Richard Dang

Website: richarddang.ca LinkedIn: //dangrichard GitHub: //Richard-Dang r22dang@uwaterloo.ca +1 (647) 717-0339 Toronto, ON, Canada

Skills Summary

- Proficient in Java, C++, HTML and CSS
- Familiar with C, Python, JavaScript, JQuery, Turing and SQL
- Experience using Android Studio, Git, SVN, JIRA, Crucible, TestLink, Arduino, VHDL, and SketchUp
- Highly adaptable and enthusiastic learner continually striving to improve personally and professionally
- Strong analytical and problem solving skills developed through designing and debugging personal projects
- Excels in independent and cooperative work environments with experience in multi-site workplaces

Work Experience

Software Tester and Tools Developer, GEO Semiconductor Inc.

Jan. 2016 - Apr. 2016

- Validated overall firmware integrity of over 20 camera sensors/platforms involving I2C, UART and SPI communication protocols
- Designed regression test plans used to verify proper functionality of Image Signal Processing and Geometric Processing algorithms such as Auto Exposure, Auto White Balance, Image Warping and On Screen Display
- Developed and maintained host tools in C and Python used for internal testing and development
- Reduced testing time by over 50% through automation of testing procedures using host communication APIs
- Analyzed HDMI and NTSC video sync timing using oscilloscope to meet customer boot-up time requirements

Technology Website Editor, *IGXPro.com*

Dec. 2011 - Aug. 2012

- Conducted in-depth research on latest electronics in order to author reviews and publish technology articles
- Enhanced written communication skills and expanded on existing knowledge of electronic devices

Projects

Richard Dang.ca, Personal Website

Feb. 2016 - Mar. 2016

 Acquired fundamental web design skills through learning HTML, CSS, JS and JQuery; provides brief autobiography and showcases relevant projects and skills

Intelligent Car, Autonomous Maze Solving Robot

Feb. 2015 – Jun. 2015

• Designed and created a self-navigating vehicle in team of three with the ability to traverse a maze using Arduino and electrical components such as H-Bridge, light dependent resistors and motors/gears

Tetristry, Chemistry Educational Software

Jan. 2014 – Jun. 2014

- Programmed a Tetris-like chemistry education game in Java through implementation of OOP concepts
- Learned importance of system structures in software design while working with UML class/activity diagrams

Extracurriculars & Interests

Driftwood Community Center

Jun. 2013 - Sept. 2015

• Mentored younger students in math and science; planned annual picnic trips and events

Toronto Public Library

Jul. 2013 - Aug. 2014

• Oversaw arts, crafts and reading program for young children; organized book returns as librarian assistant

Android Software - Self-taught knowledge about rooting and modifying software on smartphones and tablets

Road Bicycling - Continuously improving average speed and total distance, exceeding 100km rides