# 随机数模块random

pvthon3

手册 [https://docs.python.org/3/library/random.html#module-random]

# 常用函数

## random.random()

```
random.random()
```

• 随机产生一个[0,1.)数字。

```
>>> random()
0.37444887175646646
```

## random.uniform()

```
random.uniform(a, b)
```

• 产生一个a、b区间的随机数。

```
>>> uniform(2.5, 10.0)
3.1800146073117523
```

## random.randrange()

```
random.randrange(start, stop[, step])
```

- 整数随机。
- 功能等同于choice(range(start, stop, step))。

```
>>> randrange(10) # 0到9随机
7
>>> randrange(0, 101, 2) # 0到100随机偶数
26
```

## random.randint()

```
random.randint(a, b)
```

- 返回一个[a,b]的随机整数。
- 功能等同于randrange(a, b+1)。

## random.choice()

```
random.choice(seq)
```

• 返回对象中的一个随机元素。

## random.choices()

```
random.choices(population, weights=None, *, cum_weights=None, k=1)
```

• 随机选择,是random.choice(seq)的升级版本。

```
>>> choice(['win', 'lose', 'draw'])
```

#### random.sample()

```
random.sample(population, k)
```

• 随机取样

```
>>> sample([10, 20, 30, 40, 50], k=4)
[40, 10, 50, 30]
```

- choices与sample的区别:
  - 。 choices在抽取随机元素时是包含重复元素的,即: 一个元素可能会被抽取多次。
  - 。 反之,在sample中,抽取的元素是不重复的。
  - 。 所以,在抽取元素大于样本集总数时,choices会继续而sample会报错:

```
>>> import random
>>> random.choices([1,2,3,4],k=4)
[4, 3, 4, 4]
>>> random.sample([1,2,3,4],k=4)
[3, 1, 2, 4]
>>> random.choices([1,2,3,4],k=5)
[3, 3, 2, 3, 2]
>>> random.sample([1,2,3,4],k=5)
Traceback (most recent call last):
File "<pyshell#5>", line 1, in <module>
random.sample([1,2,3,4],k=5)
File "F:\python\lib\random.py", line 321, in sample
raise ValueError("Sample larger than population or is negative")
ValueError: Sample larger than population or is negative
>>>
```

## random.shuffle()

```
random.shuffle(x[, random])
```

• 打乱序列

```
>>> deck = 'ace two three four'.split()
>>> shuffle(deck)
>>> deck
['four', 'two', 'ace', 'three']
```

#### 不同的分布模式

random.triangular(low, high, mode)

https://en.wikipedia.org/wiki/Triangular\_distribution

random.betavariate(alpha, beta)

https://en.wikipedia.org/wiki/Beta\_distribution

random.expovariate(lambd)

https://en.wikipedia.org/wiki/Exponential\_distribution

random.gammavariate(alpha, beta)

https://en.wikipedia.org/wiki/Gamma distribution

random.gauss(mu, sigma)

https://en.wikipedia.org/wiki/Normal\_distribution

random.lognormvariate(mu, sigma)

https://en.wikipedia.org/wiki/Log-normal\_distribution

random.normalvariate(mu, sigma)

https://en.wikipedia.org/wiki/Normal\_distribution

random.vonmisesvariate(mu, kappa)

```
https://en.wikipedia.org/wiki/Von_Mises_distribution random.paretovariate(alpha)
https://en.wikipedia.org/wiki/Pareto_distribution random.weibullvariate(alpha, beta)
https://en.wikipedia.org/wiki/Weibull distribution
```

- random.triangular(low, high, mode)
  - 。以三角分布的概率分布返回随机数。

```
import random
import collections
counter=collections.Counter()
for i in range(10000):
   step=str(round(random.triangular(0,9,7)))
   counter.update(step)
print(counter)
for i in range(10):
   print(str(i),end='')
   value=round(counter[str(i)]/100.)
   for j in range(value):
       print('*',end='')
   print('')
======== RESTART: F:\PyWorkspace\blank.py ==========
Counter({'7': 1963, '6': 1946, '5': 1617, '4': 1264, '8': 1105, '3': 944, '2': 668, '1': 323, '9': 138, '0': 32})
0
1***
2*****
3******
4********
5********
6*******
7***********
8******
9*
```

- random.betavariate(alpha, beta)
  - 。 以beta分布的概率分布返回0到1之间的随机数。

```
import random
import collections
counter=collections.Counter()
for i in range(10000):
   step=str(round(random.betavariate(2,5)*10))
   counter.update(step)
print(counter)
for i in range(10):
   print(str(i),end='')
   value=round(counter[str(i)]/100.)
   for j in range(value):
       print('*',end='')
   print('')
Counter({'2': 2424, '3': 2173, '1': 1941, '4': 1512, '5': 1000, '6': 416, '0': 316, '7': 167, '8': 48, '9': 3})
1************
2*******
3*******
4*********
5******
```

```
6****
7**
8
9
```

- random.expovariate(lambd)
  - 。 以指数分布的概率分布返回随机数。

```
import random
import collections
counter=collections.Counter()
for i in range(10000):
   step=str(round(random.expovariate(1)))
   counter.update(step)
print(counter)
for i in range(10):
   print(str(i),end='')
   value=round(counter[str(i)]/100.)
   for j in range(value):
       print('*',end='')
   print('')
======= RESTART: F:\PyWorkspace\LeetCode\expovariate.py ========
Counter({'0': 3950, '1': 3862, '2': 1403, '3': 484, '4': 192, '5': 73, '6': 18, '7': 12, '8': 4, '9': 2})
1************
2******
3****
4**
5*
6
7
8
9
```

- random.gammavariate(alpha, beta)
  - 。以gamma分布的概率分布返回随机数。

```
import random
import collections
counter=collections.Counter()
for i in range(10000):
   step=str(round(random.gammavariate(9,0.5)))
   counter.update(step)
print(counter)
for i in range(10):
   print(str(i),end='')
   value=round(counter[str(i)]/100.)
   for j in range(value):
       print('*',end='')
   print('')
====== RESTART: F:\PyWorkspace\LeetCode\gammavariate.py ========
Counter({'4': 2671, '5': 2244, '3': 2054, '6': 1303, '2': 698, '7': 616, '8': 236, '1': 103, '9': 89, '0': 32})
0
1*
2*****
3*******
4*********
5**************
```

- random.gauss(mu, sigma)
  - 。 以高斯分布的概率分布返回随机数。

```
import random
import collections
counter=collections.Counter()
for i in range(10000):
   step=str(round(random.gauss(5,1)))
   counter.update(step)
print(counter)
for i in range(10):
   print(str(i),end='')
   value=round(counter[str(i)]/100.)
   for j in range(value):
       print('*',end='')
   print('')
======= RESTART: F:\PyWorkspace\LeetCode\gauss.py =========
Counter({'5': 3803, '4': 2429, '6': 2418, '3': 660, '7': 582, '2': 59, '8': 41, '9': 6, '1': 2})
1
2*
3******
4***************
5***********************
6*******
7*****
8
9
```

- random.lognormvariate(mu, sigma)
  - 。 以对数正态分布的概率分布返回随机数。

```
import random
\hbox{import collections}\\
counter=collections.Counter()
for i in range(10000):
   step=str(round(random.triangular(5,0.02)))
   counter.update(step)
print(counter)
for i in range(10):
   print(str(i),end='')
   value=round(counter[str(i)]/100.)
   for j in range(value):
       print('*',end='')
   print('')
====== RESTART: F:\PyWorkspace\LeetCode\lognormvariate.py =========
Counter({'3': 3232, '2': 3168, '4': 1626, '1': 1621, '0': 178, '5': 175})
1*********
2*******************
3**********
4*********
5**
6
```

```
7
8
9
```

- · random.normalvariate(mu, sigma)
  - ∘ 同random.gauss(mu, sigma)
- random.vonmisesvariate(mu, kappa)
  - 。 以von Mises分布的概率分布返回随机数。
  - 。 又作圆上正态分布

```
import random
import collections
counter=collections.Counter()
for i in range(10000):
   step=str(round(random.vonmisesvariate(3.14,2)))
   counter.update(step)
print(counter)
for i in range(7):
   print(str(i),end='')
   value=round(counter[str(i)]/100.)
   for j in range(value):
       print('*',end='')
   print('')
======= RESTART: F:\PyWorkspace\LeetCode\vonmisesvariate.py ========
Counter({'3': 4795, '4': 2609, '2': 1732, '5': 437, '1': 296, '6': 87, '0': 44})
0
1***
2*********
3***************
4***********
5****
6*
```

- random.paretovariate(alpha)
  - 。以Pareto分布的概率分布返回随机数。

```
import random
import collections
counter=collections.Counter()
for i in range(10000):
   step=str(round(random.paretovariate(2)))
   counter.update(step)
print(counter)
for i in range(10):
   print(str(i),end='')
   value=round(counter[str(i)]/100.)
   for j in range(value):
      print('*',end='')
   print('')
====== RESTART: F:\PyWorkspace\LeetCode\paretovariate.py =========
Counter({'1': 5644, '2': 2853, '3': 830, '4': 347, '5': 179, '6': 82, '7': 76, '8': 45, '9': 36, '0': 27})
1****************
2*********
```

```
3*******

4**

5**

6*

7*

8
```

- random.weibullvariate(alpha, beta)
  - 。以Weibull分布的概率分布返回随机数。

```
import random
import collections
counter=collections.Counter()
for i in range(10000):
   step=str(round(random.weibullvariate(1,5)*5))
   counter.update(step)
print(counter)
for i in range(10):
   print(str(i),end='')
   value=round(counter[str(i)]/100.)
   for j in range(value):
      print('*',end='')
   print('')
======= RESTART: F:\PyWorkspace\LeetCode\weibullvariate.py =========
Counter({'5': 3601, '4': 2847, '6': 1753, '3': 1247, '2': 294, '7': 239, '1': 17, '8': 2})
0
1
2***
3******
4*****************
5************
6*******
7**
8
9
```