COS 102 PROJECT 1
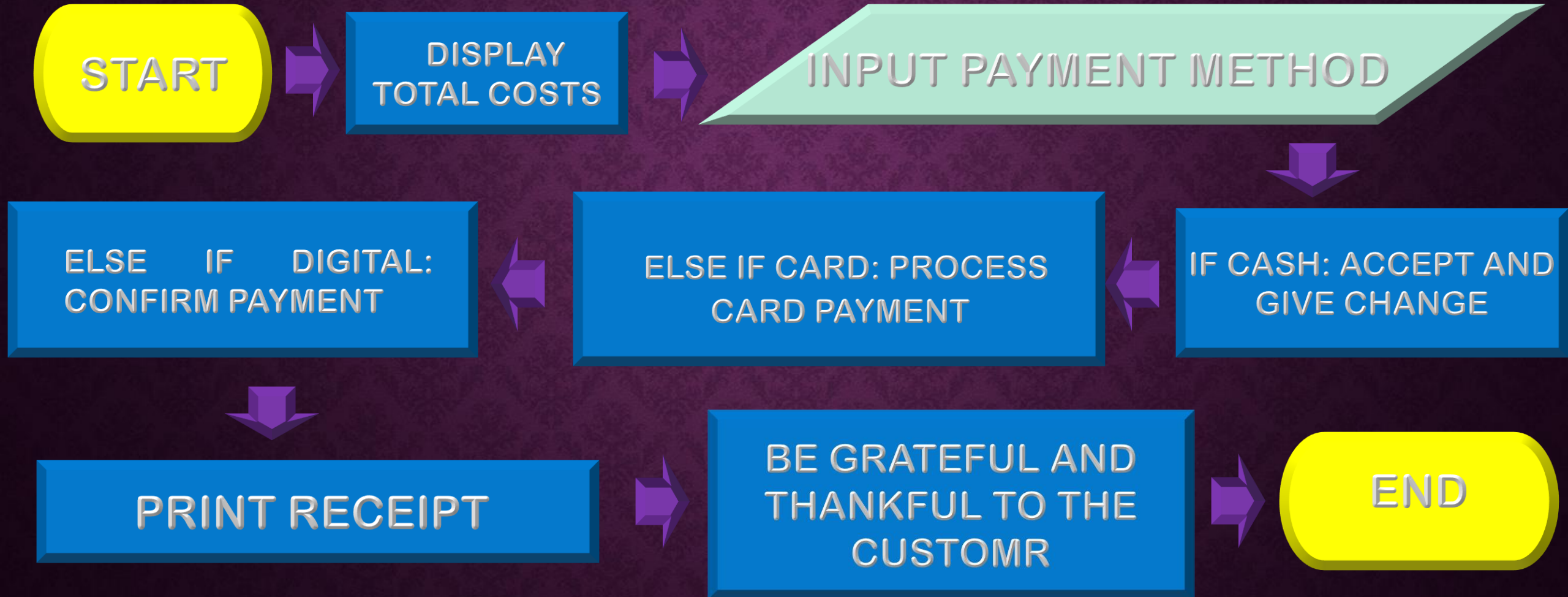
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COMPUTER SCIENCE STREAM 1

- **PSEUDOCODE FOR STORE CHECKOUT AFTER PURCHASE**
- **START**
- **DISPLAY all the total items and cost**
- **Ask the customer for he/she wants to pay(Cash, Card, Transfer)**
- **IF payment is cash: Accept cash and give back change if needed**
- **ELSE IF payment is card: Ask for all the details needed for the card and process payment.**
- **ELSE IF payment is digital: Give account details to the customer and confirm for successful transaction.**
- **PRINT the receipt and give to the customer.**
- **Be grateful and thankful to the customer.**
- **END**

FLOW CHART FOR STORE CHECKOUT AFTER PURCHASE

START → DISPLAY TOTAL COSTS → INPUT PAYMENT METHOD

ELSE IF DIGITAL: CONFIRM PAYMENT ← ELSE IF CARD: PROCESS CARD PAYMENT ← IF CASH: ACCEPT AND GIVE CHANGE

PRINT RECEIPT → BE GRATEFUL AND THANKFUL TO THE CUSTOMR → END

FLOW CHART FOR MORNING ROUTINE DAILY

START → WAKE UP → PRAY → COOK → BATH
↓
CLEAN MY SHOES ← BRUSH TEETH ← (from CLEAN MY SHOES)
SELECT CLOTHES ← BRUSH TEETH ← CLEAN MY SHOES
↓
DRESS UP → GO TO SCHOOL → ATTEND CLASSES → END