```
In [1]: import Pkg
        Pkg.activate(@ DIR )
        Pkg.instantiate()
        import FiniteDiff
        import ForwardDiff as FD
        import Convex as cvx
        import ECOS
        using LinearAlgebra
        using Plots
        using Random
        using JLD2
        using Test
        #using MeshCat
        #const mc = MeshCat
        #using TrajOptPlots
        #using StaticArrays
        using Printf
          Activating environment at `C:\Users\rdesa\OneDrive\Desktop\OCRL HW4\HW4 S23
        -main\Project.toml`
```

```
Out[2]: vis_traj! (generic function with 1 method)
```

Q1: Iterative Learning Control (ILC) (40 pts)

In [2]: include(joinpath(@ DIR , "utils","ilc visualizer.jl"))

In this problem, you will use ILC to generate a control trajectory for a Car as it swerves to avoid a moose, also known as "the moose test" (wikipedia (https://en.wikipedia.org/wiki/Moose_test), video (https://www.youtube.com/watch?v=TZ2MYFInpMI)). We will model the dynamics of the car as with a simple nonlinear bicycle model, with the following state and control:

$$x = egin{bmatrix} p_x \ p_y \ heta \ \delta \ v \ \omega \end{bmatrix}, \qquad u = egin{bmatrix} a \ \dot{\delta} \end{bmatrix}$$

where p_x and p_y describe the 2d position of the bike, θ is the orientation, δ is the steering angle, and v is the velocity. The controls for the bike are acceleration a, and steering angle rate $\dot{\delta}$.

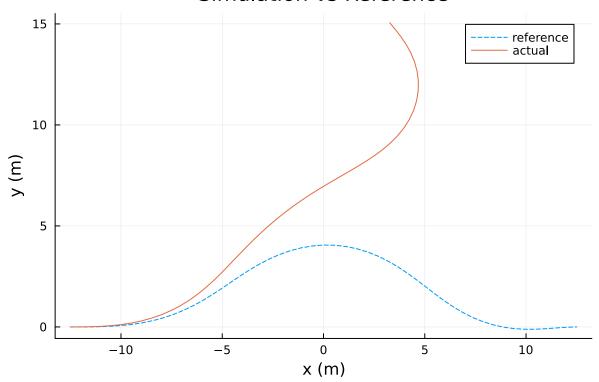
```
In [3]: function estimated car dynamics(model::NamedTuple, x::Vector, u::Vector)::Vect
              # nonlinear bicycle model continuous time dynamics
              px, py, \theta, \delta, v = x
              a, \delta dot = u
              \beta = atan(model.lr * \delta, model.L)
              s,c = sincos(\theta + \beta)
              \omega = v*cos(\beta)*tan(\delta) / model.L
              vx = v*c
              vy = v*s
              xdot = [
                  ٧X,
                  ۷У,
                  ω,
                  \deltadot,
              ]
              return xdot
         end
         function rk4(model::NamedTuple, ode::Function, x::Vector, u::Vector, dt::Rea
              k1 = dt * ode(model, x,
              k2 = dt * ode(model, x + k1/2, u)
              k3 = dt * ode(model, x + k2/2, u)
              k4 = dt * ode(model, x + k3,
              return x + (1/6)*(k1 + 2*k2 + 2*k3 + k4)
         end
```

Out[3]: rk4 (generic function with 1 method)

We have computed an optimal trajectory X_{ref} and U_{ref} for a moose test trajectory offline using this estimated_car_dynamics function. Unfortunately, this is a highly approximate dynamics model, and when we run U_{ref} on the car, we get a very different trajectory than we expect. This is caused by a significant sim to real gap. Here we will show what happens when we run these controls on the true dynamics:

```
In [4]: function load_car_trajectory()
             # load in trajectory we computed offline
             path = joinpath(@__DIR__, "utils","init_control_car_ilc.jld2")
             F = jldopen(path)
             Xref = F["X"]
             Uref = F["U"]
             close(F)
             return Xref, Uref
         end
         function true_car_dynamics(model::NamedTuple, x::Vector, u::Vector)::Vector
             # true car dynamics
             px, py, \theta, \delta, V = X
             a, \delta dot = u
             # sluggish controls (not in the approximate version)
             a = 0.9*a - 0.1
             \delta dot = 0.9*\delta dot - .1*\delta + .1
             \beta = atan(model.lr * \delta, model.L)
             s,c = sincos(\theta + \beta)
             ω = v*cos(β)*tan(δ) / model.L
             vx = v*c
             vy = v*s
             xdot = [
                 VX,
                 ۷y,
                 ω,
                 \delta dot,
             ]
             return xdot
         end
         @testset "sim to real gap" begin
             # problem size
             nx = 5
             nu = 2
             dt = 0.1
             tf = 5.0
             t vec = 0:dt:tf
             N = length(t vec)
             model = (L = 2.8, lr = 1.6)
             # optimal trajectory computed offline with approximate model
             Xref, Uref = load_car_trajectory()
             # TODO: simulated Uref with the true car dynamics and store the states in
         Xsim
             Xsim = [zeros(nx) for i = 1:N]
             Xsim[1] = Xref[1]
             for k = 1:(N-1)
                 Xsim[k+1] = rk4(model, true_car_dynamics, Xsim[k], Uref[k], dt)
             end
```

Simulation vs Reference



Test Summary: | Pass Total sim to real gap | 2 2

Out[4]: Test.DefaultTestSet("sim to real gap", Any[], 2, false, false)

In order to account for this, we are going to use ILC to iteratively correct our control until we converge.

To encourage the trajectory of the bike to follow the reference, the objective value for this problem is the following:

$$J(X,U) = \sum_{i=1}^{N-1} \left[rac{1}{2} (x_i - x_{ref,i})^T Q(x_i - x_{ref,i}) + rac{1}{2} (u_i - u_{ref,i})^T R(u_i - u_{ref,i})
ight] + rac{1}{2} (x_N - x_{ref,N})^T$$

Using ILC as described in <u>Lecture 18 (https://github.com/Optimal-Control-16-745/lecture-notebooks/blob/main/Lecture%2018/Lecture%2018.pdf)</u>, we are to linearize our approximate dynamics model about X_{ref} and U_{ref} to get the following Jacobians:

$$\left. A_k = rac{\partial f}{\partial x}
ight|_{x_{ref,k},u_{ref,k}}, \qquad B_k = rac{\partial f}{\partial u}
ight|_{x_{ref,k},u_{ref,k}}$$

where f(x,u) is our **approximate discrete** dynamics model (estimated_car_dynamics + rk4). You will form these Jacobians exactly once, using Xref and Uref. Here is a summary of the notation:

- X_{ref} (Xref) Optimal trajectory computed offline with approximate dynamics model.
- U_{ref} (Uref) Optimal controls computed offline with approximate dynamics model.
- X_{sim} (<code>Xsim</code>) Simulated trajectory with real dynamics model.
- ullet $ar{U}$ (<code>Ubar</code>) Control we use for simulation with real dynamics model (this is what ILC updates).

In the second step of ILC, we solve the following optimization problem:

$$egin{array}{ll} \min_{\Delta x_{1:N},\Delta u_{1:N-1}} &J(X_{sim}+\Delta X,ar{U}+\Delta U) \ & ext{st} &\Delta x_1=0 \ &\Delta x_{k+1}=A_k\Delta x_k+B_k\Delta u_k & ext{for } k=1,2,\ldots,N-1 \end{array}$$

We are going to initialize our \bar{U} with U_{ref} , then the ILC algorithm will update $\bar{U}=\bar{U}+\Delta U$ at each iteration. It should only take 5-10 iterations to converge down to $\|\Delta U\|<1\cdot 10^{-2}$. You do not need to do any sort of linesearch between ILC updates.

```
In [5]: # feel free to use/not use any of these
        function trajectory_cost(Xsim::Vector{Vector{Float64}}, # simulated states
                                  Ubar::Vector{Vector{Float64}}, # simulated controls
        (ILC iterates this)
                                 Xref::Vector{Vector{Float64}}, # reference X's we wan
        t to track
                                 Uref::Vector{Vector{Float64}}, # reference U's we wan
        t to track
                                  Q::Matrix,
                                                                 # LQR tracking cost te
        rm
                                  R::Matrix,
                                                                 # LQR tracking cost te
        rm
                                  Of::Matrix
                                                                 # LQR tracking cost te
        rm
                                  )::Float64
                                                                 # return cost J
            N = length(Xsim)
            J = 0
            for k = 1:(N-1)
                X k = Xsim[k] - Xref[k]
                U k = Ubar[k] - Uref[k]
                 J += 0.5*X_k'*Q*X_k + 0.5*U_k'*R*U_k
            end
            X_k_N = Xsim[N] - Xref[N]
            J += 0.5*X k N'*Qf*X k N
            return J
            # TODO: return trajectory cost J(Xsim, Ubar)
        end
        function vec_from_mat(Xm::Matrix)::Vector{Vector{Float64}}
            # convert a matrix into a vector of vectors
            X = [Xm[:,i]  for i = 1:size(Xm,2)]
            return X
        end
        function ilc_update(Xsim::Vector{Vector{Float64}}, # simulated states
                            Ubar::Vector{Vector{Float64}}, # simulated controls (ILC i
        terates this)
                            Xref::Vector{Vector{Float64}}, # reference X's we want to
        track
                            Uref::Vector{Vector{Float64}}, # reference U's we want to
        track
                            As::Vector{Matrix{Float64}}, # vector of A jacobians at
        each time step
                            Bs::Vector{Matrix{Float64}},
                                                           # vector of B jacobians at
        each time step
                            Q::Matrix,
                                                            # LQR tracking cost term
                            R::Matrix,
                                                            # LQR tracking cost term
                            Qf::Matrix
                                                            # LQR tracking cost term
                             )::Vector{Vector{Float64}} # return vector of ΔU's
            # solve optimization problem for ILC update
            N = length(Xsim)
            nx,nu = size(Bs[1])
```

```
# create variables
    \Delta X = cvx.Variable(nx, N)
    \Delta U = cvx.Variable(nu, N-1)
    cost = 0
    # TODO: cost function (tracking cost on Xref, Uref)
    for k = 1:(N-1)
         x_k = (Xsim[k] + \Delta X[:,k]) - Xref[k]
         u_k = (Ubar[k] + \Delta U[:,k]) - Uref[k]
         cost += 0.5*cvx.quadform(x_k,Q) + 0.5*cvx.quadform(u_k,R)
    end
    x k = (Xsim[N] + \Delta X[:,N]) - Xref[N]
    cost += 0.5*cvx.quadform(x_k,Qf)
    # problem instance
    prob = cvx.minimize(cost)
    # TODO: initial condition constraint
    prob.constraints += (\Delta X[:,1] == 0)
    # TODO: dynamics constraints
    for k = 1:(N-1)
         prob.constraints += (\Delta X[:,k+1] == As[k]*\Delta X[:,k] + Bs[k]*\Delta U[:,k])
    end
    cvx.solve!(prob, ECOS.Optimizer; silent_solver = true)
    # return ΔU
    \Delta U = \text{vec from mat}(\Delta U.\text{value})
    return ΔU
end
```

Out[5]: ilc_update (generic function with 1 method)

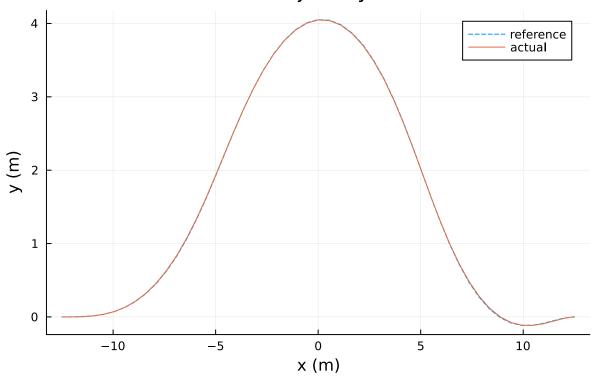
Here you will run your ILC algorithm. The resulting plots should show the simulated trajectory Xsim tracks Xref very closely, but there should be a significant difference between Uref and Ubar.

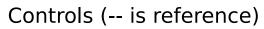
```
In [6]: @testset "ILC" begin
            # problem size
            nx = 5
            nu = 2
            dt = 0.1
            tf = 5.0
            t vec = 0:dt:tf
            N = length(t_vec)
            # optimal trajectory computed offline with approximate model
            Xref, Uref = load_car_trajectory()
            # initial and terminal conditions
            xic = Xref[1]
            xg = Xref[N]
            # LQR tracking cost to be used in ILC
            Q = diagm([1,1,.1,.1,.1])
            R = .1*diagm(ones(nu))
            Qf = 1*diagm(ones(nx))
            # load all useful things into params
            model = (L = 2.8, lr = 1.6)
            params = (Q = Q, R = R, Qf = Qf,xic = xic, xg = xg, Xref=Xref,Uref=Uref,
                  dt = dt,
                  N = N,
                  model = model)
            # this holds the sim trajectory (with real dynamics)
            Xsim = [zeros(nx) for i = 1:N]
            # this is the feedforward control ILC is updating
            Ubar = [zeros(nu) for i = 1:(N-1)]
            Ubar .= Uref # initialize Ubar with Uref
            # TODO: calculate Jacobians
            As = [zeros(nx,nx) for i = 1:N]
            Bs = [zeros(nu,nx) for i = 1:N]
            for k = 1:(N-1)
                As[k] = FD.jacobian(Dx -> rk4(model, true_car_dynamics, Dx, Uref[k], d
        t),Xref[k])
                Bs[k] = FD.jacobian(Du -> rk4(model, true_car_dynamics, Xref[k], Du, d
        t),Uref[k])
            end
            # Logging stuff
            @printf "iter objv |ΔU|
                                                \n"
            @printf "-----\n"
            for ilc iter = 1:10 # it should not take more than 10 iterations to conver
        ge
```

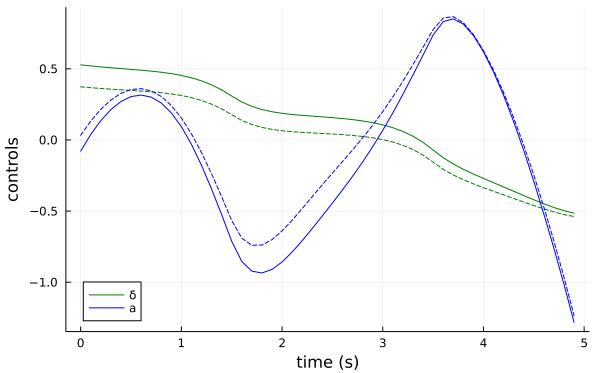
```
# TODO: rollout
        Xsim[1] = Xref[1]
        for k = 1:(N-1)
            Xsim[k+1] = rk4(model, true car dynamics, Xsim[k], Ubar[k], dt)
        end
        # TODO: calculate objective val (trajectory cost)
        obj_val = trajectory_cost(Xsim, Ubar, Xref, Uref, Q, R, Qf)
        # solve optimization problem for update (ilc update)
        ΔU = ilc_update(Xsim, Ubar, Xref, Uref, As, Bs, Q, R, Qf)
        # TODO: update the control
        Ubar = Ubar + \Delta U
        # Logging
        @printf("%3d %10.3e %10.3e \n", ilc_iter, obj_val, sum(norm.(ΔU)))
    end
    # -----plotting/animation-----
    Xm= hcat(Xsim...)
    Um = hcat(Ubar...)
    Xrefm = hcat(Xref...)
    Urefm = hcat(Uref...)
    plot(Xrefm[1,:], Xrefm[2,:], ls = :dash, label = "reference",
         xlabel = "x (m)", ylabel = "y (m)", title = "Trajectory")
    display(plot!(Xm[1,:], Xm[2,:], label = "actual"))
    plot(t_vec[1:end-1], Urefm', ls = :dash, lc = [:green :blue],label = "",
         xlabel = "time (s)", ylabel = "controls", title = "Controls (-- is re
ference)")
    display(plot!(t_vec[1:end-1], Um', label = ["\delta" "a"], lc = [:green :blu
e]))
    # animation
    #vis = Visualizer()
    \#X_{vis} = [[x[1],x[2],0.1] \text{ for } x \text{ in } Xsim]
    #vis_traj!(vis, :traj, X_vis; R = 0.02)
    #vis model = TrajOptPlots.RobotZoo.BicycleModel()
    #TrajOptPlots.set_mesh!(vis, vis_model)
    \#X = [x[SA[1,2,3,4]] \text{ for } x \text{ in } Xsim]
    #visualize!(vis, vis model, tf, X)
    #display(render(vis))
    # -----testing-----
    @test 0.1 <= sum(norm.(Xsim - Xref)) <= 1.0 # should be ~0.7</pre>
    @test 5 <= sum(norm.(Ubar - Uref)) <= 10 # should be ~7.7</pre>
end
```

iter	objv	ΔU
1 2 3 4 5 6 7 8	1.436e+03 8.969e+02 7.951e+02 4.823e+02 2.625e+02 7.354e+01 9.984e+00 2.809e-01 7.146e-02	6.701e+01 3.614e+01 4.016e+01 1.929e+01 3.530e+01 1.646e+01 9.419e+00 1.212e+00 2.535e-02
10	7.142e-02	1.815e-04









Test Summary: | Pass Total ILC | 2 2

Out[6]: Test.DefaultTestSet("ILC", Any[], 2, false, false)

In []: