Request for Project Collaboration for University Coursework

Richard Casey (s233122) <R.Casey@UOS.AC.UK>
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To:sean.jellesmark@syngenta.com <sean.jellesmark@syngenta.com>

Dear Sean,

I hope this message finds you well. I am Richard Casey, a final-year student pursuing a Bachelor of Science with Honours in Games Development (Programming) at the University of Suffolk. I am currently enrolled in a Professional Practice module, which involves responding to a real-world brief to demonstrate my project management and development skills.

For this module, I am required to engage with an external mentor who can provide a practical task that I can work on over the next 7 weeks. This task is intended to help me apply my programming and project management skills in a real-world scenario. I understand that any guidance or task you provide would be in a personal capacity and not as a representation of your employer, Syngenta.

My partner mentioned your expertise in data modelling/programming, and I believe your insights could be incredibly beneficial for this educational endeavor. I am particularly interested in any task that involves data manipulation, analysis, or any programming challenges that you think would be appropriate. The project can be an isolated task or part of a larger ongoing project, as long as it fits the time frame and allows me to demonstrate my skills effectively.

The university emphasizes that the interaction should not be considered a formal engagement with your company, but rather a personal mentorship to aid in my academic development. Here's what I propose:

- A brief description of the task, including key objectives and deliverables.
- Any specific constraints or requirements that you think are necessary.
- Periodic feedback on my progress, if your time permits.

Could we schedule a call or a meeting to go over potential project ideas? I am available at your convenience and can adapt to your schedule.

Thank you very much for considering this request. I look forward to the possibility of working with you and gaining insights from your experience.

Best regards,

Richard Casey
BSc (Hons) Games Development (Programming)
University of Suffolk