

Container with Most Water

Here is the pseudo code for the algorithm:

Algorithm 1: *maxArea*(heights)

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1 left ← 0;
2 right ← length(heights) − 1;
3 maxArea ← 0;
4 while left < right do
5   area = min(heights[left], heights[right]) * (right − left);
6   if area > maxArea then
7     maxArea ← area;
8   if heights[left] < heights[right] then
9     left ← left + 1;
10  else
11    right ← right − 1;
12 return maxArea
```

The solution presented in *maxArea.cc* probably seems questionable at first sight, below is some intuition that clicked for me:

We are tasked to find the max area formed by the any of the two distinct vertical lines in heights. Observe that the area formed by vertical lines at indices *i*, *j* is which is given by

$$\min(\text{height}[i], \text{height}[j]) * (j - i)$$

Equivalently, the algorithm need to find two indices *[i, j]* (*i* < *j*) such that the above formula is maximized. Note that the smaller of *height[i]* and *height[j]* plays a dominant role in deciding the area.

Suppose *height[i] < height[j]* (for *i* < *j*), then the algorithm will perform *i++*. Note that by incrementing *i* by 1, we effectly removed *[i, k]* (*i* < *k* < *j*) as candidates for the final solution. Observe that

$$\begin{aligned} \min(\text{height}[i], \text{height}[j]) * (j - i) &= \text{height}[i] * (j - i) && (\text{height}[i] < \text{height}[j]) \\ &> \text{height}[i] * (k - i) && (k < j) \\ &\geq \min(\text{height}[i], \text{height}[k]) * (k - i) \end{aligned}$$

which means the water in the container with vertical lines at indices *[i, k]* is less than the water in the container with the vertical lines at indices *[i, j]* which means we can guarantee that *[i, k]* (for *i* < *k* < *j*) are not candidates for the optimal solution.

The case of *height[i] ≥ height[j]* is symmetric to the case above. Hence the algorithm above will always reach the optimal solution.