

BPA Software Engineering Team

Description of Project

We were given the task to create/replicate a board game. Our game is a three player turn based board game. You can build settlements, roads, and cities. These help you gain precious resources, which can help you build your empire. You can steal resources from other players and stop their production of resources as well.

The Goal

You are settlers fighting for resources and land. Can you overcome your enemies and get the most land?