</li></ul>
Non-Functional Requirements	Receiving a random restaurant should take less than 7 seconds.

P1	
Use Case 6	Review of Restaurant
Actors	User, Yelp API
Pre-Conditions	<ul> <li>User must be logged in</li> <li>Must be on main page</li> <li>Require network connection</li> </ul>
Post-Conditions	<ul><li>Review sent to yelp</li><li>Preferences for current user updated</li></ul>
Error-Condition	User exits the app
Non-Functional Requirements	Posting review within 7 seconds

P1	
Use Case 7	Validate Login
Actors	Google Maps API
Pre-Conditions	<ul><li>Network Connection</li><li>Must be on main page</li><li>Require network connection</li></ul>
Post-Conditions	<ul> <li>Google maps are displayed on screen</li> <li>User is able to interact with them</li> </ul>
Error-Condition	<ul><li>Lost Network Connection</li><li>Credentials no match</li></ul>
Non-Functional Requirements	Display map within 7 seconds

P1	
Use Case 8	Drawn searched area
Actors	Yelp API, User, Google Maps API
Pre-Conditions	<ul> <li>User must be logged in</li> <li>Network connection required</li> <li>Must allow user to fully draw a closed shape before starting the search</li> </ul>
Post-Conditions	<ul> <li>Search area will be specified by the drawn area.</li> <li>Restaurants within the drawn area will be shown</li> </ul>
Error-Condition	<ul> <li>Lost Network connection</li> <li>Search is made outside the drawn area</li> <li>No restaurants exist within specified area</li> </ul>
Non-Functional Requirements	Search must be completed within 10 seconds

P1	
Use Case 9	En-Route Restaurant Search
Actors	Yelp API, User, Google Maps API
Pre-Conditions	<ul> <li>User must be logged in</li> <li>Network connection required</li> <li>User must be enroute to a specific destination</li> </ul>

Post-Conditions	Restaurant en route will be displayed
Error-Condition	<ul><li>Lost Network connection</li><li>No restaurants nearby</li></ul>
Non-Functional Requirements	Search must be completed within 10 seconds

P1	
Use Case 10	Profile Preferences
Actors	User
Pre-Conditions	<ul><li>User must be logged in</li><li>Network connection required</li></ul>
Post-Conditions	<ul><li>User Preferences updated</li><li>Search algorithm updated</li></ul>
Error Condition	<ul><li>Lost Network connection</li><li>Does not fill out form</li></ul>
Non-Functional Requirements	<ul> <li>Results must be saved within 5 seconds</li> </ul>

### Non-goals:

• This is not a food delivery or ordering service. Just finding a restaurant.

### Non-functional system and environment requirements:

- The application should be able to support at least a hundred users.
- Updates to the database should take ten seconds maximum, from the time it was sent by the user, till the time the database was updated
- The password should be encrypted

- The app should be available on both IOS and Android.
- The app should be up and working 24 hours 7 days a week with some minor hiccups depending on servers.