Richard Nardone

Data Scientist

Software Developer

Richard Nardone

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Github: https://github.com/Rich-Nardone

Education

New Jersey Institute of Technology / M.S. in Data Science

Sept 2021 - Dec 2022, Newark, NJ

New Jersey Institute of Technology / B.S. in Computer Science

Jan 2018 - May 2021, Newark, NJ

Coursework: Machine Learning, Deep Learning, Data Analytics, Data Mining, Big Data

Intercollegiate Athletics

Division 1 NJIT Men's Lacrosse Team, Member

- Gained valuable time management, leadership, and team-building experience
- Averaged 30 hours per week training, meetings, travel, and game competitions

Technical Skills

Operating Systems: Windows, Mac OS, Linux

Languages: Python, scikit-learn, pandas, Django, Flask, Spark, Hadoop, R Programming, Java, HTML,

React.js, MATLAB, Javascript, Kotlin, Swift, Node.js

Database/Server: MySQL, Postgres

Other Software/Tools: AWS EC2, Elastic Bean, Lambda, S3, Deep Learning, Machine Learning

Experience

Rivals Fantasy Sports / Chief Technology Officer

June 2022 - Present, Remote

- Led a team of developers in the design and implementation of a fantasy sports betting app, overseeing all aspects of the development process from ideation to deployment.
- Actively participated in the development of frontend and backend code, utilizing skills in languages such as Kotlin, Swift and Node.js to build robust and scalable systems.
- Conducted thorough testing and debugging of code to ensure a seamless user experience.
- Communicated with external companies to secure APIs and integrations to enhance the functionality of the app.
- Managed the company's systems and infrastructure, ensuring optimal performance and reliability.

Projects

- Created a Convolutional Neural Network using MATLAB to train and classify retinal optical coherence tomography images for 4 diseases to a 95% accuracy. (Image Processing, Neural Networks, and Classification)
- Implemented Random Forest Classifier in Python and performed feature engineering to predict Titanic Survival to a 78% accuracy. (Data Analytics, Machine Learning, Classification)
- Created a web scraping tool in Python for NJIT Athletics to pull and clean heart rate monitor data from team websites and export specific data to excel sheets for coaches. (Web Scraping, Data Manipulation)
- Created a Text-RPG game for a capstone project using python flask app and React. (Back-end, Front-end)

General Skills

Data Visualization, Image Processing, Pattern Recognition, Statistical Analysis, Data Cleaning, Data Preparation, Feature Extraction, Back-end and Front-end Development