



Applied Deep Learning

Dr. Philippe Blaettchen
Bayes Business School (formerly Cass)

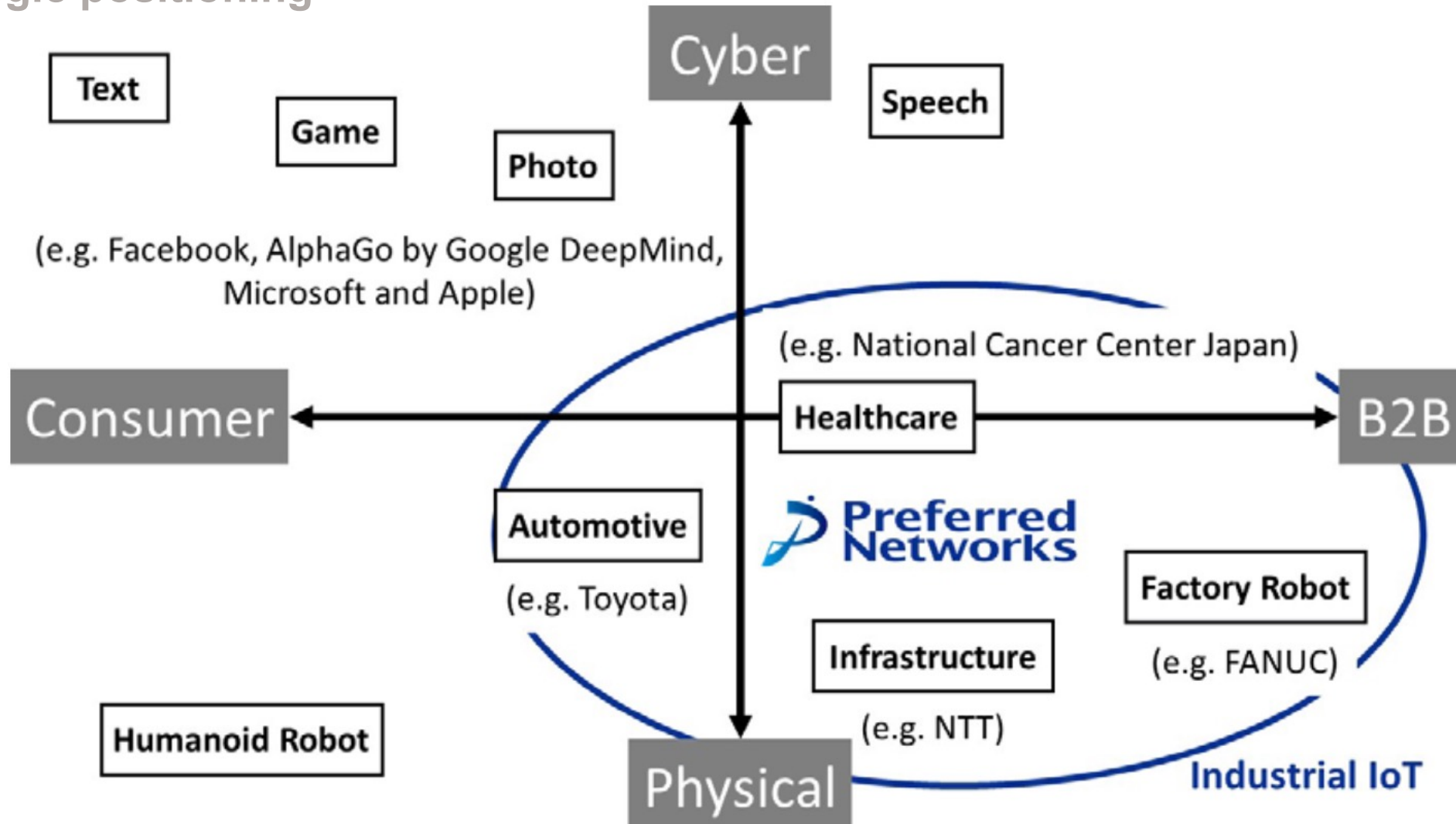
www.bayes.city.ac.uk

Preferred Networks

- Founded in 2006 by Daisuke Okanohara and Toru Nishikawa as "Preferred Infrastructure"
- Original focus: search engines and natural-language processing
- Key strength: image analysis → attention from Sony
- Pivot in 2014 to "Preferred Networks"

- Partnership with Toyota. Safer/autonomous driving
- Fanuc: robotics → learning
- Branch out: healthcare and biotech

Strategic positioning



Source: Company documents.



BAYES
BUSINESS SCHOOL
CITY UNIVERSITY OF LONDON

How is the technology operating?

Bin picking: robot picks things and takes images → success or failure

→ Creating our own dataset

→ Learn how to pick

Image recognition → target specific item → bin picking

Speech recognition → find item

Autonomous car: camera/image recognition → Action → Reward (crash: negative, follow the arrow: positive) (reinforcement learning)

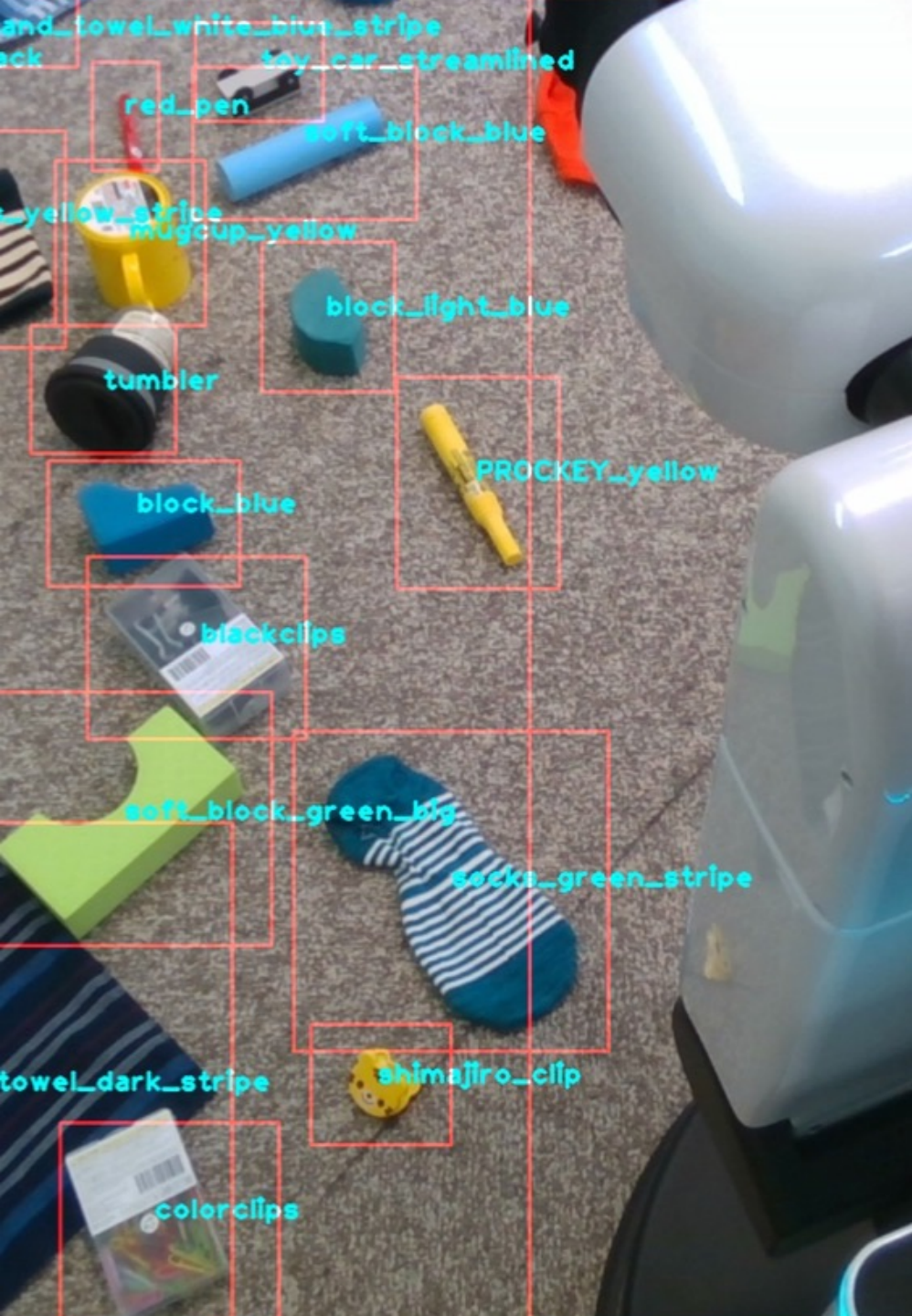


BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

What business model might Preferred Networks use?

Toyota, Fanuc, Hitachi (Integrator/Partner)
Biotech/Healthcare (Profit Sharing)
Personal robots (Product Development)
DeepMind (Sell IP)





In groups, choose one business model for Preferred Networks and prepare arguments to defend your choice.

Source: <https://projects.preferred.jp/tidying-up-robot/>



BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

What are the pros and cons of each business model for a company like Preferred Networks?

Integrator:

- + Have some data through partner
- + Resources
- Push to cut costs
- Lack of scaling

Profit sharing:

- + Some data through customers
- Ensure sufficient usage

Product development:

- Lack access to data
- Infrastructure lack





What is deep learning?

Deep learning according to the case



BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

The traditional way of extracting features: pre-defined representations

x



Extract
features

Color Histogram



■ Red ■ Green ■ Blue

build
hypothesis

$$y = w^T \phi(x)$$

Source: Liang



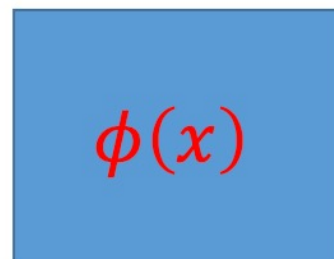
BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

Representation learning: learning the features to extract



x

Learn $\phi(x)$

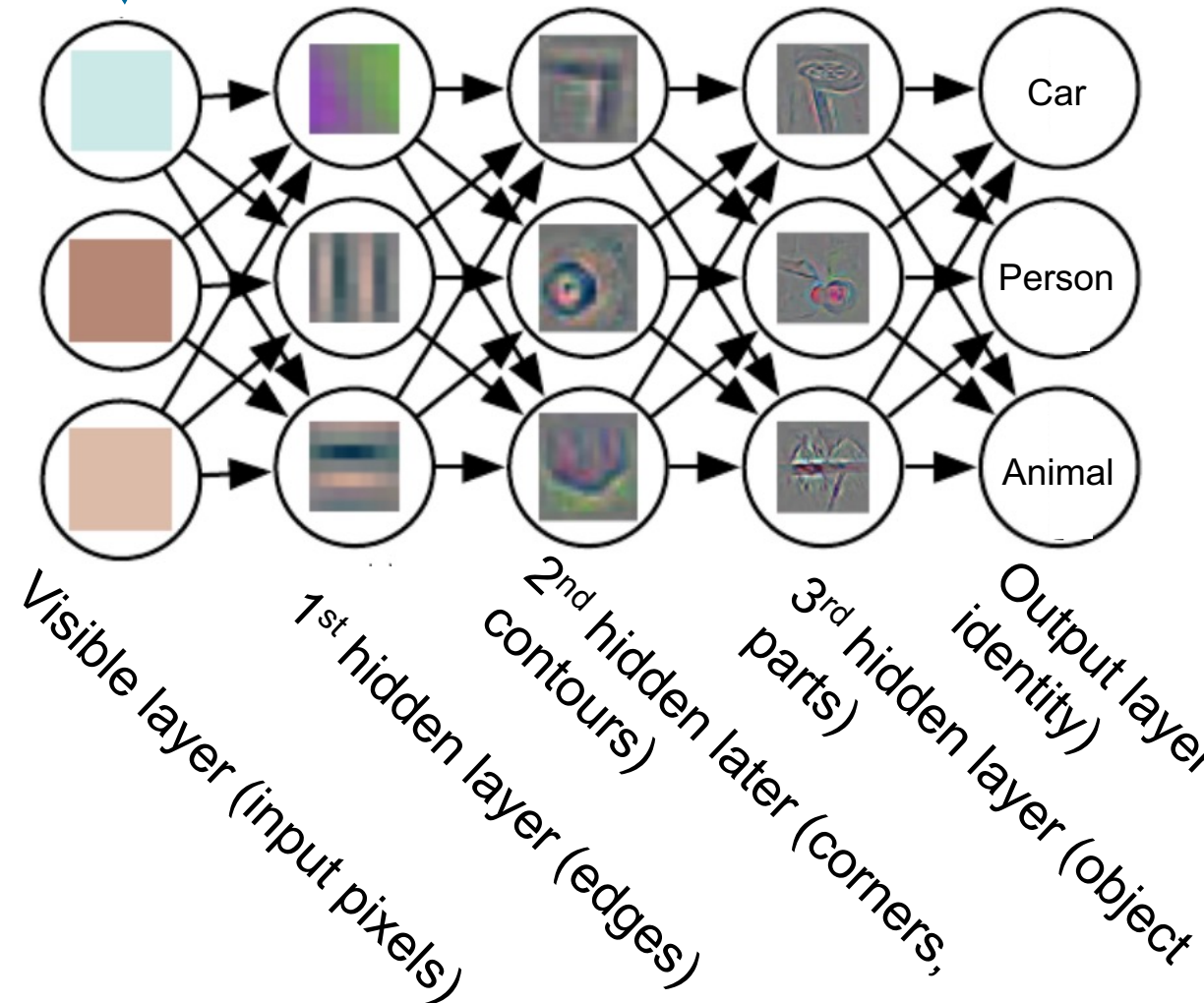


Learn w

$$y = w^T \phi(x)$$

Source: Liang

So what is the magic behind deep learning?

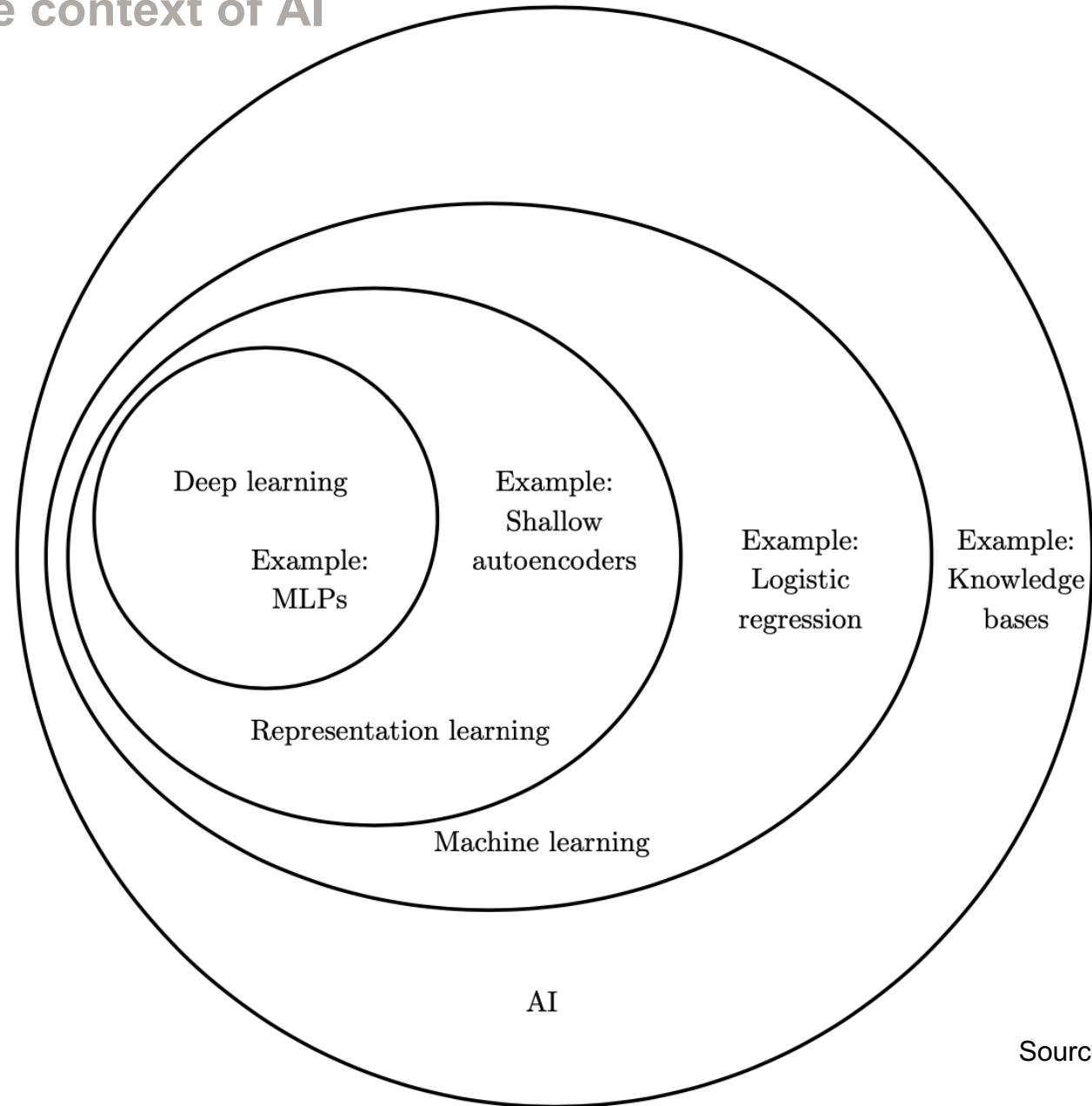


Source: Goodfellow et al.



BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

Deep learning in the context of AI

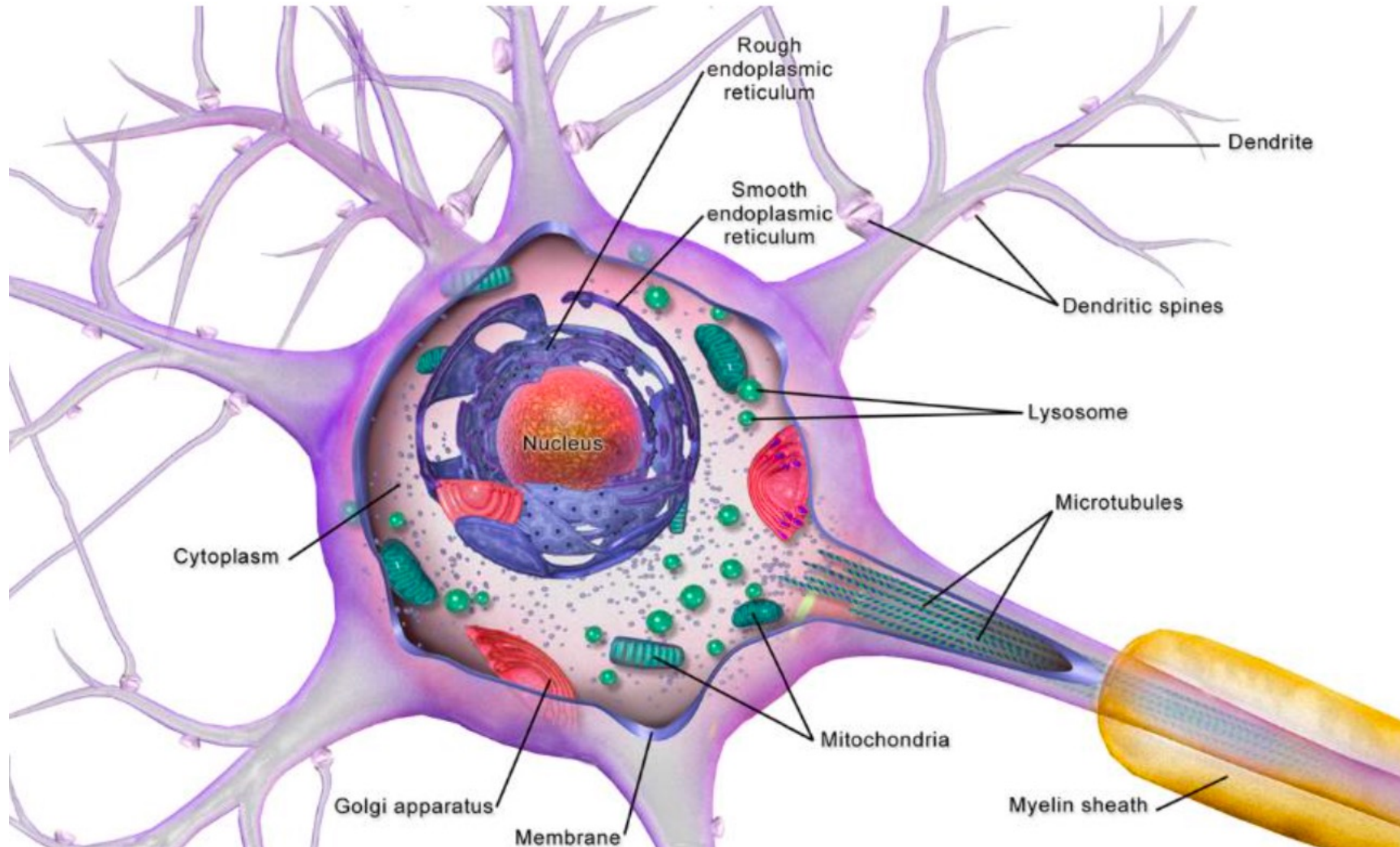


Source: Goodfellow et al.



BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

The biological inspiration for “neural networks”



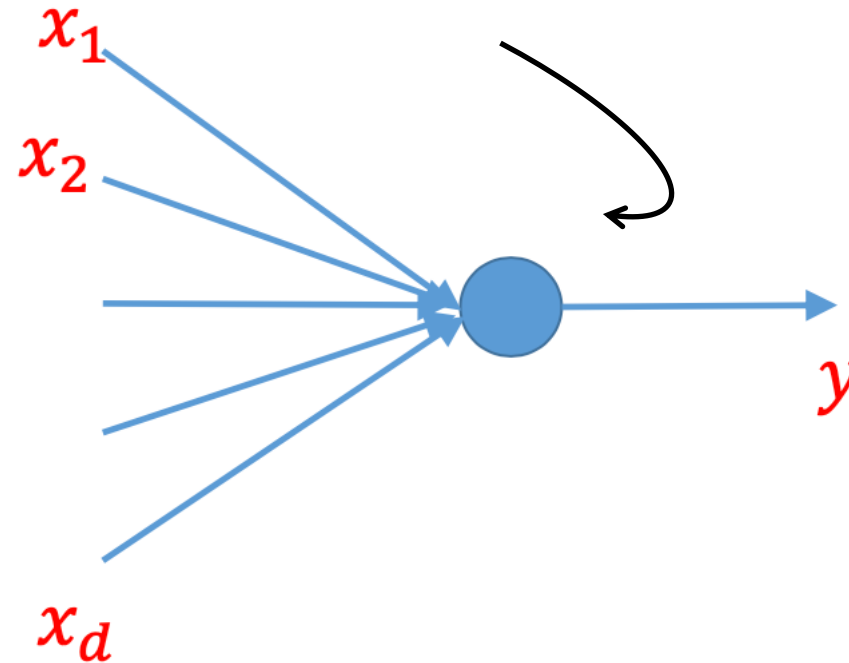
Source: Wikipedia



BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

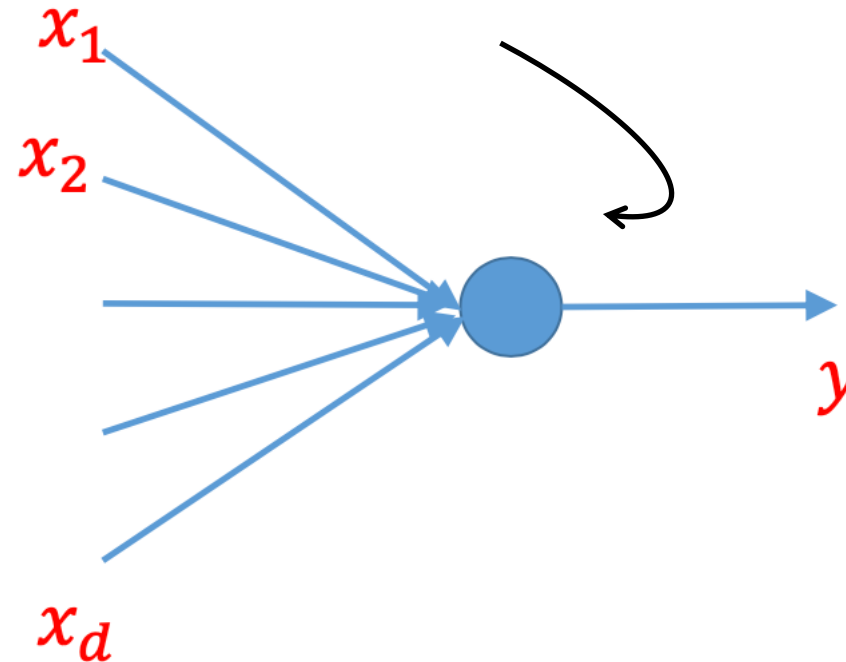
An abstract model of a neuron

When the combined input signals reach a certain threshold, the neuron emits an output signal



An abstract model of a neuron

When the combined input signals reach a certain threshold, the neuron emits an output signal



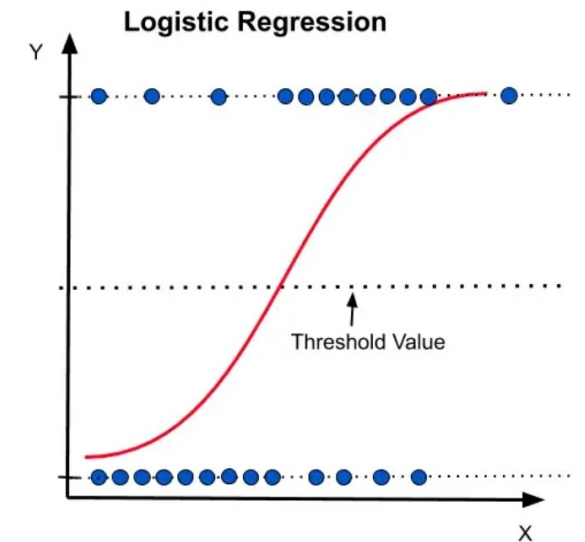
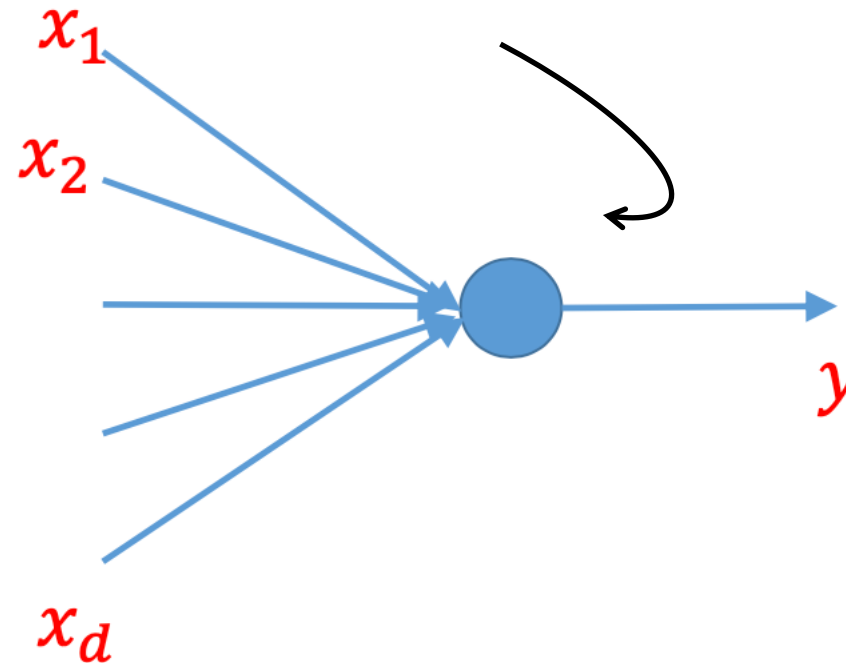
So where are the input signals coming from?



BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

An abstract model of a neuron

When the combined input signals reach a certain threshold, the neuron emits an output signal

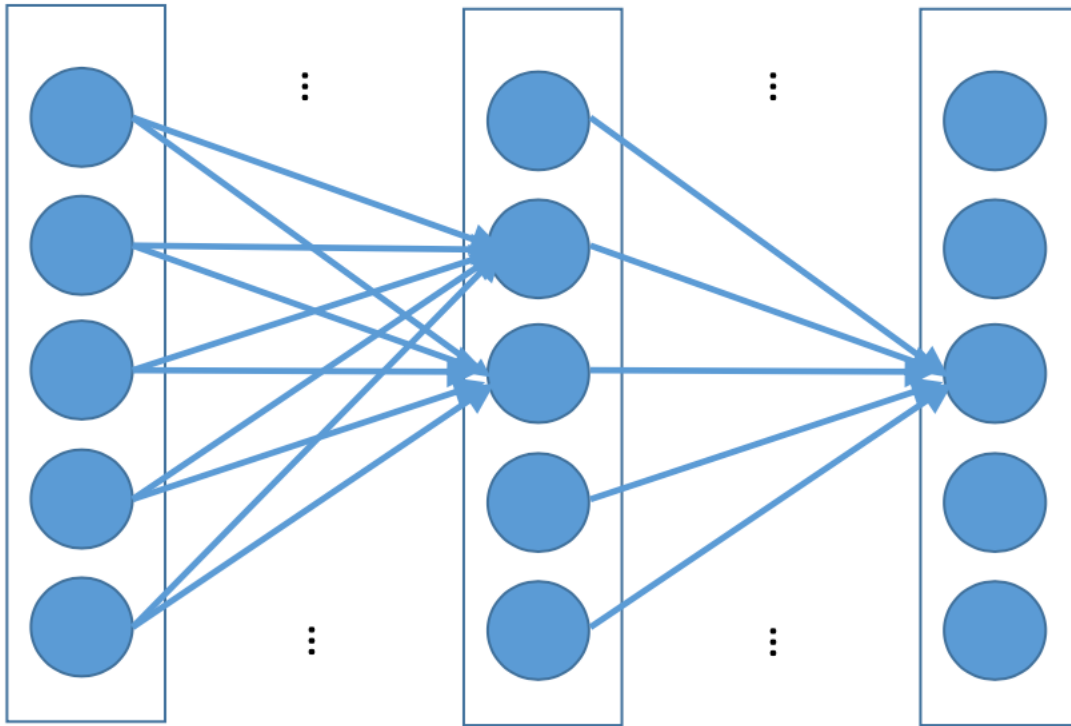


Congratulations! You've created a logistic regression!

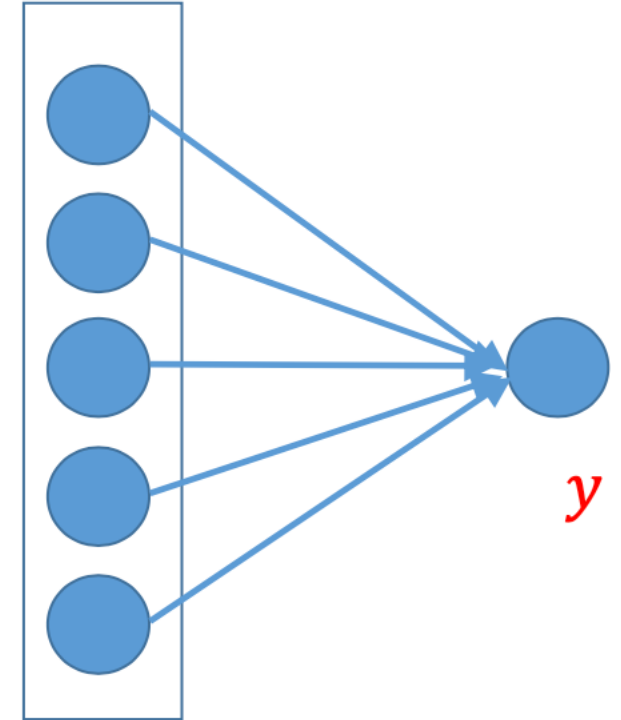


BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

A (deep) neural network



... ..



BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

Source: Liang

Some challenges of deep learning

Computational power

Data availability

Right algorithm

Difficult to interpret what comes out / Black box

Input should be roughly like the past

Rare situations

No guarantees



BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

Structured problems

- Most of the examples so far in the programme
- Shallow learning good enough
- Key tool today: Gradient Boosting

Perceptual problems

- Things that humans are good at intuitively, but that are hard to teach to computers
- Shallow learning insufficient
- Key tool today: Neural Networks

Structured problems

- Most of the examples so far in the programme
- Shallow learning good enough
- Key tool today: Gradient Boosting

Perceptual problems

- Things that humans are good at intuitively, but that are hard to teach to computers
- Shallow learning insufficient
- Key tool today: Neural Networks



- Image recognition and generation
- Speech recognition and generation
- Translation

→ Let's see it in action!





Learning objectives and modalities

General modalities

Lectures:

- Video and exercise material to study **before** class (broken up into digestible bits), mostly to introduce new concepts and tools. I will release videos before the live class on Moodle and update you by email
- Two hours of face-to-face lecture every week during the term. This will be **very interactive**, and you will get plenty of chance to practice your coding and learn-by-doing.

Tutorials:

- Three tutorials throughout the term, two hours each
- Focused on repeating difficult parts of the previous lecture(s) and going into more depth



Assessment

Group assignment (50%):

- Mid-term project

Individual assignment (50%)

- Final project
- Individual means individual. You have to create your **own solution**. That includes the code you use.
 - If you use code blocks from outside the course materials, make sure you cite it appropriately

Homeworks

- In some weeks. Make sure to complete it in order to follow the content – we will move fast!
- In two or three weeks, you can submit your answer to receive a bonus point.



Class norms

Come **prepared** to class: **lectures** learnt, **homework** done, **pre-class materials** completed, **notebooks** downloaded

Please arrive on time – or even a couple of mins ahead of schedule (I know, it's not easy at 9 am)

Please only use your computers for the task at hand: no social media, no browsing

Learning objectives of the module

Goals: Provide you with the knowledge to

- feel comfortable with the key concepts relevant to deep learning
- be aware of the most important deep learning architectures
- know how to use TensorFlow to easily create neural networks in Python
- apply deep learning tools to solve relevant business problems

How will we do this?

- Some theory to understand the most fundamental concepts underlying neural networks
- Hands-on approach to programming neural networks
- Guided use of state-of-the-art frameworks and architectures



BAYES
BUSINESS SCHOOL
CITY, UNIVERSITY OF LONDON

A rough outline of the contents

- Introduction
- The necessary background: linear algebra and calculus
- Elements of neural networks
- Learning with neural networks (forward- and back-propagation)
- Using programming frameworks, especially Keras and TensorFlow
- Advanced methods for programming neural networks: gradient descent improvements, regularization, hyperparameter tuning
- Convolutional neural networks: concepts, medical diagnosis
- Convolutional neural networks: content detection, facial recognition, and avoiding bias
- Recurrent neural networks: concepts
- Recurrent neural networks: natural language processing
- Transformers: concepts and natural language processing



Communication and office hours

- Questions about assignments and homework will only be answered on the Q&A forum or during office hours
- Office hours:
 - Process: you know the drill
 - Time: Monday, 5pm-6pm, Link on Moodle (changes possible in some weeks, so take a look at the Moodle page first)





See you next week!

Sources

- Chollet, 2021, Deep Learning with Python (2nd edition)
- Goodfellow, Bengio, Courville, 2016, The Deep Learning Book:
<http://www.deeplearningbook.org>
- Kireyev, Evgenious, Brandwein, 2019, Preferred Networks: A Deep-Learning Startup Powers the Internet of Things
- Liang, 2016, Introduction to Deep Learning:
<https://www.cs.princeton.edu/courses/archive/spring16/cos495/>
- Wikipedia, n.d., Neuron: <https://en.wikipedia.org/wiki/Neuron>

