Re: University Module Professional Practice Project Inquiry

James Vickers < jrv1@staffs.ac.uk>

Thu 4/18/2024 5:46 PM

To:Richard Casey (s233122) < R.Casey@UOS.AC.UK>

Hi Richard,

Thanks for the email, unfortunately at this time, this is not something I have the time give my full attention to at a level I think you would deserve. Being close to end of year and having a second job as Lead Dev for a studio in New Zealand, free time for me is minimal. I hope you understand.

Wish you all the best with finding a mentor and your future project. If you have any Game Development questions in the future I'll be happy to answer them where I can and give my advice.

Meur ras,

## **Jay Vickers**

BSc(Hons), MSc Quantum Computing and Game Dev Computer Games Technology Lecturer, Module Leader, ALT British University Việt Nam Games and Visual Effects Staffordshire University

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From: Richard Casey (s233122) < R.Casey@UOS.AC.UK>

Sent: 17 April 2024 14:09

To: James Vickers < jrv1@staffs.ac.uk>

Subject: University Module Professional Practice Project Inquiry

You don't often get email from r.casey@uos.ac.uk. Learn why this is important

Dear Jay Vickers,

I hope this email finds you in good spirits. My name is Richard Casey, and I am in the final year of my Games Development (Programming) degree at the University of Suffolk. As part of my coursework, I am engaged in a Professional Practice module that requires collaboration with industry professionals on a practical task.

Your experience as a Lecturer at Staffordshire University has prompted me to reach out. I am eager to gain insights from a professional perspective and would be honoured to have you set a project brief for me. This task will be carried out over the next 7 weeks and is aimed at blending academic learning with real-world application.

Please note that this request is purely for personal educational purposes and is not intended to establish any formal commitment from Staffordshire University. I am approaching several potential mentors with the intention of selecting a project that resonates most with my career aspirations and academic goals.

If you are open to providing this mentorship, I would be looking for:

A concise task outline that fits within the 7-week project timeline.

- Specific goals or challenges that would enhance my understanding of programming.
- Occasional feedback, if possible, to refine the project with a professional touch.

Your expertise and guidance would be invaluable to my professional development, and I am flexible regarding timings for a conversation.

Thank you very much for considering my request. I am enthusiastic about the opportunity to learn from your experiences in the field of programming.

Best regards,

Richard Casey
BSc (Hons) Games Development (Programming)
University of Suffolk
Richard Casey - LinkedIn