



Soccer Olympics Dribbling

Kino Sports Complex - 2020



DRIBBLING VOLUNTEER INSTRUCTIONS

NOTE: Video illustrations for the event are available at:
<https://fortlowellshootout.org/soccer-olympics/>

LOCATION: Kino Sports Complex (Main), 2500 E. Ajo Way, Tucson – (Quad Area)

ARRIVAL TIME: Friday night Olympics events begin at 7:15. Saturday night Olympics events begin at 6:30. Volunteers should arrive at their venues at least 30-45 minutes prior to start of the events. NOTE: the park is VERY CONGESTED on Friday night. Plan to arrive at the park well before 5:00pm if you plan to park near the Events Entrances. **Friday Olympics Volunteers will check-in at Novelty Shop located between Gates A and B of the Stadium Field first. Saturday Volunteers check in at Headquarters tent first.** Proceed to Dribbling venue in Quad. See attached Soccer Olympics maps at Kino Sports Complex

DRIBBLING VENUES: Friday night uses 3 fields for Dribbling competition. Saturday night uses 2 fields for Dribbling. These fields are located in the Baseball Quad area, Field #4, at Kino Sports Complex South.

BADGES: Before the event Volunteers are provided with badges used to assign each job. Wearing these badges will ensure volunteer assignments have been accomplished.

DRIBBLING VOLUNTEER DUTIES: (volunteers needed –23 vol Friday; 17 vol Saturday)

Check-In personnel (3 persons at Check-in Tent) Each Check-In person will monitor arrival of teams for their assigned field of competition and mark respective score sheets with those teams that have arrived to compete prior to the heat's scheduled start. Prior to start of each scheduled competition, you will hand score sheets for the next heat to Timers for each field. Heats begin at 8 minute intervals. Start time for each heat is noted on each score sheet. – All 3 fields run heats simultaneously, each heat is started by the Starter's whistle

Timers (3 persons for each field) Each heat will begin with the Starter's whistle. Heats will be run on all three fields simultaneously. Timers will time and score 1st & 2nd place finishers for each heat and clearly mark team number and time for 1st and 2nd place winners on score sheets. – 3rd timer is needed if 1st or 2nd place teams interfere with opponents and become disqualified. Please print legibly. After each heat, hand completed score sheet to Lane Judge /Assistant. NOTE: it is easier for timers to manage timing the event if each timer is responsible for timing 1st, 2nd or 3rd place finishers.

Lane Judges / Assistants (2-3 persons for each field) will monitor players to ensure no interference with other competitors, each flag is dribbled through, and competitors wait until both player and ball crosses lane end-line before starting next leg of relay. After each heat, the Lane Judge / Runner will escort the 1st & 2nd place teams to Check-In tent for award medals.

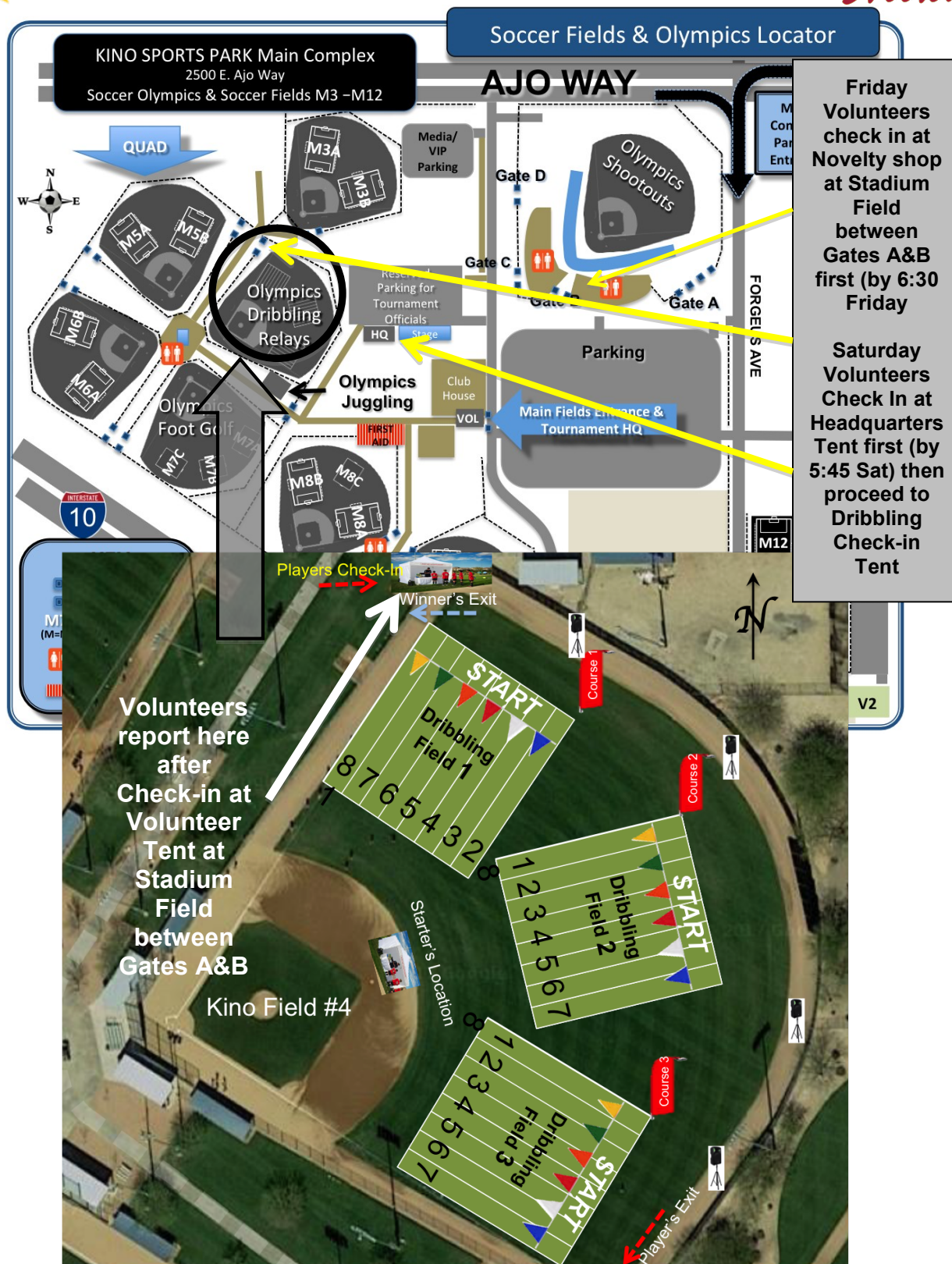
Awards (Medals Distribution) (1-2 persons at Check-in Tent) Provide 1st and 2nd place medals to players upon completion of each competition. Distribution takes place at the same tent location where teams check-in for their event. Timers and Runners will direct winning teams to the Check-In tent and Awards persons will assist in ensuring players receive their medals. Please return completed scoresheets to Volunteer materials box.

NOTE: Team Late Arrivals - Because all Soccer Olympics events are running simultaneously, late arrivals to any heat cannot be rescheduled regardless of the schedules of the other events.



Soccer Olympics Dribbling

Kino Sports Complex - 2020



Soccer Olympics Sponsored by





Soccer Olympics Dribbling

Kino Sports Complex - 2020



Dribbling Event Competition Format & Player's Instructions

NOTE: Video instructions for the event are available at:

<https://fortlowellshootout.org/soccer-olympics/>

1. Each team opposes all other teams in their bracket.
2. The course consists of 8 lanes 5 yards wide and 40 yards long with 5 cones placed approximately 5 yards apart beginning 10 yards from the lane end lines.
3. Each team will provide four players, two starting from each end of the lane.
4. Judges for each lane will be observing for the following violations, any of which might result in team disqualification:
 - If player or his/her ball interferes with another competitor.
 - If player gains advantage by starting too early (before previous player reached end of lane)
 - If player fails to dribble around each flag
5. Each team will provide a properly inflated regulation ball.
6. Each player runs one length of the lane weaving the ball between each of the cones. The relay ends when the last player and the ball cross the finish line. Timers will clearly mark 1st and 2nd place teams and times on score sheet.
7. Lane Judge / Runners will hand carry score sheet and escort the winning players (first and second places) to the Check-in tent at Dribbling fields entrance for players to receive their award medals.
8. 1st and 2nd place winners will follow Lane Judge / Runner back to the Dribbling Fields Check-in entrance tent to receive their award medals.
9. Dribbling Relay competition heats are run at 8 minute intervals.
10. Players should be at the event 15 MINUTES prior to the scheduled time of heat.
11. Because all Soccer Olympics events are running simultaneously, late arrivals to any heat cannot be rescheduled regardless of the schedules of the other events.



Soccer Olympics Dribbling

Kino Sports Complex - 2020



SAMPLE DRIBBLING SCORE SHEET

Dribbling Relays - Venue #1					
**** IMPORTANT ****					
<u>Assistants take 1st & 2nd PLACE TEAMS Dribbling Check-In Tent for Awards WITH THIS SCORECARD!!!</u>					
Flight: 11M Blue			Time: 7:15 PM		
Lane #	Team	Team #			
Lane 1	Phoenix Brazas 05 Boys Gold Phoenix Brazas 05 Boys Gold	234			
Lane 2	CDO Soccer Club 05 Blue	235		<u>First Place Team #</u>	<u>1st Place Elapsed Time</u>
Lane 3	AYSO 206 Elite Reds	236		237	1:23
Lane 4	Salsa FC Salsa FC White	237			
Lane 5	Sasc Crushers	238			
Lane 6	USA Youth Sports Guanajuato	239		<u>Second Place Team #</u>	<u>2nd Place Elapsed Time</u>
Lane 7				235	1:56
Lane 8					