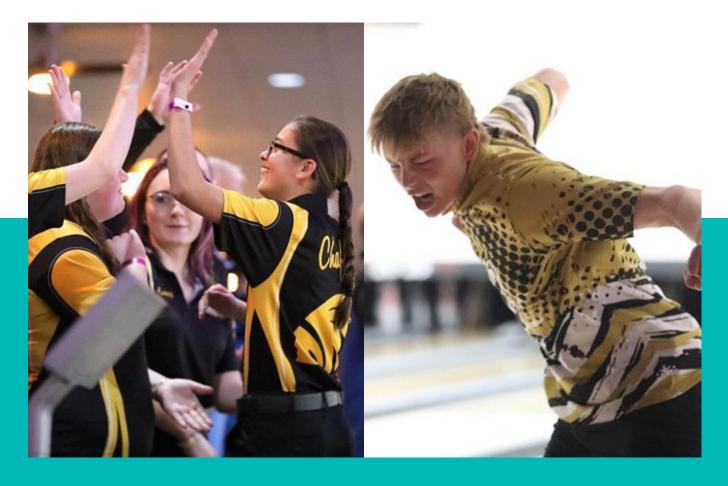
2025-26 BOWLING MANUAL

Kansas State High School Activities Association

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WELCOME

The purpose of this manual is to provide coaches of bowling and school administrators with general information for the administration of this interscholastic program as well as postseason tournament information. Also included is important information on KSHSAA rules and regulations. Please read this manual carefully and thoroughly.

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2025-26 School Year - Dates To Remember

November 3 - December 1 - Coach Exam/Testing Dates

December 1-22; December 28-31 - Team Tryouts (Athletes must have a current PPE on file to tryout)

December 23-27 - Winter Moratorium

January 1 - First Day of practice

January 1 - First Day of competition

February 23-28 - Regional Tournaments

March 4-6 - State Tournament

Entry Forms

October 7—Winter Activity Participation Form (Due to KSHSAA)

February 20—Boys Regional Entry Form and Pass Gate (Due to Regional Manager)

February 20— Girls Regional Entry Form and Pass Gate (Due to Regional Manager)

Projected Calendar Dates

Boys and Girls	SCW	2025-26	2026-27	2027-28	2028-29	2029-30
Beginning Practice Date	-	1/1	1/1	1/1	1/1	1/1
Regional Meets	34	2/23-28	2/22-27	2/21-26	2/19-24	2/18-23
State Meets	35	3/4-6	3/3-5	3/1-3	2/28-3/2	2/27-3/1

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STUDENT HEALTH & SAFETY

Pre-Participation Physical Evaluation (PPE)

No student is eligible to represent any school team (in practice and games) until there is on file with the superintendent or principal a statement (physical form) certifying that the student has passed an adequate physical examination and is physically fit to participate. The form must be signed by any of the following licensed health care providers: a physician, a chiropractor, a physician assistant (PA) or an advanced practice registered nurse (APRN). The statement (form) must also be signed by a parent or legal guardian, stating the student has permission to participate. The physical examination shall not be taken earlier than May 1 preceding the school year for which it is applicable.

KSHSAA Concussion and Head Injury Information Release Form

This form must be signed by all student-athletes and parent/guardians before the student participates in any athletic or spirit practice or contest each school year.

Concussion Management / Kansas Law

Below is a summary of our recommendations to our member schools to comply with the state law and the NFHS playing rule. A complete and detailed version can be found on the KSHSAA website in the sports medicine and safety section.

- 1. If consistent concussion signs or symptoms are observed in an athlete, the athlete should be immediately removed from the practice or contest.
- 2. The athlete should not be allowed to return to any practice or contest until written clearance is obtained from a health care provider (MD or DO).
- The KSHSAA and the NFHS strongly recommend the athlete not be allowed to return to the practice or contest the same day the concussion consistent signs or symptoms were observed.
- 4. A gradual return-to-play protocol should be followed before the athlete is allowed to return to unrestricted participation in their sport.
- 5. The signed concussion and head injury information release form must be on file with the school.
- 6. Be sure all of your coaches view the free online course from the NFHS: Concussions in Sports, What You Need to Know. This course can be accessed through the sports medicine and safety section of our website or directly through www.nfhslearn.com. Schools may choose to use this course in group settings with parents, students or with school staff at in-service meetings.

KSHSAA Recommended Procedures to Consider When Inclement Weather Occurs During a Contest

The safety of athletes (participants), spectators, coaches/directors, school personnel and all others present at an athletic contest must be the first and foremost concern of contest officials and building administrators.

- 1. When an interscholastic contest has been scheduled and dangerous playing conditions exist or severe weather is anticipated, the following should be considered:
 - a. Prior to beginning an athletic contest, when severe weather is anticipated, the head contest official and the principals of each school, or their designees, will meet to review the suspension and/or postponement procedures. This would include any playing rule book coverage.
 - b. The host school administrator will be responsible for informing contest officials, visiting school administrators and, if applicable, the individual responsible for public address announcements of designated shelter areas.

- c. If a TORNADO WATCH has been issued, the host team building administrator and the head contest official will notify coaches, school administrators and, if applicable, the individual responsible for public address announcements that the possibility of abrupt suspension of play exists.
- d. If a TORNADO WARNING has been issued, the contest should be suspended immediately. Participants, spectators and all personnel involved with the contest will be advised to "take cover." The procedure will be announced, when available, over the public address system.
- e. When lightning is observed in the vicinity of a contest conducted outdoors, play should be suspended.
- f. If any other life-threatening condition occurs, play should be suspended immediately and predetermined directions to safe locations will be announced.
- 2. When a suspension of a contest occurs, the following should be considered:
 - a. If the suspension is 45 minutes or greater, resuming at a later date should be considered.
 - b. When it appears that weather conditions are no longer a threat to the safety of participants, spectators or contest officials, administrators from all schools involved will meet with the head contest official to determine if play will continue. If any administrator or the head contest official casts a negative vote for play to resume, the suspension should continue.
 - c. If play is to be resumed, contestants will be given at least a 15 minute warm-up period prior to competition.

For more information check out www.kshsaa.org>Sports Medicine & Safety

Statement on Performance Enhancing Drugs and Nutritional Supplements

In order to promote health and safety among all student-athletes, reduce health risk, maintain ethical standards as well as reduce liability risk, students should not use any drug, medication (over-the-counter or prescription) or nutritional supplement, as defined by the World Anti-Doping Agency, for the purposes of performance-enhancement. All school personnel, including coaches and school nurses, should never recommend the use of any drug, medication (over-the-counter or prescription) or nutritional supplement, as defined by the World Anti-Doping Agency, for the purposes of performance-enhancement.

School personnel should not dispense or administer any drug, medication (over-the-counter or prescription) or nutritional supplement, unless the student-athlete is under the direct care of a licensed health professional, licensed to practice in the state of Kansas and practicing within their scope of practice as defined by the Kansas Board of Healing Arts, and only as prescribed.

We recommend that coaches, athletic directors, nurses and other school personnel develop strategies that address the prevalence and growing concerns of using any drug, medication or nutritional supplement for the purpose of performance-enhancement. Athletes should be encouraged to pursue their athletic goals through hard work, appropriate rest, proper hydration and good nutrition, not unsubstantiated shortcuts. School personnel, coaches and parents should allow for open discussion about dietary supplement use, and should strongly encourage obtaining optimal nutrition through a well-balanced diet.

(adopted by the KSHSAA Sports Medicine Advisory Committee and Executive Board, April 2017)

KSHSAA POLICY INFORMATION

KSHSAA Coach/Sponsor CPR/AED Training Requirement

Per KSHSAA Board Handbook *Rule 10-1-9*: Any person serving in the role of a head or assistant sport coach/aide or a head or assistant activity sponsor/aide in a KSHSAA member school shall be certified or trained in Cardiopulmonary Resuscitation (CPR) and Automated External Defibrillator (AED) administration.

Components of the rule are as follows:

- 1. Following an initial 30-day grace period from the start of the season, personnel are not eligible to work as a coach or sponsor for their school until proof of completion of CPR/AED training is on file with their school.
- 2. Every coach/sponsor must complete CPR/AED training every two (2) years.
- 3. The training shall be coordinated by a certified CPR instructor.
- 4. Online only training courses are not accepted.
- 5. There must be a hands-on educational component to the training process.
- 6. On an annual basis by activity, a school administrator must acknowledge through the KSHSAA website that each coach/sponsor is currently trained in CPR/AED administration. To acknowledge rule compliance, a school administrator should login to the KSHSAA website and go to the Coach/Sponsor Requirements page. Select the activity and enter the date of CPR/AED training next to each coach/sponsor name. If you do not see the coach/sponsor listed, add that person through the Update Directory process online. All head and assistant coaches/sponsors should be listed for every activity!

Training could be obtained from the following organizations:

- American Heart Association
- American Red Cross
- American Safety & Health Institute / Medic First Aid
- National Safety Council

Potential sources for locating a certified CPR instructor:

- School nurse
- School/community athletic trainer
- Local emergency personnel: EMTs, firefighters, police officers
- Community hospital
- Contacting the organizations listed above

KSHSAA Ejection Policy

Requirements for Ejected Coaches

Any coach ejected from a contest shall be suspended from the next contest at that level and for all contests at any level (in that activity) until the suspension has been served. Additionally, coaches who are ejected from a contest (at all levels grades 7-12) are required to complete the NFHS Teaching and Modeling Behavior course prior to coaching in their next game. (The course fee is \$20 and can be completed in one hour.) The next game is defined as the next regularly scheduled day of competition. In addition, the school administrator is responsible for providing the KSHSAA administrator with a copy of the coach's certificate of completion of the online course. (The coach may print this as the final step on the online course.) Recurring ejections result in a requirement to repeat the course.

Requirements for Ejected Players

Any player ejected from a contest for unsporting conduct or behavior shall be suspended from the next contest at that level and for all contests at any level (in that activity) until the suspension has been served. Additionally, any

player ejected from a contest at any level of play (grades 7-12) for unsporting conduct or behavior will be required to successfully complete the free NFHS Sportsmanship Course online, prior to the KSHSAA and school reinstating his/her eligibility privileges. The school principal or athletic director is responsible for overseeing compliance with this requirement. There is no cost for the course which takes approximately 20 minutes to complete. Schools are not required to submit the student's certificate of completion to the KSHSAA but should retain it on file. An appeal process utilizing video images from a school designated (Hudl, NFHS Network, or coaches game film) source may be requested by school administration. Such an appeal must be initiated within 24 hours of the ejection.

Ejection Policy for Player, Coach, Spectator Involving an Official

Any participant (player, coach, spectator) who is ejected for making contact with an official, who is ejected for unsporting behavior directed toward an official, or who negatively confronts an official following a contest, shall be subject to a non-appealable suspension from the next contest at that level and for all contests at any level (in that activity) until the suspension has been served. Local school leadership may levy additional sanctions as they deem appropriate.

The KSHSAA staff reviews all ejection reports.

NOTE: The requirement for all ejected students to complete the *NFHS Sportsmanship Course* and the requirement for all ejected coaches to complete the *NFHS Teaching and Modeling Behavior* course prior to being reinstated remains in effect.

Prohibiting the Use of Drones (Unmanned Aircraft Systems or UAS's)

Unless granted special permission by the KSHSAA Executive Director, the use of drones (UAS) for any purpose is not permitted at any KSHSAA state tournament or postseason game or event. This prohibition applies to all fields of play, courts, arenas, mats, gym floors or pools, and includes a ban on the entire facility being used as part of the KSHSAA event, including the spectator areas and parking areas. During the regular season, member schools should have a drone policy. At no time should a drone be on or over the field of play.

If granted permission by the KSHSAA Executive Director, a drone may be utilized for filming purposes under the following conditions:

- 1. Local law enforcement and host venue policies permit use of a drone.
- 2. The drone operator complies with all FAA regulations.
- 3. The host school provides written permission.
- 4. The venue owner provides written permission.
- 5. The drone is operated under the supervision of a school staff member (including a member of the coaching staff).
- 6. The drone is operated such that it is never closer than 30' from the boundary of the field of play projected vertically.
- 7. The drone is never operated directly over or within 30' of spectator seating.
- 8. The drone is never operated directly behind a goal.
- 9. The flight of the drone is within 5' of the center of a vertical cylinder (it is "tethered").
- 10. The drone is grounded whenever the wind speed exceeds 30 mph or whenever the pilot cannot maintain operation within the allowable vertical cylinder.
- 11. The drone operator/owner provides proof of third-party aviation liability insurance.

KSHSAA Multimedia Use Policy

Adopted by the Executive Board at their November 20-21, 2024 meeting.

The member schools of the KSHSAA understand capturing images of student participants before, during, and after competitions/performances allow stakeholders the opportunity to share and reflect upon the experience. It is also a teaching and learning opportunity for student journalists. Photographing or video taping of events should never delay or disrupt an event nor compromise the safety of participants or photographers. School and event administrators may designate specified areas or times for photographers at any event.

Event/Competitor Pre-scout by Schools

Member school staff or designees may not film any school's activity contest in which they are not a participant without advanced written permission from the principals of all schools involved in a contest/performance.

General Public

- Spectators of a KSHSAA event may not live stream any event. The host or designee are responsible for approving member schools and members of the media for livestreaming approval.
- Video or photos should not be taken of individual students if the person taking the video or photos is not directly related to or preapproved by the student or member school administrator to capture video or photographic images.

Media

Professional media should follow expectations and codes of conduct detailed by the Kansas Press Association, Kansas Broadcasters Association, and the KSHSAA.

KSHSAA Pre-Activity Timeout

Purpose: As a proactive communication measure, schools are expected to designate a time prior to the start of any interscholastic contest to share event critical information with stakeholders. The following information should be shared/reviewed prior to the first contest at each location:

- 1. Introduction of home and visiting administration on duty (identify primary point of contact).
- 2. Identify the location of athletic trainer(s) or other qualified medical professionals.
- Identify the location of the AED(s).
- 4. Identify emergency entrance/exits for the facility.
- 5. Identify the storm shelter location and communication plan for evacuation.
- 6. Identify the rapid body cooling plan (location of cold water immersion tub).
- 7. Identify the communication plan for leadership.
- 8. Identify the communication plan for respective groups (students, coaches, fans).
- 9. Identify any special events or concerns relative to the event.

These nine items are to be reviewed prior to the event by the ranking school leader of every school involved in the contest. Each participating school is to be represented in this pregame meeting. If an administrative representative is not in attendance, this responsibility belongs to the head coach.

HAVE A PLAN. COMMUNICATE YOUR PLAN.

The KSHSAA Code of Ethics

for Coaches, Directors, Aides, Adjudicators, Judges and Officials

Believing that mine is an important part in the nationwide school activity program, I pledge to act in accordance with these principles:

- 1. I will honor contracts regardless of possible inconvenience or financial loss.
- 2. I will study the rules, observe the work of other coaches, directors, adjudicators, judges, or officials and will, at all times, attempt to improve myself and the activity.
- 3. I will conduct myself in such a way that attention is drawn not to me but to the young people participating in the contest.
- 4. I will maintain my appearance in a manner befitting the dignity and importance of the activity.
- 5. I will cooperate with the news media in the interpretation and clarification of rules and/or other areas relating to good sportsmanship, but I will not make statements concerning decisions made during the contest.
- 6. I will uphold and abide by all rules of the KSHSAA and the National Federation.

- 7. I will shape my character and conduct so as to be a worthy example to the young people who participate under my jurisdiction.
- 8. I will give my complete cooperation to the school which I serve and to the KSHSAA which I represent.
- 9. I will cooperate and be professional in my association with other coaches, directors, adjudicators, judges or officials and will do nothing to cause them public embarrassment.
- 10. I will keep in mind that the contest is more important than the wishes of any individual.
- 11. I will make responsible decisions about consumption of alcohol, including abstinence from alcohol at least 12 hours prior to a contest in which I will be involved.
- 12. I will not use tobacco or e-cigarette products while directly involved in interscholastic activities.

Summer Moratorium

June 29 - July 5, 2026 is the summer moratorium. There shall be NO school related athletic activities. During this time coaches (licensed teacher coaches and coach aides employed by member schools) shall be prohibited from engaging in any type of activity involving student athletes whether it be practice, training, weight lifting, conditioning, competition or travel. All member school athletic facilities will be closed during this period to school personnel and students grades 7-12. If member school athletic facilities also serve as non-school community recreation facilities, these facilities may remain open during the moratorium so long as no school teams are playing and no school coaches are coaching the teams/individuals. During this one week dead period, students may attend camps or competitions but may not do so with their school coaches. This moratorium does not impact fine arts or spirit activities.

Rationale: The last few years there has been a growing concern within the KSHSAA membership that students and coaches were not being able to have time to themselves during the summer. It was surveyed and discussed at the October Regional Board of Directors Meeting in 2017 and then voted on at the April, 2018 KSHSAA Board of Directors meeting to establish a rule to allow students and coaches a week off during the summer.

For Q/A on this policy, go to www.kshsaa.org.

General Fire & Safety Guidelines for School Events

Bowling centers, for the most part, are not designed for large groups of spectators. When hosting a large tournament, schools should be aware of the bowling center capacity and are encouraged to visit with the bowling center proprietor well in advance if you are considering the addition of portable seating. Before adding portable seating, the KSHSAA strongly recommends that you contact the *Fire Prevention Division, Kansas State Fire Marshal Department, 700 SW Jackson, Suite 600, Topeka, KS 66603-3714 Phone: 785-296-3401 Fax: 785-296-0151*

Indoor public events at schools held after regular hours, whether sports, drama or academic gatherings, bring large numbers of occupants and an increased risk of incident. Regardless of who is holding the event, THE BUILDING OWNER IS RESPONSIBLE for providing adequate fire and life safety for those attending or participating.

Fire preparedness begins the event. School administrators shall verify:

- that all exits are operable, accessible and in good working order;
- the building fire alarm is on and operable;
- proper emergency lighting and/or generator tests have been conducted and documented to insure they will be operable during the events.

Written plans shall be provided covering emergency procedures, exiting and emergency shelter procedures. These shall include pre-written announcements for fire or severe weather and are available to event announcers. Additional plans may be developed to address bomb threats.

Crowd control for events attended by more than 300 persons.

A voice announcement shall be made at the beginning of the event **OR** a written notice in the event program stating; "In accordance with the Kansas State Fire Marshal regulations, we request that you take a moment to identify two emergency exits closest to you. We have checked these exits and the other emergency equipment in this building and verify they are available for use in case of an emergency. In the case of an emergency, pay close attention to the announcer for important life safety information." Equivalent language must be provided for each facility or event.

Rule 20 - Awards

Any school violating this rule shall be suspended for a period not to exceed one year, unless reinstated by the Executive Board.

Any student who violates this rule shall be ineligible in that activity for a period of one year from the date of the violation, unless reinstated by the Executive Board.

Section 1: General Regulations (apply to grades 7-12)

Art. 1: Member schools:

- a. may provide awards limited to traditional letters to students participating in interscholastic activities. Team patches, chevrons, and/or year dates are considered as part of the letter, should the school desire to provide them. Schools may give additional individual awards, in each activity, excluding cash, if the cost does not exceed \$50.
- b. may give framed or unframed certificates and photographs.
- may award medals, ribbons or certificates to their students for outstanding achievement where interschool activities is but one of several attributes and includes recognizing excellence in scholarship, or citizenship, or leadership.
- d. may award medals or ribbons to their students in league activities, invitational tournaments, music festivals or other activities involving competition among several schools. A list of the awards to be given shall be announced to the participating schools in advance of the activity.
- e. may award certificates, ribbons, medals or trophies to their students for participation in intraschool activities (intramurals, school plays, musical events, etc.)
- f. shall not be involved in fundraising or in financing students to attend outside school training sessions, tryouts or camps in competitive athletics and debate. Booster clubs, individual boosters and school or other charitable foundations are considered synonymous to schools for purposes of this rule.
- g. may not allow their interscholastic coaches and directors to accept gifts from any source(s) (accumulative per year), valued at more than \$100, in recognition for their services.

Art. 2: Outside Agencies—School Participation

- a. No cash or merchandise prizes shall be awarded to students. Medals, ribbons and certificates may be awarded. Scholarships payable to the educational institution of the student's choice are acceptable.
- b. Organizations may honor and recognize students with dinners, programs, paper certificates, photographs and video tapes for their participation in interschool activities.
- c. In keeping with the policies of the Executive Board, contributions for the purchase of equipment or other items shall be made through the local school authorities.
- Schools shall not accept awards for interscholastic activities from outside agencies, unless approved by the Executive Board.

EXCEPTION: Music groups representing member schools in "field trip" activities may receive trophies, medals, ribbons and certificates. No cash or merchandise prizes shall be awarded to member schools or students. (See *Rule 46-1-4b*, Music.)

Art. 3: Outside Agencies—Non-School Participation

 Students who participate in athletic activities, outside of interscholastic competition, shall not accept awards of cash or merchandise. Medals, trophies and T-shirts shall not be considered merchandise.

Rule 21 - Amateur

Ineligibility under this rule holds for the entire time the student is in middle/junior or senior high school, unless he or she is reinstated by the Executive Board.

Section 1: General Regulations (apply to grades 7-12)

- **Art. 1:** A student who uses his or her athletic skill or knowledge for gain, or who plays with a professional team, or who competes for a cash prize, shall be ineligible for that sport.
- Art. 2: If the student signs a professional athletic contract, he or she shall be ineligible in that sport.
- Art. 3: A student who receives pay for participation in athletics is ineligible in that sport under the provisions of this rule.
 - a. A student may receive pay for teaching activities such as swimming, lifesaving, golf, tennis, wrestling, basketball, dancing, baseball, etc., provided he or she confines the work to teaching skills.
 - b. A student may not receive pay for coaching teams or individuals involved in competition.
 - c. A student may receive pay for officiating athletic contests.
- **Art. 4:** It is permissible for a student to accept necessary meals, lodging and transportation while competing, if such are accepted in service rather than money or other material form.
- **Art. 5:** The acceptance of merchandise, jackets, sweaters or other wearing apparel, athletic equipment, pay for pitching a game, remuneration for scoring a certain number of goals or making base hits, etc., or any other form of cash or merchandise award, is a violation of this rule. Neither may the foregoing be accepted as pay to cover necessary expenses.
- **Art. 6:** Competing for a cash prize applies to one individual or team members. It does not matter whether the amount is sufficient to cover expenses, or whether an individual receives a portion.

Rule 22 - Outside Competition

Violation of this rule shall make a student ineligible for the remainder of that sport or scholars bowl or debate season, unless he or she is reinstated by the Executive Board.

Section 1: General Regulations (apply to grades 7-12)

Art. 1: A student who is a member of a school athletic, scholars bowl or debate squad effective Monday SCW #7 through Friday preceding Memorial Day may not participate as a member of an outside team or as an independent competitor in the same sport, scholars bowl or debate activity. (Exception: See Rule 4, United States Olympic Committee-Sponsored National Trials and Competitions.)

NOTE: Informal participation on the part of the student athlete, such as that experienced on the black top (concrete), in the park, local "Y", etc., is not considered a violation of this rule, provided it was not formally called or organized, no coaching takes place, where no official score is kept, time kept, officials used, etc.

Intra non-school youth group athletic participation is not considered a violation of this rule. Inter non-school youth group athletic participation is a violation.

- **Art. 2:** A student shall not be prohibited from competing on a special team within his or her own school such as an FFA team, etc. All members of such teams must be bona fide students, however, and eligible under the rules of the Association.
- **Art. 3:** A student becomes a member of a school's athletic squad, scholars bowl or debate team when he or she first participates in a practice session.

A student ceases to be a squad member after his or her last contest for the school's athletic squad, scholars bowl or debate team or when the membership on a squad is terminated. (See Rule 14-1-1, Bona Fide Student and Rule 30-2-2, Seasons of Activities.)

Rule 26 - Anti-Tryout and Private Instruction

A student who violates this rule shall be ineligible in that activity for a period of one year from the date of the violation, unless reinstated by the Executive Board.

Section 1: General Regulations (apply to grades 7-12)

- **Art. 1:** A student may receive instruction from their parent(s) at any time. A student's parent(s) may attend their student's private instruction session without violating the provisions of this rule.
- **Art. 2:** A student may receive private instruction at any time of the school year. During the time a student is a member of a school athletic squad, starting with the student's first day of school practice and ending with the student's last day on the school athletic squad, a student may receive private instruction subject to the conditions set forth in this rule.
- **Art. 3:** Other individuals may be present at a student's private instruction session as long as they are there in a supportive capacity only and not giving or providing instructions to the student.

NOTE: Private instruction is defined as one student receiving instruction from one person during the period of instruction.

A group is defined as two or more students receiving instruction from an instructor during the same period of instruction.

Supportive capacity is defined as participating in the period of instruction without providing any instruction to the student or instructor or in a competitive situation/capacity.

Art. 4: A student shall not participate in group training sessions or tryouts held by outside agencies other than colleges in a sport while he or she is a member of a school athletic team in that identical sport.

Exception: The Kansas Legislature in the 2011 session enacted the following law:

- "(a) The Kansas State High School Activities Association (KSHSAA) and its member high schools, and administrators, principals, coaches, teachers and others affiliated with such association and member high schools, shall not adopt any rules and regulations or interpret any existing rule and regulation in any manner which would prohibit a student-athlete from training with any Kansas state high school league-sponsored sport or competition while the student athlete is participating in nonschool swimming athletic training or diving athletic training, or both, during the high school sport season and throughout the year if:
 - (1) the nonschool swimming athletic training or diving athletic training, or both, is under the jurisdiction of and sanctioned by the national governing body of the sport, U.S.A. Swimming, Inc., or U.S.A. Diving, Inc. and is conducted in a manner which protects the health and safety of the student athlete; and
 - (2) the student-athlete meets the reasonable and ordinary school-established requirements for participation in the student-athlete's high school swimming program or diving program, or both, including requirements designed to protect the health and safety of such student-athlete.
- (b) This section shall take effect on and after July 1, 2011."

Rationale:

An Anti-Tryout and Private Instruction requirement:

- a. Protects the school/coach/student-athlete relationship;
- b. Establishes guidelines under which a student-athlete may receive private instruction;
- Helps preserve the school's staffing integrity;
- d. Promotes and helps protect the student-athlete relationship to the school's team;
- e. Provides opportunity for specialized individual training;
- f. Prohibits student-athletes from trying out for nonschool teams during the school season of the same sport;
- g. Maintains a fair competitive environment for school teams;
- h. Protects the parent/child relationship.

Rule 30 - Seasons of Activities

Section 1: General Regulations (apply to grades 7-12)

Art. 1: A student shall not have more than one season of possible eligibility in grade seven and one season in grade eight. A student shall not have more than four seasons of possible eligibility in grades 9-12, nor participate in more than one season of the same activity in a school year, regardless of whether the ninth grade is included in junior high or in a senior high school.

NOTE: If a student is ineligible due to transfer, scholarship, etc., or elects not to participate, the season(s) during that period shall be counted toward the total number of seasons possible. Seasons missed are not preserved for participation at a later time. Transfer from another state with a different seasonal format, does not create an exception to this rule. (See **Rule 16-1-1, Semester Requirements.**)

- **Art. 2:** Participation in a sport for any length of time, even though it may be only a part of one game, shall constitute a season
- **Art. 3:** During the school year a coach/coaches aide may only be involved with his/her athletes in a sport during the season.

During the school year, prior to or after season, a coach/coaches aide may not:

- a. Organize or conduct practices or competitions for his/ her athletes. However, a coach may be involved in one organizational meeting for a nonschool league to assure no more than three of his/her athletes in basketball, six in 11-man football, five in 8-man football, four in volleyball, six in soccer, five in baseball, or five in softball are on the same outside team; (See Rules 32-1, 33-1-4, 35-1-2, 38-1, 39-1, 43-1-1.)
- b. Practice or compete with or against his/her athletes;
- c. Attend clinics or camps with his/her athletes.

Following the season of sport, seniors may receive instruction from their school coach, in the same sport.

(NOTE: For information pertaining to summer coaching restrictions, see **Rule 10-1-6**.) (See summer camp regulations, this section **Art. 6** for exceptions.)

Art. 4: Prior to the opening practice dates, there shall be no called or scheduled meetings where instruction is a part of the program.

NOTE: Coaches are permitted to check out equipment, distribute physical examination cards and assign lockers without violating the standards.

Art. 5: Interschool scrimmages (practices) in all activities shall be prohibited.

(See KSHSAA Handbook for a and b.)

Art. 6: No school-organized spring or summer practice or school-organized summer camps shall be permitted. (*See Rule 20-1-1e, Awards.*)

(See KSHSAA Handbook for a and b.)

- Art. 7: School coaches in all KSHSAA sponsored sports may hold only voluntary weight training and conditioning beginning Sunday of SCW #5 through and including Sunday of SCW #7. No school team practices shall be permitted until Monday of SCW #7.
- **Art. 8:** Beginning Monday of SCW #7, the following practice rules apply to football, boys and girls cross country, boys soccer, girls volleyball, girls gymnastics, girls tennis and girls golf:
 - a. Only one practice per day is permitted the first 5 days of practice. All individuals shall only practice once per day for the first five days the individual practices, no matter when the person joins the team or if the person misses days due to injury/illness.
 - b. No single practice may last longer than 3 hours. All warm-up, stretching, conditioning and weight lifting is included as part of the 3 hour limit.
 - c. A separate walkthrough is permitted in addition to the single practice. The walkthrough cannot be longer than 1 hour and must be separated from practice by at least 3 hours of rest. A walkthrough is defined as a teaching opportunity with the athletes in which no protective equipment is worn. No physically exerting activity, including any conditioning or weight lifting, may take place during the walkthrough.

- d. Beginning on practice day 6, double practice sessions are permitted for any individual who has completed 5 days of single practices. Double practice sessions cannot be held on consecutive days. The day following a double practice day would be either a single practice day or a rest/recovery day.
- e. On days of multiple practices, no single practice may last longer than 3 hours and total practice time combined shall not exceed 5 hours.
- f. To be deemed a practice, a majority of the squad members must participate in the organized team training session.

Section 2: Senior High Regulations

- **Art. 1:** The final date for school competition in all athletics shall end on the date the state championship series is scheduled. The final date for a member school's athletic practice is the date the school is eliminated from postseason competition.
- Art. 2: A student who is enrolled at the start of a season of sport must be a member of the squad for the majority of the scheduled varsity contests in order to be eligible for postseason competition. (See Rule 14-1-1, Bona Fide Student; and Rule 22-1-3, Outside Competition.)

Section 3: Middle /Junior High School Regulations

Art. 1: The opening date for athletic practice in any sport shall be Monday of Standardized Calendar Week #7. All athletic competition and practice shall close on the last day of school. (See Rule 35-1-1, Football.)

Rule 31 - Other Sports

Section 1: General Regulations (apply to grades 7-12)

Art. 1: The Executive Board is authorized to approve and schedule other meets and tournaments, except that there shall be no interschool matches or tournaments in boxing.

Section 2: Senior High Regulations

Art. 1: The Executive Board may establish regional and state championships in any sport when a minimum of 24 schools have indicated an interest in beginning the sport for postseason competition.

Rule 45 - Bowling (Boys & Girls)

Section 1: General Regulations (apply to grades 7-12)

Art. 1: Schools are encouraged to schedule as many dual matches as possible. It is recommended these competitions begin after school hours.

Section 2: Senior High Regulations

- **Art. 1:** Practice shall not begin prior to January 1 of each calendar year.
- **Art. 2:** The state tournament shall be held during Standardized Calendar Week # 35. Regionals, when needed, will be held the previous week.
- **Art. 3:** No student representing a member school shall participate in more than 10 days of competition during a season, exclusive of regional and state tournaments.
- **Art.** 4: The Executive Board has the authority to revise the participation regulations and to establish regulations for outside tournament competition.

Section 3: Middle/Junior High School Regulations

Art. 1: No student representing a member school shall participate in more than eight days of competition during a season.

Rule 52 - Citizenship/Sportsmanship

INTRODUCTION—The effective American secondary school must support both an academic program and an activities program. We believe that these programs must do more than merely coexist—they must be integrated and support each other in "different" arenas. The concept of "sportsmanship" must be taught, modeled, expected and reinforced in the classroom and in all competitive activities. Therefore, all Kansas State High School Activities Association members stand together in support of the following sportsmanship policy.

PHILOSOPHY—Activities are an important aspect of the total education process in the American schools. They provide an arena for participants to grow, to excel, to understand and to value the concepts of SPORTSMANSHIP and teamwork. They are an opportunity for coaches and school staff to teach and model SPORTSMANSHIP, to build school pride, and to increase student/community involvement; this ultimately translates into improved academic performance. Activities are also an opportunity for the community to demonstrate its support for the participants and the school, and to model the concepts of SPORTSMANSHIP for our youth as respected representatives of society. **Sportsmanship is good citizenship in action!**

ALL ACTIONS are to be FOR, NOT AGAINST; POSITIVE, NOT NEGATIVE or DISRESPECTFUL!

Section 1: General Regulations (apply to grades 7-12)

- **Art. 1:** SPORTSMANSHIP is a general way of thinking and behaving. The following sportsmanship policy items are listed below for clarification:
 - a. Be courteous to all (participants, coaches, officials, staff and fans).
 - b. Know the rules, abide by and respect the official's decisions.
 - c. Win with character and lose with dignity.
 - d. Display appreciation for good performance regardless of the team.
 - e. Exercise self-control and reflect positively upon yourself, team and school.
 - f. Permit only positive sportsmanlike behavior to reflect on your school or its activities.

Art. 2: Enforcement Procedure:

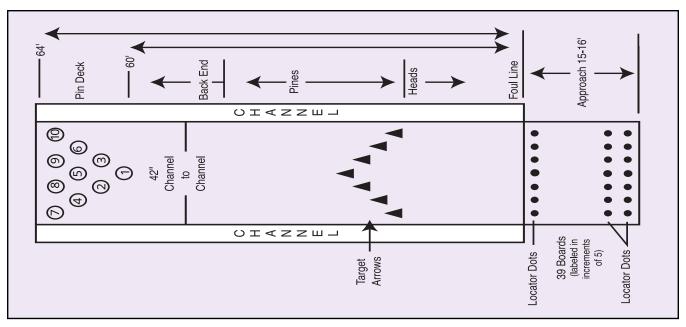
- a. It is encouraged and recommended by the Kansas State High School Activities Association that local boards of education adopt these regulations and reinforce them as indicated herein.
- b. The Executive Board of the Kansas State High School Activities Association shall be responsible for the interpretation of these regulations, including "desirable and unacceptable behavior" and shall publish them in the association's *Citizenship/Sportsmanship Manual*.

BOWLING RULES

Rule 1 - Lane and Pin Diagram

ART. 1 - Lane Specifications

Competitions must be scheduled on lanes that are currently USBC certified, and only USBC approved equipment maybe used.



Rule 2 - General Playing Rules

- **Art. 1a Game Definition -** A game of American Tenpins consists of 10 frames. A player delivers two balls in each of the first nine frames unless a strike is scored. In the tenth frame, a player delivers three balls if a strike or spare is scored. Every frame must be completed by each player bowling in regular order.
- Art. 1b Baker System The Baker System is a modified format consisting of teams of two or more bowlers.
- **Art. 2a Strike -** A strike is made when the full setup of 10 pins is knocked down with the first delivery in a frame. It is marked by an (x) in the small square in the upper right-hand corner of the frame where it was made. The count for one strike is 10 plus the number of pins knocked down on the player's next two deliveries.
- **Art. 2b Double -** Two consecutive strikes is a double. The count for the first strike is 20 plus the number of pins knocked down with the first delivery following the second strike.
- Art. 2c Triple or Turkey Three successive strikes is a triple or turkey. The count for the first strike is 30.
- **Art. 2d Spare -** A spare is scored when pins left standing after the first delivery are knocked down with the second delivery in that frame. It is marked by an (/) in the small square in the upper right-hand corner of the frame. The count for a spare is 10 plus the number of pins knocked down by the player's next delivery.
- Art. 2e Open An open is recorded when a player fails to knock down all 10 pins after two deliveries in a frame.
- **Art. 2f Split -** A split is a setup of pins left standing after the first delivery, provided the head pin is down and: At least one pin is down between two or more standing pins; i.e., 7-9 or 3-10. At least one pin is down immediately ahead of two or more standing pins; i.e., 5-6.

Art. 3 – Scoring - Except when a strike is scored, the number of pins knocked down by the player's first delivery is to be marked next to the small square in the upper right-hand corner of that frame, and the number of pins knocked down by the player's second delivery is to be marked inside the small square. If none of the standing pins are knocked down by the second delivery in a frame, the score sheet shall be marked with a (-). The count for the two deliveries in the frame shall be recorded immediately.

1	2	3	4	5	6	7	8	9	10
X	X	X	7 2	8 /	F 9	X	7 /	9 -	XX 8
30	57	76	85	95	104	124	143	152	180

- **Art. 4 Series How Bowled -** Two lanes immediately adjoining each other shall be used in each game of league play. The first game of a series shall start on the lane where the team is scheduled with each succeeding game starting on the lane where the team finished its previous game. At the option of the league, each game may be bowled on a different pair of lanes, but a full game must be bowled on each pair.
- **Art. 5a Order of Bowling -** Members of competing teams shall successively and in regular order bowl one frame on one lane, and for the next frame alternate and use the other lane until five frames are bowled on each lane of the pair. No changes can be made in the order of players after the start of a game.
- Art. 5b Uneven Number of Teams In the event a competition has an uneven number of teams participating, the first bowler of a team cannot begin his/her next frame until the last bowler has completed the first ball of the team's previous frames.
- Art. 6a Legal Delivery A delivery is made when the ball leaves the player's possession and crosses the foul line into playing territory. Every delivery counts unless a dead ball is declared. A delivery must be made entirely by manual means. Each delivery must be made with the same hand with the exception of injury or disability. No device may be incorporated in or affixed to the ball that detaches on delivery or is a moving part during delivery except those approved by USBC. A permanently disabled player may use special equipment to aid in grasping and delivering the ball.

Two-Handed Techniques

When utilizing a two-handed technique, holes or indentations for gripping purposes must be used by the same hand.

- **Two-handed Delivery:** Utilizes both hands to impart force on the ball to propel it down the lane; normally done by swinging the ball between one's legs. This style is most commonly used when youth start to learn how to bowl. Individuals who deliver the ball from the chest using both hands would be using a two-handed delivery.
- **Two-Handed Approach:** Both hands are on the ball throughout the swing until the release with a dominant hand imparting force, determined by the side of the body by which the ball swings.
- **Art. 6b Changing Delivery** If because of injury or disability a bowler finds it necessary to change delivery from right- to left-handed or vice versa, the competition manager may permit the bowler to change delivery. If approval is obtained, the bowler must establish a new average.
- **Art. 7a Definition of a Foul -** A foul occurs when a part of the player's body or footwear encroaches on or goes beyond the foul line and touches any part of the lane, equipment or building during or after a delivery. A ball is in play after a delivery until the same or another player is on the approach in position to make a succeeding delivery. When a foul is recorded, the delivery counts but the player is not credited with any pins knocked down by that delivery.
- Art. 7b Deliberate Foul When a player deliberately fouls to benefit by the calling of a foul, the player shall be credited with zero pinfall for that delivery and not allowed further deliveries in that frame. If questions arise, Article 12, Provisional Ball should be followed.
- **Art. 7c Foul Detection -** A USBC approved automatic foul-detecting device must be used if available. When not available, a foul judge must be stationed in a position to have an unobstructed view of the foul line. Should a foul-detecting device become temporarily inoperative, the competition manager may designate an individual(s) to call fouls.
- **Art. 7d Apparent Foul -** A foul shall be declared and recorded if the automatic foul-detecting device or foul judge fails to call a foul that is apparent to:

Both coaches or one or more members of each of the opposing teams, official scorer, or competition manager. If there is a dispute, refer to **Article 12, Provisional Ball**.

Art. 8a - Legal Pinfall - Pins to be credited to a player following a legal delivery shall include:

- Pins knocked down or off the pin deck by the ball or another pin.
- Pins knocked down or off the pin deck by a pin rebounding from a side partition or rear cushion.
- Pins knocked down or off the pin deck by a pin rebounding from the sweep bar when it is at rest on the pin deck before sweeping dead wood from the pin deck.
- Pins that lean and touch the kickback or side partition.
- All such pins are termed dead wood and must be removed before the next delivery. No pins may be conceded
 and only pins actually knocked down or moved entirely off the playing surface of the lane as a result of a legal
 delivery may be counted.

Art. 8b - Illegal Pinfall - When any of the following occur, the delivery counts but the resulting pinfall does not:

- A ball leaves the lane before reaching the pins.
- A ball rebounds from the rear cushion.
- A pin rebounds after coming in contact with the body, arms or legs of a human pinsetter
- A pin is touched by mechanical pinsetting equipment.
- Any pin knocked down when dead wood is being removed.
- Any pin knocked down by a human pinsetter.
- The player commits a foul.
- A delivery is made with dead wood on the lane or in the gutter and the ball contacts such dead wood before leaving the lane surface.
- If illegal pinfall occurs and the player is entitled to additional deliveries in the frame, the pin(s) illegally knocked down must be respotted where they originally stood before delivery of the ball.

Art. 9a – Pins – Improperly Set - It is each player's responsibility to determine if a setup is correct. The player shall insist that any pin(s) incorrectly set be respotted before delivering the ball, otherwise the setup is deemed to be acceptable.

When bowling at a full setup or to make a spare, if it is discovered immediately after the delivery that one or more pins are set improperly, but not missing, the delivery and resulting pinfall count.

No change can be made in the position of any pin(s) left standing after the bowler's first delivery, unless:

- 1. The pinsetter moved or misplaced any pin(s), or
- 2. Any standing pin(s) is/are outside the range of the sweep bar.

Any such pin(s) will be respotted where it (they) originally stood before the delivery.

Art. 9b - Pins - Rebounding - Pins that rebound and stand on the lane must be counted as standing pins.

Art. 9c - Pins - Replacement - Should a pin be broken or otherwise badly damaged during the game, it shall be replaced at once by another as nearly uniform in weight and condition with the set in use.

The competition manager shall determine whether pins shall be replaced.

A broken pin does not change the score made by the bowler. The pins knocked down are counted, and then the broken pin is replaced.

Art. 10 – Dead Ball - When a dead ball is called, the delivery does not count and the correct pins must be respotted. The player is allowed to rebowl that delivery.

A ball shall be declared dead if any of the following occur:

- After a delivery, attention is immediately called to the fact that one or more pins were missing from the setup.
- A human pinsetter interferes with any standing pin before the ball reaches the pins.
- A human pinsetter removes or interferes with any downed pin before it stops rolling.
- A player bowls on the wrong lane or out of turn, or one player from each team on the pair of lanes bowls on the wrong lane.

- A player is interfered with by the pinsetter, another player, spectator, or moving object as the ball is being delivered and before delivery is completed. In such case, the player has the option to accept the resulting pinfall or have a dead ball called.
- Any pin is moved or knocked down as a player delivers the ball but before the ball reaches the pins.
- A delivered ball comes in contact with a foreign obstacle.
- **Art. 11 Bowling on Wrong Lane -** During competition, a dead ball shall be called and the player or players required to re-bowl on the correct lane when:
 - One player bowls on the wrong lane.
 - One player from each team on the pair of lanes bowls on the wrong lane.
 - If more than one player on the same team bowls on the wrong lane in turn, all deliveries stand as bowled.
 - Upon discovery, bowlers shall complete subsequent frames on the correct lanes.
 - In singles match play competition where a player normally bowls two frames each time it is the player's turn to bowl, and the player bowls on the wrong lanes, a dead ball shall be called and the player required to re-bowl on the correct lanes, providing the error was discovered before the opposing player has made a delivery. Otherwise, the score stands as bowled, with all subsequent frames in the game bowled on the correct lanes.
- **Art. 12 Provisional Ball** A provisional ball or frame shall be bowled when a protest involving a foul, legal pinfall or a dead ball is made and cannot be resolved. The following procedures apply when a dispute occurs:

For the first ball of any frame, or after the second ball in the 10th frame if the first ball was a strike:

Foul: The player shall complete the frame and then bowl one provisional ball at a full setup of pins.

Illegal Pinfall: The player shall complete the frame and then bowl one provisional ball at the same setup which would have remained standing had the disputed pin(s) not have fallen.

Dead Ball: The player shall complete the frame then bowl a complete provisional frame.

On a spare attempt or the third ball of the 10th frame:

Foul and Illegal Pinfall: No provisional ball is necessary.

Dead Ball: A provisional ball shall be bowled at the same setup which was standing when the disputed ball was bowled.

The score sheet and a record of both scores for the frame which the provisional delivery was made shall be kept. The protest must be referred to the competition manager/games committee for a final decision.

- **Art. 13a Scoring -** Scores must be recorded in plain view of opposing players. Every frame bowled by each player shall be recorded.
 - The recorded scores are the official record.
 - Correction of clerical errors will be done in accordance with the procedures adopted by each state athletic/activities association.
- **Art. 13b Scores Lost -** A game(s) or frame(s) within a game which is irretrievably lost in the scoring process is null and void. The game(s) or frame(s) must be re-bowled unless one of the following conditions is met:
 - Scores of any players that have been lost can be documented.
 - The coaches can completely agree on one or more scores lost.

If scores on a pair of lanes can be documented or agreed upon, the game shall be continued from the point of interruption. If some but not all of the scores can be documented or agreed upon, those bowlers whose scores cannot be substantiated shall re-bowl the game to the point of interruption, at which the game shall be continued in regular order.

Art. 14 - Forfeit - Delay of Game - No unreasonable delay in the progress of any game is permitted. If a player or team refuses to proceed with a game after being directed to do so by the competition manager/games committee, the contest shall be declared forfeited.

Art. 15 - Interrupted Game

If equipment failure on a pair of lanes would delay the progress of a series, an official can:

Authorize the game and series to be completed on another pair of certified lanes; authorize the game and/or series to be bowled on one lane when another pair of certified lanes is not available. However, when the original pair or another pair of certified lanes becomes available, the team(s) may resume play on a pair of lanes.

An interrupted game and series shall be resumed from the point of interruption.

Rule 3 - USBC Equipment Specifications

The USBC Equipment Specifications Manual containing all USBC equipment specifications, including detailed information on all revised measurement and material specifications, is available at *bowl.com* or by contacting USBC at 800-514-BOWL.

Art. 1 - Bowling Pins - Markings, Labels and Coatings

Pins used in USBC competition shall only bear the name and trademark of the original manufacturer or distributor and be marked "USBC Approved." Except for reasonable wear and color, the pins in each set must be uniform in appearance including finish and labels.

The coating of the pin must be transparent (clear) or solid color with the exception of the neck markings, identifying symbols or name which must be clearly visible or of a contrasting color.

Standard all-wood or plastic coated pins shall bear the same labels and permit numbers and shall not vary more than four ounces in each set.

Synthetic pins shall bear the same labels and permit numbers and shall not vary more than two ounces in each set.

Art. 2 - Bowling Ball - Approved Bowling Balls

Balls used in USBC competition shall:

- Meet USBC equipment specifications at time of manufacture.
- Be USBC approved.
- Meet the following USBC specifications:

Art. 3 - Bowling Ball Material

A bowling ball shall be constructed of solid material (i.e.,no liquids), without voids in its interior, and conform to the specifications set forth in the USBC Equipment Specification Manual.

Any materials added to or included in the cover stock shall be equally distributed throughout the entire cover stock of the ball, except for materials used in logos and other required markings.

Art. 4 - Bowling Ball Weight, Size, Markings and Holes

The circumference of a ball shall not be more than 27 inches, nor shall it weigh more than 16 pounds. The diameter of the ball must be constant.

The surface of a ball must be free of all depressions or grooves of specific pattern, except for holes or indentations used for gripping the ball, identification letters and numbers and incidental chipping or marring caused by wear. Any bowling ball used in USBC sanctioned competition must be approved and identifiable as a ball listed in the "Approved Bowling Balls" list located on the specifications and certifications page of *bowl.com*. Additionally, for identification purposes, each ball must have some form of serial number (this may be engraved or re-engraved by the bowler). Since all bowling balls manufactured prior to the creation of the ball list (January 1991) have been previously approved, the acceptance of these balls is at the discretion of the competition manager/games committee.

The following limitations govern drilling holes in a ball:

- Holes or indentations, not to exceed five, for gripping purposes.
- One vent hole to each finger and/or thumb hole, not to exceed 1/4 inch in diameter.
- One mill hole for inspection purposes, not to exceed 5/8 inch in diameter and 1/8 inch in depth.

Art. 5 - Bowling Ball Balance

After drilling, the following tolerances are allowed in the balance of the ball:

For a ball weighing 10.0 pounds or more:

- 1. Not more than three ounces difference between the top of ball (finger hole side) and the bottom (solid side opposite finger holes).
- 2. Not more than one ounce difference between the sides to the right and left of the finger holes or between the sides in front and back of the finger holes.

For a ball weighing 8.0 pounds or more but less than 10.0 pounds:

- 1. Not more than two ounces difference between the top of the ball and the bottom.
- 2. Not more than 3/4 ounce difference between the sides to the right and left or between the front and back of the finger holes.

For a ball weighing 8.0 pounds or less:

- 1. Not more than 3/4 ounce difference between the top of the ball and the bottom.
- 2. Not more than 3/4 ounce difference between the sides to the right and left or between the front and back of the finger holes.

Art. 6 - Bowling Ball Other Requirements

Movable devices are not permitted in a ball except that a device for changing the finger span or the size of finger and thumb holes may be inserted, providing the device is locked in position during delivery and cannot be removed from the ball without destroying the device. Removable devices shall be permitted, provided:

- Such devices are used for changing the span, pitch or the size of the gripping holes.
- Are constructed of a nonmetallic material.
- Are locked in position during delivery.
- No device shall be employed for the purpose of adjusting the static balance of the ball.
- No voids shall be permitted under the device.

All such devices must first be submitted and approved by USBC before being used in USBC competition. Once approved, the device may not be altered and may not be used in conjunction with any other approved device.

The introduction of metal or any other substance not comparable to the original material used in the manufacture of the ball is prohibited. Also, altering a ball in any way to increase its weight or cause it to be out of balance beyond the tolerances is prohibited.

Plugs may be inserted for the purpose of re-drilling a ball. Designs may be embedded in a ball as guides, or observation or identification purposes, provided the designs are flush with the outer surface of the ball. There shall be no interior voids and the plugs or designs must be of material similar to, although not exactly the same as, the original material out of which the ball was made; and shall otherwise comply with all bowling ball specifications.

No foreign material may be placed on the outer surface of the ball.

Art. 7 - Bowling Ball Surface Hardness

The surface hardness of a ball shall be not less than 72 Durometer "D." The use of chemicals, solvents or other methods to change the surface hardness of the ball is prohibited.

Art. 8 - Bowling Ball Altering Surface

Altering the surface of a bowling ball by the use of abrasives while bowling in USBC competition is prohibited. The use of approved cleaning agents such as isopropyl (rubbing) alcohols and polishing machines is permissible. All bowling balls so altered must be removed from the competition.

Art. 9 - Approaches and Foreign Substance

The application of any foreign substance on any part of the approach that detracts from the possibility of other players having normal conditions is prohibited. This includes, but is not limited to, such substances as talcum powder, pumice and resin on shoes. Soft rubber soles or heels that rub off on the approach are also prohibited.

Rule 4 - Competition

Art. 1 - American Tenpins

A game of American Tenpins consists of 10 frames. A player delivers two balls in each of the first nine frames unless a strike is scored. In the 10th frame, a player delivers three balls if a strike or spare is scored. Every frame must be completed by each player bowling in regular order.

Art. 2 - Individual Match Play Format

The scores for the corresponding players in each team's lineups are compared with the higher score being awarded the specified number of points. Teams with less than a full lineup will receive a score of zero or each open position for the purposes of determining the winner of the individual point(s).

Art. 3 - Baker System

- a. A team may enter up to six bowlers, of which the coach can decide which five bowlers will start the game. Bowler 1 will bowl the 1st and 6th frames, bowler 2 will bowl the 2nd and 7th frames, bowler 3 will bowl the 3rd and 8th frames, bowler 4 will bowl the 4th and 9th frame and bowler 5 will bowl the 5th and 10th frames.
 - Teams with less than a full lineup will receive a score of zero for each open position in the rotation for the purposes of determining the team total score.
 - Each player in the lineup will complete one frame in successive order until 10 frames have been completed.
- b. A substitute may be entered at any time in the game or frame, but once entered, the original bowler may not return to the game, but may be re-instated in the next game.
 - A sub may come in and bowl the fill ball of the 10th frame.

Art. 4 - Team Match Play Format

The individual scores of the players in the lineup are added together and compared with the score of the opposing team. The team with the higher score for each game is awarded the specified number of points.

Teams with less than a full lineup will receive a score of zero for each open position for the purposes of determining the team total score.

Art. 5 - Total Pinfall

The individual scores of the players in the lineup are added and the teams are ranked according to highest total pinfall.

Art. 6 - Ties

The awarding of points or breaking of ties will be done in accordance with the procedures adopted by each state athletic/activities association.

Rule 5 - Competition Rules

Art. 1 - Competition Manager/Games Committee

Competition shall be administered by a competition manager. In conjunction with the competition manager, a games committee shall assume responsibility for all aspects of the competition management. The games committee shall make decisions on matters not specifically covered by the rules or on the misapplication of a rule during a competition. The decision of the competition manager and games committee is final.

Art. 2 - Competition Manager

The competition manager or his/her designee will conduct a pre-meet conference with a school representative from each team to review the competition procedures, lane assignments and provide any special instructions. The competition manager is responsible for making decisions on matters not specifically covered by the rules.

Art. 3 - Appeal

Club Level — The decision of the competition manager or games committee is final, unless an appeal is made with the USBC (High School) within 48 hours of the decision.

Varsity Level— Appeals of onsite decisions will be determined in accordance with the procedures adopted by each state athletic/activities association

Art. 4a - Roster/Lineup

No later than the start of the game, a coach shall submit to the competition manager an accurate roster of all eligible players on the team. The coach shall designate the starting lineup prior to the start of each game.

Art. 4b - Legal Lineup

A legal lineup will be determined in accordance with the procedures adopted by each state athletic/activities association.

Art. 5a - Round - How Bowled

Two lanes immediately adjoining each other shall be used in each game of play. The first game of a round shall start on the lane where the team is scheduled with each succeeding game starting on the lane where the team finished its previous game. Each game may be bowled on a different pair of lanes, but a full game must be bowled on each pair.

Art. 5b - Order of Bowling

Members of competing teams shall successively and in regular order bowl one frame on one lane, and for the next frame alternate and use the other lane until five frames are bowled on each lane of the pair. No changes may be made in the order of players after the start of a game. When a team bowls against another team with the same number of bowlers, the next frame may be started prior to completion of the previous frame.

Art. 6 - Substitutes

Substitutes will be allowed in accordance with the procedures adopted by each state athletic/activities association.

Art. 7 - Coach

To participate in a competition each team is to have a high school coach present at all times.

The high school coach will determine the members of the roster and is responsible for the eligibility of the team. The high school coach will determine the players and their order in the lineup for the competition.

The high school coach will record the scores following a game or round.

Rule 6 - Conduct

Section 1 - Unsportsmanlike Conduct: Defined

- **Art. 1** Unsportsmanlike conduct includes actions which are unbecoming to an ethical, fair, or honorable individual. It consists of acts of deceit, disrespect or vulgarity and includes taunting.
- **Art. 2** Taunting which is intended or designed to embarrass, ridicule or demean others under any circumstances including on the basis of race, religion, gender or national origin.
- **Art. 3** Improper tactics in connection with the game of bowling includes, but is not limited to, physical and verbal abuse toward other persons.

Section 2 - Conduct: Players, Coaches, School Representatives

- **Art. 1** No player, coach and/or school representatives shall act in an unsportsmanlike manner, taunt or engage in improper tactics while on or near the competition before, during or between games.
- **Art. 2** A team shall not refuse to play when directed to do so by the tournament manager.
- **Art. 3** No official or game personnel shall use any form of alcohol or tobacco product beginning with arrival at the competition site until departure following the completion of the competition.

Section 3 - Penalties

Penalties for violations of these articles will be determined in accordance with the procedures adopted by each state athletic/activities association.

Rule 7 - Terms and Definitions

All terms are listed alphabetically in the definition section.

ABSENTEE – The score used for a player on the roster who is absent.

APPROACH - Portion of lane behind foul line used by bowlers to build momentum to delivery.

ARROWS - Aiming points embedded in the lanes starting about 15 feet from the foul line.

AWARD - Prizes given based on merit pinfall or position standings.

BAKER SYSTEM – A format consisting of two or more members following each other in order, each bowling a complete frame, until a complete game is bowled. Ten frames are combined to calculate a team game.

BONUS – Used in match play bowling for winning a match. A match can consist of one or more games in a particular match. The amount of the bonus awarded is defined by each competition.

CHANNEL – Located on either side of the lane to catch event thrown balls (aka gutter).

CLEAN GAME – A game with spares or strikes in every frame.

COACH – An individual who counsels or gives suggestions that influence a player in determining his or her play, the choice of equipment or the method of delivery.

COMPETITOR – Those participating in the competition.

COMPETITION - An event where two or more teams compete.

COMPETITION MANAGER – The competition manager organizes and conducts all competition. They are responsible for all decisions made at each competition.

COUNT - Number of pins knocked down on each first ball.

DELIVERY – The combination of a bowler's approach and release.

DOUBLE- Two consecutive strikes.

DRESSING (Also OIL) – The substance used to coat or dress the lanes, a necessity to protect the lane surface. Usually has a mineral oil base.

DEAD WOOD - Any fallen pins remaining after the execution of any delivery.

DEAD BALL - Any delivery made not counting for score during competition.

EQUIPMENT – Anything used, worn or carried by or for the player.

ETIQUETTE – The manner in which the game should be played. If they are followed all players will gain maximum enjoyment from the game. The overriding principle is that consideration should be shown to others in the competition at all times.

FILL BALL – The bonus ball earned for getting a spare or two strikes in the 10th frame, so named because it "fills" the last box on the scoresheet for the game

FOUL – Touching or going beyond the foul line with any body part at delivery.

FOUL LINE – Solid stripe, usually black, which separates the approach from the lane. The foul line is of infinite length including walls, flooring, posts and ball returns.

FRAME – Each game is divided into 10 frames, the first nine allowing a maximum of two shots with three shots allowed in the 10th frame.

GAMES COMMITTEE – A committee appointed by the competition manager to assist with the competition.

GUTTER - Synonymous with channel.

HANDICAP – Pins awarded to individuals or teams in an attempt to equalize the competition.

HEADPIN - The 1-pin.

LANE CONDITIONS – Distribution of lane conditioner on the playing surface.

LINE - One game of bowling, as it takes up one "line" on the scoresheet.

LINEUPS – The order in which members of a team will compete for the game or match.

MATCH PLAY – Portion of competition in which bowlers are pitted against each other.

MIXED COMPETITION - Organized competition of men and women competing together.

OPEN – An open is recorded when a player fails to knock down all 10 pins after two deliveries in a frame.

PERFECT GAME – Rolling 12 consecutive strikes in one game for a score of 300.

PIN – A pin must weigh between 3 lb., 6 oz. and 3 lb., 10 oz. It is 15 inches high and 15 inches in circumference at its broadest point.

PIN DECK - The area where the pins are set (see Rule 1 Art. 1).

PIT - Open area behind pin deck where pins and balls gather.

POSITION ROUNDS – Part of competition when teams or players face each other based on their standings. Example, first place meets second, third meets fourth, etc.

RETURN – The track on which balls roll from the pit to the ball rack.

RE-BOWL – Usually done when a dead ball is called or scores are lost.

RE-SPOTTED – The act of setting a pin back on the pin deck on its proper spot.

SANCTIONED – Bowling competition conducted in accordance with USBC rules, on equipment manufactured and installed to the organization's specifications.

SCORER – Individual responsible for maintaining a record of the competition.

SCRATCH - Competition calculated by only gross total pinfall.

SERIES - A set of full bowling games, usually 3, in league play.

SETTEE – The bowlers' area between the approach and concourse.

SLEEPER – A hidden pin behind another pin after the first ball roll. These are 8 pin behind 2 pin, 9 pin behind 3 pin and 5 pin behind head pin.

SPARE – Knocking down all 10 pins with two balls.

SPIRIT OF THE GAME – Unlike many sports, bowling is played for the most part without the supervision of a referee or umpire. The game relies on the integrity of the individual to show consideration for other players and to abide by the rules.

SPLIT – A spare leave in which the head pin is down and the remaining combination of pins have a gap in them, ranging from the 4-5 to the 7-10.

STRIKE – Knocking down all 10 pins on the first ball.

SUBSTITUTE – A substitute is a bowler who replaces another who is scheduled to participate.

TOTAL PINFALL – A competition which is decided by adding the total pinfall of the team members and ranking the competitors from highest to lowest.

TRIPLE/TURKEY - Three consecutive strikes.

UNSPORTSMANLIKE CONDUCT – Unsportsmanlike conduct includes actions which are unbecoming an ethical, fair or honorable individual. It consists of acts of deceit, disrespect or vulgarity and includes taunting.

UNITED STATES BOWLING CONGRESS (USBC) – Recognized by the U.S. Olympic Committee as the governing body of bowling and the organization responsible for amateur competition in the United States.

VACANCY – The score used for an open positioning the lineup of a team with an incomplete roster.

Rule 8 - Points of Emphasis

Modified Formats

When modified formats are used for tournaments, all rules apply except those directly affecting the modified format.

Baker System

In the Baker Scoring System, each bowler rolls two frames per game. The play is fast-paced and each game takes approximately 10 minutes. The Baker System is also popular for doubles tournament competition.

The Baker System places the emphasis on team effort, rather than the individual accomplishments of team members. When the Baker System is used and teams are comprised of five members, all team members follow each other in regular order to bowl a single game.

Rule 9 - Amateurism

All high school bowling athletes must comply with their own state high school athletic/activities amateur eligibility rules.

Rule 10 - Instructions for the Scorer

The official scorer should record the names of the starting players of each team in the order that they will compete.

GENERAL INFORMATION

Admission

Schools and leagues may establish their own admission policies and pricing for regular season competition.

Attire/Jewelry

ALL ATTIRE MUST BE SCHOOL APPROVED. COACHES MUST GET SCHOOL APPROVAL BEFORE ORDERING UNIFORMS.

The head coach of each participating school is responsible to ensure that all their student-athletes are wearing appropriate attire as stated above at all regular and postseason events.

Bowlers who are not dressed appropriately will not be allowed to compete.

Appropriate Attire:

- Designated school/team jersey/top
- · Appropriate pants or skirt
- Appropriate bowling shoes
- Uniform must be worn as intended by manufacturer.
- Jewelry (earring, necklaces, bracelets, watches, rings)
- · Hair ribbons, bows and solid-colored headbands no more than 3 inches wide
- · Allowances made for religious dress, religious medals, medical alert medals
- Players are to be neat in their attire.

Inappropriate Attire:

- Blue jeans, jeans that are distressed and/or have sequins, yoga pants, sweats, tights, capris
- Shorts and sagging, baggy pants
- Hats, caps, bandanas, skull caps (see appropriate attire)
- Smartwatches
- Glitter, body paint (hair, face, uniform, body)
- Clothing or other apparel with inappropriate pictures or verbiage

Bowling Balls

Cleaning - Once competition begins, players may not alter the surface of the ball with abrasives, clean the ball with liquid substances or cleaning agents, or have any foreign materials on the ball including but not limited to powder, resin, marker or paint. Cleaning with a dry cloth or polishing a ball is allowed. Using resin for grip is allowed but the ball must be wiped clean.

Penalty: After one warning, ball will be removed from competition.

Bowling Ball Limit - Participants shall be limited to no more than two bowling balls at any one time on the ball return. Equipment changes will be allowed. All bowling balls must adhere to USBC rules for weight and hardness and be in compliance with these terms and conditions.

Classification/Divisions/Season

Schools participating in bowling are divided into two divisions: Boys/Mixed; Girls.

During the 2025-26 season, schools will participate in three classifications: Class 6A; Class 5A; Class 4-1A (see **Rule 31**, **Section 2**).

The bowling season will take place in the winter, with practice beginning no earlier than January 1. Regional tournaments will be held during SCW#34 and the state tournaments will be held during SCW#35. The season ends with the KSHSAA state tournament or when a school team is eliminated from postseason competition.

Coaches

Coaches Employment – All high school bowling coaches must be employed by the school district and must comply with all KSHSAA rules and policies. No outsiders or volunteers may coach in practice or competition.

CPR/AED Training Required – All head and assistant coaches for any KSHSAA sanctioned activity are required to be certified or trained in CPR and AED administration, *see Section 02 of this manual*.

Coaching Permitted – Coaching is permitted during competition as long as it does not interfere with play (see Competition Area). It is understood that the purpose of coaches is solely to offer advice to the bowlers and not in any way distract an opposing bowler. Coaches are not allowed on the approaches.

Postseason Coaching – No more than two coaches from a school are allowed in the competition area at any one time. Qualifying individual bowlers may have one coach in this area. (Rationale: to prevent over-crowding and provide for an equal playing field for all bowlers).

Coaches must be properly attired for all bowling events (see Attire).

Competition

During regular season competition, schools may utilize the American Tenpins Game and/or the Baker System. See **Rule 4**, **Art. 1 and Art. 3**, *in Section 03 of this manual.*

Competition Area

Only the bowlers who are in the lineup and are currently competing are allowed in the settee area. Bowlers shall not consume food during competition.

If space is available in the settee area, opposite gender bowlers from the competing school will be allowed to be seated in this area.

During Tenpins Bowling:

Coaches shall remain seated in the settee area during competition except to:

- 1. Stand to greet a bowler who has finished a frame and is returning to be seated.
- 2. Spontaneously react to an outstanding play by a member of their team.
- 3. Attend to an injured bowler.
- 4. Move to an adjacent lane settee area.

Non-playing bowlers shall remain seated in the settee area during competition except to:

- 1. Spontaneously react to an outstanding play by a member of their team.
- 2. Stand to greet a bowler who is returning to the settee area, then immediately sit down.

Excessive standing in the settee area by coaches or bowlers during Tenpins bowling is not permitted (see Sportsmanship/Conduct, in Section 04 of this manual.

During Baker Bowling:

Coaches and bowlers shall be allowed to stand in the settee area and at the back of the approach during Baker competition. Non-playing bowlers and mangers will not be allowed to stand in this area.

Days of Competition

No student representing a member school shall participate in more than 10 days of competition during the season, exclusive of the regional and state tournaments. Schools are encouraged to schedule as many dual matches as possible. It is recommended competitions begin after school hours.

Etiquette

- 1. Bowlers represent their school and community, and should act in an appropriate manner.
- 2. Bowlers shall wear appropriate clothing for all competitions. This includes a designated school/team jersey, and appropriate pants or skirt.
- 3. Be ready to bowl when the pins are set. Do not bowl until the pin setting machine has completed its cycle and the sweeper is raised.
- 4. Do not use another player's bowling ball without their permission.
- 5. Do not take too long to aim or get set up when you are on the approach.
- 6. Stay on your approach while delivering the ball. Return to the settee area after making each delivery. Stay in the competition area.
- 7. Observe one lane courtesy. The bowler on the right should bowl if both reach the approach at the same time. Stay off of the approach while you wait.
- Good bowling requires concentration. Bowlers should always keep in mind that when others are preparing to bowl, excessive noise or movement could be distracting. When a bowler is ready to bowl, give them the courtesy of making their shot without interference, as you will want the same courtesy when it is your turn.
- 9. Excessive lofting hurts your game and damages the lane.
- 10. Inappropriate language or obscene gestures are prohibited.
- 11. Play the game to win, but be gracious in defeat.
- 12. Good sportsmanship is always the key to a successful game. Excessive celebrations are not permitted. Celebrations of success are to be conducted in an appropriate manner.

Head Coach Exam

The KSHSAA Executive Board voted to require all head bowling coaches take an open book exam over the contents of the Bowling Manual and score 90% or better. Coaches have two (2) attempts to pass the exam. Failure to submit answers by the due date results in a \$100 fine to the school.

Bowling Manuals will be mailed to athletic directors in October. Exam questions will be available online. Coaches will submit their answers online between November 3 - December 1.

Late Arrival/III Bowler

By decision of the head coach, a player arriving after the start of competition may enter play at the frame of the last competing bowler on their team. They will receive a zero for all absent frames. A bowler who becomes ill and must excuse themself from the settee area will receive a zero for all absent frames.

Lineups/Substitutions

A starting lineup must be submitted 10 minutes prior to the start of each game.

Music/Announcements

Proprietors are asked to make every effort to refrain from playing loud music over house speakers and making PA announcements during bowling competition.

Noisemakers, Electronic Communication Devices

Noisemakers are not allowed in the bowling center. Participants may not be in possession of or use electronic communication devices or a smartwatch in the competition area. Electronic communication devices include but are not limited to cell phones. Cell phones shall not be used by others in the spectator area immediately behind the lanes. Phones should be turned off or placed on vibrate.

Outside Food and Drinks

Schools are to honor bowling center guidelines regarding outside food and drink.

Pace of Play

Be ready to bowl when it is your turn. Avoid wasting time engaging in conversation with other bowlers when it is your turn to bowl; have your bowling ball in hand and be ready to take your stance. Keep an eye on the other bowlers on your pair of lanes so you know when it is your turn to bowl. Return off the approach as soon as your ball impacts the pins. Allow other bowlers on each adjacent lane to ready themselves to bowl. It should take no longer than five to ten seconds total time to take aim, begin your walk to the line, and deliver the ball. It will take anywhere from two to four seconds for the ball to arrive at the pins, and about five seconds for you to walk off of the approach and allow bowlers next to you to prepare to bowl.

If everyone keeps moving steadily and observes these simple lane courtesies, a nice pace of bowling occurs and makes it enjoyable for everyone.

Participation Clarification

KSHSAA **Rule 30**, **Section 2**, **Art. 2** – A student who is enrolled at the start of the season of sport must be a member of the team for the majority of the scheduled varsity contests in order to be eligible for postseason competition.

Enrolled means a full-time student in school. A student becomes a member of a school's athletic team when they first participate in a practice session (KSHSAA **Rule 22-1-3**). In bowling, students are limited to 10 days of competition during the regular season. Majority (one more than half) would be six (6).

Players who were members of the school team, but because of injury or illness were not able to participate in at least six (6) days of competition, would be eligible for postseason competition.

Physical Examination, Parental Consent and Concussion Form

Students participating in bowling must have a signed PPE (Pre-Participation Physical Evaluation) and signed Parental Consent on file with the school they will represent before they try out for the school team. The physical examination shall not be taken earlier than May 1 preceding the school year for which it is applicable.

Based on Kansas law, effective July 1, 2011, any student participating in athletics or spirit must have on file with the school a Concussion and Head Injury Information Release Form signed by both a parent/guardian and the student. This form must be on file before the student participates in their first practice of the school year.

Playing Rules

TENPINS - A game of American Tenpins consists of 10 frames. A bowler delivers two bowling balls in each of the first nine frames unless a strike is scored. In the 10th frame, a bowler delivers three balls if a strike or spare is scored. Every frame must be completed by each bowler in a regular order.

BAKER - The Baker game also consists of 10 frames and is more of a team concept. Five bowlers will start the game with each bowler in the lineup completing one frame in successive order until all 10 frames have been completed. Bowler 1 will bowl the 1st and 6th frames, bowler 2 will bowl the 2nd and 7th frames.

SUBSTITUTIONS IN BAKER GAME - A substitute may be entered at any time in the game or frame, but once entered, the original bowler may not return to the game, but may be reinstated in the next game.

A sub may come in and bowl the fill ball of the 10th frame.

TRANSITION FROM TENPINS TO BAKER FORMAT

- 1. There will be no warm-up allowed between the Tenpins and Baker format.
- 2. There is no time limit in the transition between Tenpins and Baker, however coaches are encouraged to organize and move their bowlers in a timely manner.
- 3. The pod of lanes (6 lanes = 3 teams) are encouraged to start Baker at the same time.

Practice/Warm-Up Policy

Unless approved by the KSHSAA, on competition days there shall be no bowling at the bowling competition site for participating bowlers until the warm-up period begins. Teams and individuals shall be allowed a warm-up period not to exceed 10 total minutes.

No warm-up will be allowed prior to Baker competition.

Scorekeeping

It shall be the responsibility of the coaches and host management to verify scores. Should there be failure of automatic scoring, school athletes will keep score. Scoring disagreements should be dealt with before play continues. Coaches should be used in making final rulings.

Computer scoring animation is to be suspended during competition.

Signs

The display of signs and banners is permitted provided they are not personal, negative, unsportsmanlike or vulgar. Signs must be attached or fastened to the facility only with the approval of the tournament manager. Signs must not exceed 4 feet by 12 feet. Hand-held signs by spectators may not exceed 11x17 inches. Parades with signs and banners are not permitted. Helium filled balloons or confetti are not allowed.

Spectators

No spectators are allowed in the bowling area where the teams are seated. Spectators are to be seated in the designated spectator area. Each paid admission allows a spectator one seat. Saving seats for others is not permitted.

Most bowling centers are not equipped to accommodate a large group of spectators. Spectators must understand that they are not guaranteed a seat in the bowling center. If host schools, working with bowling proprietors, consider bringing in portable seating, it is recommended the tournament management contact the Fire Prevention Division of the Kansas State Fire Marshall's Office (see Section 02) for additional information.

Spectators are not allowed to coach or offer advice to bowlers during competition.

Sportsmanship/Conduct

Good sportsmanship for coaches and bowlers is a must. Good sportsmanship is defined as those qualities of behavior which are characterized by generosity and genuine concern for others. Further, an awareness is expected of the impact of an individual's influence on the behavior of others. Taunting, profanity and intimidating conduct (such as team crowding) are not allowed. All actions are to be for, not against; positive, not negative or disrespectful.

Unsportsmanlike conduct for a coach, bowler or team manager includes, but is not limited to, the following:

- 1. Use of disconcerting acts or words when an opponent is about to bowl.
- Disrespectfully addressing, baiting, taunting anyone involved in the contest.
- 3. Acts of deceit, disrespect, vulgarity and profanity.
- 4. The use of intimidating conduct (team crowding).
- 5. Holding unauthorized conferences.
- 6. Illegally leaving the designated settee area during competition.
- 7. Excessive standing in the settee area during regular American Tenpins bowling (see **Competition Area**, in Section 04 of this manual).

All KSHSAA regulations regarding sportsmanship will be followed. Spectators shall not taunt or jeer opposing bowlers. Event/tournament managers will enforce sportsmanship/conduct policies. Please contact the KSHSAA regarding repeat challenges.

Tiebreaking Procedure

Team (American Tenpins)

Ties in American Tenpins team scoring will be broken by comparing the following (in order) until the tie is broken:

- 1. Compare the total score of the 5th bowler of each game in the series.
- 2. Compare the total score of the 6th bowler of each game in the series.
- 3. Compare the total of the top 3 bowlers on each team.
- 4. Compare the total of the top 2 bowlers on each team.
- 5. Compare the totals of the top bowler on each team.

If the tie remains after applying the above, the series is declared a draw.

Team (Baker)

Ties in Baker team scoring will be broken by comparing the following (in order) until the tie is broken:

- 1. The team with the highest single game score will be awarded the higher place.
- 2. The second highest team score.
- 3. The third highest team score.
- 4. If a tie remains, bowlers will be declared tied and duplicate awards will be given.

Individual

Ties in individual scoring in American Tenpins will be based on the following (in order) until the tie is broken:

- 1. The bowler with the highest single game score will be awarded the higher place.
- 2. The second highest individual score.
- 3. The third highest individual score.
- 4. If a tie remains, bowlers will be declared tied and duplicate medal(s) will be ordered.

Duplicate medals will be mailed to those who tie for the 10th (regional) and 20th (state) medalist position.

Tobacco/Alcohol

Host bowling centers are required to make their facilities alcohol-free and tobacco-free zones immediately before, during and immediately following the competition.

Tryouts

Tryouts for high school bowling may be conducted using the following guidelines:

- 1 Tryouts may begin on the Monday following Thanksgiving (December 1).
- 2. Tryouts may be one week in length.
- 3. Tryouts may not be conducted during the KSHSAA holiday non-practice dates of December 23-27, 2025.
- 4. Students must have a physical examination in order to try out. They will need a PPE (physical exam) and a concussion/head injury form on file in the school office prior to their first day of school tryouts.

Video/Action Pictures

A member school may not film any school activity contest in which they are not a participant without written permission from all school principals in advance of the contest. No pictures may be taken that will directly or indirectly affect the ability of bowlers to bowl.

Violation of KSHSAA Bowling Policies

Bowlers who are in violation of KSHSAA Bowling Manual policies regarding possession/use of a cellular device in the competition area, possession/consumption of food/drink (other than water) in the competition area, use of inappropriate/vulgar language or obscene gestures, inappropriate attire, shall be penalized as follows:

1st Penalty: Verbal warning from coach. The coach of the violating bowler/school will be notified by the meet manager regarding the violation and will address the issue with his/her bowler within a reasonable amount of time.

2nd Penalty: Bowler will receive zeros until in compliance with the violated rule.

3rd Penalty: Bowler will be removed from the tournament/event.

Automatic Removal: Bowler will be automatically removed from the event if damage is caused to the bowling center or its equipment, or if any instances of threats or intimidation occur.

Bowlers who are not attired appropriately will not be allowed to compete.

POSTSEASON INFORMATION

Admission

Regional Tournaments tickets are \$8 for adults and \$6 for grades K-12. State Tournaments tickets are \$10 for adults and grades K-12. Pre-K and under are free admission.

Regional tournaments will only charge one admission/ticket. At the state tournament, each tournament will require a separate ticket (admission).

Arbitration Committee

An arbitration committee will be appointed by the manager and must stay on site until tournament play has concluded. This committee will consist of the following: regional = tournament manager, bowling proprietor, two coaches; state = tournament manager, bowling proprietor, one coach from each regional tournament. Members of the committee are not to be involved in making decisions that would involve their own athletes.

Attire Requirements

Just as in the regular season, appropriate attire is required for all participants at postseason tournaments. Tournament managers will not allow students to participate if not appropriately attired. See Section 04 for information.

Bleachers

Bowling centers are not designed for large groups of spectators. Tournament managers will visit with the center proprietor about the center's capacity and the need to add portable seating. Please see Section 02 (General Fire & Safety Guidelines) for additional information. The KSHSAA does not require bleachers for regional tournaments.

Coaches Meeting

A meeting for all head coaches will be conducted prior to each postseason tournament. It is important to conduct a meeting before each tournament because all schools do not have the same coach for both genders/teams.

Competition/Seeding

For regional competition, schools will be seeded based on their team average (not their season record). Team coaches will determine the order of their bowlers. Matches will be conducted in a head-to-head manner. Only the bowlers who are in the lineup and are currently competing are allowed in the bowlers' seating area.

Scoring will be based on:

- a. Total pin fall from a three game Tenpin series. The team score will be determined by totaling the top four (4) scores in each game.
- b. Total pin fall from a four game Baker series.

Add these scores together. The highest total wins.

Medalists and Awards

Regionals - Plaques will be awarded to the first and second place teams in the Boys/Mixed and Girls divisions at all regional tournaments. The top ten finishers in the both the Boys/Mixed and Girls divisions will receive medals. For ties, see Tiebreaking Procedure on the following page.

State - Trophies will be awarded to the first, second and third place teams in the Boys/Mixed and Girls divisions. The top three teams in both divisions will receive seven medals. The top 20 finishers in both the Boys/Mixed and Girls divisions will receive medals. For ties, see Tiebreaking Procedure below.

Oiling Lanes and Postseason Oil Patterns

Based on past concerns expressed by coaches and bowlers regarding the difficulty of the postseason oil patterns, in 2020 the KSHSAA made the decision to abandon the Kegel patterns. Postseason host sites/centers are to lay a modified house pattern. By doing so, the pattern will be more in range for the average high school bowler and yet not be a pattern the center uses when local high school bowlers are using the center.

Lanes will be re-oiled at the state tournament site between tournaments. Due to time and expense, lanes will not be re-oiled at regional tournaments.

Pass Gate/Passes

Coaches: To expedite checking in at the pass gate, please have your bowlers line up in the order they are listed on the pass gate list.

Only those individuals on the school pass gate list are to be admitted at no charge to the tournament. Complimentary passes honored include: news media, KSHSAA Complimentary Lifetime Pass, KSHSAA Annual Complimentary Pass, certified athletic trainer. The tournament manager should arrange to have the pass gate monitored during the tournament.

Teams competing at the state tournament on one day may be admitted at the tournament site on the other day if accompanied by their coach.

STATE TOURNAMENT - Coaches and bowlers will be given a wristband to wear. Only those with a wristband will be allowed in the settee area. Managers will not be given a wristband and therefore are not allowed in the settee area during competition.

Postseason Tiebreaking Procedure

Team (American Tenpins)

Ties in American Tenpins team scoring will be broken by comparing the following (in order) until the tie is broken:

- 1. Compare the total score of the 5th bowler of each game in the series.
- 2. Compare the total score of the 6th bowler of each game in the series.
- 3. Compare the total of the top 3 bowlers on each team.
- 4. Compare the total of the top 2 bowlers on each team.
- 5. Compare the totals of the top bowler on each team.

If the tie remains after applying the above, the series is declared a draw.

Postseason Ticket Protocol

*Update: KSHSAA will no longer be supplying paper ticket rolls to postseason hosts.

When hosting a KSHSAA postseason event, there are three options for ticketing:

OPTION #1 (PREFERRED): Use the GoFan digital ticketing system. If you already use GoFan, use your own account to create the event and ticket options. If you are new to GoFan, set up an account at https://hq.gofan.co/login.

- When creating the event, be sure to use the correct ticket prices provided by the KSHSAA.
- Setup the event as event-based payment (not calendar-based).
- DO NOT include the service fee as part of the ticket price.
- Fans will show their tickets at the gate on their personal mobile device.
- A walk-up credit card purchase option (Box Office option) is available for GoFan schools. Contact GoFan for more details.
- Details on how to use the GoFan platform can be found at https://get.gofan.co/digital-ticketing-guide.

OPTION #2 (PREFERRED): Use the GoFan digital ticketing system as described above and provide a cash purchase option. Cash purchases should be handled in the same manner as your regular season events. You will need to keep an exact count of all adult tickets and student tickets sold (keep separate counts) to report to the KSHSAA. If you choose to use paper tickets, plan to use your own.

*The KSHSAA no longer supplies paper tickets to hosts.

OPTION #3: Sell paper tickets in the same manner as your regular season events. You will need to keep an exact count of all adult tickets and student tickets sold (keep separate counts) to report to the KSHSAA. If you choose to use paper tickets, plan to use your own.

*The KSHSAA no longer supplies paper tickets to hosts.

GoFan is the only digital ticket system that may be used for KSHSAA postseason events.

After the event, complete your post-event ticket and financial reports within 10 days.

- Login at KSHSAA.org > Administration > Postseason Host
- Be prepared with the number of adult and student tickets sold (use GoFan reports and gate counts), the officials' information including round-trip mileage, and your local tax rate.

Practice At Tournament Site

Practice at a tournament site will be allowed in advance of the tournament based on the availability of the bowling center. Practice at the tournament site will not be allowed the day of the tournament (see Practice/Warm-up, Section 04).

STATE TOURNAMENT EXCEPTION: Due to the three day state tournament format, practice at the state site will be permitted prior to the state tournament or the day of a state tournament after the completion of both sessions for the day.

Qualifying For State

144 bowlers (72 in girls; 72 in boys) will qualify for state competition in Class 6A, Class 5A and Class 4-1A.

TEAM – In 6A and 5A, the top three (3) teams at three (3) regional tournaments will qualify for the state tournament. In 4-1A, the top two (2) teams at four (4) regional tournaments will qualify for the state tournament.

INDIVIDUALS – If a school enters fewer than four (4) participants at the regional tournament, they shall compete for individual honors.

For Boys/Mixed and Girls, the top six (6) highest individual scores that are not members of a qualifying team will qualify for the state tournament.

Scoring Errors In Postseason Tournaments

Any errors discovered in scoring must be brought to the attention of the KSHSAA and/or the tournament manager by a head coach or athletic director. Per *USBC Rule 2, Art. 13a.*: Correction of clerical errors at KSHSAA events will take place. A clerical error is an error made in copying/writing. The timeline for correcting a clerical error will be one hour after the awards for that tournament have concluded.

Substitutions

Substitutions will be allowed in an emergency situation only with the approval of the tournament manager. No substitutions will be allowed after the coaches meeting.

Traveling School Information Form

All participating schools are to complete and send the **Traveling School Information Form** to your tournament managers. In the event of inclement weather, this information will become very important.

REGIONAL TOURNAMENTS

Regional Assignments

Regional assignments will be posted on the KSHSAA website (www.kshsaa.org>Athletic>Bowling) in early January. There will be three (3) regional tournaments in Class 6A and 5A and four (4) regional tournaments in Class 4-1A.

Regional Assignment Criteria

The KSHSAA Executive Board has established the following criteria for making regional assignments:

- 1. After determining the number of schools participating, there shall be an equal number of schools competing at each site insofar as possible.
- 2. Identify tournament sites from those schools that have expressed an interest in hosting. Priority is given to those who have been the longest to have hosted.
- 3. Assign schools in clusters geographically around the host site, taking into consideration travel and distance insofar as possible.
- 4. If a cluster of schools does not have a best available site, all schools in the cluster will be invited and the KSHSAA will determine the host site.

The Executive Board unanimously approved the following criteria when making bowling regional assignments:

Schools with both a boys and girls team will not be split. Schools with single gender teams will take turns traveling to other sites in order to provide for an equal number of teams insofar as possible.

Regional Date and Time Schedules

Working with the bowling proprietors, the tournament managers will establish the tournament date and time schedule for the tournament and communicate such with participating schools.

The KMEA Conference is February 26-28, 2026. State Wrestling is February 27-28, 2026.

Regional Competition

During regional competition, three regular games will be bowled using the top four scores per game to determine the total pin count. Four additional games will be bowled in Baker format. The total from the three regular Tenpins games plus the total from the four Baker games will be added together. The highest total pin count wins.

Teams with fewer than four bowlers will not compete in the Baker portion of competition. Teams of four may compete in Baker bowling (see Playing Rules, Section 04 for information).

No warm-up will be allowed between Tenpins and Baker format.

Coaches must check/verify scores with the manager before state qualifiers are announced.

Inclement Weather for Regionals

When visiting with the bowling center proprietor, tournament managers should discuss tentative plans in the event of inclement weather. Regional Managers: Due to state tournament preparations, please make every effort to conduct your tournament during the week of February 23-28. Sunday, March 1 is also an option. PLEASE CONTACT THE KSHSAA IF YOUR TOURNAMENT MUST BE POSTPONED DUE TO WEATHER.

Regional Entries

Schools must attend the regional to which they are assigned or be subject to disqualification. Schools assigned but not entering should notify the KSHSAA immediately. Each school may enter a maximum of six players in one of the regional tournaments.

Regional Entry Forms and Pass Gate must be completed and received by your regional manager February 20. Schools may list no more than six players. Players must be entered according to their team rank #1 through #6, based on their season scratch pin averages (no handicap). Only those on the pass gate list will be admitted at no cost. Any bowling coach listed in the KSHSAA directory who has met all KSHSAA coaching requirements will be included on the postseason pass gate list.

* Please see your school athletic director regarding the regional entry forms. They are to be filled out online.

Regional Team Season Average

To arrive at a team's season average for the regional entry form, add the scores from all Tenpins games during the regular season and divide by the number of competitions bowled.

Regional Lane Assignments

Participating schools will be seeded by their team average. The coaches will determine the order/pairing of their bowlers with two bowlers competing head-to-head with an opponent/school team. Teams with the highest averages will be assigned to lanes in the center of the facility, moving to the outer lanes accordingly. Managers will adjust groupings to have equal distribution on all lanes (in so far as possible). For the Baker portion of the tournament, teams will remain on the same grouping of lanes.

During Baker competition, teams will bowl the first two games on the odd number lanes and game three and four on the even numbered lanes.

STATE TOURNAMENTS

State Bowling Tournaments Location and Hosts

The State Bowling Tournaments will be held at Wichita-Bowlero Northrock (3232 N. Rock Road, Wichita, KS 67226; Phone: 316-636-5444).

The time schedule will be posted at www.kshsaa.org. The boys tournament will be held in the morning followed by the girls tournament in the afternoon.

Class 6A - Wednesday, March 4, 2026

Host: Derby and Haysville-Campus High School; Managers: Russell Baldwin & Ron Allan

Class 5A - Thursday, March 5, 2026

Host: Wichita-Bishop Carroll High School; Manager: Tyler Fraizer

Class 4-1A - Friday, March 6, 2026

Host: Towanda-Circle High School; Manager: John Coslett

State History

Due to the increased popularity of interscholastic bowling and the crowds in attendance at postseason tournaments, the KSHSAA Board of Directors voted to conduct a three-day state bowling tournament, beginning with the 2023-24 school year. In addition to most bowling centers not being able to accommodate the large state crowds, an all-day Saturday tournament is a financial challenge for a bowling center. Additionally, a split session will allow the least amount of disruption to the normal schedule of the center.

Yearly Rotation

- In even-numbered years, the boys tournament will be conducted in the morning session and the girls tournament will be conducted in the afternoon. In odd-numbered years, the procedure will reverse.
- Classifications will rotate each year who goes on Day 1, Day 2 and Day 3. In 2026, Class 6A will be on Day 1, Class 5A will be on Day 2 and Class 4-1A will be on Day 3.

State Entries

State Entry/Pass Gate Information is are due to KSHSAA by noon the day after the regional is complete. Only those on the pass gate list will be allowed in at no cost. Any bowling coach listed in the KSHSAA directory who has met all KSHSAA coaching requirements will be included on the postseason pass gate list.

State Programs and T-Shirts

State programs and state t-shirts will be available for purchase at the state tournament.

State programs are \$4. Programs include team pictures, lane assignments, schedule and past winners.

Substitutions

Regional managers will send tournament results to the KSHSAA identifying the qualifying bowlers for state competition. Qualifying teams may change their team members from regional to state competition. Schools have until 10 a.m., Monday, March 2 to notify the KSHSAA of member changes. After that, team substitutions will be allowed in an emergency situation only, with the approval of the tournament manager. Individual qualifiers may not have a substitutions will be allowed after the coaches meeting.

Team Photos

The KSHSAA will assemble a gameday program for the championship event. We will need a team picture and roster for the program. The team picture will be submitted online when you submit your roster/pass gate information for the event. You will not be permitted to submit a roster/pass gate unless a picture is included.

- A team picture should be taken in team uniforms.
- Separate team pictures (boys, girls) preferred.
- Pictures taken at bowling centers tend to be very dark. Please check for appropriate amount of light so faces can be seen.
- Individuals not on a qualifying team do not submit a photo.

State Lane Assignments

Lane assignments for the state tournaments will be made by the KSHSAA.

TEAMS – Teams will be placed according to regional finish.

- **6A and 5A** (3 regional tournaments qualifying the top 3 teams) The three (3) regional champion teams will be placed in the six lanes right of the center; the three (3) second place teams will be placed in six lanes to their right; the three (3) third place teams will be placed in six lanes to the left of the regional champions; the 18 individual qualifiers will be placed in six lanes to the left of the third place teams.
- **4-1A** (4 regional tournaments qualifying the top 2 teams) The top three (3) regional champion teams will be placed in the six lanes right of the center; the fourth regional champion team and the top two team scores of the regional runner-up teams will be placed in the six lanes to their right; the third and fourth top scoring regional runner-up teams will be placed in the four lanes left of the top three regional champion teams. Individual qualifiers will be placed in the lanes to the left of the third and fourth top scoring regional runner-up teams.
- **TEAM BOWLERS** Coaches from the qualifying teams will determine the order of their bowlers. Within each pod of six (6) lanes, those bowlers designated as 1 and 2 will be assigned to the left side lanes; bowlers 3 and 4 will be placed in the middle lanes; and bowlers 5 and 6 will be assigned to the right side lanes.

INDIVIDUAL BOWLERS - Schools qualifying more than one individual bowler will be placed together or on adjacent lanes.

BAKER BOWLERS - Teams will remain on the same set of lanes for Baker competition.

During Baker competition, teams will bowl the first two games on the odd numbered lanes and games three and four on the even numbered lanes.

Oiling Lanes/Lane Conditions

Based on past concerns expressed by coaches and bowlers regarding the difficulty of the postseason oil patterns, in 2020 the KSHSAA made the decision to abandon the Kegel patterns. Postseason host sites/centers are to lay a modified house pattern. By doing so, the pattern will be more in range for the average high school bowler and yet not be a pattern the center uses when local high school bowlers are using the center.

Lanes will be re-oiled at the state tournament site between tournaments.

Wristbands for Bowlers And Coaches

At the state tournaments, all bowling participants and coaches will receive a wristband to wear during the tournament.

- Coaches will receive an envelope after checking in at the pass gate the first time they check in.
- Coaches and bowlers are to wear the wristband during the entire tournament(s).
- Bowlers may want to wear the band on their opposite bowling arm.
- Student managers will not receive a wristband (as they are not allowed in settee area). They will be admitted if listed on the pass gate list.

- Only those with a wristband will be allowed in the settee area of the bowling center.
- The use of the wristband will expedite check-in at the pass gate for subsequent tournaments.
- Bowlers competing at the state tournament on one day may be admitted at the tournament site on the other day
 if accompanied by their coach. Once again, the wristband will expedite the check-in process.

Ceremonial Ball

After introductions and prior to the start of the 10 minute warm-up period, the following will participate in the rolling of a ceremonial ball:

- 1. Regional Champion medalists;
- 2. Bowlers who rolled a 300 game or 800 series during the season;
- 3. The top five boys and top five girls series bowlers during the season.

300 game/800 series and top five series bowlers who did not qualify for state competition may participate only if in their team uniform.

State Competition

During state competition, three (3) regular games will be bowled using the top four (4) scores per game to determine the total pin count. Four (4) additional games will be bowled in Baker format. The total from the three regular Tenpins games plus the total from the four Baker games will be added together. The highest total pin count wins.

Awards

Tournament medals and trophies will be presented at the conclusion of competition. The top 20 individuals will receive medals followed by the team awards. The top three teams will receive a trophy plus seven team medals (see Medalist and Awards).

COACHING RESOURCES

KSHSAA Coaching Rules

Rule10-5 - During the school year, but outside the season of sport, coaches/coaches aides may not coach in practice or competition those students they will be coaching the following year in that sport.

Rule 10-6 - Beginning with the Saturday before Memorial Day, concluding Saturday of SCW #2 (July 18, 2026) bowling coaches may coach, instruct, play with/against their players.

Bowling coaches may not (during the school year, prior to or after the season):

- 1. Be involved with their athletes in that sport (organize, conduct practices) (see Bowling Center Proprietor for exception)
- 2. Practice or compete with their athletes
- 3. Attend a camp or clinic with their athletes

Bowling coaches who are Bowling Center Proprietors/Employees

- 1. During the school year, outside the season of sport, bowlers of high school teams may practice/compete at a bowling center owned/operated by their high school coach.
- 2. Bowling center proprietors/employees who are high school bowling coaches may fulfill duties of organizing/ assigning/conducting leagues, in their bowling center that may involve their high school bowlers.

Rule 10-8 - All sport coaches may conduct a one-week team camp for members of the school squad. All camps must conclude before Sunday of SCW #3 (July 19, 2026).

Bowling coaches may... during the school year, prior to the season:

- 1. Check out equipment, distribute physical exam forms and assign lockers
- 2. Conduct tryouts (one week) Monday after Thanksgiving December 1 (not December 23-27). See Section 04.

REMEMBER: Each coach must demonstrate and apply leadership, integrity, responsibility, self-control, knowledge of rules and regulations of the sport, honesty and sportsmanship at all times on and off the playing area.

Kansas Coaches Association (KCA)

Although the objectives of the Kansas Coaches Association are multifold, the three primary goals are: A. To promote harmonious relationships between the administrators and coaches in their respective schools and to work in a close cooperative way with the KSHSAA; B. To assist in promoting pure and wholesome amateur interscholastic athletics and the coaching profession and to work together for the improvement of conditions in Kansas school activities; C. To have a representation to whom may be referred athletic challenges of general interest in the hope of creating better relationships between schools and a sympathetic understanding among coaches.

The Kansas Coaches Association is a voluntary organization not organized for profit. The members of the KCA Executive Board and of the sports chairpersons serve on a voluntary basis. See www.kansascoaches.com for membership information and other information.

The Kansas Coaches Association is the only coaches advisory organization to KSHSAA. Proposals made by coaches for changes in the bowling program must come to the KSHSAA via the KCA.

Kansas Bowling Coaches Association (KBCA)

The purpose of the KBCA shall be: 1.To promote the sport of bowling at all levels in the state of Kansas; 2. To provide opportunities for professional growth and fellowship of all bowling coaches; 3. To provide a forum for coaches to discuss rules and policies; 4. To make recommendations to the KSHSAA through the KCA about the sport of bowling; 5. To recognize the achievements of the coaches and athletes of the sport.

For more information, go to www.kansascoaches.com>Bowling.

Checklist for Bowling Tournament Managers		
	Check arrival of and inspect plaques/trophies and medals (state - put trophies together)	
	Make sure the Bowling Center is reserved/secured for the tournament	
	Make tentative plans with Bowling Center in the event of inclement weather	
	Visit with Bowling Center about spectator seating (see General Fire & Safety Guidelines)	
	Contact your local CVB for possible assistance (hospitality room for coaches)	
	Secure all workers - pass gate, ticket/program sales, crowd control, PA announcer	
	State - Arrange for the sale of state t-shirts and programs (information and shirts from Western Associates)	
Regional Information To Participating Schools (2-3 weeks in advance)		
	Tournament location and estimated start	
	Time and location of coaches meeting	
	Local lodging and eating establishments	
	Request KSHSAA Form TRA (Travel Plans) from all participating schools	
	Share manager phone number (in the event of inclement weather)	
	Procedure for introductions of participants and coaches	
	Reminder that tournament facility may not be used for practice the day of the tournament	
Sta	ate Information To Participating Schools	
	Availability of KSHSAA state championship T-shirts	
	☐ Include information in regional section (above)	
	Post information on school website (linked to KSHSAA state bowling site)	
Tournament Atmosphere and Publicity		
	Banner/sign at tournament site to identify the event (Example: 2026 KSHSAA (Regional/State) Bowling Tournament)	
	Provide printed tournament program (optional at regional); KSHSAA will provide for state	
	Secure a PA system for introductions and announcements during tournament	
	Make welcoming remarks, key introductions; playing of National Anthem	
	☐ Introduce participants and coaches prior to start	
	Announce outcome of tournament as awards are presented	
Co	Coaches Meeting	
	Follow meeting agenda in coaches regional and state packets (meeting closed to players/spectators)	
	☐ Introduce tournament manager, coach introductions	

	Distribute KSHSAA packets and program to coaches at state	
	Identify and announce arbitration committee	
	Briefly review tournament format and other items that need addressed	
Reporting Tournament Results		
	Regional - Email regional results to state manager (all information on form is needed)	
	Regional - Email regional results to KSHSAA (all information on form is needed)	
	State - Email state results to KSHSAA (all information on form is needed)	

