

# Effects of altruistic behavior on Schelling's segregation model

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# Motivation

- Schelling's model highlights how individual preferences lead to **unintended segregation**.
- Traditional models assume **agents act solely out of self-interest** (egoism).
- Jensen et al. (2018) demonstrated that even a **small fraction of altruistic agents** can significantly improve overall system outcomes.
- Relocation Policies can shape segregation dynamics, but their interplay with altruism is **underexplored**.

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**2024:** Role of relocation policies in segregation models (Mauro et al.)

→ Different tailored policies can **reduce convergence time**.

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## **Hypothesis**

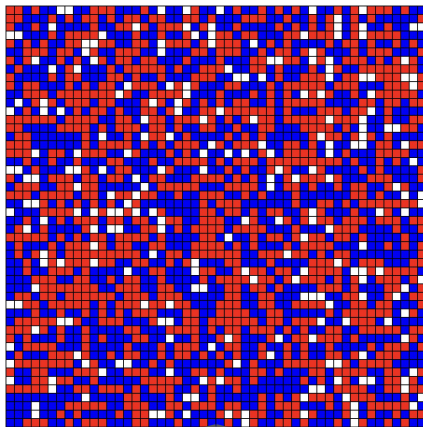
Altruistic behavior will reduce convergence time at a policy-dependant rate.



# Schelling Model Recap

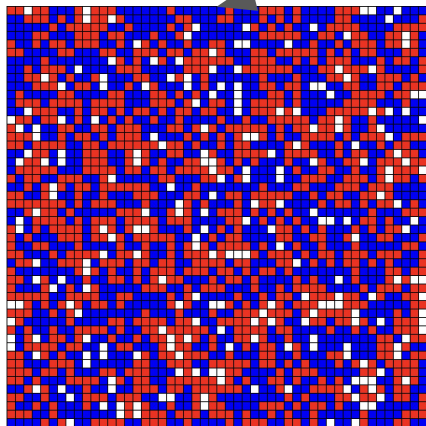
- Explores how individual preferences can lead to large-scale social patterns, especially segregation.
- Premise: Individuals have slight **preferences for neighbors of similar backgrounds.**
- Even mild preferences can result in **significant group segregation.**

Initial state

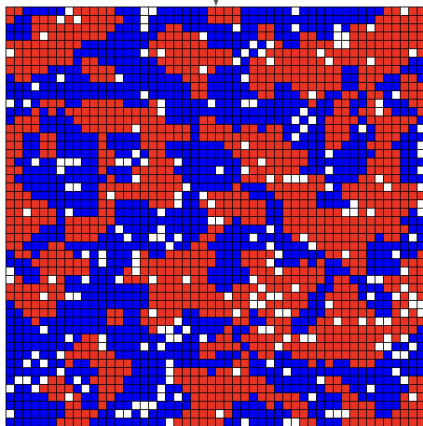


Final states at different  
threshold levels

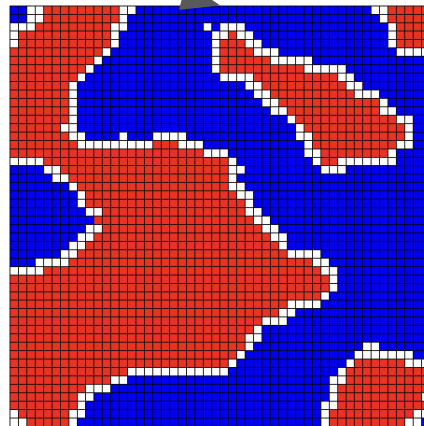
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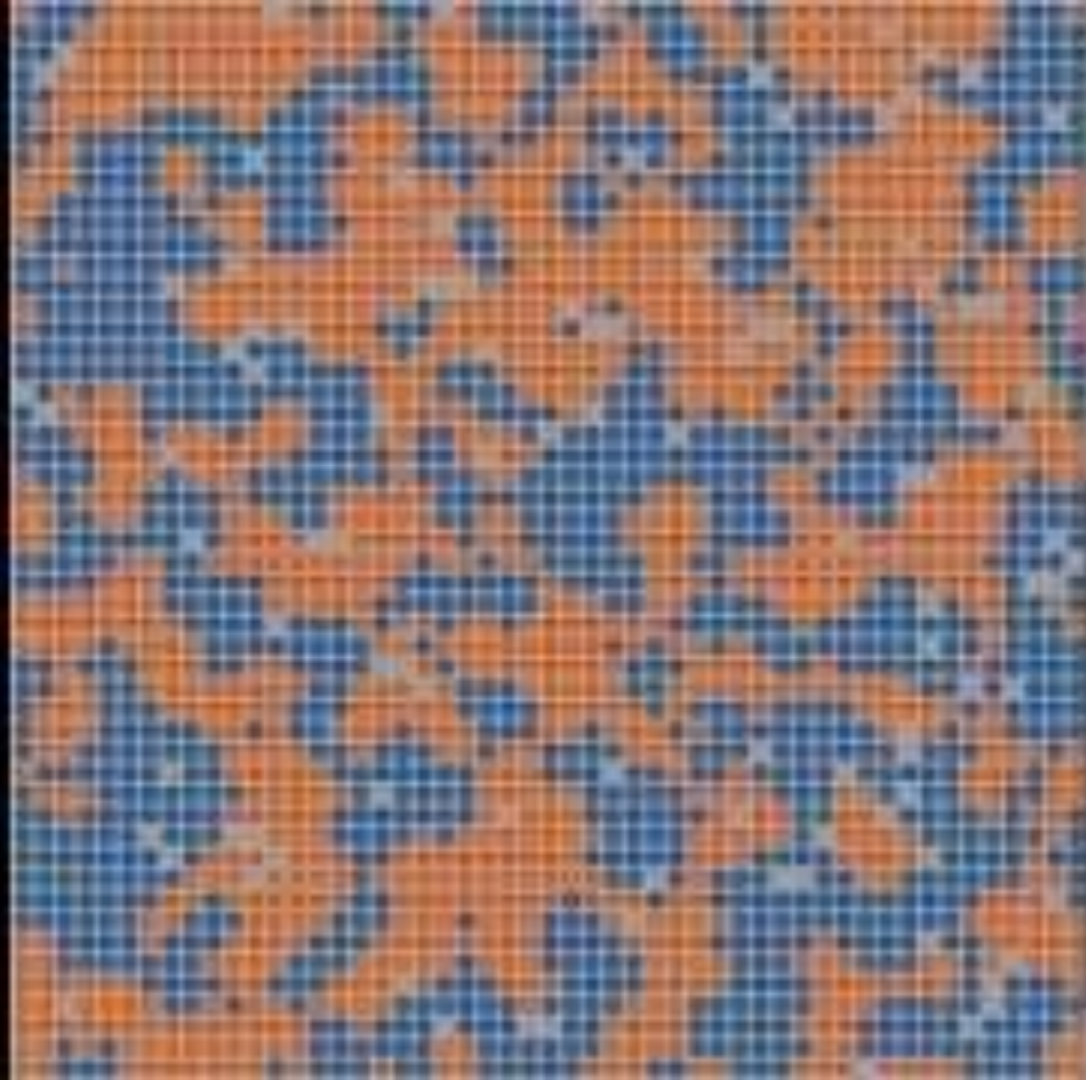


30%



50%





# Altruism

**How to define altruism?** Collective happiness is more important than personal happiness.

# Altruism

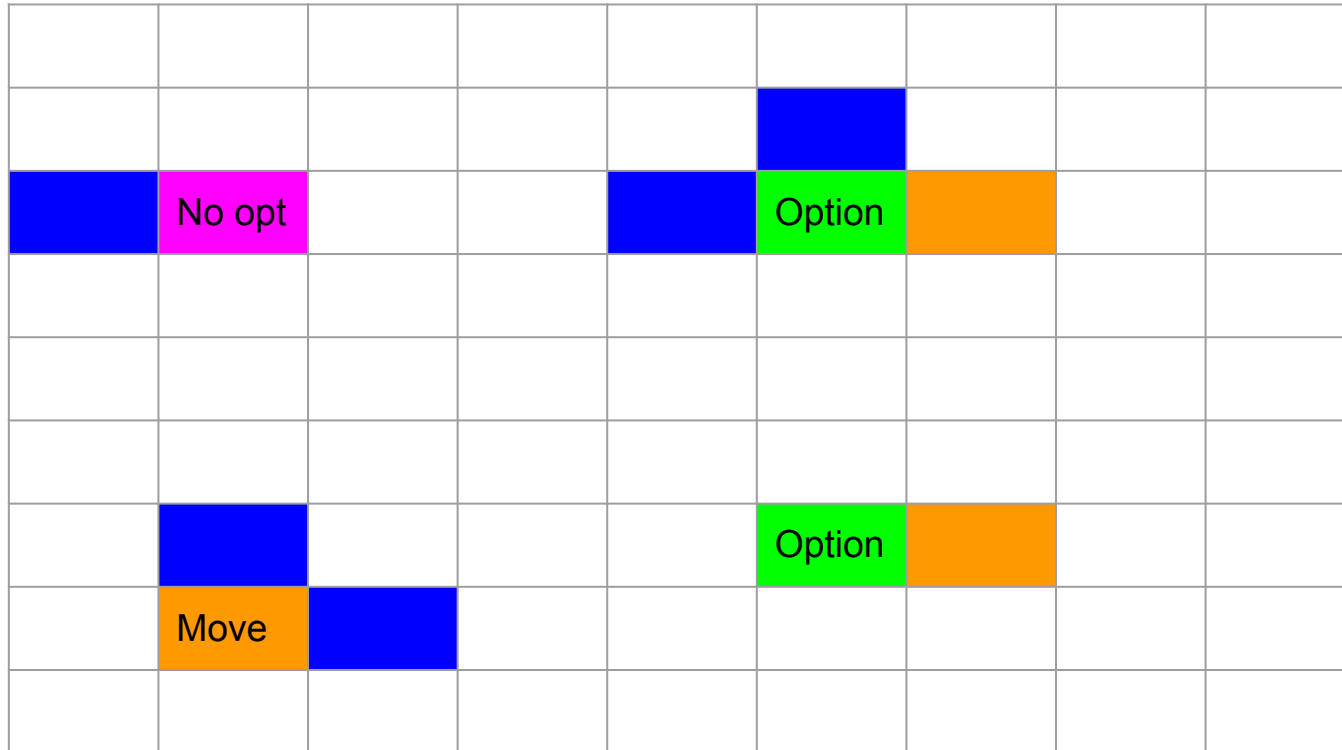
**How to define altruism?** Collective happiness is more important than personal happiness.

We take the definition from [Jensen, 2017]: “[An agent] who act[s] to improve the collective utility [...] **[A]s objective function [...] altruists consider the variation of the overall utility  $\Delta U$ .**”

$$U = \sum_{i=1}^n u_i$$

happiness of agent i

# Happiness Delta Calculation



# Relocation Policies Overview

## How an agent decides to move.

- **Random:** Agents move to a randomly selected empty cell.
- **Distance-Relevance:** Closer locations are preferred.
- **Minimum Improvement:** Agents move to the first cell that offers any improvement, even if minimal.
- **Similar Neighbourhood:** Prioritizes cells with a neighbourhood similar to the original.
- **Different Neighbourhood:** Prefers cells with economically dissimilar neighbourhoods compared to the original.
- **Maximum Improvement:** Agents move to cells where they would be happy; cells are scored directly proportional to the number of same-class agents.

All relocation policies are present in previous literature.

# Similar History Relocation Policies

- Idea: Policies that take the historic occupancies of cells into consideration
- Real world analogy: agents preferences shape infrastructure development in their neighborhood
- Two new policies: **Similar history neighborhood** and **similar history cell**



# How it works

- Rate empty cells by looking at their past occupancy
- Randomly choose cell among cells with k-highest scores

Let:

- $H_c = \{h_1, h_2, \dots, h_n\}$ : The history of occupancies for the cell  $c$ .
- $a$ : The type of the current agent considering relocation.

The score is:

$$\text{Score}_{\text{cell}}(c, a) = \sum_{i=1}^n \delta(a, h_i)$$

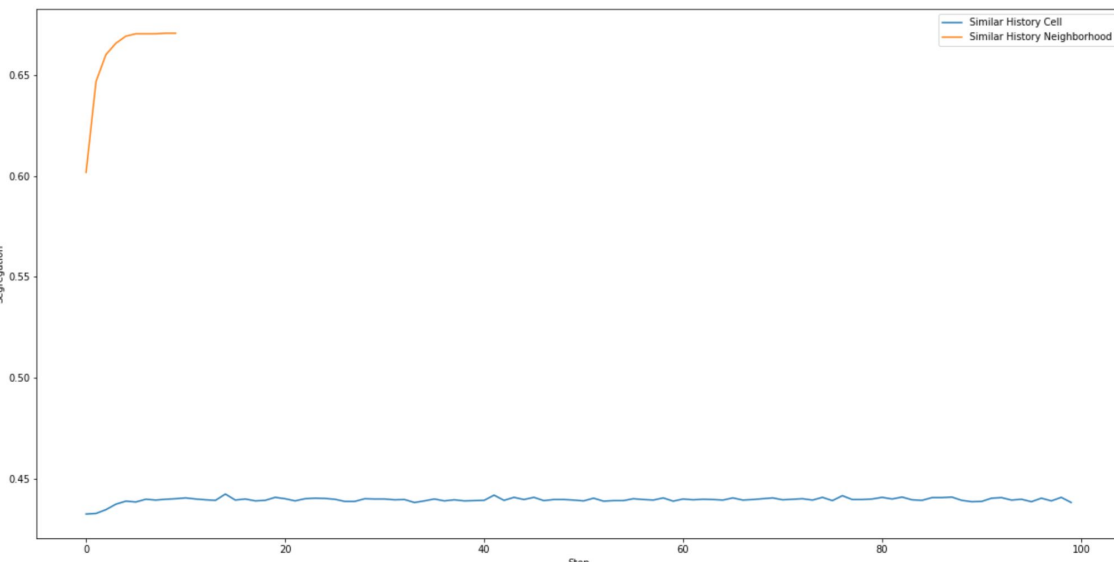
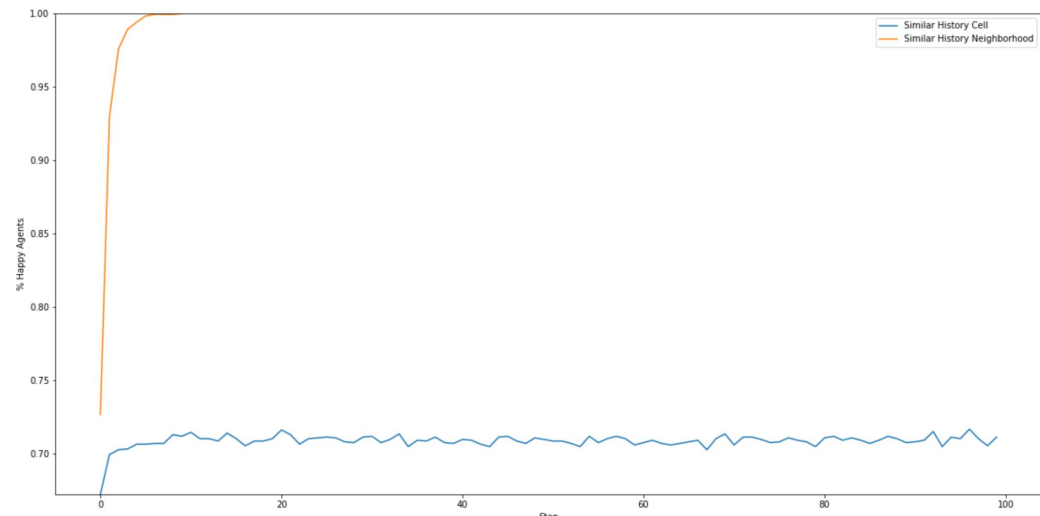
where  $\delta(a, h_i)$  is defined as:

$$\delta(a, h_i) = \begin{cases} 1 & \text{if } a = h_i, \\ 0 & \text{otherwise.} \end{cases}$$

# Results

	policy	Step		segregation		perc_happy	
		std	mean	std	mean	std	mean
0	maximum_improvement	0.836660	4.2	0.005616	0.745754	0.00000	1.000000
1	minimum_improvement	4.037326	7.6	0.002298	0.547729	0.00000	1.000000
2	similar_history_cell	0.000000	100.0	0.005675	0.397338	0.00908	0.661172
3	similar_history_neighborhood	1.643168	9.2	0.007637	0.693167	0.00000	1.000000

# Results #2



# Simulation Setup

## **Grid setup:**

- 50 x 50 grid
- Minority Agents Proportion: 40 %
- Density: 75 %

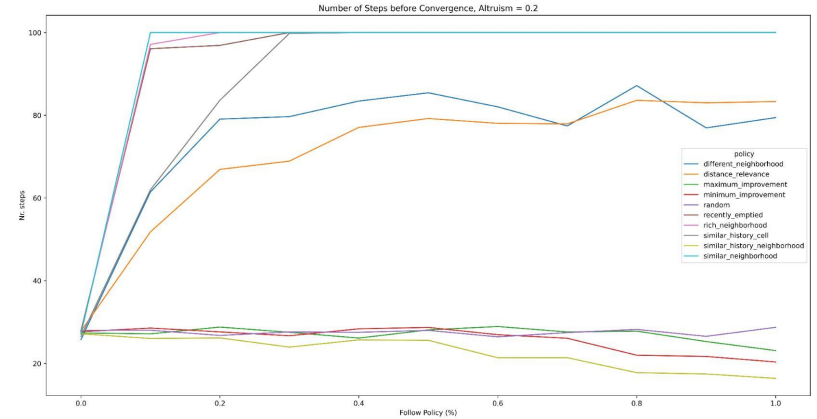
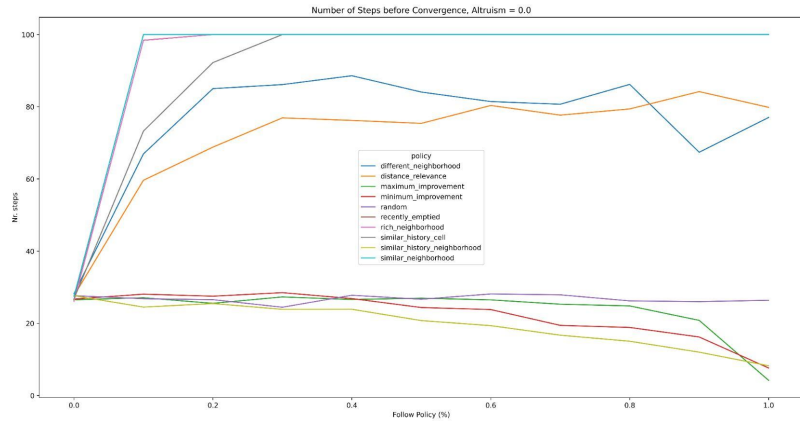
## **Agents' Properties:**

- Homophily Parameter: 3
- Follow Policy Parameter: range(0,110,10)

## **Result Evaluation:**

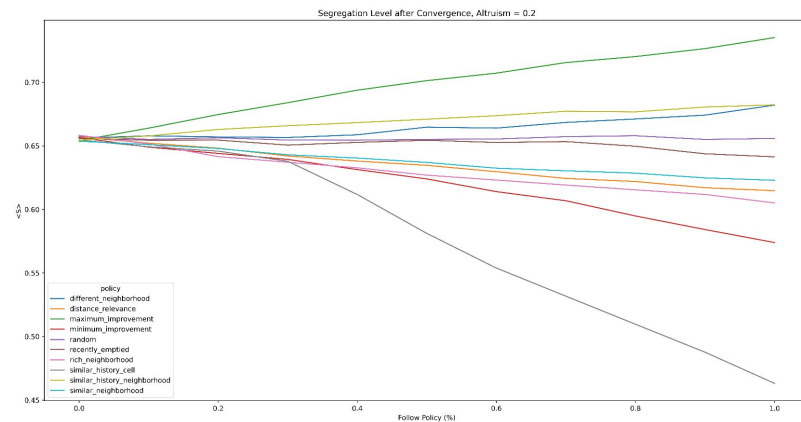
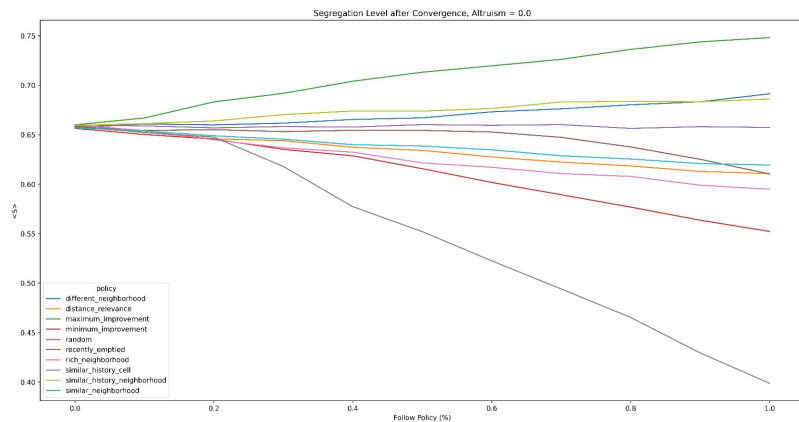
- Take the average value of 50 simulations.

# Results - Altruism 20% - Convergence Rate



**Different policies are differently sensitive to altruism. Altruism significantly affects `recently_emptyed`, `similar_history_cell`. Some policies also show step size reduction.**

# Results Altruism 20% - Segregation Rate



**Altruism smoothes the segregation behavior and level. It delays the kink of similar history cell.**

# Takeaways and limitations

- Policy effects may be influenced by whether agents behave altruistically or egotistically.
- Altruism smoothes the segregation rate. It can reduce the steps of convergence rate for some policies (proof of concept).

But:

- Policies often address local happiness but fail to capture broader dynamics.
- Real-world altruism is more nuanced and context-dependent.
- People do not often agree on an “optimum”.
- Policies are difficult to apply and analyze in real-world.
- We could try an approach that mixes policies.
- Increased computational power could show better convergence results.

# References

- [1] Schelling, T. C. (1971). Dynamic models of segregation. *Journal of Mathematical Sociology*, 1(2), 143-186.
- [2] Mauro, G., & Pappalardo, L. (2024). Dynamics of Policy-Driven Segregation in Schelling Models. In *Proceedings of the Workshops of the EDBT/ICDT 2024 Joint Conference* (March 25-28, 2024), Paestum, Italy. CEUR Workshop Proceedings.
- [3] Jensen, P., Matreux, T., Cambe, J., Larralde, H., & Bertin, E. (2018). Giant Catalytic Effect of Altruists in Schelling's Segregation Model. *Physical Review Letters*, 120(20), 208301.