Re: University Module Professional Practice Project Inquiry

Richard Casey (s233122) < R.Casey@UOS.AC.UK>

Wed 4/24/2024 9:18 AM

To:James Vickers < jrv1@staffs.ac.uk>

Subject: Re: University Module Professional Practice Project Inquiry

Hi Jay,

Thanks a lot for getting back to me so quickly. I totally get that it's a hectic time and your schedule is packed, especially with your commitments. I really appreciate you taking the time to consider my request.

No worries at all regarding the project – I understand completely. I'll keep exploring other options for my coursework, but I might take you up on that offer to drop a question or two your way in the future if that's still okay.

Thanks again for your support and for being so upfront. Hope the rest of your year goes brilliantly!

Many thanks

Richard Casey
BSc (Hons) Games Development (Programming)
University of Suffolk

From: James Vickers < jrv1@staffs.ac.uk> Sent: Thursday, April 18, 2024 5:46 PM

To: Richard Casey (s233122) <R.Casey@UOS.AC.UK>

Subject: Re: University Module Professional Practice Project Inquiry

Hi Richard,

Thanks for the email, unfortunately at this time, this is not something I have the time give my full attention to at a level I think you would deserve. Being close to end of year and having a second job as Lead Dev for a studio in New Zealand, free time for me is minimal. I hope you understand.

Wish you all the best with finding a mentor and your future project. If you have any Game Development questions in the future I'll be happy to answer them where I can and give my advice.

Meur ras,

**Jay Vickers** 

BSc(Hons), MSc Quantum Computing and Game Dev Computer Games Technology Lecturer, Module Leader, ALT British University Việt Nam Games and Visual Effects Staffordshire University

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From: Richard Casey (s233122) <R.Casey@UOS.AC.UK>

Sent: 17 April 2024 14:09

To: James Vickers < jrv1@staffs.ac.uk>

Subject: University Module Professional Practice Project Inquiry

You don't often get email from r.casey@uos.ac.uk. Learn why this is important

Dear Jay Vickers,

I hope this email finds you in good spirits. My name is Richard Casey, and I am in the final year of my Games Development (Programming) degree at the University of Suffolk. As part of my coursework, I am engaged in a Professional Practice module that requires collaboration with industry professionals on a practical task.

Your experience as a Lecturer at Staffordshire University has prompted me to reach out. I am eager to gain insights from a professional perspective and would be honoured to have you set a project brief for me. This task will be carried out over the next 7 weeks and is aimed at blending academic learning with real-world application.

Please note that this request is purely for personal educational purposes and is not intended to establish any formal commitment from Staffordshire University. I am approaching several potential mentors with the intention of selecting a project that resonates most with my career aspirations and academic goals.

If you are open to providing this mentorship, I would be looking for:

- A concise task outline that fits within the 7-week project timeline.
- Specific goals or challenges that would enhance my understanding of programming.
- Occasional feedback, if possible, to refine the project with a professional touch.

Your expertise and guidance would be invaluable to my professional development, and I am flexible regarding timings for a conversation.

Thank you very much for considering my request. I am enthusiastic about the opportunity to learn from your experiences in the field of programming.

Best regards,

Richard Casey
BSc (Hons) Games Development (Programming)
University of Suffolk
Richard Casey - LinkedIn