

# RICHARD GUO

📞 949-508-5168   ✉️ richardguo24@gmail.com   🔗 linkedin.com/in/richardguo24   🌐 github.com/RichardGuo24

## Education

<b>Columbia University</b> <i>Bachelor of Science in Computer Science; Minor in Applied Mathematics, GPA: 4.0</i>	<b>New York City, NY</b> <i>Expected May 2028</i>
<b>Irvine Valley College</b> <i>Associate of Science in Computer Science, GPA: 4.0</i>	<b>Irvine, CA</b> <i>Aug. 2024 – 2025</i>

## Relevant Coursework

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|-------------------|----------------------|--------------------|-------------------|
| • Data Structures | • Computer Systems   | • Linear Algebra   | • C Programming   |
| • Discrete Math   | • Multivariable Calc | • Intro to CS Java | • C++ Programming |

## Experience

<b>Pennsylvania State University</b> <i>Natural Language Processing Research Assistant (Remote)</i> <ul style="list-style-type: none"><li>Trained a Small Language Model (SLM) on the TinyStories dataset and benchmarked against an n-gram baseline, analyzing efficiency and quality across 100,000+ tokens.</li><li>Built evaluation pipelines in PyTorch, applying two-sample t-tests and scoring rubrics to assess grammar, consistency, creativity, and plot structure on 500+ generated dialogues.</li><li>Quantified tradeoffs in inference speed, memory usage, and MFU (Model FLOPs Utilization), presenting findings at college's research symposium recognized as a Best Poster Presentation.</li></ul>	<b>June. 2025 – Aug. 2025</b> <i>University Park, PA</i>
<b>Jane Street Capital</b> <i>Academy of Math and Programming Scholar</i> <ul style="list-style-type: none"><li>Completed a rigorous curriculum in computer science, combinatorics, and number theory, applying concepts to implement efficient algorithms for puzzles and game projects.</li><li>Built AI game models, including a Wordle solver and a Camel Up bot with an EV calculator that improved win rate by 25–30% vs baseline strategies.</li><li>Applied statistical reasoning to achieve a Top 3 finish in Estimathon, and built stock-trading bots that earned a Top 10 placement in the Jane Street Electronic Trading Competition.</li></ul>	<b>June 2024 – Aug. 2024</b> <i>New York City, NY</i>

## Projects

<b>Protein Pilot</b>   <i>React, JavaScript, HTML/CSS, Node.js</i> <ul style="list-style-type: none"><li>Designed and deployed a full-stack AI web app generating personalized high-protein recipes, tested with 10+ users and achieving 90% satisfaction in recipe accuracy.</li><li>Built a scalable Vercel serverless backend handling 100+ concurrent requests while securely managing API keys and environment variables.</li><li>Integrated Anthropic Claude to deliver context-aware recipes, building around protein detection from user inputs.</li></ul>	<b>August 2025</b>
<b>Wordle AI Solver</b>   <i>Python, Flask</i> <ul style="list-style-type: none"><li>Developed a Python-based AI Wordle solver achieving 98.5% accuracy in under 4 guesses on average by implementing combinatorial search and pruning algorithms.</li><li>Engineered a full-stack practice platform with React frontend and Flask backend, enabling interactive gameplay and automated bot solutions.</li><li>Optimized solver efficiency by caching guess-feedback pairs, reducing computation time by 70% across repeated runs.</li></ul>	<b>July 2024</b>

## Technical Skills

**Languages/Frameworks:** Java, Python, C/C++, SQLite, JavaScript, HTML/CSS, React, Flask  
**Developer Tools:** Git, VS Code, Visual Studio, PyCharm, IntelliJ, Unity  
**Libraries:** pyTorch, NumPy, Matplotlib

## Leadership / Other Work

<b>Kumon</b> <i>Lead Math Instructor</i> <ul style="list-style-type: none"><li>Taught 30+ K–12 students in mathematics, ranging from basic arithmetic to advanced calculus.</li><li>Supervised and trained a team of 2 junior instructors, ensuring lesson consistency and boosting overall center efficiency.</li><li>Contributed to maintaining a 4.8 Google Review rating, reflecting high student and parent satisfaction during tenure.</li></ul>	<b>Feb. 2024 – May. 2025</b> <i>Irvine, CA</i>
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