# **Code Part**

#### cost.m

```
%calculates cost function

function c = cost(s)

c = (400-(s-21) .* (s-21)) .* sin(s .* pi ./ 6);
```

# neighbor.m

```
find new neighbor in (-25,25)
function snew = neighbor(s)
%get lowerbound so that it doesn't go below 0
lowbound = s - 25;
if lowbound < 0</pre>
    lowbound = 0;
end
%get higherbound so that it doesn't go above 500
highbound = s + 25;
if highbound > 500
   highbound = 500;
%keep generating random number if the number generated equals the
current
%number
while (true)
    snew = floor(rand*(highbound - lowbound + 1)) + lowbound;
    if snew ~= s
        break
    end
end
```

## RW.m

```
%random walk
function solution = RW(sinitial, maxiterations)
S = sinitial;
BestS = S;
BestCost = cost(S);

solution = zeros(maxiterations, 5);
i = 0;
%repeat while max iteration is not reached
while (i < maxiterations)
   i = i + 1;</pre>
```

```
%get a neighbor within (-25,25)
S = neighbor(S);
CostS = cost(S);
%update cost if the new cost is better than the best cost
if CostS < BestCost
    BestCost = CostS;
    BestS = S;
end

%add solution to a matrix for plotting purposes
solution(i, 1) = i;
solution(i, 2) = S;
solution(i, 3) = BestS;
solution(i, 4) = CostS;
solution(i, 5) = BestCost;
end</pre>
```

## GD.m

```
% Greed deterministic
function solution = GD(sinitial, maxiterations)
S = sinitial;
CostS = cost(S);
BestS = S;
BestCost = CostS;
solution = zeros(maxiterations, 5);
i = 0;
%repeat until max iterations is reached
while (i < maxiterations)</pre>
    i = i + 1;
    %update cost
    tempCost = cost(S);
    tempSoln = S;
    %search through all neighborhood for best solution
    for j = max(S-10, 0) : min(S+10, 500)
        %get best cost in the neighborhood
        if cost(j) < tempCost</pre>
            tempCost = cost(j);
            tempSoln = j;
        end
    end
    S = tempSoln;
    % update best cost if a better solution is found
    CostS = cost(S);
    if CostS < BestCost</pre>
        BestCost = CostS;
        BestS = S;
    end
```

```
%store solution into matrix for display purposes
solution(i, 1) = i;
solution(i, 2) = S;
solution(i, 3) = BestS;
solution(i, 4) = CostS;
solution(i, 5) = BestCost;
end
```

## GS.m

```
%Greed stochastic
function solution = GS(sinitial, maxiterations)
S = sinitial;
CostS = cost(S);
BestS = S;
BestCost = CostS;
solution = zeros(maxiterations, 5);
i = 0;
%repeat until max iteration is reached
while (i < maxiterations)</pre>
    i = i + 1;
    oldS = S;
    oldCostS = cost(oldS);
    %find a random neighbor
    S = neighbor(S);
    %determine if the neighbor is better than the current solution
    CostS = cost(S);
    if CostS < BestCost</pre>
        BestCost = CostS;
        BestS = S;
    end
    %store current iteration into matrix for plot purposes
    solution(i, 1) = i;
    solution(i, 2) = S;
    solution(i, 3) = BestS;
    solution(i, 4) = CostS;
    solution(i, 5) = BestCost;
    if (oldCostS < CostS)</pre>
        S = oldS;
    end
end
```

# f.m: (Codes used to generate graphs for part f)

```
%for generating results
clc
% Part 1)
maxiter = 200;
%generate a random starting point
sinitial = rand(1) * 501;
%run random walk
result = RW(sinitial, maxiter);
%display the results in plot
figure;
title('RW: scurrent & sbest vs. iteration');
hold on;
plot(result(:,1), result(:,2), 'r');
xlabel('iteration');
ylabel('scurrent');
% sbest
plot(result(:,1), result(:,3), 'g');
xlabel('iteration');
ylabel('s');
legend('scurrent', 'sbest');
% Part 2)
maxiter = 200;
% run random walk 30 times with different starting points
tempresult = zeros(30, maxiter, 5);
for k=1:30
    sinitial = rand(1) * 501;
    tempresult(k,:,:) = RW(sinitial, maxiter);
%find mean of the results
result = mean(tempresult, 1);
%display the results in plot
% scurrent
figure;
hold on;
title('RW: average(COSTcurrent) & average(COSTbest) vs. iterations');
plot(result(1,:,1), result(1,:,4), 'r');
xlabel('iteration');
ylabel('COSTcurrent');
% sbest
plot(result(1,:,1), result(1,:,5), 'g');
xlabel('iteration');
ylabel('Cost');
legend('average(COSTcurrent)', 'average(COSTbest)');
```

```
% Part 3)
maxiter = 200;
%run all algorithms 30 times
tempresult1 = zeros(30, maxiter, 5);
tempresult2 = zeros(30, maxiter, 5);
tempresult3 = zeros(30, maxiter, 5);
tempresult4 = zeros(30, maxiter, 5);
for k=1:30
    sinitial = rand(1) * 501;
    tempresult1(k,:,:) = RW(sinitial, maxiter);
    tempresult2(k,:,:) = RS(sinitial, maxiter);
    tempresult3(k,:,:) = GD(sinitial, maxiter);
    tempresult4(k,:,:) = GS(sinitial, maxiter);
end
%find the mean for all algorithms
result1 = mean(tempresult1, 1);
result2 = mean(tempresult2, 1);
result3 = mean(tempresult3, 1);
result4 = mean(tempresult4, 1);
%display the results in plots
% Multiple plots
figure;
hold on;
title('all algorithms: average(COSTbest) vs. iterations');
plot(result1(1,:,1), result1(1,:,5), 'r');
plot(result2(1,:,1), result2(1,:,5), 'g');
plot(result3(1,:,1), result3(1,:,5), 'b');
plot(result4(1,:,1), result4(1,:,5), 'c');
legend('RW', 'RS', 'GD', 'GS');
xlabel('iteration');
ylabel('COSTbest');
% Part 4)
maxiter = 100;
%run all algorithms 30 times
tempresult1 = zeros(30, maxiter, 5);
tempresult2 = zeros(30, maxiter, 5);
tempresult3 = zeros(30, maxiter, 5);
tempresult4 = zeros(30, maxiter, 5);
for k=1:30
    sinitial = rand(1) * 501;
    tempresult1(k,:,:) = RW(sinitial, maxiter);
    tempresult2(k,:,:) = RS(sinitial, maxiter);
    tempresult3(k,:,:) = GD(sinitial, maxiter);
    tempresult4(k,:,:) = GS(sinitial, maxiter);
```

#### end

```
%get SBest
Sresult1 = tempresult1(:, maxiter, 3);
Sresult2 = tempresult2(:,maxiter, 3);
Sresult3 = tempresult3(:,maxiter, 3);
Sresult4 = tempresult4(:, maxiter, 3);
%find mean of each algorithm (SBest)
mean1 = mean(Sresult1);
mean2 = mean(Sresult2);
mean3 = mean(Sresult3);
mean4 = mean(Sresult4);
%find standard deviation of each algorithm (Sbest)
stdv1 = std(Sresult1);
stdv2 = std(Sresult2);
stdv3 = std(Sresult3);
stdv4 = std(Sresult4);
%display results in MATLAB output
fprintf('\n\n');
Average & Std Dev of SBest %%%');
display('%%%
          Algorithm average
display('%
                                 std dev %');
fprintf('%% Rand Walk %10.2f %%\n', mean1, stdv1);
fprintf('%% Rand Sample %10.2f
                                %10.2f
                                         %%\n', mean2, stdv2);
fprintf('%% Greedy Det
                       %10.2f
                                 %10.2f
                                         %%\n', mean3, stdv3);
fprintf('% Greedy Stoc %10.2f
                                 %10.2f
                                         %n', mean4, stdv4);
%get CostBest
Cresult1 = tempresult1(:, maxiter, 5);
Cresult2 = tempresult2(:, maxiter, 5);
Cresult3 = tempresult3(:, maxiter, 5);
Cresult4 = tempresult4(:, maxiter, 5);
%find mean of each algorithm (CostBest)
mean1 = mean(Cresult1);
mean2 = mean(Cresult2);
mean3 = mean(Cresult3);
mean4 = mean(Cresult4);
%find standard deviation of each algorithm (CostBest)
stdv1 = std(Cresult1);
stdv2 = std(Cresult2);
stdv3 = std(Cresult3);
stdv4 = std(Cresult4);
%display results in MATLAB output
fprintf('\n\n');
display('%%% Average & Std Dev of CostBest %%%');
display('% Algorithm
                     average
                                 std dev
                                              %');
```