

Neural Representations

AI 109

Richard Kelley

Last Time

- Knowledge Representation
- Symbolic Representations
- Logical Inference

Today

- Logic Demo
- Brains, Neurons, Neural Networks
- Neural Representation

Logic Demo

Combinatorial Explosion

- If we represent facts using symbolic logic, our programs quickly become unusable – the program has to consider too many possibilities.
- Example
 - A = “The alarm is sounding”
 - B = “There is a burglary”
 - C = “The police are notified”
 - $B \rightarrow A$ = “If there is a burglary, the alarm is sounding”
 - $A \rightarrow P$ = “If the alarm is sounding, the police are notified”

Combinatorial Explosion

- What are the “possible worlds” in our model?
 1. $\neg B, \neg A, \neg P$ (B false, A false, P false)
 2. $\neg B, \neg A, P$ (B false, A false, P true)
 3. $\neg B, A, \neg P$ (B false, A true, P false)
 4. $\neg B, A, P$ (B false, A true, P true)
 5. $B, \neg A, \neg P$ (B true, A false, P false)
 6. $B, \neg A, P$ (B true, A false, P true)
 7. $B, A, \neg P$ (B true, A true, P false)
 8. B, A, P (B true, A true, P true)
- Which of these are possible according to our rules?
 - World 5 isn’t possible because it doesn’t fit with $B \rightarrow A$.

Combinatorial Explosion

- If you give “partial information” to an AI that uses symbolic logic, then it has to consider ***exponentially*** many possible worlds:
 - If the system has n variables, then there are 2^n possible worlds.
 - 2^n gets big *really really* fast:

n	2^n
1	2
10	1024
50	1,125,899,906,842,624
266	More than atoms in universe

- The term for this is ***combinatorial explosion*** – the number of possibilities explodes and makes it impossible for programs to run.

Logic feels like a dead end...

What should we try next?

Idea

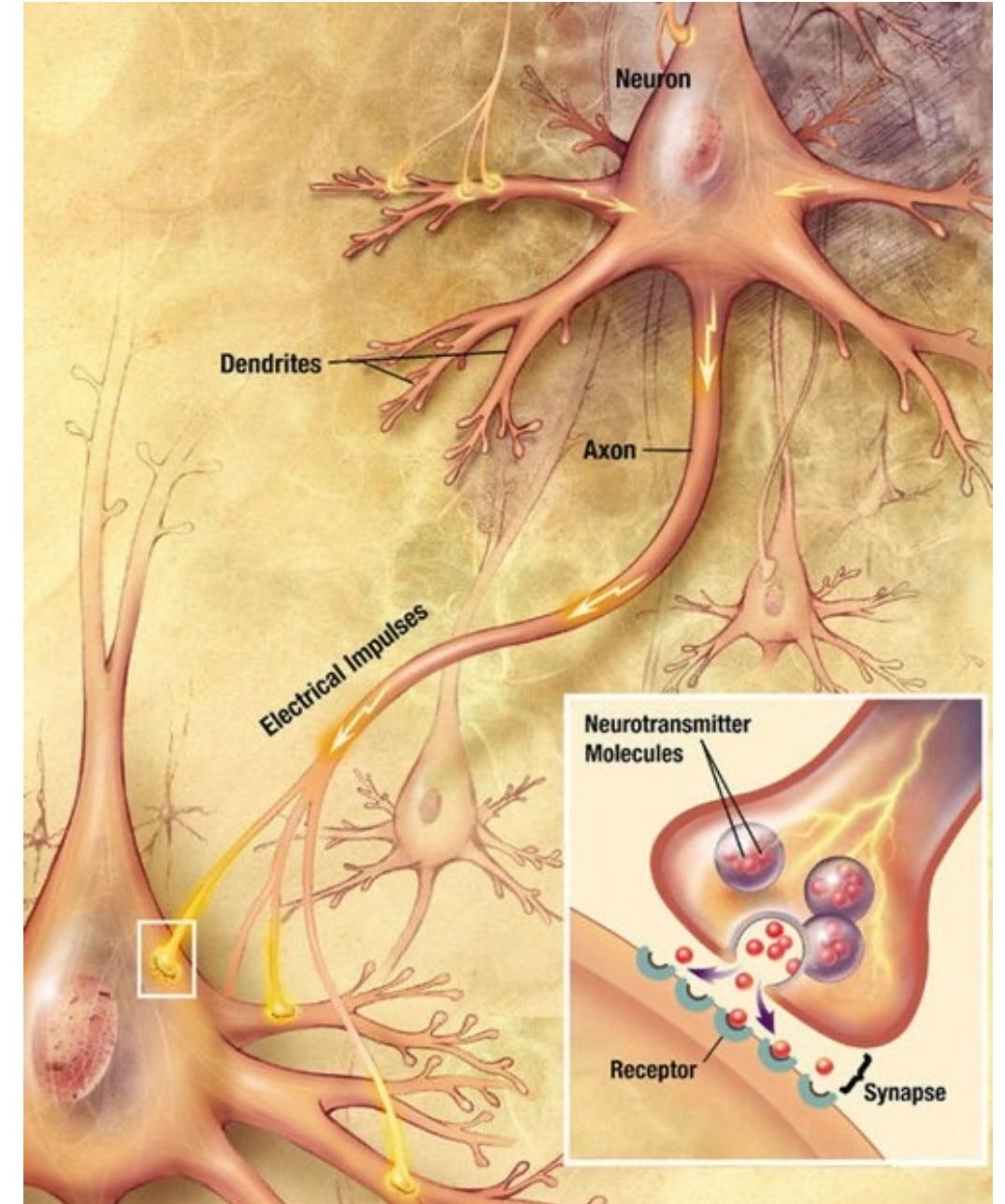
- Intelligence Seems to be Related to Brains.
- If we simulate how brains work, maybe we'll get intelligence?

How do Brains Work?

- Rough idea
 - The brain is made of cells called *neurons*.
 - Neurons send and receive electrical and chemical signals to each other.
 - This seems to have something to do with thinking.
 - If you break the brain, that frequently seems to make thinking hard/impossible.

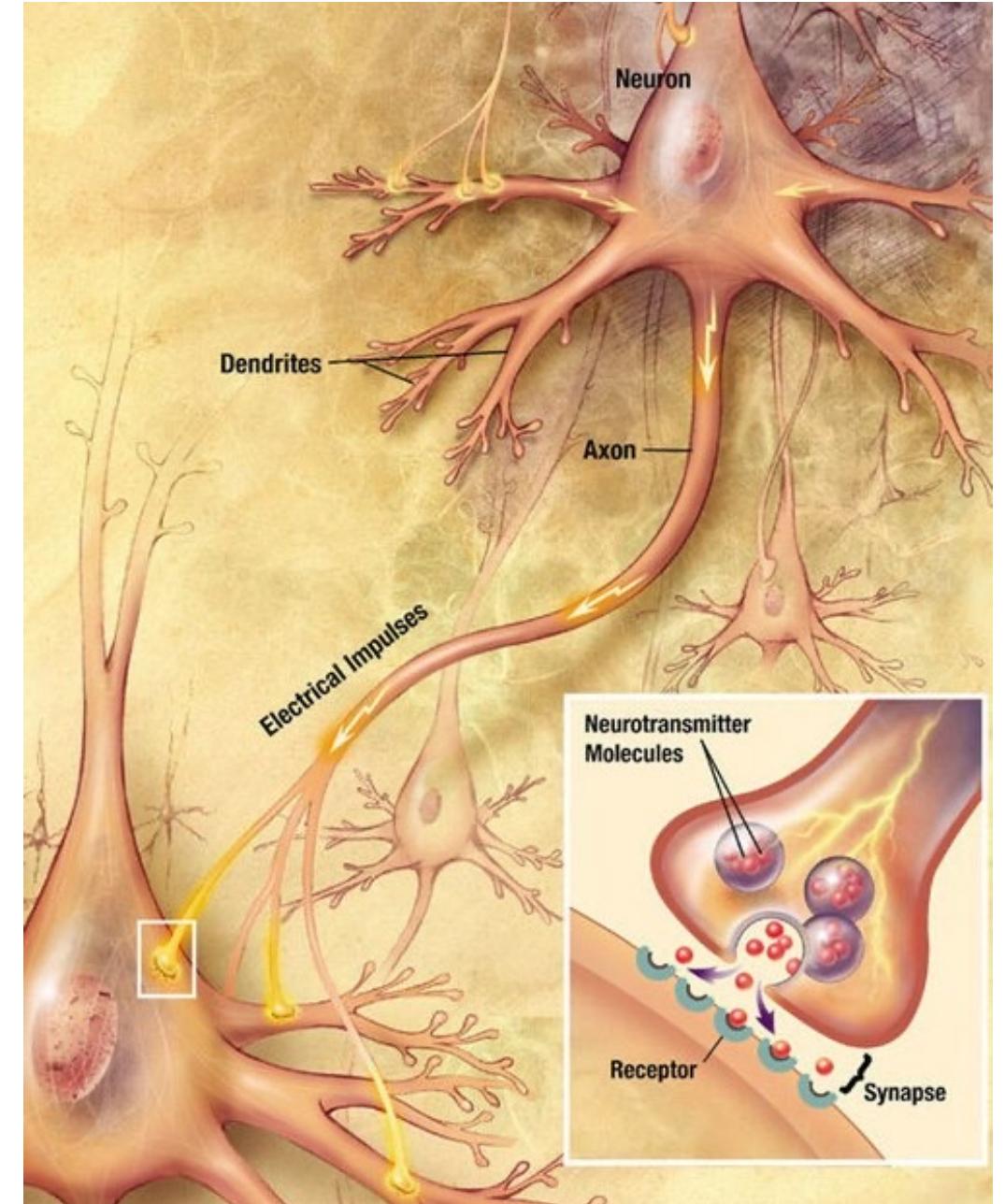
Neurons

- Axons
 - Carry signals away from cell body
- Dendrites
 - Receive signals
- Impulses
 - The signals a neuron sends. These seem to “fire” in pulses.
- Thresholds
 - It seems like some threshold needs to be met before a neuron “fires” and sends signals to its neighbors.



Neurons

- Thresholds
 - It seems like some threshold needs to be met before a neuron “fires” and sends signals to its neighbors.
- ***Learning*** or ***adaptation*** seems to involve adjusting how the neurons are connected, and what the firing threshold is.



Can we model this?

- What does it mean to “create a model?”
- In this class, a “model” is always a *mathematical* model that can *run on a computer*.

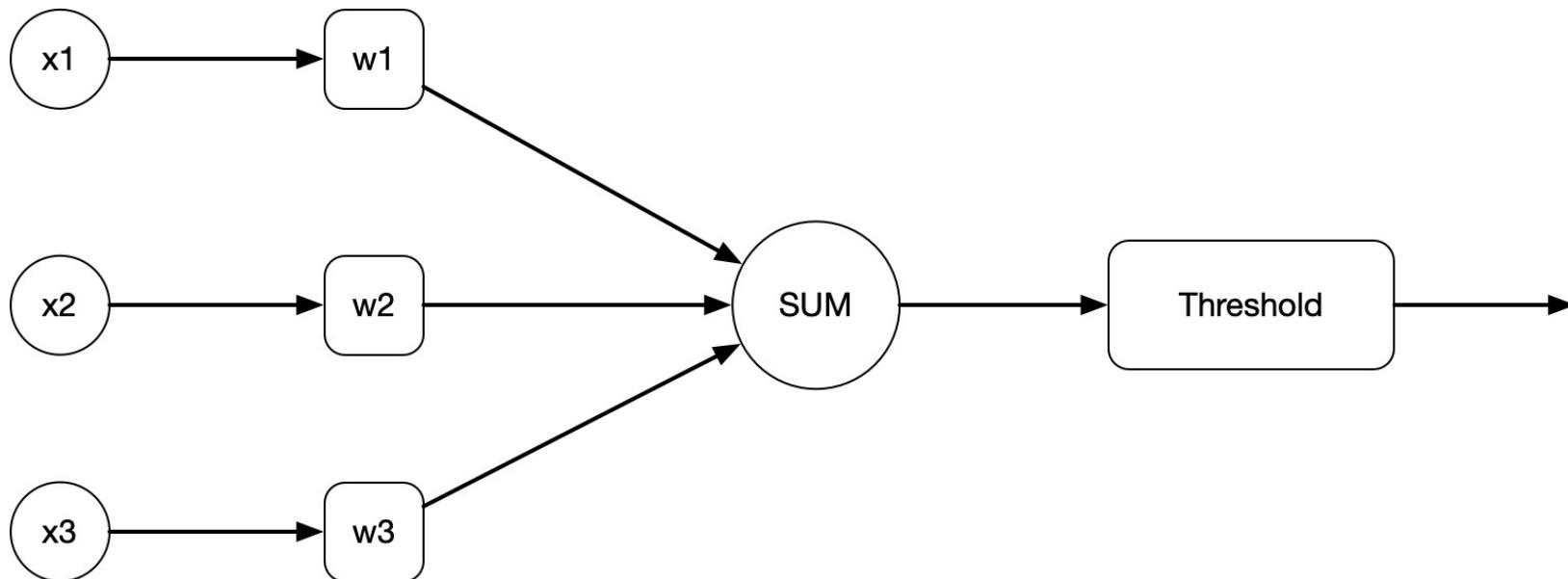
Can we model this?

- Let's think about what it would take to build a simple model of a single neuron.
- A neuron
 - Takes some inputs,
 - Combines them (how is it combined?)
 - Compares the combined result against a threshold,
 - if the result is bigger than the threshold, then spike.

(Spiking) Neural Net Demo

A Simpler Model

- The spiking model is too complicated (and wouldn't have worked on a 1950s computer).
- There's a simpler alternative, called the *perceptron*:



Rosenblatt's Perceptron

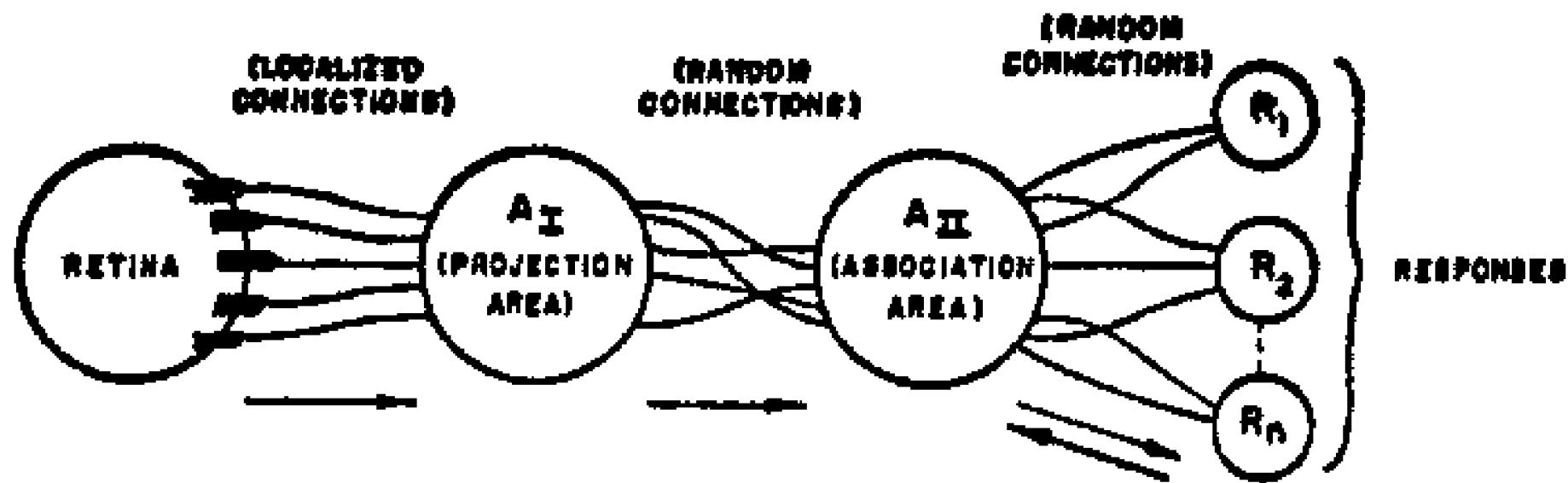


FIG. 1. Organization of a perceptron.

Rosenblatt, F. (1958). *The perceptron: A probabilistic model for information storage and organization in the brain*. *Psychological Review*, 65(6), 386–408.

The New York Times

Electronic 'Brain' Teaches Itself

 Share full article



July 13, 1958

What can we do with this?

- **Classification**

- Recognize Images. The network outputs a 1 when the input takes a certain shape.
- Each pixel in the image is an input.
- Requires that the system “learn” to distinguish one thing from another.
 - Adjusting weights and thresholds.

