## COMP 3958: Lab 1

Put your implementation in a file named lab1.ml. Be sure to test your functions in utop. Note that you may need to implement helper functions. Provide comments to indicate what each function does. Your file must compile. If it does not, you may receive no credit for this lab exercise. Maximum score: 13.

- Implement the following functions with the given signatures using recursion and without calling any function from the library. Provide tail-recursive versions if possible. You may implement additional helper functions if needed.
  - (a) val drop : int -> 'a list -> 'a list

drop n 1st returns 1st with the first n elements dropped. For example,

drop 3 [4;2;6;7;6;8;1] returns [7;6;8;1]

drop (-1) [3; 2; 7] returns [3;2;7]

drop 4 [3;2;7] returns []

(b) val zip : 'a list -> 'b list -> ('a \* 'b) list

zip 1st1 1st2 returns a list consisting of pairs of corresponding elements of 1st1 and 1st2. If 1st1 and 1st2 are of different lengths, the function stops "zipping" when the shorter list ends. For example,

(c) val unzip : ('a \* 'b) list -> 'a list \* 'b list

unzip takes a list lst of pairs and returns a pair of lists where the first list consists of the first element of each pair in lst and the second list consists of the second element of each pair in lst. For example,

(d) val dedup: 'a list -> 'a list

dedup 1st returns a list where all consecutive duplicated elements in 1st are collapsed into a single element. (Assume that the type of elements supports comparison using the = operator.) For example,

2. The exponential function can be defined by the infinite series

$$\exp(x) = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \frac{x^4}{4!} + \cdots$$

Implement from basics a function exp with signature

so that exp n x returns the sum of the first n terms of the above series, i.e., it returns the sum

$$1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots + \frac{x^{n-1}}{(n-1)!}$$

Note that the precondtion for the function is that  $n \geq 0$ .

Evaluate exp 20 1.0 to find an approximate value of e which is defined as  $e = \exp(1)$ .

Do not use any library function except for float\_of\_int. If possible, try to implement exp in a way that you do not need to calculate the factorial from scratch for every term.