

# Week 3 Exercises Submit

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1.1–1.2

## 1. Exercise: grocerylist.cpp

1. Write a **copy constructor** for GroceryList
2. Write a **copy assignment operator** for Grocery List

### Extra practice

1. Write an '**==**' operator for GroceryList
2. Write [] operator for GroceryList. Make sure to include const and non-const versions. (why
3. Write + operator for GroceryList
4. Write += operator for GroceryList

Code:

[https://github.com/sandraleeusc/csci104\\_fall2020\\_lecture/](https://github.com/sandraleeusc/csci104_fall2020_lecture/)

```
// for main inside grocerylist.cpp
//once you have written appropriate
//functions, you can change main to this
```

```
int main() {
    GroceryList list1, list2;
    list1.addItem("apples");
    list1.addItem("bananas");
    list1.addItem("peaches");
    list1.printList();
    list2.addItem("onions");
    list2.addItem("peppers");
    list2.addItem("broccoli");
    GroceryList list3 = list1;
    cout << boolalpha << (list1 == list3) << endl;
    GroceryList list4 = list1 + list2;
    list4.printList();
    cout << list4[3] << endl;
    list4[3] = "oatmeal";
    list4.printList();
}
```

## 2. T/F and Multiple Choice Inheritance questions

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Submit your solutions to these previous exam T/F and multiple choice questions on inheritance:

[https://github.com/sandraleeeusc/csci104\\_fall2020\\_lecture/blob/master/Inheritance\\_q.pdf](https://github.com/sandraleeeusc/csci104_fall2020_lecture/blob/master/Inheritance_q.pdf)

### 3. Virtual Function Exercises

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```
(a) class Packager {
public:
    virtual ~Packager() {}
    string package(string& s) {
        return material() + s + material();
    }
protected:
    virtual string material() { return "-"; }
private:
};
class APackager : public Packager {
protected:
    string material() { return "A"; }
};
class Db1Packager : public APackager {
public:
    string package(string& s) {
        return material() + Packager::package(s) + material();
    }
};
```

What is output by main() and why?

```
int main()
{
    Packager *p = new Packager;
    APackager *a = new Db1Packager;
    Db1Packager *d = new Db1Packager;
    string s1 = "123";
    cout << p->package(s1) << endl;
    cout << a->package(s1) << endl;
    cout << d->package(s1) << endl;
    delete p; delete a; delete d;
    return 0;
}
```

(b) <https://bytes.usc.edu/cs104/resources/midterm-a.pdf> Question 4 on page 7

#### 4. Submit work on tracing functiontrace.cpp

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The code for tracing is available here:

[https://github.com/sandraleeusc/csci104\\_fall2020\\_lecture](https://github.com/sandraleeusc/csci104_fall2020_lecture)

Trace the output of functiontrace.cpp

- The output is in function\_trace\_output
- You need to understand what function is being called on each line and why.
- You should understand what function printed each statement. Other functions are called that do not print anything.
- You can add print statements to standard error, cerr
- To compile: `g++ --std=c++17 -o test functiontrace.cpp`
- To run and redirect standard error to a file:  
`./test 2> testing_outputfile`