Learning to Love the Lambda in the Stream

Introduction to Java 8 Lambda and Functional Interfaces

Speaker Introduction

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What is a Lambda Expression?

- In Java, it is an unnamed function that may be bound to an interface as an object.
- Similar to a closure, class members, *effectively final* arguments and local variables are available to it.
- Lambdas may only exist when assigned to a Functional Interface, including being passed in as a parameter.
- An *effectively final* local variable or argument is either declared final, or is not changed such that if the final declaration were added, the code remains valid.

Lambda Examples

Example 1a

```
Predicate<Integer> isFive = n -> n == 5;
System.out.println(isFive.test(4)); // false
Example 1b
Predicate<Integer> mkTestFunc(int value)
   { return n -> n == value; }
Predicate<Integer> isFour = mkTestFunc(4);
System.out.println(isFour.test(4)); // true
Lamdba expressions must be assigned to a functional interface
```

▶ (n -> 5).test(); // Does not compile

Functional Interface (FI) in Java 8

- "A functional interface is any interface that contains only one abstract method." — <u>Oracle Java Tutorial</u>
- ▶ The sole abstract method referred to as the *functional method*
- Example 2- Valid Functional Interface

```
@FunctionalInterface // Optional
public interface Example2 {
    int myMethod(); // Functional Method
    boolean equals(Object other); // In Object
    int hashCode(); // In Object
    default int myMethod2() {return myMethod();}
    static int myMethod3() {return 0;}
}
```

Binding Lambda to Example 2 FI vs Anonymous Inner class

- ▶ Both of these implement myMethod defined in Example2.
- Since there is exactly one abstract functional method, method types and return values are inferred from the FI.

```
public class Example3 {
    static public void main(String[] args) {
        Example 2 lambda = () \rightarrow 3; // 8 chars
        Example2 innerClass = new Example2() {
            @Override public int myMethod() {
                return 3;
        }; // 5 lines of code, 65 chars
        System.out.println(lambda.myMethod()); // 3
        System.out.println(innerClass.myMethod()); // 3
```

Functional Interface Conventions

- ▶ The abstract method is called the *functional method*
- ► The following conventions apply for type variables used by Java 8 FIs:
- ► T First argument
- ▶ U Second argument
- ► R Return Value
- ▶ Any of the above are omitted if not used.
- ▶ If an FI lacks an argument, T is sometimes used for the return value instead of R.

Key Functional Interfaces

Predicate<T>

- ► Accepts an argument, returns a boolean.
- Commonly used to select matching elements, or filter for matching elements.
- ► Functional method: boolean test(T t)
- 2 argument FI: BiPredicate<T,U>
- Related Primitive FIs: DoublePredicate, IntPredicate, LongPredicate

Consumer<T>

- ► Accepts an argument. Returns no value (void).
- Commonly used to perform an operation, such as printing.
- Functional Method: void accept (T t)
- 2 Argument FI: BiConsumer<T,U>
- Related Primitive FIs: DoubleConsumer, IntConsumer, and Long Consumer

Supplier<R>

- ► Accepts no arguments, returns a result
- ► Commonly used to provide an origin value to an algorithm. Also a good interface to use for the Factory Object pattern.
- ► Functional Method: R get()
- Related Primitive FIs: DoubleSupplier, IntSupplier, LongSupplier

Function<T,R>

- ► Accepts an argument, returns a result.
- Commonly used to compute a result, or to map one value to another value.
- ► Functional Method: R apply (T t)
- ▶ 2 Argument FI: BiFunction
- Related Primitive FIs: [Double,Int,Long]Function, [Double,Int,Long]To[Double,Int,Long]Function, To[Double,Int,Long]Function, To[Double,Int,Long]BiFunction

UnaryOperator<T>

- Accepts an argument, returns the same type of result as its argument.
- Used to compute a result or map a value to the same type as the input.
- ► Functional Method: T apply (T t)
- 2 Argument FI: BinaryOperator<T>
- Related Primitive FIs: [Double,Int,Long]UnaryOperator, [Double,Int,Long]BinaryOperator
- UnaryOperator<T> extends Function<T,T> and BinaryOperator<T> extends BiFunction<T,T,T>

Comparator<T>

- ► Accepts two arguments, and returns an integer.
- Used to compare to objects, and to impose a total ordering on a collection of objects.
- ▶ Functional Interface: int compare (T o1, T o2)
 - ▶ When o1 < o2, returns <= -1
 - \blacktriangleright When o1 = o2, returns 0
 - ▶ When o1 > o2, returns >= 1

Stream

Not to be confused with IO Streams

Definition

- Abstraction for computation of elements. Is not a data structure, but rather a computation structure.
- A stream consists of
 - 1. A data source, such as a collection, file, or computation. May be infinite, such as the set of numbers starting at 0. A data source is *lazy*.
 - 2. Zero or more intermediate operations.
 - Accepts a stream and returns a new stream with the operation appended to it.
 - Lazy: Only executed when a terminal operation processed the stream.
 - 3. A terminal operation
 - Returns a result, such as a number or a collection.
 - ► Eager: It requests the elements from the final stream, which has the effect of pulling elements from the data source and applying the intermediate operations to them. A stream is a passive description of a computation until a terminal operation is applied.
 - Closes the stream. Any further operations are invalid and result in an IllegalStateException.

