

# Autumn Term Project Review

19/12/2014

**Charlotte Hutchinson**

CO600: JustHealth  
Supervisor: Yang He

[Version 1.0]

**Last saved by: Charlotte Hutchinson**

**Last saved on: 30/12/2014**

## 1.0 Introduction

During our end of term group meeting, we spoke about progress this term, what hasn't gone well and how we would improve and change in regards to the spring term. The reason for this meeting was to review our progress in the project and come up with new ideas and work more effectively next term.

## 2.0 Negatives since September

- Most iterations had unrealistic targets, we under estimated how long certain tasks would take us.
- When planning the iterations in August we didn't account for other work from other modules
- We all feel we under estimated the challenge of developing a app and a website
- When we started we were not pair programming as effectively as we are now
- We started with a lot of structure and as the year has gone on this has decreased.
- Test cases were all done incorrectly for 4 iterations until we realised we were not testing all the APIs and it was it automatic.

## 3.0 Positives since September

- We have made good progress and managed to complete a large amount of work in the 12 weeks.
- We have all learnt an incredible amount over the course of the first term.
- We have adapted well to each others working styles
- There have been no arguments or fall outs
- All the work we have completed has been done in an effective way. Especially having APIs and not having to do things twice for the web and android.
- Automated testing
- Testing Portal
- Trello used to keep track of work
- Checklists have worked extremely well as everyone can see the progress.

## 4.0 Changes going forward

- Shorter more regular meetings
- Speak more as a group and raise problems sooner
- Smaller little targets for each member
- Stick to the iteration process more effectively
- More consistency in the design with the app and website
- Learn of each other more, talk through how things are done rather than just saying what we each did.
- Explain issues more in GitHub so everyone can understand them
- Stick to deadlines, individually and as a group with iterations
- Create branches of branches rather than having so much development on each branch
- Own our own functionality